# Repairing Corrupted Data

You can detect and correct data block corruption.

#### Note:

If you are not familiar with the  $\mathtt{DBMS\_REPAIR}$  package, then it is recommended that you work with an Oracle Support Services analyst when performing any of the repair procedures included in this package.

- Options for Repairing Data Block Corruption
   Oracle Database provides different methods for detecting and correcting data block corruption.
- About the DBMS\_REPAIR Package
   The DBMS\_REPAIR package contains data corruption repair procedures that enable you to detect and repair corrupt blocks in tables and indexes.
- Using the DBMS\_REPAIR Package
   You can use the DBMS REPAIR package to address data block corruption:
- DBMS\_REPAIR Examples
   Examples illustrate how to use the DBMS REPAIR package.

# 24.1 Options for Repairing Data Block Corruption

Oracle Database provides different methods for detecting and correcting data block corruption.

One method of correction is to drop and re-create an object after the corruption is detected. However, this is not always possible or desirable. If data block corruption is limited to a subset of rows, then another option is to rebuild the table by selecting all data except for the corrupt rows.

Another way to manage data block corruption is to use the <code>DBMS\_REPAIR</code> package. You can use <code>DBMS\_REPAIR</code> to detect and repair corrupt blocks in tables and indexes. You can continue to use objects while you attempt to rebuild or repair them.

You can also use the Recovery Manager (RMAN) command RECOVER BLOCK to recover a corrupt data block or set of data blocks.

#### ✓ Note:

Any corruption that involves the loss of data requires analysis and understanding of how that data fits into the overall database system. Depending on the nature of the repair, you might lose data, and logical inconsistencies can be introduced. You must determine whether the repair approach provided by this package is the appropriate tool for each specific corruption problem.

#### See Also:

Oracle Database Backup and Recovery Reference for more information about the RECOVER BLOCK RMAN command

# 24.2 About the DBMS\_REPAIR Package

The DBMS\_REPAIR package contains data corruption repair procedures that enable you to detect and repair corrupt blocks in tables and indexes.

- DBMS\_REPAIR Procedures
   Procedures in the DBMS REPAIR package enable you to detect and repair corrupt blocks.
- Limitations and Restrictions for DBMS\_REPAIR Procedures
   Some limitations and restrictions apply to DBMS REPAIR procedures.

#### See Also:

Oracle Database PL/SQL Packages and Types Reference for more information on the syntax, restrictions, and exceptions for the DBMS REPAIR procedures

# 24.2.1 DBMS\_REPAIR Procedures

Procedures in the DBMS REPAIR package enable you to detect and repair corrupt blocks.

The following table lists the procedures included in the DBMS REPAIR package.

Procedure Name	Description
ADMIN_TABLES	Provides administrative functions (create, drop, purge) for repair or orphan key tables.
	Note: These tables are always created in the SYS schema.
CHECK_OBJECT	Detects and reports corruptions in a table or index
DUMP_ORPHAN_KEYS	Reports on index entries that point to rows in corrupt data blocks
FIX_CORRUPT_BLOCKS	Marks blocks as software corrupt that have been previously identified as corrupt by the CHECK_OBJECT procedure
REBUILD_FREELISTS	Rebuilds the free lists of the object
SEGMENT_FIX_STATUS	Provides the capability to fix the corrupted state of a bitmap entry when segment space management is AUTO
SKIP_CORRUPT_BLOCKS	When used, ignores blocks marked corrupt during table and index scans. If not used, you get error ORA-01578 when encountering blocks marked corrupt.

These procedures are further described, with examples of their use, in "DBMS\_REPAIR Examples".

# 24.2.2 Limitations and Restrictions for DBMS\_REPAIR Procedures

Some limitations and restrictions apply to DBMS REPAIR procedures.

DBMS REPAIR procedures have the following limitations:

- Tables with LOB data types, nested tables, and varrays are supported, but the out-of-line columns are ignored.
- Clusters are supported in the SKIP\_CORRUPT\_BLOCKS and REBUILD\_FREELISTS procedures, but not in the CHECK OBJECT procedure.
- Index-organized tables and LOB indexes are not supported.
- Global temporary tables are not supported.
- The DUMP\_ORPHAN\_KEYS procedure does not operate on bitmap indexes or function-based indexes.
- The DUMP ORPHAN KEYS procedure processes keys that are no more than 3,950 bytes long.

