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TESTS & QUIZZES

Engineering

CS 6475 Final Exam (Fall 2017)

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Part 1 of 33 - Prelim

Question 1 of 36

I certify that

- ☒ A. I am talking this exam solely and entirely on my own, without any help from
- ☒ B. I am aware of the Georgia Tech Honor Code ([link](#)) and I affirm to here, as I
- ☒ C. I am the student who is enrolled in this class
- ☒ D. I will NOT print or save any part of this exam, for any purpose whatsoever.

Feedback: Thanks.

Part 2 of 33 - 1

Question 2 of 36

[CP02a3] Consider an RGB Image where each channel is 8 bits. The resolution of

- ☐ A. 52488 Kilobytes
- ☐ B. 8192 Megabytes
- ☒ C. 4299816960 bits
- ☐ D. 69984 Kilo Bytes

Feedback: REMEMBER
$$W \times H \times \text{BitsPerPixelPerChannel} \times \text{Number of Channels} / 8192$$

How many channels in an RGB image?

8 BitsPerPixel

8192 is the number of bits in a kilobyte. (Confirm this using your Internet Search)

Part 3 of 33 - 2

Question 3 of 36

[CP02b2] Which of the following is an accurate description of an Image Histogram

- ☐ A. This is less useful when using a camera raw image format, as the dynamic
- ☒ B. By looking at the histogram for a specific image, one is able to judge the er
- ☒ C. Can be separate for each channel.
- ☐ D. Photographers can use them as an aid to show the distribution of intensity
- ☒ E. It plots the number of pixels at each intensity value.
- ☐ F. Should not ever be applied to subregions of images separately.

- ☐ G. It plots the number of intensities for each pixel value.

Feedback: Please review the material in lecture 02-1 and 03-4. Also see the Wik

Part 4 of 33 - 3

Question 4 of 36

[CP02c1] The attached image is the equation of the blend mode "Overlay." Which

$$f_{blend}(a, b) = \begin{cases} a & \text{if } a < 0.5 \\ 2a - 1 & \text{if } a \geq 0.5 \end{cases}$$

- ☒ A. It combines the "Lighten" and the "Darken" blend modes depending on the
- ☐ B. It is the reason we see the green effect in the lecture videos.
- ☒ C. The parts of the top layer where the base layer is light become brighter, an
- ☐ D. It models the Dodge blend mode, well-known by dark room photographers.
- ☒ E. It combines the "Multiply" and the "Screen" blend modes depending on the

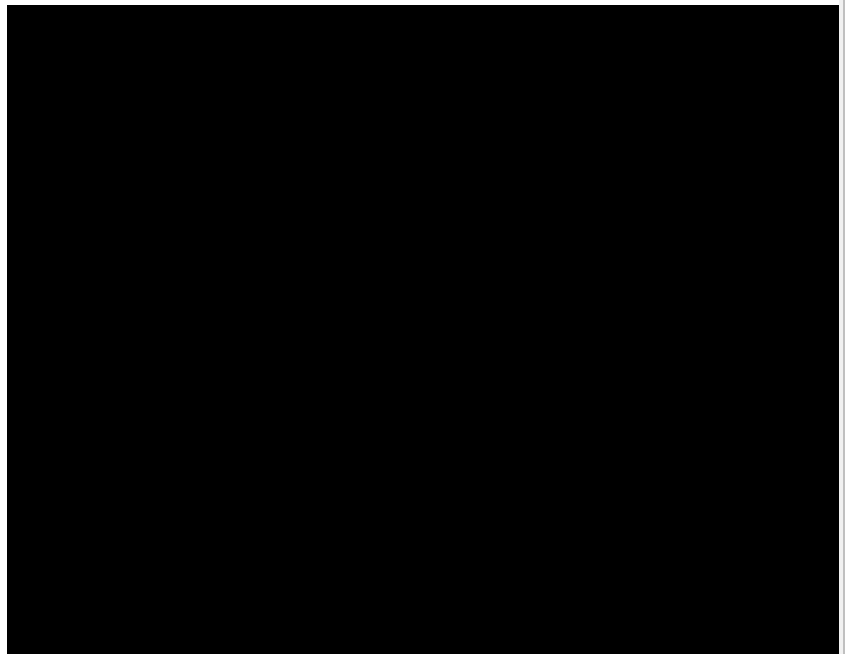
Feedback: Review Lecture "Digital Images" or Lecture 02-3

