VHealth+ Predictive Vehicle Health System

Comprehensive Project Report

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Introduction

Auto-generated report for project located at: /home/l-100791/VHealthPlus Qt

Project Files & Analysis

Car_1.pro

QML_IMPORT_PATH is used to resolve QML modules in the QML Creator code model. QML_DESIGNER_IMPORT_ PATH is used for the Quick Designer version of QML. QT_DISABLE_DEPRECATED_BEFORE=0x060000 disables all the APIs deprecated before 6.0.

Gauge.qml

Gauge.qml - Qt 6 compatible, no Extras/Styles/GraphicalEffects. Gauge.Qml - Gauge is used to display the Gauge Gauge on the screen. Gauges are used to show Gauges on the Screen.

Module/Top comments:

Gauge.qml - Qt 6 compatible, no Extras/Styles/GraphicalEffects

README.md

Aksh Singh is an Embedded Software Engineer (QT| C) He lives in Gurugram, India and works at VVDN Technology.

Car Dashboard is a car dashboard user interface built using Qt QML. It provides a modern and intuitive interface for displaying essential information for a vehicle, such as speed, fuel level, temperature.

build/Desktop_Qt_6_7_3-Debug/Car_1

Analyst: Microsoft Explorer Ranges can be read in English, French, Spanish, German, Spanish and German. It can be translated into English as follows: "Explorer's language': "English", "Expression'," "Reseployment," and "Language'. "Extension.".

'@¡''@' '#%Î98/lib64/ld-linux-x86-64.so.2'"@""#": '#%': "#": "" "#: '"-""." -''-'.' -" -"-" ', ""-", , "- " - "- "- "

build/Desktop_Qt_6_7_3-Debug/Makefile

Makefile for building: Car_1 Generated by qmake (3.1) (Qt 6.7.3) Project: ../../Car_1.pro Template: app Command: /home/nikhil-yadav/Qt/6.6.3/gcc_64/bin/qmake -o Makefile.pro -spec linux-g++

Module/Top comments:

Makefile for building: Car 1

Generated by gmake (3.1) (Qt 6.7.3)

Project: ../../Car_1.pro

Template: app

Command: /home/nikhil-yadav/Qt/6.7.3/gcc_64/bin/qmake -o Makefile ../../Car_1.pro -spec linux-g++

CONFIG+=debug CONFIG+=qml_debug

build/Desktop_Qt_6_7_3-Debug/moc_predefs.h

```
define __FLT16_HAS_QUIET_NAN__ 1 define __ATOMIC_ACQUIRE 2 define FLT128_MAX_10_EXP__
                           FLT_MIN__ 1.17549435082228750796873653722224568e-38F define
4932 define
                  define
__GCC_IEC_559_COMPLEX 2 define __cpp_aggregate_nsdmi 201304L define __UINT_LEAST8_TYPE__
unsigned char define __SIZEOF_FLOAT80__ 16 define __BFLT 16_DENORM_
9.1835496157991211
__GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1 define __G CC_ATOMIC_CHAR32_T_LOCK_FREE 2
define GCC IEC 559 2 define FLT32X DECIMAL DIG 17 define FLT EVAL METHOD 0 define
__CET__ 3 define __cpp_noexcept_function_type 201510L define "GCC" as "IEC" and "CET" as the
function name.
Module/Top comments:
define DBL_MIN_EXP__ (-1021)
define __cpp_nontype_template_parameter_auto 201606L
define UINT LEAST16 MAX 0xffff
define __FLT16_HAS_QUIET_NAN__ 1
define ATOMIC ACQUIRE 2
define __FLT128_MAX_10_EXP__ 4932
define __FLT_MIN__ 1.17549435082228750796873653722224568e-38F
define GCC IEC 559 COMPLEX 2
define __cpp_aggregate_nsdmi 201304L
define __UINT_LEAST8_TYPE__ unsigned char
define SIZEOF FLOAT80 16
define BFLT16 DENORM MIN 9.18354961579912115600575419704879436e-41BF16
define __INTMAX_C(c) c ## L
define CHAR BIT 8
define __UINT8_MAX__ 0xff
define SCHAR WIDTH 8
define WINT MAX 0xfffffffU
define FLT32 MIN EXP (-125)
define cpp static assert 201411L
define __BFLT16_MIN_10_EXP__ (-37)
define ORDER LITTLE ENDIAN 1234
define __WCHAR_MAX__ 0x7fffffff
define GCC HAVE SYNC COMPARE AND SWAP 21
define GCC HAVE SYNC COMPARE AND SWAP 41
define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
define GCC ATOMIC CHAR LOCK FREE 2
define GCC IEC 559 2
define __FLT32X_DECIMAL_DIG__ 17
define __FLT_EVAL_METHOD__ 0
```

```
define __cpp_binary_literals 201304L
define __FLT64_DECIMAL_DIG__ 17
define __CET__ 3
define __cpp_noexcept_function_type 201510L
define __GCC_ATOMIC_CHAR32_T_LOCK_FREE 2
define __cpp_variadic_templates 200704L
define __UINT_FAST64_MAX__ 0xffffffffffffffUL
define __SIG_ATOMIC_TYPE__ int
define __DBL_MIN_10_EXP__ (-307)
define __FINITE_MATH_ONLY__ 0
define __cpp_variable_templates 201304L
```

