

Vergleich eines Usecases mit Serverless Technologie gegenüber Spring Boot Technologie am Beispiel von Instant Payments

Silas Hoffmann

16 September 2021

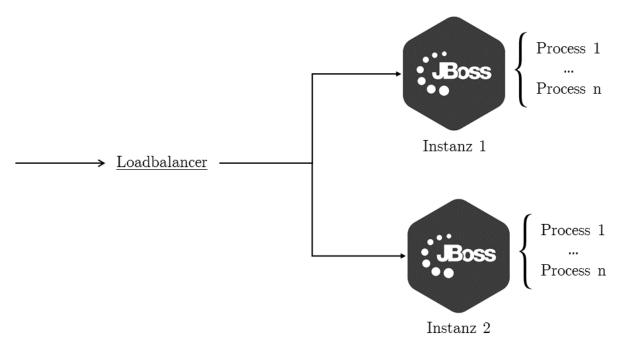
Inhalt

- Ist-Analyse
- Zielsetzung
- Vorgehensmodell
- Implementierung des Prototypen
- Optimierungspotenzial



Ist-Analyse

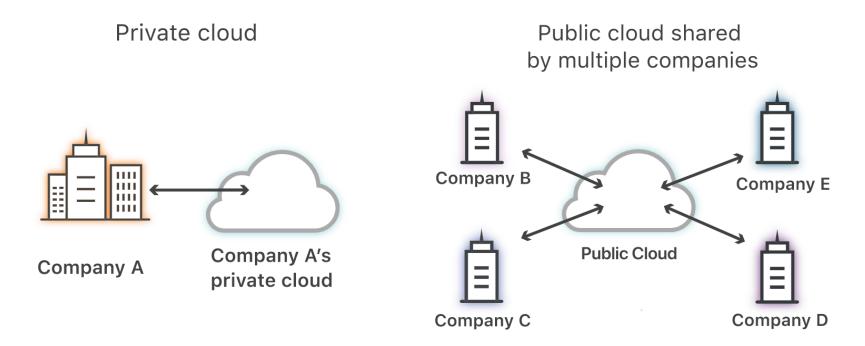
- Verwendet Application Server
- Aufteilung der Last durch Loadbalancer
- Request-Queue bei Überlauf befüllt
- Dynamische Prozessanzahl
- Monolith: Probleme
 - Skalierte Entwicklung
 - Unabhängiges Deployment
 - Skalierung innerhalb einer Produktivumgebung