# 24.3 Using the DBMS\_REPAIR Package

You can use the DBMS REPAIR package to address data block corruption:

- Task 1: Detect and Report Corruptions
   The first task is the detection and reporting of corruptions. Reporting not only indicates what is wrong with a block, but also identifies the associated repair directive.
- Task 2: Evaluate the Costs and Benefits of Using DBMS\_REPAIR
   Before using DBMS\_REPAIR you must weigh the benefits of its use in relation to the liabilities.
   You should also examine other options available for addressing corrupt objects.
- Task 3: Make Objects Usable
   DBMS\_REPAIR makes the object usable by ignoring corruptions during table and index scans.
- Task 4: Repair Corruptions and Rebuild Lost Data
   After making an object usable, perform the following repair activities.

#### 24.3.1 Task 1: Detect and Report Corruptions

The first task is the detection and reporting of corruptions. Reporting not only indicates what is wrong with a block, but also identifies the associated repair directive.

- About Detecting and Reporting Corruptions
   There are several ways to detect corruptions.
- DBMS\_REPAIR: Using the CHECK\_OBJECT and ADMIN\_TABLES Procedures
  The CHECK\_OBJECT procedure checks and reports block corruptions for a specified object.
  The ADMIN TABLES procedure creates a repair table that facilitates correcting corruptions.
- DB\_VERIFY: Performing an Offline Database Check
   Use DB VERIFY as an offline diagnostic utility when you encounter data corruption.
  - ANALYZE: Reporting Corruption

    The ANALYZE TABLE...VALIDATE STRUCTURE statement validates the structure of the analyzed object. If the database encounters corruption in the structure of the object, then an error message is returned. In this case, drop and re-create the object.



DB\_BLOCK\_CHECKING Initialization Parameter
 You can enable database block checking by setting the DB\_BLOCK\_CHECKING initialization
 parameter to TRUE.

#### 24.3.1.1 About Detecting and Reporting Corruptions

There are several ways to detect corruptions.

Table 24-1 describes the different detection methodologies.

**Table 24-1 Comparison of Corruption Detection Methods** 

Paragraph 1	
Detection Method	Description
DBMS_REPAIR <b>PL/SQL package</b>	Performs block checking for a specified table, partition, or index. It populates a repair table with results.
DB_VERIFY utility	Performs block checking on an offline database
ANALYZE TABLE SQL statement	Used with the VALIDATE STRUCTURE option, the ANALYZE TABLE statement verifies the integrity of the structure of an index, table, or cluster; checks or verifies that tables and indexes are synchronized.
DB_BLOCK_CHECKING initialization parameter	When DB_BLOCK_CHECKING=TRUE, corrupt blocks are identified before they are marked corrupt. Checks are performed when changes are made to a block.

# 24.3.1.2 DBMS\_REPAIR: Using the CHECK\_OBJECT and ADMIN\_TABLES Procedures

The CHECK\_OBJECT procedure checks and reports block corruptions for a specified object. The ADMIN TABLES procedure creates a repair table that facilitates correcting corruptions.

The CHECK\_OBJECT procedure is similar to the ANALYZE...VALIDATE STRUCTURE statement for indexes and tables, block checking is performed for index and data blocks.

Not only does <code>CHECK\_OBJECT</code> report corruptions, but it also identifies any fixes that would occur if <code>FIX\_CORRUPT\_BLOCKS</code> is subsequently run on the object. This information is made available by populating a repair table, which must first be created by the <code>ADMIN\_TABLES</code> procedure.

After you run the <code>CHECK\_OBJECT</code> procedure, a simple query on the repair table shows the corruptions and repair directives for the object. With this information, you can assess how best to address the reported problems.

#### 24.3.1.3 DB\_VERIFY: Performing an Offline Database Check

Use  $\ensuremath{\mathtt{DB}}\xspace_{\ensuremath{\mathtt{VERIFY}}}$  as an offline diagnostic utility when you encounter data corruption.



Oracle Database Utilities for more information about DB VERIFY

#### 24.3.1.4 ANALYZE: Reporting Corruption

The ANALYZE TABLE...VALIDATE STRUCTURE statement validates the structure of the analyzed object. If the database encounters corruption in the structure of the object, then an error message is returned. In this case, drop and re-create the object.