build/Desktop_Qt_6_7_3-Debug/moc_radialbar.cpp

CNN.com will feature iReporter photos in a weekly Travel Snapshots gallery. Please submit your best shots of New York for next week. Visit CNN.com/Travel each week for a new gallery of snapshots.

Module/Top comments:

```
********************
```

```
Functions / Methods:
```

```
- if (_c == QMetaObject::InvokeMetaMethod) {
- switch ( id) {
- if (_t _q_method = &RadialBar::sizeChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::startAngleChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::spanAngleChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::minValueChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::maxValueChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if ( t q method = &RadialBar::valueChanged; *reinterpret cast< t *>( a[1]) == q method) {
- if (_t _q_method = &RadialBar::dialWidthChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::backgroundColorChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::foregroundColorChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::progressColorChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::textColorChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::suffixTextChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::penStyleChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::dialTypeChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- if (_t _q_method = &RadialBar::textFontChanged; *reinterpret_cast<_t *>(_a[1]) == _q_method) {
- switch (_id) {
- switch ( id) {
- if (_c == QMetaObject::InvokeMetaMethod) {
```

build/Desktop_Qt_6_7_3-Debug/qrc_qml.cpp

CNN.com will feature iReporter photos in a weekly Travel Snapshots gallery. Please submit your best shots of New York for next week. Visit CNN.com/Travel each week for a new gallery of snapshots.

```
Module/Top comments:
```

```
Functions / Methods:
- initializer() {
- static inline unsigned char qResourceFeatureZstd()
```

main.cpp

include <QGuiApplication> include QQMIApplicationEngine. include "radialbar.h" include "QQMLApplicationEngine" include QQmIGuiAppEngine.

Module/Top comments:

```
include <QGuiApplication>
include <QQmlApplicationEngine>
include "radialbar.h"
Functions / Methods:
- int main(int argc, char *argv[])
{
```

main.qml

ApplicationWindow.title: qsTr("Car DashBoard") color: "#1E1E 1E" visibility: Window.FullScreen. property int nextSpeed: 60. function generateRandom(maxLimit = 70): Math.random() * maxLimit; let rand = Math.floor(rand); return rand. speedColor: function speedColor(value): if (value < 60) { return "green" else if (value > 60 && value < 150) return "yellow" } Timer: function onTriggered: { currentTime.text = Qt.formatDateTime(new Date(), "hh:mm") }

Shortcut: "Ctrl+Q" Image: "qrc:/assets/Dashboard.svg" // Top Bar: "topBar" Size: 1357.

Functions / Methods:

```
- function generateRandom(maxLimit = 70){
```

```
- function speedColor(value){
```

```
- if (value < 60) {
```

- if (event.key === Qt.Key_Space) {
- if (!speedLabel.accelerating && speedLabel.targetRpm === speedLabel.currentRpm) {
- function getRandomInt(min, max) {
- function generateRandom(maxLimit = 70){
- function speedColor(value){
- function getRandomInt(min, max) {

qml.qrc

The RCC has added a new resource for users to use in their Dashboard and Gauge applications. The new

resource is called the QResource.

```
<file>assets/needle.svg</file> <file ="assets/tickmark.svG" "assets/newcar" "http://www.dailymail.co.uk/news/features/article-315715881/New-Car-Owners-Get-New-Model-3.html#storyli nk=cpy.http://dailymailonline.com/2013/01/27/new-car-owners-get-their-new-model-3-model.html?storylink = "true"&storylink:danger=true&storyline=false&page=1&page-count=2&</td>
```

radialbar.cpp

```
include <QPainter> include "radialbar.h" include "Radialbar" and "Radianbar" in the QPainter name. include "R-Painter" in "Radians"

Module/Top comments:
include <QPainter>
include "radialbar.h"

Functions / Methods:
- m_DialType(DialType::MinToMax)
{
```

```
{
- if(m_DialType == MinToMax)
{
- if(m_ShowText)
{
```