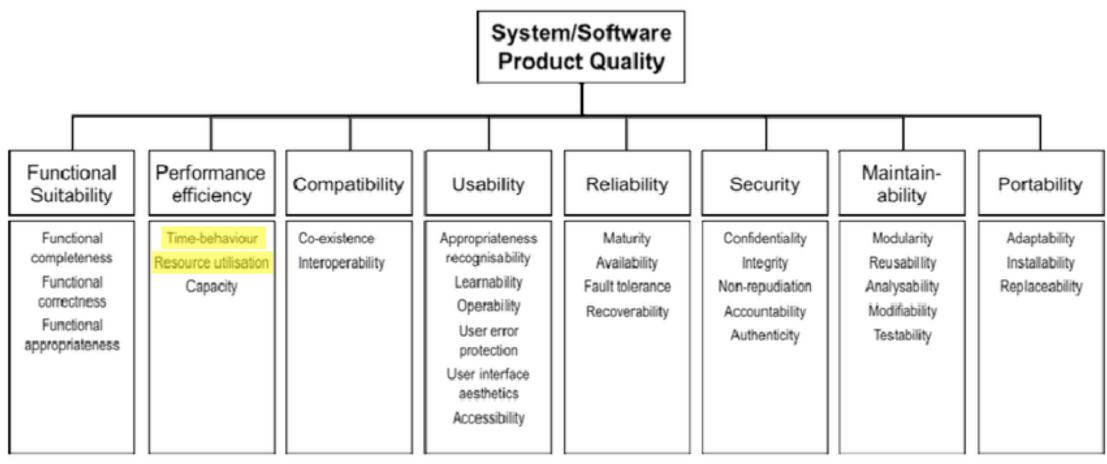
Zielsetzung

- Cloudfähigkeit von Spring Boot und Serverless Tech. Vergleichen
- Container Startupzeiten / Verarbeitungsgeschwindigkeiten evaluieren
 - Startupzeiten müssen absolut minimal sein um fachliche Timeout bei Instant-Payments zu vermeiden (End-to-End max. 7 Sekunden)





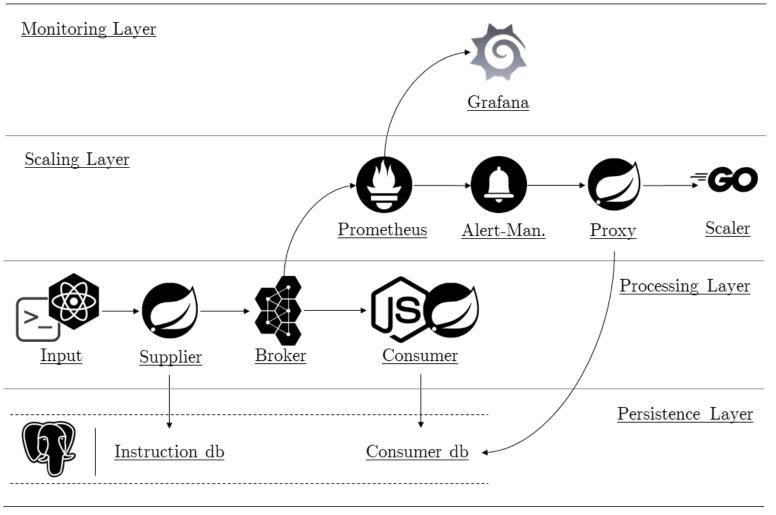
Vorgehensmodell



Quelle: ISO/IEC 25010



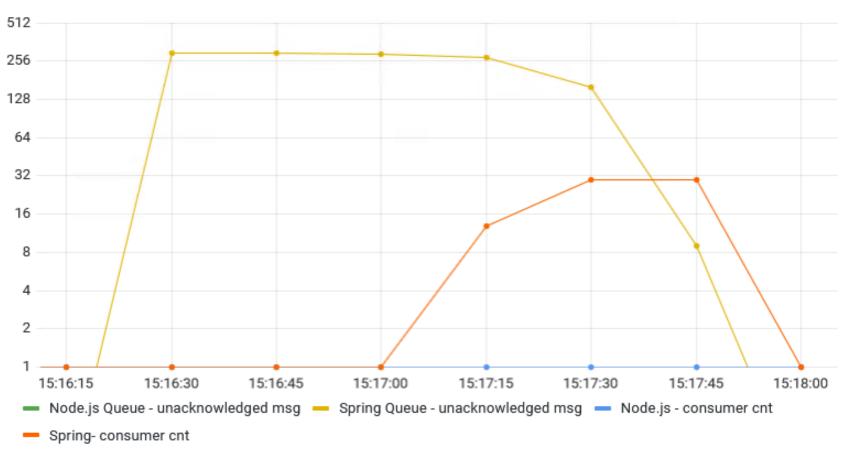
Implementierung des Prototypen





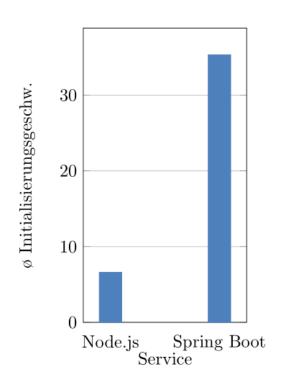
Implementierung des Prototypen

Queue / Consumer Overview

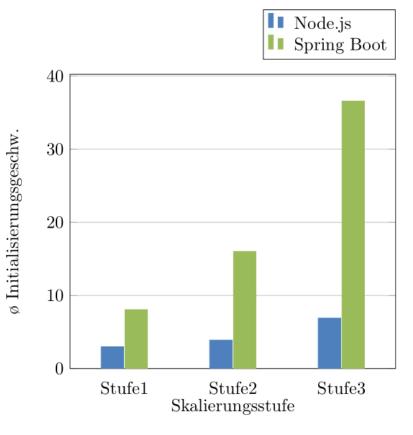




Ergebnisanalyse / Fazit

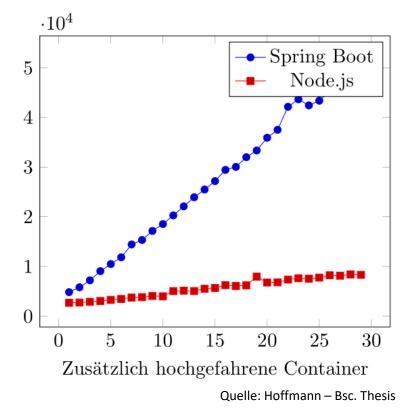


- Node.js: 6,9 Sek.
- Spring: 36,6 Sek.



Stufen ab denen Skalierer neue Instanzen startet

- Stufe 1: 15 Msg. -> 5 Container
- Stufe 2: 30 Msg. -> 10 Container
- Stufe 3: 100 Msg. -> 30 Container



Linearer Anstieg:

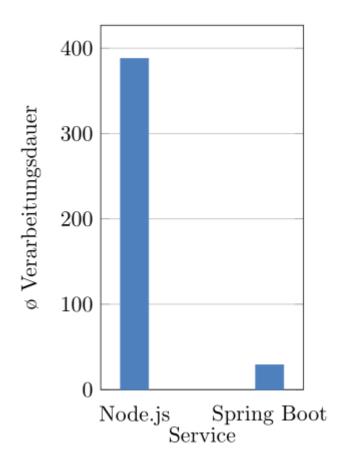
Startzeit

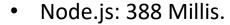
- Node.js: 194 Millis pro Container
- Spring: 1611 Millis pro Container



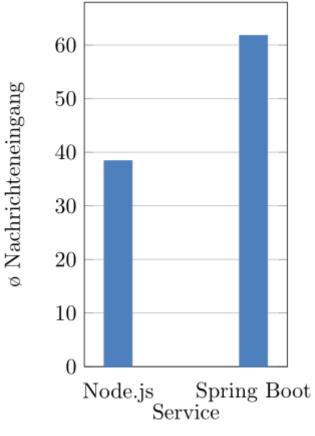
Ergebnisanalyse / Fazit

- Node.js mit besserem Skalierungsverhalten
- Spring Boot mit besserer Verarbeitungsgeschwindigkeit
- Unterschied beim Nachrichteneingang vernachlässigbar





• Spring: 29 Millis.



Quelle: Hoffmann – Bsc. Thesis

Node.js: 38,4 Sek.

• Spring: 61,8 Sek.



Optimierungspotenzial

Docker	Spring			
Ressourcenoptimierung	Spring-Bean - Optimierung der Initialisierungsphase			
Ausführungsreihenfolge				
Design For Failure (chaos monkey etc.)				



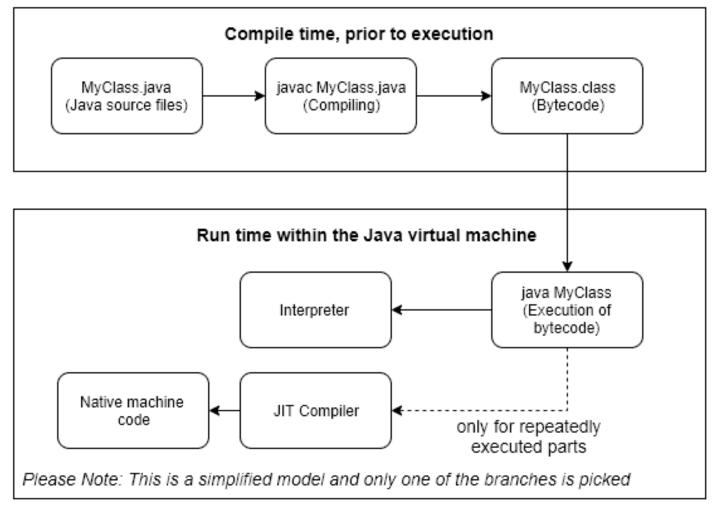


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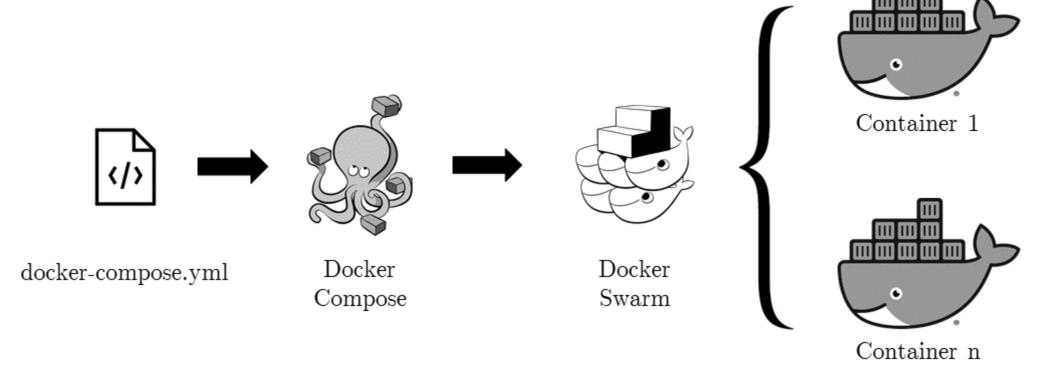
JVM (JIT Compiler)

