

Lecture 2: More Data Structures

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Agenda



- > Arrays
- Matrices
- Lists
- Dataframes
 - > Structures of structures

Vector structures, starting with arrays



Many data structures in R are made by adding bells and whistles to vectors, so "vector structures"

 $Most\ useful:\ \mathbf{arrays}$

```
x <- c(7, 8, 10, 45)
x.arr <- array(x,dim=c(2,2))
x.arr</pre>
```

```
## [,1] [,2]
## [1,] 7 10
## [2,] 8 45
```

dim says how many rows and columns; filled by columns

Can have $3, 4, \ldots n$ dimensional arrays; dim is a length-n vector



Some properties of the array:

```
dim(x.arr)
```

[1] 2 2

is.vector(x.arr)

[1] FALSE

is.array(x.arr)

[1] TRUE



```
typeof(x.arr)
## [1] "double"
str(x.arr)
## num [1:2, 1:2] 7 8 10 45
attributes(x.arr)
## $dim
## [1] 2 2
typeof() returns the type of the elements
```

str() gives the structure: here, a numeric array, with two dimensions, both indexed 1–2, and then the actual numbers

Exercise: try all these with x

Accessing and operating on arrays



Can access a 2-D array either by pairs of indices or by the underlying vector:

x.arr[1,2]

[1] 10

x.arr[3]

[1] 10



Omitting an index means "all of it":

[1] 10 45

x.arr[,2]

[1] 10 45

Functions on arrays



Using a vector-style function on a vector structure will go down to the underlying vector, *unless* the function is set up to handle arrays specially:

which(x.arr > 9)

[1] 3 4



Many functions do preserve array structure:

```
y <- -x
y.arr <- array(y,dim=c(2,2))
y.arr + x.arr
```

```
## [,1] [,2]
## [1,] 0 0
## [2,] 0 0
```

Others specifically act on each row or column of the array separately:

```
rowSums(x.arr)
```

```
## [1] 17 53
```

We will see a lot more of this idea

Example



Running example: resource allocation ("mathematical programming")

Factory makes cars and trucks, using labor and steel

a car takes 40 hours of labor and 1 ton of steel

a truck takes 60 hours and 3 tons of steel

resources: 1600 hours of labor and 70 tons of steel each week

Matrices



In R, a matrix is a specialization of a 2D array

```
factory <- matrix(c(40,1,60,3),nrow=2)
is.array(factory)</pre>
```

[1] TRUE

```
is.matrix(factory)
```

```
## [1] TRUE
```

could also specify ncol, and/or byrow=TRUE to fill by rows.

Element-wise operations with the usual arithmetic and comparison operators (e.g., factory/3)

Compare whole matrices with identical() or all.equal()

Matrix multiplication



Gets a special operator

```
six.sevens <- matrix(rep(7,6),ncol=3)
six.sevens
##
        [,1] [,2] [,3]
## [1,]
## [2,]
factory %*% six.sevens # [2x2] * [2x3]
        [,1] [,2] [,3]
##
## [1,]
       700
             700
                 700
## [2,]
         28
              28
                   28
```

What happens if you try six.sevens %*% factory?

Multiplying matrices and vectors



Numeric vectors can act like proper vectors:

```
output <- c(10,20)
factory %*% output

## [,1]
## [1,] 1600
## [2,] 70

output %*% factory

## [,1] [,2]
## [1,] 420 660</pre>
```

R silently casts the vector as either a row or a column matrix

Matrix operators



```
Transpose:
```

```
t(factory)

## [,1] [,2]
## [1,] 40 1
## [2,] 60 3

Determinant:

det(factory)

## [1] 60
```

The diagonal



The diag() function can extract the diagonal entries of a matrix:

```
diag(factory)
## [1] 40 3
```

It can also *change* the diagonal:

```
diag(factory) <- c(35,4)
factory</pre>
```

```
## [,1] [,2]
## [1,] 35 60
## [2,] 1 4
```

Re-set it for later:

```
diag(factory) <- c(40,3)</pre>
```

Creating a diagonal or identity matrix



```
diag(c(3,4))

## [,1] [,2]
## [1,] 3 0
## [2,] 0 4

diag(2)

## [,1] [,2]
## [1,] 1 0
## [2,] 0 1
```

