

Education

- 2012-Present** University of Washington
Ph.D. Student in Computer Science & Engineering
Advisors: James Fogarty, Sean Munson
Areas: Human-Computer Interaction, Ubiquitous Computing
M.S. Computer Science & Engineering, Winter 2014
- 2008-2012** University of Virginia
B.S. Computer Science with Highest Distinction
Advisors: Kevin Skadron, Aaron Bloomfield

Conference Publications

- 2016** **C8** **Taking 5: Work-Breaks, Productivity, and Opportunities for Personal Informatics for Knowledge Workers**
Daniel A. Epstein, Daniel Avrahami, Jacob T. Biehl.
CHI 2016 [Acceptance Rate 23%]
- C7** **Crumbs: Lightweight Daily Food Challenges to Promote Engagement and Mindfulness**
Daniel A. Epstein, Felicia Cordeiro, James Fogarty, Gary Hsieh, Sean A. Munson.
CHI 2016 [Acceptance Rate: 23%]
- C6** **Beyond Abandonment to Next Steps: Understanding and Designing for Life after Personal Informatics Tool Use**
Daniel A. Epstein, Monica Caraway, Chuck Johnston, An Ping, James Fogarty, Sean A. Munson
CHI 2016 [Acceptance Rate: 23%]
- 2015** **C5** **A Lived Informatics Model of Personal Informatics**
Daniel A. Epstein, An Ping, James Fogarty, Sean A. Munson
UbiComp 2015 [Acceptance Rate: 30%]
- C4** **Barriers and Negative Nudges: Exploring Challenges in Food Journaling**
 Felicia Cordeiro, Daniel A. Epstein, Edison Thomaz, Elizabeth Bales, Arvind K. Jagannathan, Gregory D. Abowd, James Fogarty
CHI 2015 [Acceptance Rate: 23%], *Best paper nominee, top 5%*
- C3** **From “nobody cares” to “way to go!”: A Design Framework for Social Sharing in Personal Informatics**
Daniel A. Epstein, Bradley H. Jacobson, Elizabeth Bales, David W. McDonald, Sean A. Munson
CSCW 2015 [Acceptance Rate: 28%]
- 2014** **C2** **Taming Data Complexity in Lifelogs: Exploring Visual Cuts of Personal Informatics Data**
Daniel A. Epstein, Felicia Cordeiro, Elizabeth Bales, James Fogarty, and Sean A. Munson.
DIS 2014 [Acceptance Rate: 26%]
- 2013** **C1** **Fine-Grained Sharing of Sensed Physical Activity: A Value Sensitive Approach**
Daniel A. Epstein, Alan Borning, and James Fogarty
UbiComp 2013 [Acceptance Rate: 23%]

Workshop Publications

- 2015 **W7** **Personal Informatics in Everyday Life**
Daniel A. Epstein
UbiComp/ISWC 2015 Doctoral School
- W6** **Wearables of 2025: Designing Personal Informatics at a Broader Audience**
Daniel A. Epstein, Nicole B. Lee, Elizabeth Bales, James Fogarty, Sean A. Munson
CHI 2015 Workshop (Beyond Personal Informatics: Designing for Experiences with Data)
- 2014 **W5** **Failures in Sharing Personal Data on Social Networking Sites**
Daniel A. Epstein, James Fogarty, Sean A. Munson
UbiComp 2014 Workshop (Disasters in Personal Informatics: The Unpublished Stories of Failure and Lessons Learned)
- W4** **Design Considerations for Socially Sharing Quantified Self**
Daniel A. Epstein, Elizabeth Bales and Sean A. Munson
CHI 2014 Workshop (Beyond Quantified Self: Data for Wellbeing)
- 2013 **W3** **Improving Personal Informatics Through Social Sharing**
Daniel A. Epstein
UbiComp/ISWC 2013 Doctoral School (Junior Track)
- W2** **Examining Obstacles to Sharing Fine-Grained Personal Activity Data**
Daniel A. Epstein and James Fogarty
CHI 2013 Workshop (Personal Informatics in the Wild: Hacking Habits for Health & Happiness)
- 2012 **W1** **Multi-Granularity Redundancy in Multi-Core SIMT**
Daniel A. Epstein, Kevin Skadron, and Brett H. Meyer (2012).
DFM&Y 2012 (Workshop on Design for Manufacturability and Yield).

