2023-07-09 PracticalRemarks 01 Images

July 11, 2023

```
import numpy as np
import scipy
import scipy.io as sciio
import imageio

import matplotlib
import matplotlib.pyplot as plt
import matplotlib.cm as cm

matplotlib.rc('image', interpolation='nearest')
matplotlib.rc('figure',facecolor='white')
matplotlib.rc('image',cmap='viridis')

prop_cycle = plt.rcParams['axes.prop_cycle']
colors = prop_cycle.by_key()['color']

%matplotlib inline
```

1 Displaying images: some practical remarks

- we have already used images quite frequently in this lecture, in particular: color spaces and color maps
- now we discuss a few other technical details

1.1 Axes and alignment

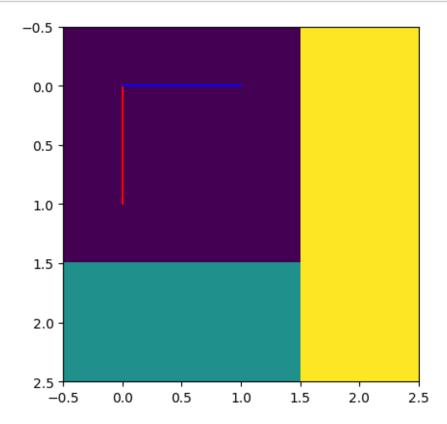
```
[2]: # default order for pixels in an image:
# rows from top to bottom, columns from left to right
# like denoting entries in a matrix

# however: not compatible with standard convention for Cartesian coordinates
```

```
[0.5,0.5,1.0],\
],dtype=np.double)
```

```
[6]: # default conventions in matplotlib: center of pixels at integer coordinates
# rows become y-coordinate, oriented form top to bottom
# columns become x-coordinate

plt.imshow(img)
# show lines on top of this
plt.plot([0,0],[0,1],c="r") # (0,0) to (0,1): vertical
plt.plot([0,1],[0,0],c="b") # (0,0) to (1,0): horizontal
plt.show()
```



now create a more complex example

- goal: visualize image and other plot objects in a joint, consistent coordinate system
- example task:
- visualize ellipse, centered at (p,q)=(0.1,-0.2), with semi axes w=0.5, h=0.3
- and the function

$$f:(x,y)\mapsto \left|\left((x-p)/w\right)^2+\left((y-q)/h\right)^2-1\right|$$

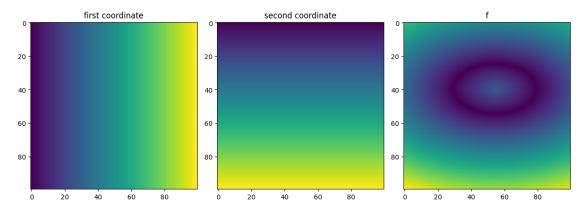
based on that ellipse in the background as image, over the domain $[-1,1]^2$

```
[7]: # many ways to implement this, np.meshgrid is one choice
    nPts1d=100
    x = np.linspace(-1,1,num=nPts1d)
    y = x
    nPts=nPts1d**2
    X, Y = np.meshgrid(x, y)

img=np.abs((((X-0.1)/0.5)**2+((Y+0.2)/0.3)**2)**0.5-1)
```

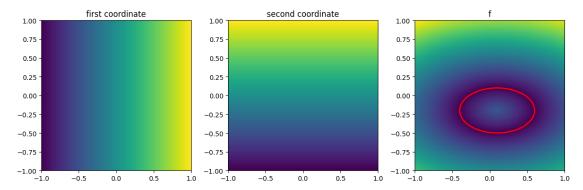
```
[8]: # naive visualization
    fig=plt.figure(figsize=(12,4))
    fig.add_subplot(1,3,1)
    plt.title("first coordinate")
    plt.imshow(X)
    fig.add_subplot(1,3,2)
    plt.title("second coordinate")
    plt.imshow(Y)
    fig.add_subplot(1,3,3)
    plt.title("f")
    plt.imshow(img)

plt.tight_layout()
    plt.show()
    # axis scaling is wrong
    # y-axis is flipped
```



```
[9]: # now squeeze image into proper region of coordinate system, flip y-axis
# extent: l,r,b,t
# origin="lower" flips orientation of Y-axis

fig=plt.figure(figsize=(12,4))
fig.add_subplot(1,3,1)
```

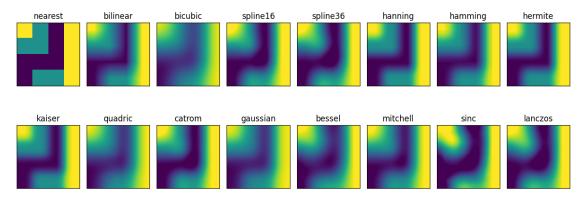


- depending on conventions and implementation: sometimes also a transpose is necessary
- bottom line: whenever the orientation / alignment of an image is imporant, be sure to get it right
- verify with simple test images

1.2 Interpolation mode: upsampling of small images

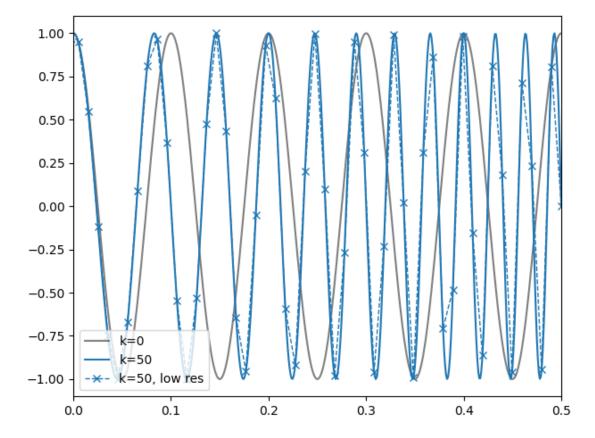
1.2.1 Small example

```
[0.0,0.0,0.0,1.0],\
[0.0,0.5,0.5,1.0],\
],dtype=np.double)
```



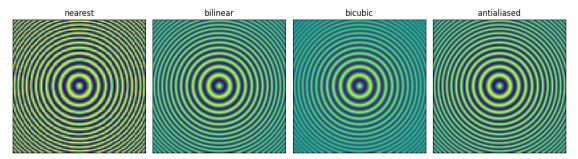
1.2.2 More complex example

```
k = 50
def f(r,f0,k):
    return np.cos(2*np.pi * (f0 * r + 0.5*k * r**2))
img = f(R,f0,k)
```



```
ax.imshow(img, interpolation=interp_method, cmap='viridis')
ax.set_title(str(interp_method))

plt.tight_layout()
plt.show()
```



in practice: usually only need nearest, bilinear and bicubic * nearest is most transparent * bi-linear is simplest continuous choice * bi-cubic is simplest differentiable choice

[]: