

▪ Mögliche Ganzzahl-Typen

```
char                /* signed oder unsigned? */
signed char
unsigned char

short              == short int          == signed short      == signed short int
unsigned short     == unsigned short int

int                == signed int          == signed            == <nix>
unsigned int       == unsigned

long               == long int            == signed long       == signed long int
unsigned long     == unsigned long int
```