

Lecture 4 → Parameter Estimation

① Eigenvector of square ($m \times m$) matrix S : A vector $v \in \mathbb{R}^m \neq 0$ is called eigenvector of S if there exists a scalar value $\lambda \in \mathbb{R}$ (eigenvalue) such that:

$$Sv = \lambda v$$

right (eigenvector) ↘ eigenvalue

* To find the eigenvalues λ , we solve:

$$Sv = \lambda v \Rightarrow (S - \lambda I)v = 0, \text{ solving this we get:}$$

- (a) m^{th} order equation in λ
- (b) can have almost " m " distinct solutions
- (c) λ can be complex, even if S is real.

* But it only has non-zero solution if $|S - \lambda I| = \det(S - \lambda I) = 0$. Why?

- (a) If we have $\det(S - \lambda I) = 0$, then $S - \lambda I$ would have full rank and could be inverted.
- (c) The only solution would be a trivial one, i.e. $v = (S - \lambda I)^{-1}0 = 0$

② Singular Value Decomposition.

(1) Is related to eigenvalue decomposition but also works for matrices that are not square.

(2) for every $(m \times n)$ matrix "A", there exists a decomposition (SVD) of the form

$$A_{m \times n} = U_{m \times m} \Sigma_{m \times n} V_{n \times n}^T \quad m \geq n \quad \sigma_1 \geq \sigma_2 \geq \sigma_3 \dots \geq \sigma_n \geq 0$$

$$\Sigma = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix}$$

$$U^T U = I$$

$$V^T V = I$$

orthogonal to each other.

$U \rightarrow$ orthogonal matrix of size $(m \times m)$ (U_i are called "left singular vectors")

$V \rightarrow$ orthogonal matrix of size $(m \times n)$ (V_i are called "right singular matrix")

$\Sigma \rightarrow$ diagonal matrix of size $(m \times n)$ with non-negative real numbers on the diagonal.

Eg.

$$A = U \Sigma V^T$$

↓ ↓ ↗
① Rotation ② Scaling

③ Rotation

* SVD is not unique. But if "A" is real, U, V can be chosen to be real.

* The singular values σ_i are always real, non-negative and they are conventionally arranged in decreasing order on the main diagonal of Σ .

⑤ Application of SVD:

Conditioning → It describes the behaviour of a system $Ax = b$
 → It is important for numerical optimization techniques.
 → Has nothing to do with numerical errors

- (A) Well-conditioned → small changes in A or b result in small changes to the solution x .
 (B) Ill-conditioned → small changes in A or b result in large changes in solution x .

* SVD gives a way to describe the conditioning of a matrix A :
 * The condition number of a matrix A describes the degree of singularity.

$$\text{Cond}(A) = \frac{\sigma_1}{\sigma_n}$$

i.e. ratio of largest and smallest singular value of a matrix.

* Large conditioning no → Ill-conditioned
 Small " " " → well conditioned.

⑥ Direct - Linear Algorithm → General Algorithm.

objective → Given a sufficient no. of "m" of measurements ($y_i \leftrightarrow y_i$), determine x such that $y_i = x y_i$

Algorithm → ① Set up a linear system of equations ($m = \text{no. of parameters}$)

$$\begin{bmatrix} A_0 \\ A_1 \\ \vdots \\ A_{m-1} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-1} \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_{m-1} \end{bmatrix}$$

* we have more equations than no. of parameters.

- ② If b is zero → solve with SVD
 else solve with Pseudo inverse
 ③ Determine x from x .

⑦ Direct Linear Transform - Homogeneous solution

homogeneous case: $b_i = 0$, i.e. Overdetermined system (more measurements than needed)

$$\begin{bmatrix} A_0 \\ A_1 \\ \vdots \\ A_{m-1} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-1} \end{bmatrix} = 0 \quad \text{Subject to } \|x_2\|^2 = 1$$

Additional constraint to avoid a trivial solution.

- * Exact solution can be computed as the null space of A . ($m=n$)
 → usually doesn't exist.
 * Why? → due to measurement noise.
 * How does this show? → " A " has full rank
 * How do we solve this? → find the approximate solution of the over-determined problem.
 * How do degenerate measurement show? → if $\text{rank}(A) < n$

⑧ To solve this, we introduce the "Lagrange multiplier".

→ It is a powerful strategy to minimize (or maximize) a function which is subjected to an additionally equality constraint.

→ As an example, we minimize a function "f(x, y)" subject to $\underline{g(x, y) = 0}$

→ The goal is to minimize an auxiliary function that punishes any deviation from the constraint

additional constraint.

$$\Lambda(x, y, \lambda) = f(x, y) + \lambda \cdot (g(x, y) - c)$$

↓ ↓ ↓
Lagrange function Lagrange multiplier constraint.