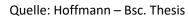


https://rieckpil.de/whatis-graalvm/



Implementierung des Prototypen







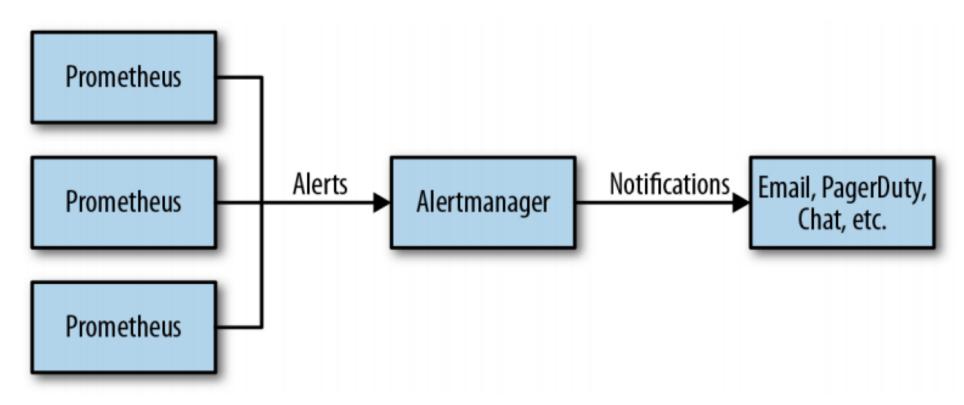
Skalierung - Regelsatz

$\underline{\text{QL3}}$	UP	UP UP		OK		
QB2 < MC	abs(CB0-CB3)	abs(CB1-CB3)	abs(CB2-CB3)	_		
$\mathrm{QL}2$	UP	UP	OK	DOWN		
$QB1 < \overline{MC} \le QB2$	abs(CB0-CB2)	abs(CB1-CB2)	_	abs(CB2-CB3)		
QL1	UP	OK	DOWN	DOWN		
$QB0 < \overline{MC} \le QB1$	abs(CB0-CB1)	_	abs(CB1-CB2)	abs(CB1-CB3)		
QL0	OK	DOWN	DOWN	DOWN		
$MC \leq QB0$	_	abs(CB0-CB1)	abs(CB0-CB2)	abs(CB0-CB3)		
	$\underline{\text{CL0}}$	$\underline{\text{CL1}}$	$\underline{\text{CL2}}$	CL3		
	CB0 == CC	$CB0 < CC \le CB1$	$CB1 < CC \le CB2$	$CB2 < CC \le CB3$		

CB0=1 CB2=10 QB0=15 QB2=100 CC: Container Count CB1=5 CB3=30 QB1=30 MC: Message Count



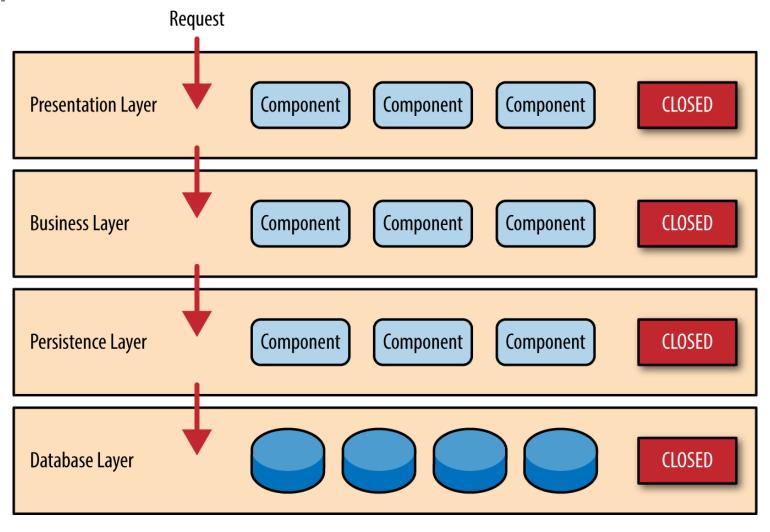
Prometheus / Altermanager



Quelle: Brazil - Prometheus: Up & Running (S. 291)



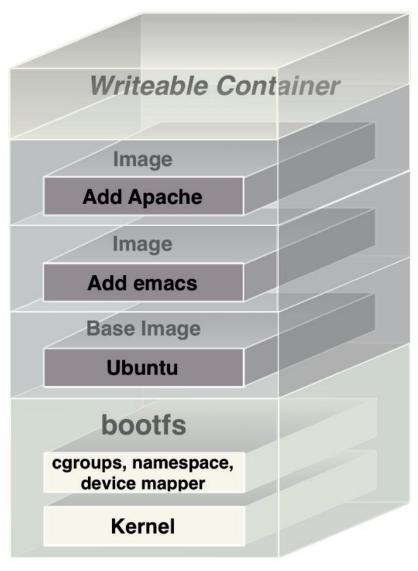
Tier - Modell



Quelle: https://www.oreilly.com/library/view/software-architecture-patterns/9781491971437/ch01.html



