

## C Ways of learning

<b>1</b> Working with a cartoon $\rightarrow$ S 10.3			
a Describe the cartoon.	"Please pay attention. Pretend I'm a movie on your phone."		
b Analyse the message of the cartoon.			
<b>c</b> Relate the message of the cartoon to the text. $\rightarrow$ SB, pp.20-21			
Listening: Forward Thinking: Edutainment $\rightarrow$ SB, p. 23			
Listen to the podcast again and complete the assignments.			
1. Which characteristics mean that a new, more modern way of learning is needed? Name at least two.			
2. Why are STEM subjects especially suitable for edutainment methods?			
3. Write down at least three criticisms of edutainment.	Write down at least three criticisms of edutainment.		
4. Write down two positive aspects of edutainment.			

## ADVANCED TEXT WORKSHOP C - Ways of learning

- 3 Focus on grammar  $\rightarrow$   $\stackrel{\frown}{=}$  Talking about ability, permission and necessity
- **a** A teacher is introducing tablets to his class and explaining how they should be used. Fill in **can**, **may**, **must**, **should**, **needn't** or **mustn't**. For some sentences more than one solution is possible.

1.	You use the tablets in		
	lessons, but you alwa	ys	
	ask me first.		
2.	You use the tablets for you	ır	
	schoolwork, and not for games!		
3.	You use the internet for	your	
	research, but you downloa	ad and a second	
	anything without checking with me first.		
4.	You create a passcode for	your	
	tablet. I have already done this.		
5.	These tablets really help you	if you use them properly.	
6.	You take anybody's picture	e without asking them first.	
۷.	You <u>must</u> introduce technology at schools but y	ou <u>needn't</u> do it from such a young age.	
3.	Must 7-year-olds really know how to use a table	et?	
4.	When I was at school, there was only one comp	uter and we <u>couldn't</u> use it.	
5.	I'm 57 and I'm <u>not able</u> to do anything on a con I wish I <u>could have</u> used technology at school.	nputer, so now I <u>must</u> learn.	