You can use the CASCADE clause of the ANALYZE TABLE statement to check the structure of the table and all of its indexes in one operation. Because this operation can consume significant resources, there is a FAST option that performs a lightweight check. See "Validating Tables, Indexes, Clusters, and Materialized Views" for details.

Oracle Database SQL Language Reference for more information about the ANALYZE **statement** 

#### 24.3.1.5 DB BLOCK CHECKING Initialization Parameter

You can enable database block checking by setting the DB BLOCK CHECKING initialization parameter to TRUE.

This checks data and index blocks for internal consistency whenever they are modified. DB BLOCK CHECKING is a dynamic parameter, modifiable by the ALTER SYSTEM SET statement. Block checking is always enabled for the system tablespace.



#### Caution:

Before enabling block checking with this parameter, Oracle recommends that you detect and repair any logical corruptions in the database. Otherwise, a block that contain logical corruption will be marked as "soft corrupt" after block checking is enabled and the block is modified by a DML statement. This will result in ORA-1578 errors and the block will be unreadable.

#### See Also:

Oracle Database Reference for more information about the DB BLOCK CHECKING initialization parameter.

Oracle Database Backup and Recovery User's Guide for more information about detecting and repairing logical corruptions.



# 24.3.2 Task 2: Evaluate the Costs and Benefits of Using DBMS\_REPAIR

Before using DBMS\_REPAIR you must weigh the benefits of its use in relation to the liabilities. You should also examine other options available for addressing corrupt objects.

Begin by answering the following questions:

- What is the extent of the corruption?
  - To determine if there are corruptions and repair actions, execute the CHECK\_OBJECT procedure and query the repair table.
- What other options are available for addressing block corruptions? Consider the following:
  - If the data is available from another source, then drop, re-create, and repopulate the object.
  - Issue the CREATE TABLE...AS SELECT statement from the corrupt table to create a new
  - Ignore the corruption by excluding corrupt rows from SELECT statements.
  - Perform media recovery.
- What logical corruptions or side effects are introduced when you use DBMS\_REPAIR to make an object usable? Can these be addressed? What is the effort required to do so?

You might not have access to rows in blocks marked corrupt. However, a block can be marked corrupt even if there are rows that you can validly access.

It is also possible that referential integrity constraints are broken when blocks are marked corrupt. If this occurs, then disable and reenable the constraint; any inconsistencies are reported. After fixing all problems, you should be able to reenable the constraint.

Logical corruption can occur when there are triggers defined on the table. For example, if rows are reinserted, should insert triggers be fired or not? You can address these issues only if you understand triggers and their use in your installation.

If indexes and tables are not synchronized, then execute the <code>DUMP\_ORPHAN\_KEYS</code> procedure to obtain information from the keys that might be useful in rebuilding corrupted data. Then issue the <code>ALTER INDEX...REBUILD ONLINE</code> statement to synchronize the table with its indexes.

If repair involves loss of data, can this data be retrieved?

You can retrieve data from the index when a data block is marked corrupt. The DUMP ORPHAN KEYS procedure can help you retrieve this information.

# 24.3.3 Task 3: Make Objects Usable

DBMS REPAIR makes the object usable by ignoring corruptions during table and index scans.

 Corruption Repair: Using the FIX\_CORRUPT\_BLOCKS and SKIP\_CORRUPT\_BLOCKS Procedures

You can make a corrupt object usable by establishing an environment that skips corruptions that remain outside the scope of DBMS REPAIR capabilities.

Implications When Skipping Corrupt Blocks
 When skipping corrupt blocks, a query can return different results in some situations.



# 24.3.3.1 Corruption Repair: Using the FIX\_CORRUPT\_BLOCKS and SKIP\_CORRUPT\_BLOCKS Procedures

You can make a corrupt object usable by establishing an environment that skips corruptions that remain outside the scope of DBMS REPAIR capabilities.

If corruptions involve a loss of data, such as a bad row in a data block, then all such blocks are marked corrupt by the <code>FIX\_CORRUPT\_BLOCKS</code> procedure. Then you can run the <code>SKIP\_CORRUPT\_BLOCKS</code> procedure, which skips blocks that are marked as corrupt. When the <code>SKIP\_FLAG</code> parameter in the procedure is set, table and index scans skip all blocks marked corrupt. This applies to both media and software corrupt blocks.

#### 24.3.3.2 Implications When Skipping Corrupt Blocks

When skipping corrupt blocks, a query can return different results in some situations.

