Deniz Arca

Web Developer denizarca 1@gmail.com

University of Hull 2014-2018

BSC Software Engineering

First Class Honours

Contact

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Skills

Confident

TypeScript, HTML5, CSS3

Worked on extensively

React.JS, NodeJS, C# .NET, SQL & ORMs

Can move things forward

Bash / Linux, Docker, Microservices, PHP

Basic working knowledge

Azure CLI, Kubernetes, Azure App Service, gRPC, Powershell Enthusiastic professional eager to contribute to team success through hard work, attention to detail and excellent learning skills. Ability to work agnostically of frameworks & technology stacks with his interest of wearing many hats to push goals forward.

Work History

2022- Full Stack Engineer - Contract

FilmChain, London

06 -

2023-

03

Delivered Full Stack Features for an industry first Royalties
 Management solution and refactored
 code from JS to TS from the early stages of the
 MVP & did bug fixes in the older CAMA platform. (NextJS, NodeJS,
 TypeScript, ReactJS, Graphal, React Query, Carbon Design System,

PostgreSQL, Knex, Formik, Styled Components, Docker / Compose,

Prisma ORM)

 Carried discussions with the business developers in a close-knit team to gather technical requirements and to capture business logic fine points.

2020- Software Developer

Mindgeek, Nicosia, Cyprus

- 80

2022-

01

 Collaborated to stand up a scalable CAAS project for production (.NET Core, Redis, RabbitMQ, EFCore, ELK Stack, MySQL, Serilog, Docker/Compose)

- Wrote greenfield features by using google cloud sdks. (.NET 5, GCP)
- Future-proofed a legacy codebase for things such as spam prevention & SEO. (PHP, ReactJS, JavaScript, TypeScript)

2018- Junior Software Developer

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2020-03 Wren Kitchens, Barton Upon Humber United Kingdom

- Attained schema changes in the DB by proactively communicating with Database Admins (MySQL & Doctrine).
- Automated emails containing business reports. (PHP 7.0 Symfony 3.4, Twig Engine, RabbitMQ)
- Orchestrated tasks for planned frontend refactoring to improve the system to be more immutable & readable. (ECMAScript 6, LessCSS)
- Authored Unit tests for each implemented unit. (PHPUnit)