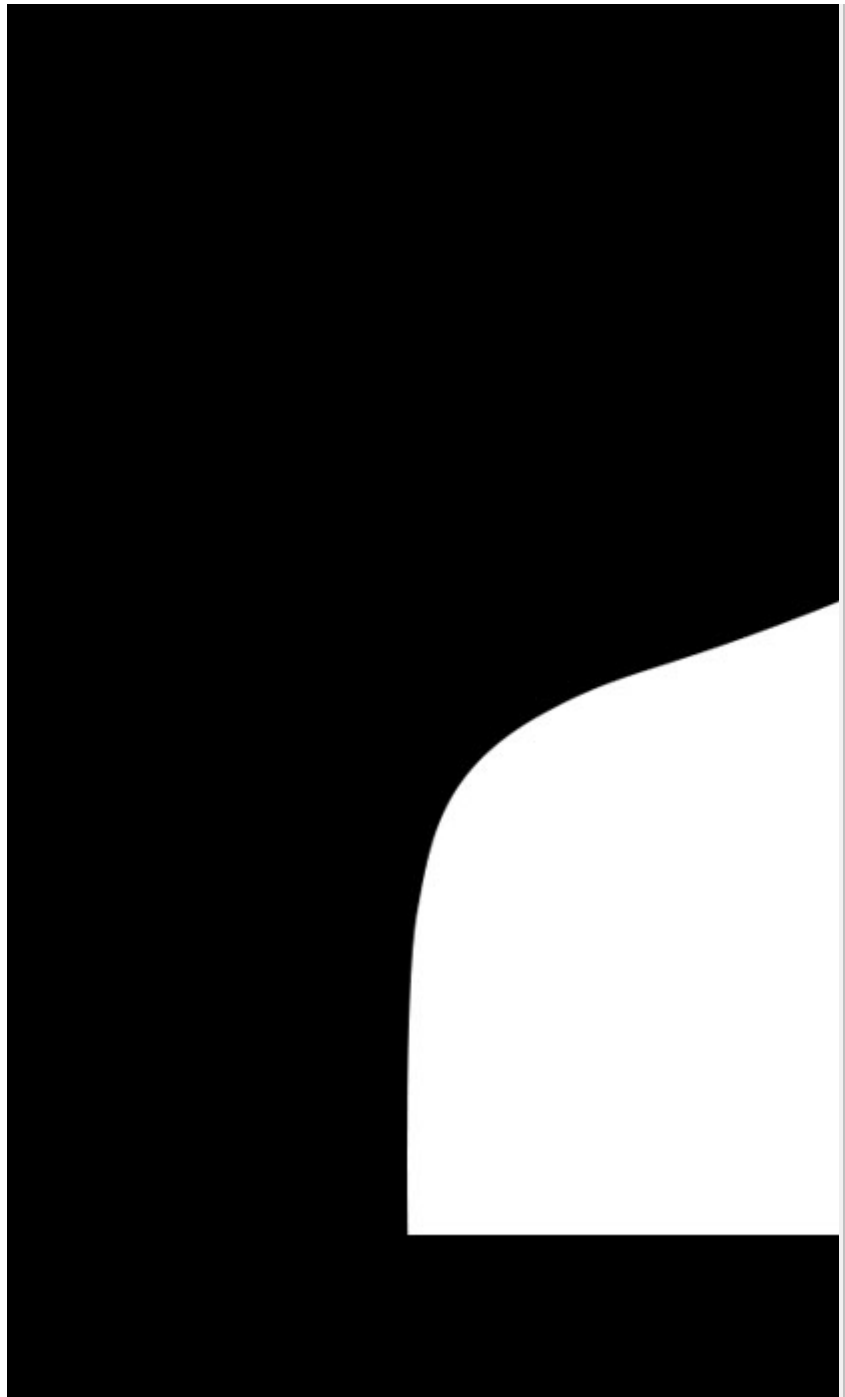
Part 5 of 33 - 5

Question 5 of 36

[CP02d2] Given Image₁, which is simply a background, and Image₂, which is exac

By "separates", we mean creates an image with white pixels where the subject is





- ☐ A.
1. Multiply Image_2 by Image_1 : ($\text{Out} = \text{Image}_2 \times \text{Image}_1$)
 2. Scale output to range 0-255
 3. Convert output image to binary, with a threshold: $\text{Mask} = \text{Binary}(\text{Out}, \text{thres})$
- ☐ B.
1. Add Image_2 to Image_1 : ($\text{Out} = \text{Image}_2 + \text{Image}_1$)
 2. Scale output to range 0-255
 3. Convert output image to binary, with a threshold: $\text{Mask} = \text{Binary}(\text{Out}, \text{thres})$
- ☒ C.
1. Subtract Image_2 from Image_1 : ($\text{Out} = \text{Image}_2 - \text{Image}_1$)
 2. Convert output image to binary, with a threshold: $\text{Mask} = \text{Binary}(\text{Out}, \text{thres})$
- ☐ D.

1. Subtract Image₂ from Image₁: (Out = Image₂ - Image₁)
2. Multiply output image by Image₂, Mask = Out X Image₂

Feedback: Lecture "Digital Images" and Lecture 02-2 explains this.

Part 6 of 33 - 2d1

Question 6 of 36

[CP02d11] Arithmetic overflow and underflow can be avoided by increasing the d

- ☒ True
- ☐ False

Feedback: Correct! Changing precision before calculations can address overflow

Part 7 of 33 - 6

Question 7 of 36

[CP02e1] Convolution is ... (select the correct statements)

- ☒ A. Commutative: $F * G = G * F$
- ☐ B. a measure of similarity of two waveforms
- ☒ C. an operation that calculates the area of overlap between two functions
- ☐ D. a sliding dot product or sliding inner-product
- ☒ E. Associative: $(F * G) * H = F * (G * H)$
- ☒ F. equivalent to cross-correlation when the kernel is symmetric in both x and y

Feedback: Lectures 02-5/6

Part 8 of 33 - 6

Question 8 of 36

[CP02f1] See the attached equation. Select the choices below which are correct,

$$G[i, j] = \overline{(2k}$$