If an index and table are not synchronized, then a SET TRANSACTION READ ONLY transaction can be inconsistent in situations where one query probes only the index, and a subsequent query probes both the index and the table. If the table block is marked corrupt, then the two queries return different results, thereby breaking the rules of a read-only transaction. One way to approach this is not to skip corruptions in a SET TRANSACTION READ ONLY transaction.

A similar issue occurs when selecting rows that are chained. A query of the same row may or may not access the corruption, producing different results.

#### 24.3.4 Task 4: Repair Corruptions and Rebuild Lost Data

After making an object usable, perform the following repair activities.

- Recover Data Using the DUMP\_ORPHAN\_KEYS Procedures
   The DUMP\_ORPHAN\_KEYS procedure reports on index entries that point to rows in corrupt data blocks. All such index entries are inserted into an orphan key table that stores the key and rowid of the corruption.
- Fix Segment Bitmaps Using the SEGMENT\_FIX\_STATUS Procedure
  Use the SEGMENT\_FIX\_STATUS procedure if free space in segments is being managed by
  using bitmaps (SEGMENT SPACE MANAGEMENT AUTO).

# 24.3.4.1 Recover Data Using the DUMP\_ORPHAN\_KEYS Procedures

The <code>DUMP\_ORPHAN\_KEYS</code> procedure reports on index entries that point to rows in corrupt data blocks. All such index entries are inserted into an orphan key table that stores the key and rowid of the corruption.

After the index entry information has been retrieved, you can rebuild the index using the ALTER INDEX...REBUILD ONLINE statement.

#### 24.3.4.2 Fix Segment Bitmaps Using the SEGMENT\_FIX\_STATUS Procedure

Use the <code>SEGMENT\_FIX\_STATUS</code> procedure if free space in segments is being managed by using bitmaps (<code>SEGMENT\_SPACE\_MANAGEMENT\_AUTO</code>).



This procedure recalculates the state of a bitmap entry based on the current contents of the corresponding block. Alternatively, you can specify that a bitmap entry be set to a specific value. Usually the state is recalculated correctly and there is no need to force a setting.

# 24.4 DBMS\_REPAIR Examples

Examples illustrate how to use the DBMS REPAIR package.

- Examples: Building a Repair Table or Orphan Key Table
   A repair table provides information about the corruptions. An orphan key table provides information about index entries that point to corrupt rows.
- Example: Detecting Corruption
   An example illustrates detecting corruption with the CHECK OBJECT procedure.
- Example: Fixing Corrupt Blocks
  An example illustrates fixing corrupt blocks with the FIX CORRUPT BLOCKS procedure.
- Example: Finding Index Entries Pointing to Corrupt Data Blocks
   An example illustrates finding index entries pointing to corrupt data blocks using the DUMP ORPHAN KEYS procedure.
- Example: Skipping Corrupt Blocks
  An example illustrates skipping corrupt blocks using the SKIP CORRUPT BLOCKS procedure.

# 24.4.1 Examples: Building a Repair Table or Orphan Key Table

A repair table provides information about the corruptions. An orphan key table provides information about index entries that point to corrupt rows.

- About Repair Tables or Orphan Key Tables
   The ADMIN\_TABLES procedure is used to create, purge, or drop a repair table or an orphan key table.
- Example: Creating a Repair Table
   An example illustrates creating a repair table using the ADMIN\_TABLES procedure.
- Example: Creating an Orphan Key Table
   An example illustrates creating an orphan key table using the ADMIN\_TABLES procedure.

#### 24.4.1.1 About Repair Tables or Orphan Key Tables

The ADMIN\_TABLES procedure is used to create, purge, or drop a repair table or an orphan key table.

A repair table provides information about the corruptions that were found by the <code>CHECK\_OBJECT</code> procedure and how these will be addressed if the <code>FIX\_CORRUPT\_BLOCKS</code> procedure is run. Further, it is used to drive the execution of the <code>FIX\_CORRUPT\_BLOCKS</code> procedure.

An orphan key table is used when the <code>DUMP\_ORPHAN\_KEYS</code> procedure is executed and it discovers index entries that point to corrupt rows. The <code>DUMP\_ORPHAN\_KEYS</code> procedure populates the orphan key table by logging its activity and providing the index information in a usable manner.



#### 24.4.1.2 Example: Creating a Repair Table

An example illustrates creating a repair table using the ADMIN TABLES procedure.