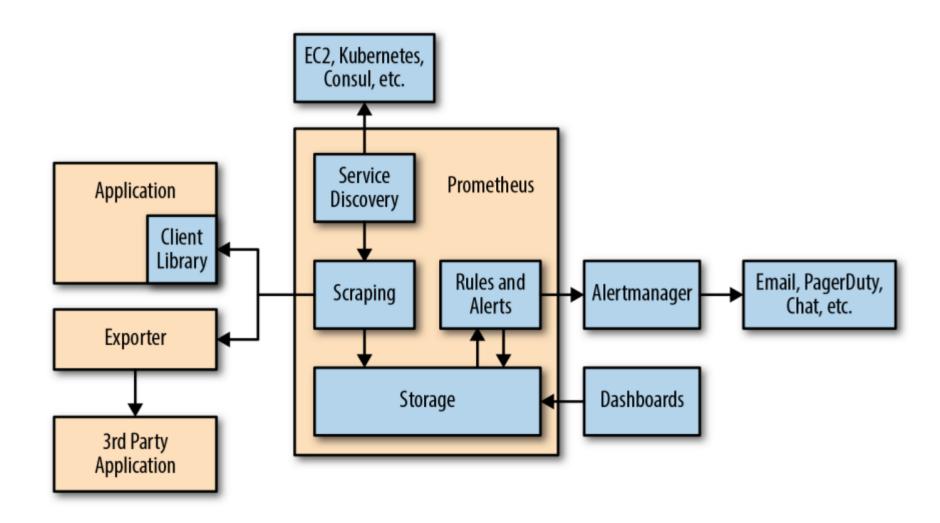
Docker - Aufbau



Quelle: J. Turnbull – The Docker Book (S. 72)

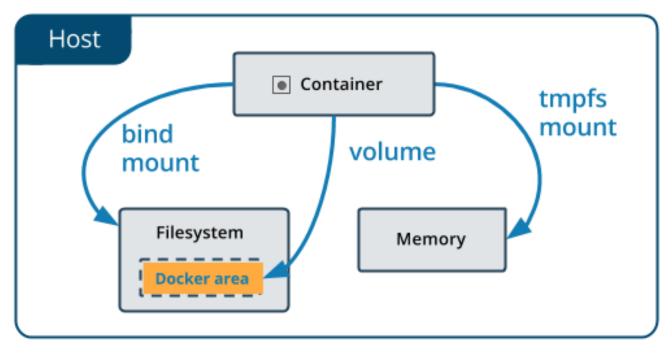


Prometheus - Architecture





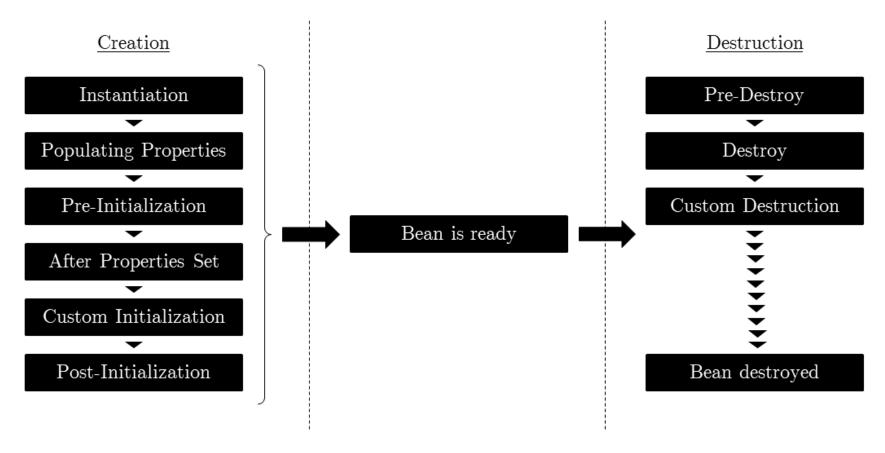
Docker – Types of mounts



Quelle: Docker Documentation - Kapitel /storage/volumes/



Spring Bean - Lifecycle





Agile Testing Quadrants

Business Facing Exploratory Testing Functional Tests Scenarios Examples Usability Testing Story Tests UAT (User Acceptance Testing) Prototypes Alpha / Beta Simulations Supporting Performance and Load Testing Unit Tests Security Testing Component Tests "ility" Testing