- ☒ A. This is the equation for cross-correlation with uniform weights over a neighborhood.
- ☐ B. This is the general form of an equation for convolution over a neighborhood.
- ☐ C. This equation only applies Gaussian kernels, as weights are distributed according to a Gaussian.
- ☒ D. This is the equation for convolution with uniform weights over a neighborhood.
- ☒ E. This equation only applies to square or average smoothing, as weights are uniform.

Feedback: See Lectures 02-4/5/6

Part 9 of 33 - 9

Question 9 of 36

[CP03a1] A photograph from a pinhole camera (select statements that are correct)

- ☒ A. Usually suffers from low light due to the size of the opening / aperture. Fee
- ☒ B. Usually suffers from geometric and diffraction blur. Fee
- ☐ C. Ideally, has a finite depth of field.
- ☒ D. Ideally, has virtually no distortion. Straight lines remain straight. Fee

Feedback: See Lecture "Cameras" or Lecture 03-1 on Udacity

Part 10 of 33 - 10

Question 10 of 36

[CP3b1] Consider the following statements about aperture and select the correct ones.

$$Area = \pi \left(\frac{f}{2N} \right)^2$$

- ☒ A. Doubling N reduces Area by 4 times, and therefore reduces light by 4 times.
- ☒ B. The aperture number, the f-number (N) usually marked on all lenses, is defined as $N = f/d$, where f is the focal length and d is the diameter of the opening.
- ☒ C. A low f-number (N) on a lens usually means it has a BIG lens. This is especially true for a 800mm lens of f-number 4, will have 100mm aperture radius]
- ☒ D. The amount of light that falls on a sensor or film in a camera is proportional to the area of the opening. The amount of light is measured in amount of light on a unit area of sensor per second.
- ☒ E. The diameter of the opening is simply $f/2N$ (from the above equation of Area).

Feedback: Lecture 03-3

Part 11 of 33 - 11

Question 11 of 36

[CP03c1] Select the the following correct statements about lenses.