Posters

- 2015 **P2** **Personal Informatics in Everyday Life**
Daniel A. Epstein
UbiComp 2015 Doctoral School
- P1** **SIMD Performance and Yield Optimization with Multi-granularity Redundancy**
Daniel A. Epstein, Kevin Skadron, and Brett H. Meyer.
DAC 2012 Work-in-Progress

Teaching Experience

- University of Washington
- 2016 Teaching Assistant
Advanced Topics in HCI (CSE 510), James Fogarty. Aided in course design, research project feedback
- 2015 Teaching Assistant
HCI Capstone (CSE 441), James Fogarty. Aided in course design, project critiques
- 2014 Head Teaching Assistant
Introduction to HCI (CSE 440), James Fogarty. Aided in course design, lecture preparation, biweekly project critiques, grading

2013-Present	<p>Research mentorship</p> <p>Organized Directed Research Group (HCDE 496/596), with Sean Munson. Mentored masters and undergraduate students on research projects in personal informatics; work from group resulted in [C. 3], [C. 5], [C. 8], [W. 4], with student coauthors on [C. 3], [C. 5], [C. 8].</p> <p>Students Mentored</p> <p>Jennifer Kam (summer research, visiting from Wellsley College)</p> <p>King Xia (B.S. honors thesis)</p>
2013-Present	<p>Tutor</p> <p>Data Structures and Algorithms (CSE 373), Data Abstractions (CSE 332), Software Design & Implementation (CSE 331), Database Systems Internals (CSE 444)</p>
	<p>University of Virginia</p>
2009-2012	<p>Teaching Assistant</p> <p>Introduction to Programming (CS 1110), Operating Systems (CS 4414), Game Design (CS 4501), Algorithms (CS 4102), Program and Data Representation (CS 2150)</p>

Professional Experience

Summer 2015	<p>FXPAL, Research Intern</p> <p>Mentors: Daniel Avrahami, Jacob Biehl</p> <p>Understanding and designing for breaks taken by knowledge workers during the workday, published in [C. 6]</p>
2012-Present	<p>University of Washington, Research Assistant, DUB Group</p> <p>Advisors: James Fogarty, Sean Munson</p> <p>Exploring means of improving personal informatics applications through pattern visualization and social sharing</p>
2010-2012	<p>University of Virginia, Undergraduate Research Assistant, LAVA Lab</p> <p>Advisors: Kevin Skadron, Brett Meyer</p> <p>Examined using redundancy to increase the reliability of processor manufacturing in single-instruction, multiple-data (SIMD) processors</p>
Summer 2011, 2012	<p>Microsoft, Software Development Engineer in Test Intern</p> <p>Wrote web service test framework for issuing game console commands for all major smartphones</p>

Awards, Honors, and Service

Reviewer	<p>CHI 2014-2016</p> <p>CHI 2016 Late-Breaking Work Program Committee</p> <p>DIS 2016</p> <p>UbiComp 2014 & 2015</p> <p>MobileHCI 2014 & 2015</p>
Student Volunteer	<p>UbiComp 2013 & 2014</p> <p>CHI 2013</p>
Awards	<p>Best Paper Nomination, CHI 2015 (for [C. 4])</p> <p>UbiComp 2015 Travel Grant</p> <p>UbiComp 2013 Travel Grant</p> <p>2012 Louis T. Rader UVA CS Departmental award for excellence in service</p> <p>2011 Louis T. Rader UVA CS Departmental award for excellence in teaching</p>