Inverting a matrix



```
## [,1] [,2]
## [1,] 0.05000000 -1.0000000
## [2,] -0.01666667 0.6666667

factory %*% solve(factory)

## [,1] [,2]
## [1,] 1 0
## [2,] 0 1
```

Why's it called "solve" anyway?



```
Solving the linear system \mathbf{A}\vec{x}=\vec{b} for \vec{x}:

available <- c(1600,70)
solve(factory,available)

## [1] 10 20

factory %*% solve(factory,available)

## [,1]
## [1,] 1600
## [2,] 70
```

Names in matrices



We can name either rows or columns or both, with rownames() and colnames()

These are just character vectors, and we use the same function to get and to set their values

Names help us understand what we're working with

Names can be used to coordinate different objects



```
rownames(factory) <- c("labor", "steel")
colnames(factory) <- c("cars", "trucks")
factory

## cars trucks
## labor 40 60
## steel 1 3

available <- c(1600,70)
names(available) <- c("labor", "steel")</pre>
```



```
output <-c(20,10)
names(output) <- c("trucks", "cars")</pre>
factory %*% output # But we've got cars and trucks mixed up!
##
         Γ.17
## labor 1400
## steel 50
factory %*% output[colnames(factory)]
##
         [,1]
## labor 1600
## steel 70
all(factory %*% output[colnames(factory)] <= available[rownames(factory)])</pre>
```

Notice: Last lines don't have to change if we add motorcycles as output or rubber and glass as inputs (abstraction again)

[1] TRUE

Doing the same thing to each row or column



Take the mean: rowMeans(), colMeans(): input is matrix, output is vector. Also rowSums(), etc.

summary(): vector-style summary of column

```
colMeans(factory)
```

```
## cars trucks
## 20.5 31.5
```

summary(factory)

```
##
                       trucks
        cars
##
   Min.
           : 1.00
                  Min.
                          : 3.00
    1st Qu.:10.75
                 1st Qu.:17.25
##
##
   Median :20.50
                  Median :31.50
##
   Mean :20.50
                 Mean :31.50
##
   3rd Qu.:30.25
                   3rd Qu.:45.75
##
   Max.
           :40.00
                          :60.00
                   Max.
```



<code>apply()</code>, takes 3 arguments: the array or matrix, then 1 for rows and 2 for columns, then name of the function to apply to each

```
rowMeans(factory)

## labor steel
## 50 2

apply(factory,1,mean)

## labor steel
## 50 2
```

What would apply(factory,1,sd) do?



Sequence of values, not necessarily all of the same type

```
my.distribution <- list("exponential",7,FALSE)
my.distribution</pre>
```

```
## [[1]]
## [1] "exponential"
##
## [[2]]
## [1] 7
##
## [[3]]
## [1] FALSE
```

Most of what you can do with vectors you can also do with lists

Accessing pieces of lists



```
Can use [ ] as with vectors
or use [[ ]], but only with a single index
[[ ]] drops names and structures, [ ] does not
is.character(my.distribution)
## [1] FALSE
is.character(my.distribution[[1]])
## [1] TRUE
my.distribution[[2]]^2
## [1] 49
```

What happens if you try my.distribution[2]^2? What happens if you try [[]] on a vector?

Expanding and contracting lists



Add to lists with c() (also works with vectors):

my.distribution <- c(my.distribution,7)</pre>

```
## [[1]]
## [1] "exponential"
##
## [[2]]
## [1] 7
##
## [[3]]
## [1] FALSE
##
## [[4]]
```

my.distribution

[1] 7



Chop off the end of a list by setting the length to something smaller (also works with vectors):

```
length(my.distribution)
## [1] 4
length(my.distribution) <- 3</pre>
my.distribution
## [[1]]
   [1] "exponential"
##
   [[2]]
## [1] 7
##
## [[3]]
## [1] FALSE
```

Naming list elements



We can name some or all of the elements of a list

```
names(my.distribution) <- c("family", "mean", "is.symmetric")</pre>
my.distribution
## $family
   [1] "exponential"
##
## $mean
## [1] 7
##
## $is.symmetric
## [1] FALSE
my.distribution[["family"]]
## [1] "exponential"
my.distribution["family"]
## $family
## [1] "exponential"
```

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Lists have a special short-cut way of using names, $\$ (which removes names and structures):

```
my.distribution[["family"]]
```

[1] "exponential"

my.distribution\$family

[1] "exponential"

Names in lists (cont'd.)