- ☒ A. The Combined Focal length of a combination of lenses can vary and deper
- ☐ B. Focal length is a variable parameter for a lens and can be changed.
- ☒ C. A focused image for a lens forms only on a screen placed focal length dista
- ☒ D. The field of view (FOV) of a lens depends on Focal Length and Sensor Siz

Part 12 of 33 - 12

Question 12 of 36

[CP04a12] Factors to consider for optimal window size for image blending are ...

- ☒ A. Image frequency content should occupy two pyramid levels Feedb
- ☒ B. Largest frequency $\leq 2 \times$ size of smallest frequency Feedb
- ☒ C. To avoid seams: Window = size of largest prominent "feature" Feedb
- ☒ D. To avoid ghosting: Window $\leq 2 \times$ size of smallest prominent "feature" Feedb

Feedback: Lecture 04-2.

Part 13 of 33 - 13

Question 13 of 36

[CP04a21] Choose the statement that are CORRECT about a Laplacian Pyramid

- ☐ A. A Laplacian is simply computed using
- ☒ B. Each Laplacian Image in the Pyramid is a combination of two consecutive I
- ☒ C. A Laplacian Pyramid is a series of "error" images, L_0, L_1, L_2, \dots
- ☒ D. Each Laplacian is computed using

$$L_l = g_l - \text{EXPAND}(g_{l+1})$$

Feedback: Please review Lecture "Image Processing" or Lecture 04-3 on Udacity

Part 14 of 33 - 13

Question 14 of 36

[CP04a31] Which of the following statements are TRUE for using Cuts vs. Blending

- ☐ A. Using Cuts is better when there are too many objects in the image and regi
- ☒ B. Seam Carving is not similar in terms of computation to Cuts. Cuts are used completely different.

- ☒ C. Cuts are like median filtering, as they give you an actual pixel value, where
- ☐ D. Using Cuts is better when there is motion that causes ghosting, as the sam

Feedback: See Lecture 04-4

Part 15 of 33 - 4a4

Question 15 of 36

[CP04a43] Subsampling in the spatial domain is essentially the same as truncating

- ☒ True
- ☐ False

Feedback: Review assignment 6 and and lecture 04-03

Question 16 of 36

The layers below the peak of a Laplacian pyramid approximate a collection of ba

- ☒ True
- ☐ False

Feedback: Correct! Blurring is a low-pass filter, so the difference between layer

Part 16 of 33 - 4a5

Question 17 of 36

In Laplacian pyramid blending, pixel intensity $G(i, j)$ near the image borders is af

- ☐ A. $G(i, j) = k$ (an arbitrary constant value)
- ☐ B. $G(-i, j) = G(i-1, j)$
- ☐ C. $G(-i, j) = G(i, j)$
- ☒ D. $G(-i, j) = 2G(0, j) - G(i, j)$
- ☐ E. None of the Above

Feedback: Correct!

Part 17 of 33 - 15

Question 18 of 36

[CP04b11] Please select from the following characteristics of Good Features.

- ☒ A. Dominant -- Give a strong response to x-correlation
- ☒ B. Locality -- Relatively small area of the image; robust to clutter and occlusion
- ☒ C. Repeatability/Precision -- Find the same feature despite geometric and phc
- ☒ D. Saliency/Matchability -- Distinctive description
- ☐ E. Variability - Variety of metrics that define a feature.

Feedback: Review Lecture "Corners and Features" or Lecture 04-5 on Udacity

Part 18 of 33 - 16

Question 19 of 36

[CP04b21] Which of the following is CORRECT about the Harris Detector?

- ☒ A. Harris detectors are NOT Invariant to Image Scale changes. One needs to
- ☒ B. Harris detectors are Invariant to Rotation.
- ☒ C. Harris detectors are NOT Invariant to Image Scale changes. One needs to
- ☐ D. Harris detectors are Invariant to Image Scale changes
- ☒ E. Harris detectors are Invariant to Image Intensity Variations.
- ☐ F. Harris detectors are Invariant to Translation.

