


## Education

- 2012-Present** University of Washington  
Ph.D. Student in Computer Science & Engineering  
Advisors: James Fogarty, Sean Munson  
Areas: Human-Computer Interaction, Ubiquitous Computing  
M.S. Computer Science & Engineering, Winter 2014  
Thesis proposal expected Spring 2016
- 2008-2012** University of Virginia  
B.S. Computer Science with Highest Distinction  
Advisors: Kevin Skadron, Aaron Bloomfield

## Conference Publications

- 2016**    **C8**    **Taking 5: Work-Breaks, Productivity, and Opportunities for Personal Informatics for Knowledge Workers**  
Daniel A. Epstein, Daniel Avrahami, Jacob T. Biehl.  
CHI 2016 [Acceptance Rate 23%]
- C7**    **Crumbs: Lightweight Daily Food Challenges to Promote Engagement and Mindfulness**  
Daniel A. Epstein, Felicia Cordeiro, James Fogarty, Gary Hsieh, Sean A. Munson.  
CHI 2016 [Acceptance Rate: 23%]
- C6**    **Beyond Abandonment to Next Steps: Understanding and Designing for Life after Personal Informatics Tool Use**  
Daniel A. Epstein, Monica Caraway, Chuck Johnston, An Ping, James Fogarty, Sean A. Munson  
CHI 2016 [Acceptance Rate: 23%]
- 2015**    **C5**    **A Lived Informatics Model of Personal Informatics**  
Daniel A. Epstein, An Ping, James Fogarty, Sean A. Munson  
UbiComp 2015 [Acceptance Rate: 30%]
- C4**    **Barriers and Negative Nudges: Exploring Challenges in Food Journaling**  
 Felicia Cordeiro, Daniel A. Epstein, Edison Thomaz, Elizabeth Bales, Arvind K. Jagannathan, Gregory D. Abowd, James Fogarty  
CHI 2015 [Acceptance Rate: 23%], *Best paper nominee, top 5%*
- C3**    **From “nobody cares” to “way to go!”: A Design Framework for Social Sharing in Personal Informatics**  
Daniel A. Epstein, Bradley H. Jacobson, Elizabeth Bales, David W. McDonald, Sean A. Munson  
CSCW 2015 [Acceptance Rate: 28%]
- 2014**    **C2**    **Taming Data Complexity in Lifelogs: Exploring Visual Cuts of Personal Informatics Data**  
Daniel A. Epstein, Felicia Cordeiro, Elizabeth Bales, James Fogarty, and Sean A. Munson.  
DIS 2014 [Acceptance Rate: 26%]
- 2013**    **C1**    **Fine-Grained Sharing of Sensed Physical Activity: A Value Sensitive Approach**  
Daniel A. Epstein, Alan Borning, and James Fogarty  
UbiComp 2013 [Acceptance Rate: 23%]

## Workshop Publications

- 2015    **W7**    **Personal Informatics in Everyday Life**  
Daniel A. Epstein  
UbiComp/ISWC 2015 Doctoral School
- W6**    **Wearables of 2025: Designing Personal Informatics at a Broader Audience**  
Daniel A. Epstein, Nicole B. Lee, Elizabeth Bales, James Fogarty, Sean A. Munson  
CHI 2015 Workshop (Beyond Personal Informatics: Designing for Experiences with Data)
- 2014    **W5**    **Failures in Sharing Personal Data on Social Networking Sites**  
Daniel A. Epstein, James Fogarty, Sean A. Munson  
UbiComp 2014 Workshop (Disasters in Personal Informatics: The Unpublished Stories of Failure and Lessons Learned)
- W4**    **Design Considerations for Socially Sharing Quantified Self**  
Daniel A. Epstein, Elizabeth Bales and Sean A. Munson  
CHI 2014 Workshop (Beyond Quantified Self: Data for Wellbeing)
- 2013    **W3**    **Improving Personal Informatics Through Social Sharing**  
Daniel A. Epstein  
UbiComp/ISWC 2013 Doctoral School (Junior Track)
- W2**    **Examining Obstacles to Sharing Fine-Grained Personal Activity Data**  
Daniel A. Epstein and James Fogarty  
CHI 2013 Workshop (Personal Informatics in the Wild: Hacking Habits for Health & Happiness)
- 2012    **W1**    **Multi-Granularity Redundancy in Multi-Core SIMT**  
Daniel A. Epstein, Kevin Skadron, and Brett H. Meyer (2012).  
DFM&Y 2012 (Workshop on Design for Manufacturability and Yield).