Creating a list with names:

```
another.distribution <- list(family="gaussian",mean=7,sd=1,is.symmetric=TRUE)</pre>
```

Adding named elements:

```
my.distribution$was.estimated <- FALSE
my.distribution[["last.updated"]] <- "2011-08-30"</pre>
```

Removing a named list element, by assigning it the value NULL:

```
my.distribution$was.estimated <- NULL
```

Key-Value pairs



Lists give us a way to store and look up data by name, rather than by position

A really useful programming concept with many names: **key-value pairs**, **dictionaries**, **associative arrays**, **hashes**

If all our distributions have components named family, we can look that up by name, without caring where it is in the list

Dataframes



 ${\bf Dataframe = the\ classic\ data\ table},\ n\ {\bf rows\ for\ cases},\ p\ {\bf columns\ for\ variables}$

Lots of the really-statistical parts of R presume data frames penn from last time was really a dataframe

Not just a matrix because columns can have different types

Many matrix functions also work for dataframes (rowSums(), summary(), apply())

but no matrix multiplying dataframes, even if all columns are numeric



```
a.matrix <- matrix(c(35,8,10,4),nrow=2)
colnames(a.matrix) <- c("v1","v2")
a.matrix

## v1 v2
## [1,] 35 10
## [2,] 8 4
a.matrix[,"v1"] # Try a.matrix$v1 and see what happens

## [1] 35 8</pre>
```

```
a.data.frame <- data.frame(a.matrix,logicals=c(TRUE,FALSE))</pre>
a.data.frame
    v1 v2 logicals
##
## 1 35 10
               TRUE
## 2 8 4 FALSE
a.data.frame$v1
## [1] 35 8
a.data.frame[,"v1"]
## [1] 35 8
a.data.frame[1,]
## v1 v2 logicals
## 1 35 10
               TRUE.
colMeans(a.data.frame)
##
                  v2 logicals
         ₩1
```

##

Adding rows and columns



We can add rows or columns to an array or data-frame with rbind() and cbind(), but be careful about forced type conversions

```
rbind(a.data.frame,list(v1=-3,v2=-5,logicals=TRUE))
##
    v1 v2 logicals
              TRUE.
## 1 35 10
## 2 8 4
           FALSE
## 3 -3 -5
              TRUE.
rbind(a.data.frame,c(3,4,6))
    v1 v2 logicals
## 1 35 10
## 2 8 4
## 3 3 4
```

Structures of Structures



So far, every list element has been a single data value

List elements can be other data structures, e.g., vectors and matrices:

```
plan <- list(factory=factory, available=available, output=output)
plan$output</pre>
```

```
## trucks cars
## 20 10
```

Internally, a dataframe is basically a list of vectors

Structures of Structures (cont'd.)



List elements can even be other lists which may contain other data structures including other lists which may contain other data structures...

This **recursion** lets us build arbitrarily complicated data structures from the basic ones

Most complicated objects are (usually) lists of data structures

Example: Eigenstuff



eigen() finds eigenvalues and eigenvectors of a matrix Returns a list of a vector (the eigenvalues) and a matrix (the eigenvectors)

```
eigen(factory)
## $values
## [1] 41.556171 1.443829
##
## $vectors
##
              [,1]
                         Γ.21
## [1,] 0.99966383 -0.8412758
## [2,] 0.02592747 0.5406062
class(eigen(factory))
## [1] "list"
```



With complicated objects, you can access parts of parts (of parts...)

```
factory %*% eigen(factory)$vectors[,2]
##
               [,1]
## labor -1.2146583
## steel 0.7805429
eigen(factory)$values[2] * eigen(factory)$vectors[,2]
## [1] -1.2146583 0.7805429
eigen(factory)$values[2]
## [1] 1.443829
eigen(factory)[[1]][[2]] # NOT [[1,2]]
```

[1] 1.443829

Summary



- Arrays add multi-dimensional structure to vectors
- Matrices act like you'd hope they would
- Lists let us combine different types of data
- Dataframes are hybrids of matrices and lists, for classic tabular data
- Recursion lets us build complicated data structures out of the simpler ones