→ Compute the gradient and set to zero.

$$\nabla_{x, y, \lambda} \Lambda(x, y, \lambda) = 0$$

⑨ Excursus: matrix-vector differentiation

→ Let $x, b \rightarrow$ Vectors
 $A \rightarrow$ matrix
 $f(x) \rightarrow$ Vector function

→ Differentiating $f(x)$ with respect to vector x :

$$\frac{d}{dx} f(x) = \begin{pmatrix} \frac{\partial f(x)}{\partial x_1} \\ \vdots \\ \frac{\partial f(x)}{\partial x_n} \end{pmatrix}$$

$$\rightarrow \text{for Vector products: } \frac{d}{dx} (B^T x) = \frac{d}{dx} (x^T b) = b$$

$$\frac{d}{dx} (x^T x) = 2x$$

$$\rightarrow \text{for matrix-vector products } \frac{d}{dx} (x^T A x) = (A^T + A)x$$

$$\rightarrow \text{if } A \text{ is symmetric, this further simplifies to: } \frac{d}{dx} (x^T A x) = 2Ax$$

⑩ Our goal is to ① minimize $\operatorname{argmin} \|Ax\|_2^2$ under the condition $\|x\|_2^2 = 1$

→ Using Lagrange multiplier, we minimize instead:

$$\Lambda(x, \lambda) = \|Ax\|_2^2 + \lambda(1 - \|x\|_2^2) = (Ax)^T Ax + \lambda(1 - x^T x)$$

→ Computing the gradient with respect to x and setting to 0:

$$\nabla_x \Lambda(x, \lambda) = 2A^T Ax - 2\lambda x = 0 \Rightarrow A^T Ax = \lambda x$$

$\rightarrow x$ is the eigenvector of $A^T A$

→ looking now at the minimum

$$\begin{aligned}\min(\lambda(x, A)) &= \min((Ax)^T Ax + \lambda(1 - x^T x)) \\ &= \min(\lambda x^T x + \lambda(1 - x^T x)) \\ &= \min(\lambda)\end{aligned}$$

x is the eigenvector of $A^T A$ corresponding to the smallest eigenvalue

⑦ How do we get the eigenvector of $A^T A$ corresponding to the smallest eigenvalue?

→ Recalling the SVD: $A_{m \times n} = U_{m \times m} \Sigma_{m \times n} V_{n \times n}^T \quad \{m \geq n\}$

$$\Sigma = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \end{bmatrix} \quad \sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$$

$$U^T U = I$$

$$V^T V = I$$

$$A^T A = V \Sigma^T U^T U \Sigma V^T = V \Sigma^2 V^T$$

* Reformulating the last equation to: $A^T A v = \Sigma^2 v$

* Eigenvalues $\lambda_1, \dots, \lambda_n$ of $A^T A$ are the eigenvalues of $A^T A$ since it is a symmetric matrix.

* and $A^T A v_i = \lambda_i v_i \rightarrow v_i$ = eigenvector of $A^T A$

$$\boxed{\sigma_i = \sqrt{\lambda_i}}$$

Connection b/w eigenvalues and singular values.

* last column "v" is the minimiser of the problem. (solution of our problem)

⑧ In inhomogeneous case: $b_i \neq 0$

eg → inhomogeneous solution to homography estimation

→ solve $Ax = b$? exact solution usually does not exist

→ instead solving

$$\text{argmin} \|Ax - b\|_2^2 = \text{argmin} (Ax - b)^T (Ax - b)$$

→ computing the gradient and setting it to 0.

$$2A^T A x - 2A^T b = 0$$

$$= x = (A^T A)^{-1} A^T b$$

Called Pseudo-inverse
operator $x = A^{-1} b$

⑨ Direct Linear Transform: Advantages.

Disadvantages

- ① No initialization required
- ② 1 iteration

- ① Sensitive to imprecise measurements / outliers
- ② Usually no minimal parametrization
- ③ Constraints enforced afterwards

(13) To cope up with the disadvantages of direct linear Transform, we do a "Iterative non-linear Estimation".

$$Ax = b \rightarrow f(x, a) = b$$

Properties: ① often slower than DLT

② Requires initialization \rightarrow typically use linear solution or sample parameter space.

③ NO guaranteed convergence, local minima

④ stopping criteria required.

optimization algorithms such as: ① Newton's method
② Levenberg - Marquardt

(14) INE - statistical Cost functions and maximum likelihood Estimation.

① minimises an optimal cost function related to noise level.

② Assumes 0 mean - isotropic noise (gaussian) (outliers are assumed to be removed)

$$Pr(x) = \frac{1}{2\pi\sigma^2} e^{-d(x, \bar{x})^2 / 2\sigma^2}$$

x \rightarrow measured coordinates

\hat{x} \rightarrow estimated coordinates

\bar{x} \rightarrow true coordinates

Case 1: Calibration pattern \rightarrow Given a Homography " H ", the probability distribution for data x'_i perturbed by noise is given by:

$$\boxed{Pr(\{x'_i\} | H) = \prod_i \frac{1}{2\pi\sigma^2} e^{-d(x'_i, H\bar{x}_i)^2 / (2\sigma^2)}}$$

↳

Probability of measuring x'_i given the true homography " H ".