## Posters

- 2015    **P2**    **Personal Informatics in Everyday Life**  
Daniel A. Epstein  
UbiComp 2015 Doctoral School
- P1**    **SIMD Performance and Yield Optimization with Multi-granularity Redundancy**  
Daniel A. Epstein, Kevin Skadron, and Brett H. Meyer.  
DAC 2012 Work-in-Progress

## Teaching Experience

- University of Washington
- 2016    Teaching Assistant  
Advanced Topics in HCI (CSE 510), James Fogarty. Aided in course design, research project feedback
- 2015    Teaching Assistant  
HCI Capstone (CSE 441), James Fogarty. Aided in course design, project critiques
- 2014    Head Teaching Assistant  
Introduction to HCI (CSE 440), James Fogarty. Aided in course design, lecture preparation, biweekly project critiques, grading

<b>2013-Present</b>	<p>Research mentorship</p> <p>Organized Directed Research Group (HCDE 496/596), with Sean Munson. Mentored masters and undergraduate students on research projects in personal informatics; work from group resulted in C3, C5, C8, W4, with student coauthors on C3, C5, C8.</p> <p>Students Mentored</p> <p>Jennifer Kang (CSE &amp; iSchool B.S.)</p> <p>King Xia (CSE B.S. honors thesis)</p> <p>Jennifer Kam (summer research, visiting from Wellsley College)</p>
<b>2013-Present</b>	<p>Tutor</p> <p>Data Structures and Algorithms (CSE 373), Data Abstractions (CSE 332), Software Design &amp; Implementation (CSE 331), Database Systems Internals (CSE 444)</p>
<b>2009-2012</b>	<p>University of Virginia</p> <p>Teaching Assistant</p> <p>Introduction to Programming (CS 1110), Operating Systems (CS 4414), Game Design (CS 4501), Algorithms (CS 4102), Program and Data Representation (CS 2150)</p>

## Professional Experience

<b>Summer 2015</b>	<p>FXPAL, Research Intern</p> <p>Mentors: Daniel Avrahami, Jacob Biehl</p> <p>Understanding and designing for breaks taken by knowledge workers during the workday, published in C6</p>
<b>2012-Present</b>	<p>University of Washington, Research Assistant, DUB Group</p> <p>Advisors: James Fogarty, Sean Munson</p> <p>Exploring means of improving personal informatics applications through pattern visualization and social sharing</p>
<b>2010-2012</b>	<p>University of Virginia, Undergraduate Research Assistant, LAVA Lab</p> <p>Advisors: Kevin Skadron, Brett Meyer</p> <p>Examined using redundancy to increase the reliability of processor manufacturing in single-instruction, multiple-data (SIMD) processors</p>
<b>Summer 2011, 2012</b>	<p>Microsoft, Software Development Engineer in Test Intern</p> <p>Wrote web service test framework for issuing game console commands for all major smartphones</p>

## Awards, Honors, and Service

<b>Reviewer</b>	<p>CHI 2014-2016</p> <p>CHI 2016 Late-Breaking Work Program Committee</p> <p>DIS 2016</p> <p>UbiComp 2014 &amp; 2015</p> <p>MobileHCI 2014 &amp; 2015</p>
<b>Student Volunteer</b>	<p>UbiComp 2013 &amp; 2014</p> <p>CHI 2013</p>
<b>Awards</b>	<p>Best Paper Nomination, CHI 2015 (for C4)</p> <p>UbiComp 2015 Travel Grant</p> <p>UbiComp 2013 Travel Grant</p> <p>2012 Louis T. Rader UVA CS Departmental award for excellence in service</p> <p>2011 Louis T. Rader UVA CS Departmental award for excellence in teaching</p>