### main.cpp

```
main.cpp X DLL.h X DLL.cpp X
     1
           #include <iostream>
     2
           #include "DLL.h"
     3
           using namespace std;
     4
     5
           int main()
     6
         □ {
     7
              List L1, L2, L3;
     8
              address p,q;
     9
              infotype data;
    10
              int i,j;
    11
              string judul;
    12
              createNewList 103032300101(L1);
              createNewList 103032300101(L2);
    13
              createNewList_103032300101(L3);
    14
    15
              cout << "List ke-1" << endl;
    16
              for (i=0;i<3;i++) {
    17
                   cout << endl << "Penyanyi Ke-" << i+1 << ": ";
    18
                   cin >> data.penyanyi;
    19
                   cout << endl << "Judul Ke-" << i+1 << ": ";</pre>
    20
                   cin >> data.judul;
    21
                   p = createNewElmt 103032300101(data);
    22
                    insertLast 103032300101(L1,p);
    23
    24
               cout << "List ke-2" << endl;</pre>
    25
               for (j=0;j<3;j++) {
                    cout << endl << "Penyanyi Ke-" << j+1 << ": ";
    26
    27
                    cin >> data.penyanyi;
```

```
main.cpp X DLL.h X DLL.cpp X
    26
                   cout << endl << "Penyanyi Ke-" << j+1 << ": ";</pre>
    27
                   cin >> data.penyanyi;
                   cout << endl << "Judul Ke-" << j+1 << ": ";</pre>
    28
    29
                   cin >> data.judul;
                   p = createNewElmt_103032300101(data);
    30
    31
                    insertLast 103032300101(L2,p);
    32
               cout << "List ke-1" << endl;</pre>
    33
    34
               show_103032300101(L1);
    35
               cout << "List ke-2" << endl;</pre>
    36
               show 103032300101(L2);
    37
               cout << "List ke-3 (Gabungan List 1 dan List 2)" << endl;</pre>
               concat 103032300101(L1, L2, L3);
    38
    39
               show 103032300101(L3);
    40
               cout << "List 3 setelah delete first" << endl;</pre>
    41
               deleteFirst_103032300101(L3,p);
    42
               show 103032300101(L3);
               cout << "List 3 setelah delete last" << endl;</pre>
    43
    44
               deleteLast 103032300101(L3,p);
    45
               show_103032300101(L3);
    46
               cout << "Delete After";</pre>
               cout << endl << "Judul Lagu yang setelahnya akan dihapus: ";</pre>
    47
    48
               cin >> judul;
               q = findLagu_103032300101(L3,judul);
    49
    50
               if (q != NULL) {
                    deleteAfter 103032300101(L3,q,p);
    51
    52
                    show 103032300101(L3);
```

```
main.cpp X DLL.h X DLL.cpp X
    47
               cout << endl << "Judul Lagu yang setelahnya akan dihapus: ";</pre>
    48
               cin >> judul;
               q = findLagu_103032300101(L3,judul);
    49
    50
               if (q != NULL) {
    51
                    deleteAfter 103032300101(L3,q,p);
    52
                    show 103032300101(L3);
    53
    54
               cout << endl << "Masukkan judul lagu yang akan dihapus: ";</pre>
    55
               cin >> judul;
    56
               removeLagu 103032300101(L3, judul);
    57
               show 103032300101(L3);
    58
               cout << "Insert After";</pre>
    59
               cout << endl << "Judul Lagu yang setelahnya akan ditambah: ";</pre>
    60
               cin >> judul;
    61
               q = findLagu 103032300101(L3, judul);
    62
               if (q!=NULL) {
                   cout << endl << "Judul lagu yang akan ditambahkan: ";</pre>
    63
    64
                   cin >> data.judul;
    65
                   cout << endl << "Nama penyanyi yang akan ditambahkan: ";</pre>
    66
                   cin >> data.penyanyi;
    67
                    p = createNewElmt 103032300101(data);
                    insertAfter 103032300101(L3, q, p);
    68
                    show 103032\overline{3}00101(L3);
    69
    70
    71
               return 0;
    72
          }
    73
```

