

# Fonctionnalités et maquettes

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**DRAWPROJECT**

A gartic.io like game

## Fonctionnalités

DrawProject aura comme fonctionnalités :

- Le changement de pseudo
- La possibilité de se connecter à une partie existante
- La possibilité de créer une partie
- Dessiner chacun son tour un mot donné
- Trouver le mot choisi par le dessinateur
- Gagner / Perdre
- Classement

## Maquettes

The image displays three wireframe mockups for the DrawProject application interface, arranged vertically. Each mockup is enclosed in a rounded rectangle with a light gray grid background.

**Mockup 1 (Top):** This is a login or registration screen. It features a central vertical stack of elements: a text input field labeled "Game name", a text input field labeled "nickname", a "Play button", a "Credits / help button", and a "Quit button".

**Mockup 2 (Middle):** This is the main game interface. On the left, there is a vertical list of player names: "Player 1", "Player 2", "Player 3", "Player 4", "Player 5", and "Player X". In the center, there is a "Game name" input field at the top, followed by a "Word to find / to draw" input field, and a large "Draw Box" below it. On the right, there is a "Game chat" area.

**Mockup 3 (Bottom):** This is a help or credits screen. It features a "Game name" input field at the top. Below it, there are two large rectangular areas: the left one is labeled "Help / how to play" and the right one is labeled "Credits".