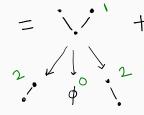
Games, graphs, and machines

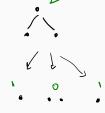


Grundy value: warm-up

 $\label{prop:continuous} \mbox{Find the Grundy value of PosetChomp for the following poset.}$



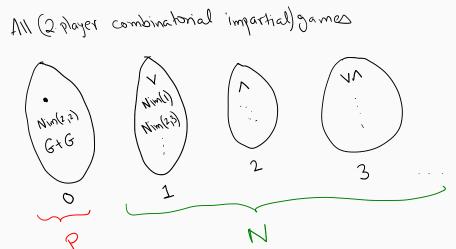




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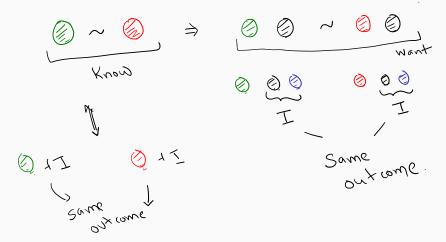
The Sprague-Grundy theorem

Theorem Two games have the same Grundy value if and only if they are equivalent.



Why? First a lemma.

Lemma If $G \sim H$, then $G + A \sim H + A$.



Proof of Sprague-Grundy

Suppose $G \sim H$. We want to show that label(G) = label(H). $G \sim H \implies G + H \sim H + H$ But H + H is P, so G + H is P. So label(G + H) = 0. But label(G + H) = label(G) \oplus label(H). So label(G) = label(H).

Proof of Sprague-Grundy

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Suppose label(G) = label(H). Then label(G+H) = 0 So G+H is a P-game. Then G+G+H is equivalent to both G and H. So G\sim H.
```