#### DLL.cpp

```
main.cpp X DLL.h X DLL.cpp X
    1
          #include "DLL.h"
     2
     3
         □void createNewList 103032300101(List &L){
     4
              L.first = NULL;
              L.last = NULL;
     5
     6
     7
         bool isEmpty 103032300101(List L) {
     8
             return L.first == NULL;
    9
        □address createNewElmt 103032300101(infotype X){
    10
    11
             address p = new elmlist;
    12
             p->info=X;
              p->next = NULL;
    13
              p->prev = NULL;
    14
    15
              return p;
    16
         □void insertFirst 103032300101(List &L, address P){
    17
    18
             if (isEmpty 103032300101(L)) {
                  L.first = P;
    19
    20
                  L.last = P;
    21
              }else{
    22
                  L.first->prev = P;
                  P->next = L.first;
    23
    24
                  L.first = P;
    25
    26
    27
         □void insertAfter_103032300101(List &L, address &prec, address P){
    28
              P->next = prec->next;
    29
              P->prev = prec;
    30
              prec->next->prev = P;
    31
              prec->next = P;
    32
```

```
main.cpp X DLL.h X DLL.cpp X
        □void insertLast 103032300101(List &L, address P){
            if (isEmpty 103032300101(L)) {
                 L.first = P;
   35
   36
                 L.last = P;
   37
            }else{
                L.last->next = P;
   38
   39
                 P->prev = L.last;
                 L.last = P;
   40
        ([,
   41
   42
        □void deleteFirst_103032300101(List &L, address &P){
   43
   44
            if (L.last==L.first) {
   45
                 P = L.first;
   46
                 L.first = NULL;
                 L.last = NULL;
   47
   48
            }else{
   49
                 P = L.first;
   50
                L.first = P->next;
   51
                 L.first->prev = NULL;
    52
                 P->next = NULL;
        Ę,
             }
   53
   54
   55
        □void deleteAfter_103032300101(List &L, address prec, address &P){
   56
             P = prec->next;
            prec->next = P->next;
   57
   58
             P->next->prev = prec;
             P->next = NULL;
   59
             P->prev = NULL;
   60
    61
   62
        ৃvoid deleteLast_103032300101(List &L, address &P){
           if (L.last==L.first) {
    63
    64
                 P = L.first:
```

```
main.cpp X DLL.h X DLL.cpp X
                 P = L.first;
   65
                  L.first = NULL;
   66
                  L.last = NULL;
   67
             }else{
                 P = L.last;
   68
                 L.last = P->prev;
   69
   70
                 L.last->next = NULL;
   71
                 P->prev = NULL;
   72
   73
   74
        □void concat 103032300101(List L1, List L2, List &L3){
   75
             L3 = L1;
   76
              L3.last->next = L2.first;
   77
              L2.first->prev = L3.last;
   78
             L3.last = L2.last;
         L
   79
   80
        □address findLagu 103032300101(List L, string Judul){
   81
         if (isEmpty_103032300101(L)) {
   82
                  cout << endl << "Lagu Tidak Ditemukan" << endl;</pre>
   83
                  return NULL;
   84
             }else{
                  address p = L.first;
   85
   86
                  while (p!=NULL) {
                     if (p->info.judul == Judul) {
   87
   88
                          return p;
   89
   90
                      p=p->next;
   91
                 }
   92
                  cout << endl << "Lagu Tidak Ditemukan" << endl;</pre>
   93
                  return NULL;
   94
             }
   95
```

```
main.cpp X DLL.h X DLL.cpp X
    91
                  cout << endl << "Lagu Tidak Ditemukan" << endl;</pre>
   93
                  return NULL;
   94
   95
        □void removeLagu 103032300101(List &L, string Judul){
   96
   97
        if (isEmpty 103032300101(L)) {
                 cout << "List Kosong" << endl;
   98
   99
             }else{
  100
                 address p = findLagu_103032300101(L, Judul);
  101
                 if (p != NULL) {
                     if (p == L.first) {
   102
  103
                         deleteFirst_103032300101(L,p);
  104
                     }else if (p == L.last) {
  105
                             deleteLast_103032300101(L,p);
  106
                     }else{
  107
                             deleteAfter_103032300101(L, p->prev, p);
  108
                     }
  109
                     delete p;
  110
                 }
  111
        L,
  112
  113
        □void show_103032300101(List L){
  114
             address p = L.first;
  115
            while (p!=NULL) {
  116
                 cout << "Lagu : " << p->info.judul << endl;</pre>
                 cout << "Penyanyi: " << p->info.penyanyi << endl << endl;</pre>
  117
  118
                 p=p->next;
  119
             }
         }
   120
   121
```

DLL.h

```
main.cpp X DLL.h X DLL.cpp X
        #ifndef DLL H INCLUDED
        #define DLL H INCLUDED
    3
        #include <iostream>
        using namespace std;
    4
    5
        typedef struct elmlist *address;
    6
       7
            string judul;
    8
            string penyanyi;
   9
       L);
      10
   11
           infotype info;
   12
            address prev;
   13
            address next;
       L};
   14
   15 ☐struct List{
           address first;
   16
            address last;
   17
       L};
   18
        void createNewList 103032300101(List&L);
   19
        bool isEmpty_103032300101(List L);
   20
   21
        address createNewElmt_103032300101(infotype X);
        void insertFirst_103032300101(List &L, address P);
   22
   23
       void insertAfter 103032300101(List &L, address &prec, address P);
        void insertLast 103032300101(List &L, address p);
   24
        void deleteFirst 103032300101(List &L, address &P);
   25
        void deleteAfter 103032300101(List &L, address prec, address &P);
   26
   27
        void deleteLast_103032300101(List &L, address &P);
   28
        void concat_103032300101(List L1, List L2, List &L3);
        address findLagu 103032300101(List L, string Judul);
   29
   30
        void removeLagu 103032300101(List &L, string Judul);
   31
        void show 103032300101(List L);
        #endif // DLL_H_INCLUDED
   32
   33
```

#### Hasil

```
"D:\Kuliahan banget\Semester 3 Masa ga ip 4 lagi\STD KHS\TP\TP 6 Lagi\bin\Debug\TP 6 Lagi.exe"
                                                                                                                         X
Penyanyi Ke-1: Foster_The_People
Judul Ke-1: Imagination
Penyanyi Ke-2: The_Corrs
Judul Ke-2: Radio
Penyanyi Ke-3: Maroon_5
Judul Ke-3: Sugar
List ke-2
Penyanyi Ke-1: Reality_Club
Judul Ke-1: 2442
Penyanyi Ke-2: Oasis
Judul Ke-2: Wonderwall
Penyanyi Ke-3: Afgan
Judul Ke-3: Panah_Asmara
Lagu : Imagination
Penyanyi: Foster_The_People
```

```
List ke-1
Lagu : Imagination
Penyanyi: Foster_The_People
Lagu : Sugar
Penyanyi: Maroon_5
List ke-2
Lagu : Wonderwall
Penyanyi: Reality_Club
Lagu : Wonderwall
Penyanyi: Oasis
Lagu : Panah_Asmara
Penyanyi: Afgan
List ke-3 (Gabungan List 1 dan List 2)
Lagu : Imagination
Penyanyi: Foster_The_People
```