\rightarrow The maximum likelihood estimate (MLE) of the homography " \hat{H} " maximizes the probability to get the measured data:

Taking the \log $\rightarrow \log Pr(\{x'_i\} | H) = -\frac{1}{2\sigma^2} \sum_i d(x'_i, H\bar{x}_i)^2 + \text{constant}$

\rightarrow therefore, we solve: $\hat{H} = \arg \min_H \sum_i d(x'_i, H\bar{x}_i)^2$

Case 2:



x \rightarrow measured coordinates
 \hat{x} \rightarrow Estimated coordinates
 \bar{x} \rightarrow true coordinates.

* Assume zero-mean isotropic gaussian noise $Pr(x) = \frac{1}{2\pi\sigma^2} e^{-\frac{d(x, \bar{x})^2}{2\sigma^2}}$

* Error in both the images (from one image to another image)

$$Pr(\{x'_i\} | H) = \prod_i \frac{1}{2\pi\sigma^2} e^{-\frac{(d(x_i, \bar{x}_i)^2 + d(x'_i, H\bar{x}_i)^2)}{2\sigma^2}}$$

* Then we solve the symmetric minimization problem

$$\hat{H} = \operatorname{argmin}_{H} \left\{ d(x_i, H^{-1}x'_i)^2 + d(x'_i, Hx_i)^2 \right\}$$

we seek the corrected image measurements that play the role of the true measurements.

Case 3: geometric distance

- Optimization of H and measurements
- Reprojection error

$x \rightarrow$ measured coordinates
 $\hat{x} \rightarrow$ estimated " "
 $\bar{x} \rightarrow$ true coordinates
 $d(\cdot, \cdot) \rightarrow$ Euclidean distance in image.

$$(\hat{H}, \hat{x}_i, \hat{x}'_i) = \operatorname{argmin}_{H, \hat{x}_i, \hat{x}'_i} \sum_i d(x_i, \hat{x}'_i)^2 + d(x'_i, \hat{x}'_i)^2$$

Subject to $\hat{x}'_i = \hat{H}\hat{x}_i$

⑤ Iterative minimization

- General non-linear problem formulation for "m" measurements:

$$\hat{x} = \operatorname{argmin}_{\hat{x}} \sum_{i=1}^m r^{(i)}$$

↓
estimate Parameter Vector

Residual / Reprojection error

- Which cost function for computing the residuals?
- How to represent the parameter vector?

* Back to the concrete problem of Camera Pose estimation from 2D/3D correspondences:

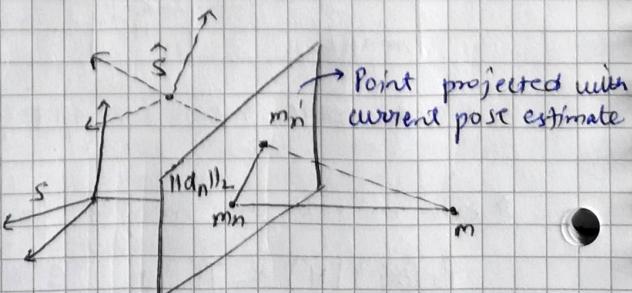
- Parameters to estimate: Camera Pose (rotation and translation)?

⑥ Least square Estimation.

- Typical Problem formulation (error in normalised image space):

$$\hat{s} = \operatorname{argmin}_s \sum_{i=1}^n \sigma_n^{(i)LS} = \operatorname{argmin}_s \sum_{i=1}^n \|d(m_n^{(i)}, m_w^{(i)}, s)\|^2$$

\downarrow
extrinsic camera parameters
with 6 DOF



* All measurements are computed with equal weight

* If information about the quality of measurements is given, how to incorporate this?

→ Weighted least square Estimation (WLS)

→ Incorporation of simple stochastic model: parameters and measurement modelled as gaussian random variables.



$$\hat{S} = \underset{S}{\operatorname{argmin}} \sum_{i=1}^n w_n^{(i)} \text{wls} = \underset{S}{\operatorname{argmin}} \sum_{i=1}^n d_n(m_n^{(i)}, m_w^{(i)}, S)^T \\ P_n^{-1}(m_n^{(i)}; m_w^{(i)}) d_n(m_n^{(i)}, m_w^{(i)}, S)$$

joint covariance of
2D/3D correspondences.

- allows
 - (i) incorporating measurement uncertainties
 - (ii) Representation / Estimation of errors.

But (i) still not robust in case of wrong correspondences (outliers)

→ Robust Estimation (m-estimators)

- (i) minimize the sum of a function of residuals:

$$\hat{S} = \underset{S}{\operatorname{argmin}} \sum_{i=1}^n f(r^{(i)}) \quad \text{function appears as weight.}$$

- (ii) Assumptions
 - (i) only few outliers
 - (ii) Initialization close to solution

- (iii) Example (H-matrix estimation): still not robust in case of wrong correspondences

⇒ Summary:

= Robust Estimation: RANSAC