- else if(m_DialType == FullDial)

- if(FullDial != m_DialType)

radialbar.h

{

define RADIALBAR_H include <QQuickPainted Item> ifndef RADialBar_H define RADialH include RADIALH include Q quickPainted item. define RADALH includeQ quickP painted item. ifndewef RADIALHTime includes Q quickpainteditem. define QquickPainteditem include QQuickPaintable item. RADIALTIME includes QQuickPainting item.

```
Module/Top comments:
ifndef RADIALBAR_H
define RADIALBAR_H
include <QQuickPaintedItem>
Functions / Methods:
- qreal getSize() {
- qreal getStartAngle() {
- qreal getSpanAngle() {
- qreal getMinValue() {
- qreal getMaxValue() {
- qreal getValue() {
```

- int getDialWidth() {
 QColor getBackgroundColor() {
 QColor getForegroundColor() {
 QColor getProgressColor() {
 QColor getTextColor() {
 QString getSuffixText() {
 bool isShowText() {
- DialType getDialType() {
- QFont getTextFont() {

Design Diagrams

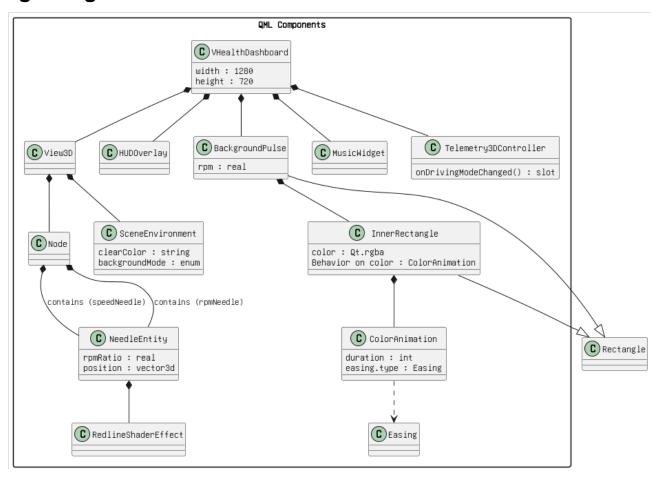


Figure: 1. BackgroundPulse.png

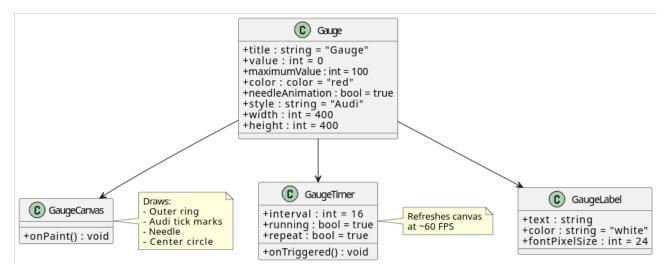


Figure: 2. Gauge.qml.drawio.png

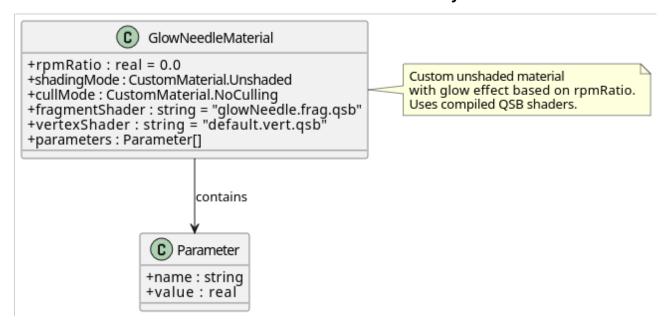


Figure: 3. GlowNeedleMaterial.drawio.png

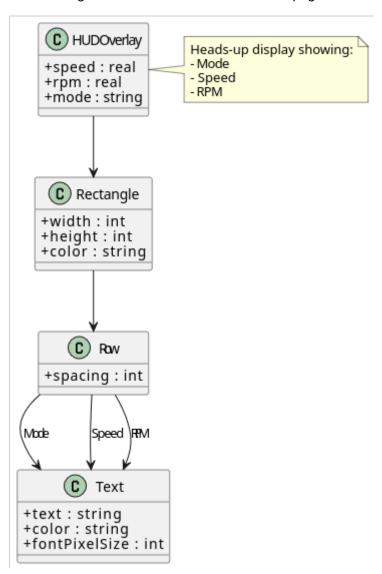


Figure: 4. HUDOverlay.drawio.png

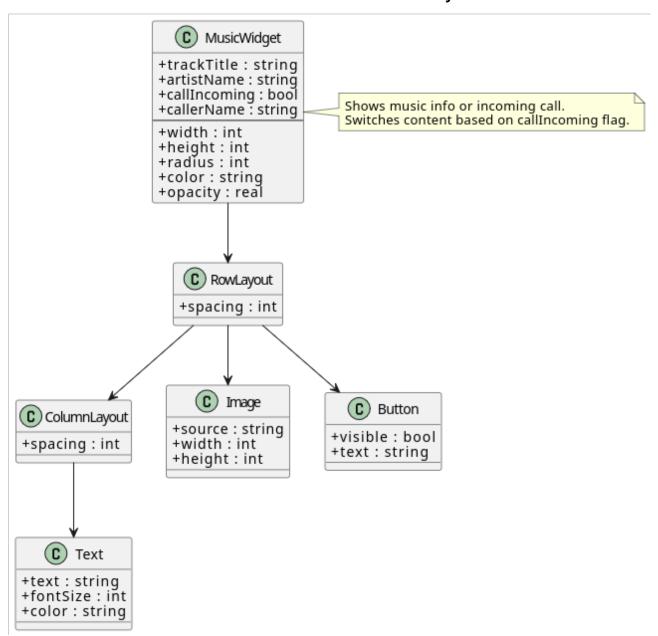


Figure: 5. MusicWidgetdrawio.drawio.png

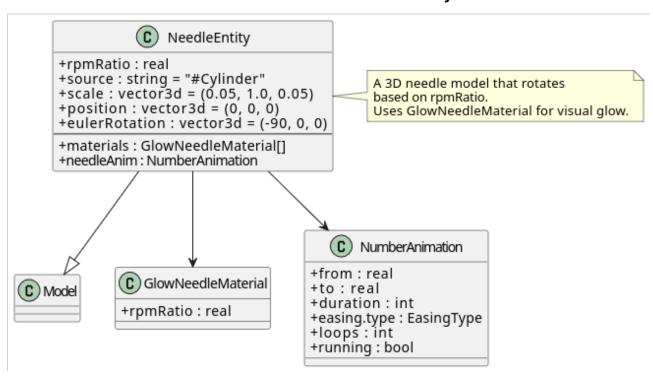


Figure: 6. NeedleEntity.drawio.png

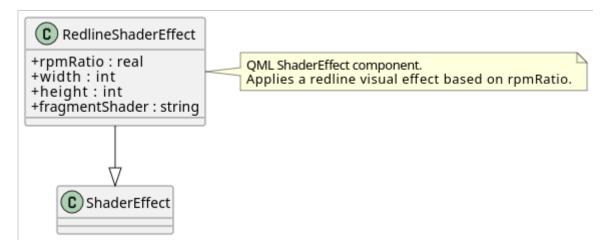


Figure: 7. RedlineShaderEffect.drawio.png

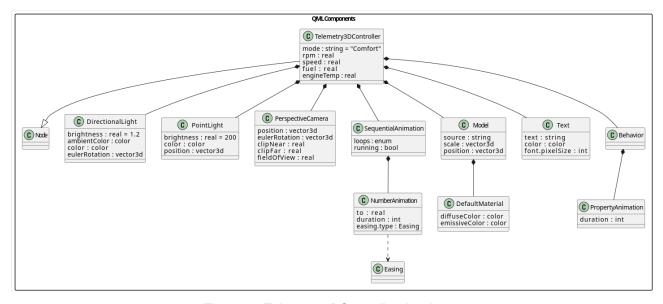


Figure: 8. Telemetry3DController.drawio.png

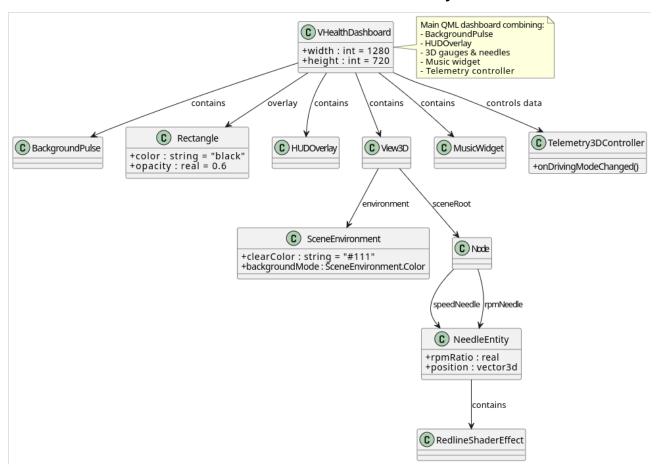


Figure: 9. VHealthDashboard.drawio.png