# **Arrays**

### **ARRAYS**

- An array is an ordered list of values
- Its created using square brackets:

```
const myArray = [];
```

- To access a specific value in an array, we write its position in the array (index).
- To assign a specific value to an element in an array, we assign by specifying it's index

```
array[index] = value;
```

- We can create an array literal using square brackets that already contain some

```
const avengers = ['Captain America', 'Iron Man', 'Thor', 'Hulk'];
```

#### **Removing Values from Arrays**

The delete operator will remove an item from an array but the value will be replaced by a value of undefined:

```
delete array[index];
```

Destructuring an array is the concept of taking values out of an array and presenting them as individual values.

```
const [x,y] = [1,2];

x

<< 1

y

<< 2
```

### **Array Properties and Methods**

- To find the length of an array, we can use the length property

```
array.length
```

- To remove the last item from an array, we can use the pop() method. The method returns the last item of the array, but the array no longer contains that item.

```
array.pop()
```

- The shift() method works in a similar way to the pop() method, but this removes the first item in the array: array.shift()

- The push method appends a new value to the end of the array. The return value is the new length of the array: <a href="array.push(value">array.push(value)</a>
- The unshift method is similar to the push() method, but this appends a new item to the beginning of the array: array.unshift(value)
- The concat method can be used to merge an array with one or more arrays

```
array1.concat(array2)
```

- The join method can be used to turn the array into a string that comprises all the items in the array, separated by a named character, if not specified, a comma will be used:

```
array.join(' & ');
<< 'value 1 & Value 2 & Value 3
```

- The slice method creates a subarray, effectively chopping out a slice of an original array, starting at one position and finishing at another: <a href="mailto:array.slice(startIndex,endIndex">array.slice(startIndex,endIndex)</a>;
- The splice method removes items from an array then inserts new items in their place.

```
array.splice(startIndex,howMany,'replacement-value');
```

- We can reverse the order of an array using the reverse method.

```
array.reverse();
```

- We can sort the order of an array using the sort method.

```
array.sort();
```

- ES6 also introduced the includes() method. This returns a Boolean value depending on whether the array contains a particular element or not:

```
array.includes(value);
```

# **Multidimensional Arrays (array of arrays)**

- To access the values in a multidimensional array, we use two indices: one to refer to the item's place in the outer array, and one to refer to its place in the inner array.
- The spread operator that we met earlier can be used to flatten multi-dimensional arrays.

### **SETS**

- Set is a data structure that represents a collection of unique values.
- An empty set is created using the new operator

```
const list = new Set();
```

- Values can be placed into a set using the add method: *list.add(value)*;

- All non-primitive values, such as arrays and objects, are considered unique values, even if they contain the same values.

## **Set Properties and Methods**

- The number of values in a set can be found using the size method
- The clear() method can be used to remove all values from a set
- The has() method can be used to check if a value is in a set. This returns a boolean value of true or false.
- The delete method can be used to remove a value from a set. This returns a boolean value of true if the value was removed from the set, or false if the value wasn't in the set and couldn't be removed
- A set can be converted into an array by placing the set, along with the spread operator directly inside an array literal.

#### **Additional Notes**

- A memory leak occurs when a program retains references to values that can no longer be accessed in its memory.
- Weak sets avoid this situation by garbage collecting any references to a "dead object" that's had its original reference removed.
- To create a weak set, the new operator and the WeakSet() constructor in the same way that we created a set:

const weak = new WeakSet();