The following example creates a repair table for the users tablespace.

```
BEGIN

DBMS_REPAIR.ADMIN_TABLES (
    TABLE_NAME => 'REPAIR_TABLE',
    TABLE_TYPE => dbms_repair.repair_table,
    ACTION => dbms_repair.create_action,
    TABLESPACE => 'USERS');
END;
//
```

For each repair or orphan key table, a view is also created that eliminates any rows that pertain to objects that no longer exist. The name of the view corresponds to the name of the repair or orphan key table and is prefixed by DBA\_ (for example, DBA\_REPAIR\_TABLE or DBA\_ORPHAN\_KEY\_TABLE).

The following query describes the repair table that was created for the users tablespace.

```
DESC REPAIR TABLE
```

Name	Nul.	1?	Type
OBJECT ID	NOT	NULL	NUMBER
TABLESPACE ID	NOT	NULL	NUMBER
RELATIVE_FILE_ID	NOT	NULL	NUMBER
BLOCK_ID	NOT	NULL	NUMBER
CORRUPT_TYPE	NOT	NULL	NUMBER
SCHEMA_NAME	NOT	NULL	VARCHAR2(128)
OBJECT_NAME	NOT	NULL	VARCHAR2(128)
BASEOBJECT_NAME			VARCHAR2(128)
PARTITION_NAME			VARCHAR2 (128)
CORRUPT_DESCRIPTION			VARCHAR2(2000)
REPAIR_DESCRIPTION			VARCHAR2(200)
MARKED_CORRUPT	NOT	NULL	VARCHAR2(10)
CHECK_TIMESTAMP	NOT	NULL	DATE
FIX_TIMESTAMP			DATE
REFORMAT_TIMESTAMP			DATE

#### 24.4.1.3 Example: Creating an Orphan Key Table

An example illustrates creating an orphan key table using the ADMIN TABLES procedure.

This example illustrates the creation of an orphan key table for the users tablespace.

```
BEGIN
   DBMS_REPAIR.ADMIN_TABLES (
     TABLE_NAME => 'ORPHAN_KEY_TABLE',
     TABLE_TYPE => dbms_repair.orphan_table,
     ACTION => dbms_repair.create_action,
     TABLESPACE => 'USERS');
END;
//
```

The orphan key table is described in the following query:

DESC ORPHAN_KEY_TABLE							
Name	Null?	Туре					
SCHEMA NAME	NOT NULL	VARCHAR2 (128)					
INDEX NAME	NOT NULL	VARCHAR2 (128)					
IPART_NAME		VARCHAR2 (128)					
INDEX_ID	NOT NULL	NUMBER					
TABLE NAME	NOT NULL	VARCHAR2 (128)					
PART_NAME		VARCHAR2 (128)					
TABLE_ID	NOT NULL	NUMBER					
KEYROWID	NOT NULL	ROWID					
KEY	NOT NULL	ROWID					
DUMP_TIMESTAMP	NOT NULL	DATE					

# 24.4.2 Example: Detecting Corruption

An example illustrates detecting corruption with the CHECK OBJECT procedure.

The CHECK\_OBJECT procedure checks the specified object, and populates the repair table with information about corruptions and repair directives. You can optionally specify a range, partition name, or subpartition name when you want to check a portion of an object.

Validation consists of checking all blocks in the object that have not previously been marked corrupt. For each block, the transaction and data layer portions are checked for self consistency. During CHECK\_OBJECT, if a block is encountered that has a corrupt buffer cache header, then that block is skipped.

The following is an example of executing the CHECK\_OBJECT procedure for the scott.dept table.

```
SET SERVEROUTPUT ON
DECLARE num_corrupt INT;
BEGIN
num_corrupt := 0;
DBMS_REPAIR.CHECK_OBJECT (
    SCHEMA_NAME => 'SCOTT',
    OBJECT_NAME => 'DEPT',
    REPAIR_TABLE_NAME => 'REPAIR_TABLE',
    CORRUPT_COUNT => num_corrupt);
DBMS_OUTPUT.PUT_LINE('number corrupt: ' || TO_CHAR (num_corrupt));
END;
//
```

SQL\*Plus outputs the following line, indicating one corruption:

```
number corrupt: 1
```

Querying the repair table produces information describing the corruption and suggesting a repair action.

```
DEPT 3 1 FALSE kdbchk: row locked by non-existent transaction table=0 slot=0 lockid=32 ktbbhitc=1 mark block software corrupt
```

The corrupted block has not yet been marked corrupt, so this is the time to extract any meaningful data. After the block is marked corrupt, the entire block must be skipped.