Technology Facing

Quelle: Hoffmann – Bsc. Thesis



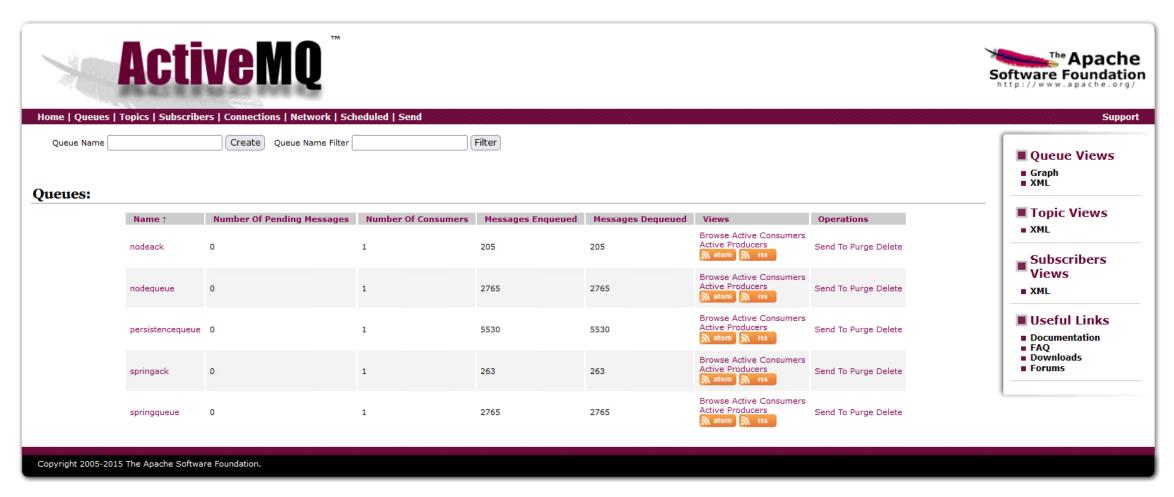
Critique

Implementierung des Prototypen





Activemq - Dashboard





Input UI



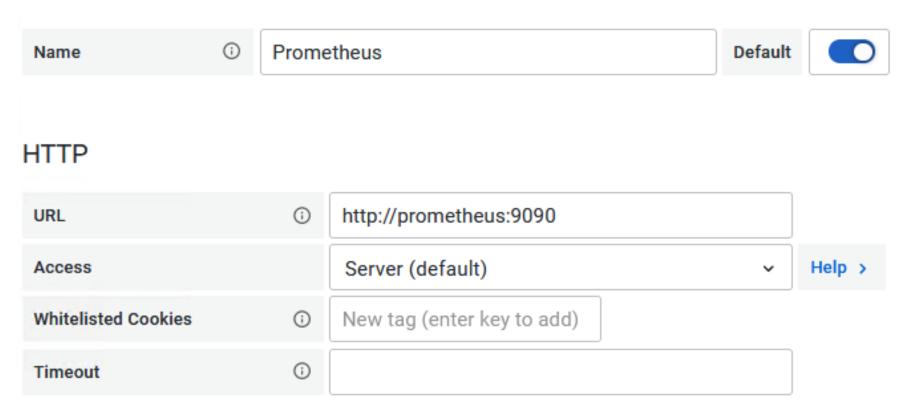


Grafana - PromQL

× 5	spring-queue-siz	ze (Prometheus)	?	C	0	⊕ ∷
М	letrics browser >	<pre>org_apache_activemq_Broker_QueueSize{brokerName="localhost", destinationName="springq destinationType="Queue", instance="activemq:8080", job="services"}</pre>	ueue	",		
Le	egend ①	Spring Queue - unacknow Min step ① Resolution 1/1 ~				
Fo	ormat	Time series Instant Prometheus Exemplars				