Feedback: See Lecture "Corners and Features" or Lecture 04-6 on Udacity

Part 19 of 33 - 19

Question 20 of 36

[CP05b21] Determine which of the following statements are CORRECT about a Stereo

- ☒ A. The Epipolar constraint for computing disparity makes searching for corres
- ☐ B. A simple stereo system used to compute 3D scene geometry assumes that
- ☒ C. The disparity computed from a stereo pair is usually larger for closer surfac
- ☐ D. The Epipolar constraint does not provide any computational efficiency in th

Feedback: See Lecture "Stereo Vision" or Lecture 05-5 on Udacity.

Part 20 of 33 - 5b3

Question 21 of 36

[CP05b31] Planar projection can NOT be used to make panoramas from images ta

- ☐ True
- ☒ False

Feedback: Correct!

Part 21 of 33 - 5b4

Question 22 of 36

[CP05b41] Planar projection panoramas use a parametric motion model consistin

- ☐ A.Simple 2D transforms
- ☒ B.Perspective transforms
- ☐ C.Cylindrical projection

- ☒ C. Nonlinear surface mappings
- ☐ D. All of the Above
- ☐ E. None of the Above

Feedback: Correct!

Part 22 of 33 - 22

Question 23 of 36

[CP06c11] Which of the following statements is true about the Video Stabilization

- ☐ A. Cropping is used to crop the view, which avoids problems with a rolling shutter.
- ☒ B. Cropping is used to crop the view, which avoids dealing with hole filling. With
- ☒ C. Rolling shutter adds unwanted non-rigid motion in the video due to a delay
- ☒ D. It is a 2D camera path stabilization method, where only estimates of 2D motion
- ☐ E. It is a 2D camera path stabilization method, where only estimates of 2D motion
- ☐ F. It is a 3D camera path stabilization method, where a 3D path is computed and
- ☐ G. Rolling shutter can be removed by adding median filtering in time.

Feedback: See Lecture 06-3

Part 23 of 33 - 17

Question 24 of 36

[CP05a11] Which of the following are true statements about Affine Transformation?

- ☐ A. The leftmost two columns of the transformation matrix need to be computed
- ☐ B. 2 Point Correspondences Needed
- ☒ C. 6 Degrees of Freedom
- ☒ D. 3 Point Correspondences Needed for computation.
- ☐ E. 4 Degrees of Freedom
- ☒ F. The top two rows of the transformation matrix need to be computed to model

Feedback: See Lecture "Image Transformations and Warping" or Lecture 05-1 on

Part 24 of 33 - 18

Question 25 of 36

[CP05b11] Camera Calibration: Select the statements that are correct about Camera

- ☒ A. In Radiometric/Photometric Camera Calibration, the goal is to extract how much
 - ☒ B. In lieu of accurate radiometric camera calibration, we can get good estimates of camera
 - ☒ C. To forgo accurate modeling of geometric camera calibration, we can get good
- solve for an overdetermined linear system.

- ☒ D. In Radiometric/Photometric Camera Calibration, the goal is extract how sensor response varies with scene radiance.
- ☐ E. In Geometric Camera Calibration, we only need to extract the location and orientation of the camera.
- ☒ F. In Geometric Camera Calibration, the goal is to extract extrinsic (location, orientation) and intrinsic (focal length, principal point, skew) parameters captured in photographs.
- ☐ G. Homography calculation in support of Camera Calibration can work well with a single image.

Feedback: See Lecture "Panoramas" and "Image Processing and Warping" OR Lecture "Image Processing and Warping"

Part 25 of 33 - 5b5

Question 26 of 36

[CP05b51] How many terms of the response curve g and the irradiance E does the

- ☐ A. 255
- ☐ B. 256
- ☒ C. $NP + Z_{\max} - Z_{\min} + 1$
- ☐ D. $N(P-1) + Z_{\max} - Z_{\min}$
- ☐ E. None of the Above

Feedback: Review "Recovering High Dynamic Range Radiance Maps from Photographs"

Part 26 of 33 - 5b6

Question 27 of 36

Digital camera sensors typically respond linearly to irradiance E .

- ☒ True
- ☐ False

Feedback: Correct! Nonlinearities in the response curve (such as those that occur in film) are not typically found in digital sensors.