# 24.4.3 Example: Fixing Corrupt Blocks

An example illustrates fixing corrupt blocks with the FIX CORRUPT BLOCKS procedure.

Use the FIX\_CORRUPT\_BLOCKS procedure to fix the corrupt blocks in specified objects based on information in the repair table that was generated by the CHECK\_OBJECT procedure. Before changing a block, the block is checked to ensure that the block is still corrupt. Corrupt blocks are repaired by marking the block software corrupt. When a repair is performed, the associated row in the repair table is updated with a timestamp.

This example fixes the corrupt block in table scott.dept that was reported by the CHECK OBJECT procedure.

```
SET SERVEROUTPUT ON
DECLARE num_fix INT;
BEGIN
num_fix := 0;
DBMS_REPAIR.FIX_CORRUPT_BLOCKS (
    SCHEMA_NAME => 'SCOTT',
    OBJECT_NAME=> 'DEPT',
    OBJECT_TYPE => dbms_repair.table_object,
    REPAIR_TABLE_NAME => 'REPAIR_TABLE',
    FIX_COUNT=> num_fix);
DBMS_OUTPUT.PUT_LINE('num_fix: ' || TO_CHAR(num_fix));
END;
//
```

#### SQL\*Plus outputs the following line:

```
num fix: 1
```

The following query confirms that the repair was done.

```
SELECT OBJECT_NAME, BLOCK_ID, MARKED_CORRUPT
FROM REPAIR_TABLE;

OBJECT_NAME
BLOCK_ID MARKED_COR
DEPT
3 TRUE
```

# 24.4.4 Example: Finding Index Entries Pointing to Corrupt Data Blocks

An example illustrates finding index entries pointing to corrupt data blocks using the DUMP ORPHAN KEYS procedure.

The <code>DUMP\_ORPHAN\_KEYS</code> procedure reports on index entries that point to rows in corrupt data blocks. For each index entry, a row is inserted into the specified orphan key table. The orphan key table must have been previously created.

This information can be useful for rebuilding lost rows in the table and for diagnostic purposes.



This should be run for every index associated with a table identified in the repair table.

In this example, pk\_dept is an index on the scott.dept table. It is scanned to determine if there are any index entries pointing to rows in the corrupt data block.

The following output indicates that there are three orphan keys:

```
orphan key count: 3
```

Index entries in the orphan key table implies that the index should be rebuilt. This guarantees that a table probe and an index probe return the same result set.

# 24.4.5 Example: Skipping Corrupt Blocks

An example illustrates skipping corrupt blocks using the SKIP CORRUPT BLOCKS procedure.

The SKIP\_CORRUPT\_BLOCKS procedure enables or disables the skipping of corrupt blocks during index and table scans of the specified object. When the object is a table, skipping applies to the table and its indexes. When the object is a cluster, it applies to all of the tables in the cluster, and their respective indexes.

The following example enables the skipping of software corrupt blocks for the <code>scott.dept</code> table:

```
BEGIN

DBMS_REPAIR.SKIP_CORRUPT_BLOCKS (
    SCHEMA_NAME => 'SCOTT',
    OBJECT_NAME => 'DEPT',
    OBJECT_TYPE => dbms_repair.table_object,
    FLAGS => dbms_repair.skip_flag);
END;
/
```

Querying scott's tables using the DBA\_TABLES view shows that SKIP\_CORRUPT is enabled for table scott.dept.

```
SELECT OWNER, TABLE_NAME, SKIP_CORRUPT FROM DBA_TABLES
WHERE OWNER = 'SCOTT';

OWNER TABLE NAME SKIP COR
```

SCOTT	ACCOUNT	DISABLED
SCOTT	BONUS	DISABLED
SCOTT	DEPT	ENABLED
SCOTT	DOCINDEX	DISABLED
SCOTT	EMP	DISABLED
SCOTT	RECEIPT	DISABLED
SCOTT	SALGRADE	DISABLED
SCOTT	SCOTT_EMP	DISABLED
SCOTT	SYS_IOT_OVER_12255	DISABLED
SCOTT	WORK AREA	DISABLED

10 rows selected.