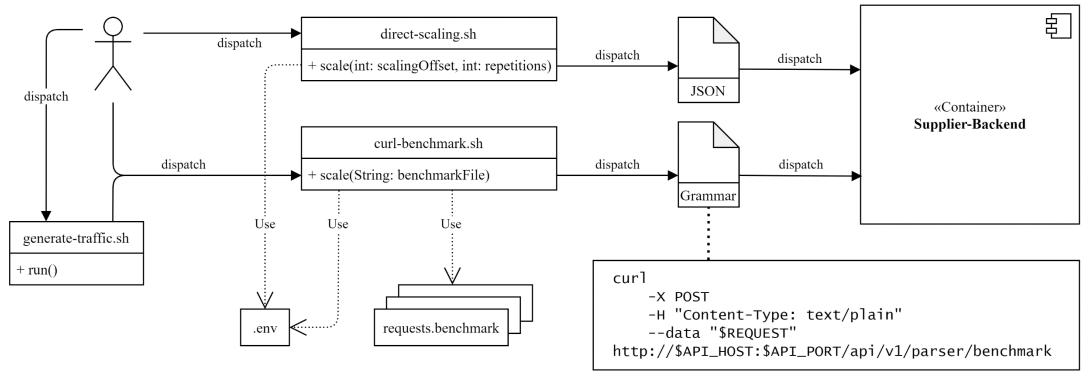


Prometheus - Datasource



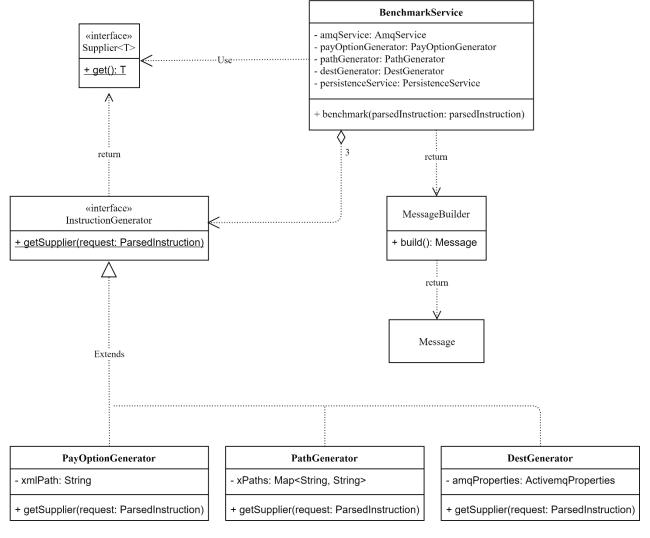


Input - UML



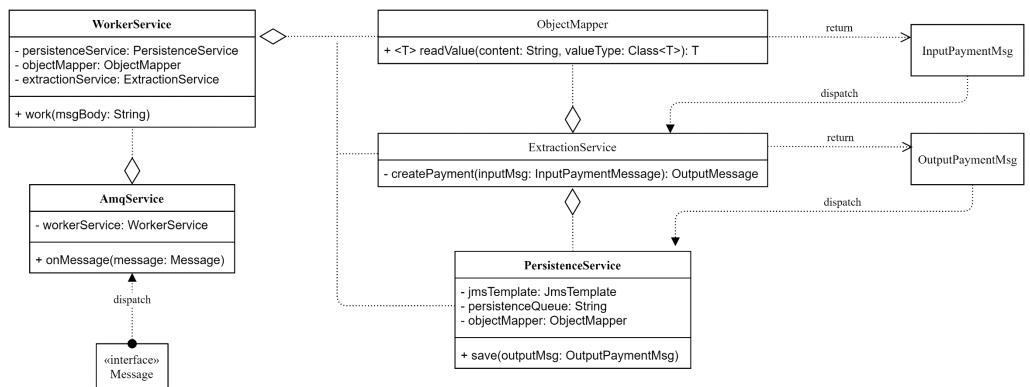


Supplier - UML





Consumer - UML





Scaler Proxy - UML

