IPv6 Addressing

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- 128-bit hexadecimal format (0-9, A-F)
- Uses 16-bit hexadecimal number fields separated by colons (:)
- Every 4-hexadecimal digits are equivalent to 16-bits.
- Consists of 8 hextets/quartets which is the equivalent to 16-bits per-hextet.

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

- 2001 in hexadecimal is 0010 0000 0000 0001 in binary

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F/64

Global Routing Prefix Subnet ID Interface ID

- The Site Prefix or Global Routing Prefix is the first 3 hextets or 48-bits of the address. It is assigned by the service provider.
- The Site Topology or Subnet ID Is the 4th hextet of the address.
- The Interface ID is the last 4 hextets or 64-bits of the address. It can be manually or dynamically assigned using the EUI-64 command. (Extended Unique Identifier)

 First 3 bits are fixed at 001 or 200::/12 (IANA Global Routing Number)
 2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

IANA

- Bits 16-24 identifies the Regional Registry:
 - AfriNIC, APNIC, LACNIC, RIPE NCC and ARIN

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

Registry

2001:0000::/23 - IANA

2001:0200::/23 – APNIC (Asia/Pacific Region)

2001:0400::/23 – ARIN (North America Region)

2001:0600::/23 - RIPE (Europe, Middle East and Central Asia)

Remaining 8-bits up to /32 identifies the ISP.
 2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

The 3rd hextet represents the Site/Customer Identifier.

- The 4th hextet represent the Site Topology/Subnet ID.
 - Allows 65,536 subnets with 18,446,744,073,709,551,616 (18 quintillion) for each subnet.
 - Not part of the host address field.

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

IPv6 Addressing Scheme and Subnets 2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F/64

Interface ID

- The Interface ID are the remaining 64-bits of the address.
- Can be manually configured or dynamically by using the EUI-64 (Extended Unique Identifier).
- The EUI-64 command uses the device 48-bits MAC Address and convert it into 64-bits by adding FF:FE in the middle of the address.
- The first (network) and last (broadcast) address may be assigned to an interface. An interface may contain more than one IPv6 address.
- There are no broadcast addresses, multicast is used instead.

IPv6 Addressing Scheme and Subnets

- IPv6 uses the same method as IPv4 to subnet their addresses.
- /127 gives you 2 addresses.
- /124 gives you 16 addresses
- /120 gives you 256 addresses
- The first address in a network consists of all 0's and the last address consists of all F's.
- It's recommended for simplicity and design purposes to use /64 everywhere. Using anything less than /64 could potentially break IPv6 features and cause increased design complexity.

Leading Zeroes and Double Colons (::)

Leading 0s (zeroes) in any 16-bit section can be omitted.

Address **before** omission:

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

Address <u>after</u> omission:

2001:DB8:1:5270:127:AB:CAFE:E1F /64

 This rule applies only to leading 0s; if trailing 0s are omitted, the address would be vague.

2001:0DB8:0001:5270:0127:00AB:CAFE:0E1F /64

Leading Zeroes and Double Colons (::)

 A Double Colons or Compressing Zeroes can be used to shorten an IPv6 address when one or more hextets consist of all 0s.
 2001:0DB8:0000:0000:ACAD:0000:0000:E175

2001:DB8::ACAD:0:0:E175

 Double Colons can only be used to compress a single contiguous 16-bits blocks. You cannot use double colons to include part of a block.

FF02:3::5 Incorrect

FF02:30:0:0:0:0:5

FF02:30::5 Correct

 Double Colons can only be used once in an address, if it's used more than once the address could be ambiguous

> 2001:0000:0000:0000:0000:ABCD:0000:1234 2001:0000:0000:0000:ABCD:0000:0000:1234 2001:0000:ABCD:0000:0000:0000:1234 2001:0000:ABCD:0000:0000:0000:1234

Types of IPv6 Addresses

Unicast Address

- Uniquely identifies a single interface on an IPv6 device.
- A packet sent to a unicast address destination travels from one host to the destination host.
- An interface may have more than one IPv6 address or an IPv6 and an IPv4 addresses which is referred as "Double Stack".
- When mistakes are made on Entering an address to the IPv6 interface, the user must issue the no ipv6 address command before entering the correct one or the address will remain on the interface. (see figure)

```
🗭 но
 Physical.
           Config
                            IOS Command Line Interface
  interface GigabitEthernet0/0
  no ip address
   duplex auto
   speed auto
   ipv6 address FE80::1 link-local
  ipv6 address 2001:DB8:FEED:DAC::/64
  ipv6 address 2001:DB8:FEED:DAD::/64
  interface GigabitEthernet0/l
  no ip address
   duplex auto
   ipv6 address FE80::1 link-local
   ipv6 address 2001:DB8:BAD:F00D::/64
  interface Vlanl
  no ip address
   shutdown
  router rip
  ip classless
   --More--
                                                                      Сору
                                                                                  Paste
```

Types of IPv6 Addresses (cont'd)

Multicast Address

- A Multicast address identifies a group of interfaces.
- All Multicast address are identified by their reserved address range FF00::0/8
- A packet sent to a multicast address is delivered to all devices that are identified by that address.

Protocol	IPv4 Multicast	IPv6 Multicast
OSPF (Router)	224.0.0.5	FF02::5
OSPF (DR/BDR)	224.0.0.6	FF02::6
RIPv2	224.0.0.9	FF02::9
EIGRP	224.0.0.10	FF02::A

Anycast Address

- A unicast address can be assigned to several interfaces/devices.
- A packet sent to an Anycast address goes only to the nearest member of the group, according to the routing protocols measures of distance.
- Anycast is described as a cross between a Unicast and Multicast.
- The difference between an Anycast and Multicast is that in Anycast packet is only delivered to a single device, while Multicast send it to multiple

Types of IPv6 Addresses (cont'd)

Link-Local Address

- Link-Local address are designed for use on a single local link.
- Link-Local address are automatically configured on all interfaces.
- The prefix used for a Link-Local address is FE80::X/10.
- Routers do not forward packet with a destination and source address containing a link-local address.

Loopback Address

- Similar function to IPv4 127.0.0.1 address
- The Loopback address is 0:0:0:0:0:0:0:0:1 or may be simplify by using double colons as ::1.
- It is used by a device to send a packet to itself

IPv6

- 128-bits address containing global routing prefix, subnet ID and interface ID.
- Uses a hexadecimal format ranging from 0-9, A-F.
- Maximum Transmission Unit up to 1280 bytes.
- Network address and broadcasts address can be assigned to an interface or end device.
- Native IPsec encryption

IPv4

- 32-bits addressing scheme containing a host and a network portion.
- Use binary format between 0 and 1.
- Maximum Transmission Unit up to 576 bytes.
- Network address and broadcasts address cannot be assigned to an interface or end device.
- VPN technologies must be used to encrypt IPv4 packets.

Thank you.

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