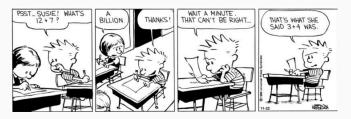
Games, graphs, and machines



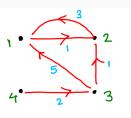
Warm up

Remember that $\oplus = \min$ and $\odot = +$. Find

 $2 \odot (3 \oplus 1) \oplus 3 \odot (\infty \oplus 2).$

Weighted adjacency matrix

Write the min/plus weighted adjacency matrix of the graph. Assume that the loops have weight 0 (not shown).



Min/plus powers

Find the \min/plus square and cube of the adjacency matrix. What do its entries represent?

Why do min/plus powers give shortest paths?

For example, the third power:

$$A_{i,j}^{3} = (A_{i,1}^{2} \odot A_{1,j}) \oplus (A_{i,2}^{2} \odot A_{2,j}) \oplus (A_{i,3}^{3} \odot A_{3,j}) \oplus (A_{i,4}^{2} \odot A_{4,j})$$

$$= \min(A_{i,1}^{2} + A_{1,j}, A_{i,2}^{2} + A_{2,j}, A_{i,3}^{3} + A_{3,j}, A_{i,4}^{2} + A_{4,j})$$

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When do we stop?

Assume:

- 1. we have all loops with weight 0,
- 2. all weights are non-negative.

Theorem

Let n be the number of vertices. Then $A^{\odot(n-1)} = A^{\odot n} = A^{\odot(n+1)} = \cdots$.