Part 27 of 33 - 8

Question 28 of 36

[CP02g1] Image Gradients (select the correct statements)

- ☐ A. Gradient vectors point in the direction of most rapid increase in the intensity.
- ☒ B. Gradient Magnitude at any point in the image provides edge strength.
- ☐ C. Image Gradient is a change in the image function in x , y and t
- ☒ D. Image Gradient is the change in the image function in x and y
- ☒ E. An edge in an image is usually aligned with the Gradient direction (remember that the gradient is perpendicular to the edge).

Feedback: See lecture "Groups of Pixels" and Lecture 02-6 on Udacity

Part 28 of 33 - 20

Question 29 of 36

[CP6a1] What is the resolution of a video clip that has a frame rate of 15 fps, a w

- ☐ A. 262,144 pixels
- ☐ B. 12,000 pixels
- ☒ C. 409,600 pixels
- ☐ D. 6,144,000 pixels

Part 29 of 33 - 21**Question 30 of 36**

[CP6b1] Select the statements from the following which are correct for the conce

- ☒ A. Video textures only work well when there is repetition in the video, hence th
- ☐ B. Video textures require the entire image to compute similarity, and it is not p
- ☒ C. Crossfading, blending and cutting can be used with video textures to create
- ☒ D. The primary concept supporting Video Texture analysis is that similar objec
- ☐ E. Only L1 and L2 similarity metrics can be used to generate video textures.

Feedback: See lecture 06-02

Part 30 of 33 - 23**Question 31 of 36**

[CP7b11] Which of the following statements are correct about Epsilon or Coded P

- ☒ A. Coded photography uses a "code" to encode variations in an image (or vid
- ☒ B. Epsilon Photography assumes that multiple images are taken and then cor
- ☐ C. Low light and image resolution are not artifacts of adding coding to apertur
- ☒ D. Coded Photography is akin to Bayer Patterns. It encodes a code with an im
- ☒ E. A coded aperture essentially changes the aperture to provide variations in :
- ☐ F. Coded Photography cannot be used to take a 'standard' picture

Part 31 of 33 - 24**Question 32 of 36**

[CP7b21] Which of the following statements are CORRECT about a Light field Can

- ☒ A. Typical examples of light-field cameras use an array of cameras to capture
- ☒ B. A plenoptic or light field camera attempts to capture a light field, rather thar
- ☐ C. A hologram does not have anything to do with a Light Field.
- ☒ D. One can build a light field camera, capable of depth from defocus estimatic

Feedback: See 07-2

Part 32 of 33 - 25

Question 33 of 36

[84] Which of the following applies the "Seam Carving" approach from Module 8-4

- ☒ A. A key insight is use of an Image Energy Measure and removing seams with
- ☒ B. Image retargeting to new aspect ratios is achieved by repeatedly carving o
- ☐ C. A key insight is the use of an Image Energy Measure and removing seams
- ☒ D. Seam carving strikes the best balance between the demands for energy pr

Feedback: See module 08-4

Question 34 of 36

[85] Consider the paper on "Poisson Image Editing" in module 08-4. Which of the t

- ☒ A. Using this approach, the color, texture, or illumination of an object, for the t
- ☒ B. A system is introduced to edit an image via a sparse set of its edge elemer
- ☒ C. Spots and blemishes are removed from fur images by separating out the br
- ☒ D. The mathematical tool at the heart of the approach is the Poisson partial differential equation with Dirichlet boundary conditions which speci

Feedback: See module 08-5

Question 35 of 36

[81] Select the statements that are correct for the "Interactive Photomontage" ap

- ☐ A. It works on a stack of images, along the lines of Epsilon Photography
- ☒ B. Cuts are used to merge and generate a new image
- ☒ C. Gradient-domain image fusion in the color space is used to align the colors
- ☒ D. Alignment of images if NOT required for the processing of images.
- ☒ E. Images are blended to generate a new image

Feedback: See module 08-1

Part 33 of 33 - 26

Question 36 of 36

[Closing] Reminder and recertification on closing:

I certify that

- ☒ A. I took this exam solely and entirely on my own, without any help from any c
- ☒ B. I am aware of the Georgia Tech Honor Code ([link](#)) and I affirm it here as I t

- ☒ C. I am the student who is enrolled in this class.
- ☒ D. I will not copy or print this exam for any reason!

Feedback: Thanks.