Course: Programming Fundamentals – ENSF 337

Lab #: Lab 3

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Lab Section: B01

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Exercise C: Problem Solving

```
/*
 *  lab3exe_C.c
 *  ENSF 337 Fall 2018 lab3 Exercise C
 *  Completed By: Derek Braun, 30040032
 *  Section: B01
 *
 *  In this program the implementatiom of function pascal_trangle is missing.
 *  Studtent must complete this function.
 */

#include <stdio.h>
#include <stdlib.h>

void pascal_triangle(int n);
/* REQUIRES: n > 0 and n <= 20
 PROMISES: displays a pascal_triangle. the first 5 line of the function's output
 should have the following format:
 row 0:  1
 row 1:  1   1
 row 2:  1   2   1
 row 3:  1   3   3   1
 row 4:  1   4   6   4   1
 */

int main() {
   int nrow;
   // These are ALL of the variables you need!
   printf("Enter the number of rows (Max 20): ");
   scanf("%d", &nrow);
   if(nrow <= 0 || nrow > 20) {
      printf("Error: the maximum number of rows can be 20.\n");
      exit(1);
   }

   pascal_triangle(nrow);
   return 0;
}

void pascal_triangle(int n) {
   int row = 0;
         int index = 0;
         int print_ind = 0;
```

```
	int previous[20] = {1};
	int current[20] = {0};

	while(row < n){
		while(index <= row){
			if(index == row || index == 0){
				current[index] = 1;
			}
			else{
				current[index] = previous[index-1] + previous[index];
			}
			index++;
		}
		index  = 0;
		printf("\nRow %d:\t", row);
		while(current[print_ind]){
			printf("\t%d", current[print_ind]);
			previous[print_ind] = current[print_ind];
			print_ind++;
		}
		print_ind = 0;
		printf("\n");
		row++;
	}
}
```

Output:

```
Enter the number of rows (Max 20): 9
Row 0:	1

Row 1:	1	1

Row 2:	1	2	1

Row 3:	1	3	3	1

Row 4:	1	4	6	4	1

Row 5:	1	5	10	10	5	1

Row 6:	1	6	15	20	15	6	1

Row 7:	1	7	21	35	35	21	7	1

Row 8:	1	8	28	56	70	56	28	8	1
```

Exercise D: Writing functions that work with arrays

```
/* lab3exe_D.c
 * ENSF 337 Fall 2018, Lab 3 Exercise D
 * Completed By: Derek Braun, 30040032
 * Section: B01
 */

#include <stdio.h>
#include <string.h>

int substring(const char *s1, const char *s2);
/* REQUIRES
 * s1 and s2 are valid C-string terminated with '\0';
 * PROMISES
 * returns one if s2 is a substring of s1). Otherwise returns zero.
 */

void select_negatives(const int *source, int n_source,
                      int* negatives_only, int* number_of_negatives);
/* REQUIRES
 *   n_source >= 0.
 *   Elements source[0], source[1], ..., source[n_source - 1] exist.
 *   Elements negatives_only[0], negatives_only[1], ..., negatives_only[n_source - 1] exist.
 * PROMISES
 *   number_of_negatives == number of negative values in source[0], ..., source[n_source - 1].
 *   negatives_only[0], ..., negatives_only[number_of_negatives - 1] contain those negative values, in
 *   the same order as in the source array.                          */

int main(void)
{
   char s[] = "Knock knock! Who's there?";
   int a[] = { -10, 9, -17, 0, -15 };
   int size_a;
   int i;
   int negative[5];
   int n_negative;

   size_a = sizeof(a) / sizeof(a[0]);

   printf("a has %d elements:", size_a);
   for (i = 0; i < size_a; i++)
      printf("  %d", a[i]);
   printf("\n");
   select_negatives(a, size_a, negative, &n_negative);
   printf("\nnegative elements from array a are as follows:");
   for (i = 0; i < n_negative; i++)
      printf("  %d", negative[i]);
   printf("\n");

   printf("\nNow testing substring function....\n");
```

```
    printf("Answer must be 1. substring function returned: %d\n" , substring(s, "Who"));
    printf("Answer must be 0. substring function returned: %d\n" , substring(s, "knowk"));
    printf("Answer must be 1. substring function returned: %d\n" , substring(s, "knock"));
    printf("Answer must be 0. substring function returned: %d\n" , substring(s, ""));
    printf("Answer must be 1. substring function returned: %d\n" , substring(s, "ck! Who's"));
    printf("Answer must be 0. substring function returned: %d\n" , substring(s, "ck!Who's"));
    return 0;
}

int substring(const char *s1, const char* s2)
{
    int index = 0;
        int condition = 1;

        while(s1[index]){
            if(s1[index] == s2[0]){
                for(int i = 0; s2[i]; i++){
                    if(s2[i] != s1[index + i]){
                        condition = 0;
                    }
                }
                if(condition == 1){
                    return 1;
                }
                condition = 1;
            }
            index++;
        }

    return 0;
}

void select_negatives(const int *source, int n_source,
                int* negatives_only, int* number_of_negatives)
{
    int i = 0;
        int neg_ind = 0;
        while(i < n_source){
            if(source[i] < 0){
                negatives_only[neg_ind] = source[i];
                neg_ind++;
            }
            i++;
        }
    *number_of_negatives = neg_ind;

    return;
}
```

Output:

```
a has 5 elements:  -10  9  -17  0  -15

negative elements from array a are as follows:  -10  -17  -15

Now testing substring function....
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0
Answer must be 1. substring function returned: 1
Answer must be 0. substring function returned: 0
```

Exercise E: More Practice with Strings

```
/* File: palindrome.c
 *  ENSF 337 - Fall 2018
 *  Exercise E - Lab 3
 *  Completed By: Derek Braun, 30040032
 *  Section: B01
 *  Abstract: The program receives a string (one or more words) and indicates
 *  if the string is a palindrome or not. Plaindrome is a phrase that spells the
 *  same from both ends
 */

#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define SIZE 100


/* function prototypes*/
int is_palindrome (const char *str);
/* REQUIRES: str is pointer to a valid C string.
 * PROMISES: the return value is 1 if the string a is palindrome.*/


void strip_out(char *str);
/* REQUIRES: str points to a valid C string terminated with '\0'.
 * PROMISES: strips out any non-alphanumerical characters in str*/

int main(void)
{
```

```
   int p =0;
   char str[SIZE], temp[SIZE];

   fgets(str, SIZE, stdin);

   /* Remove end-of-line character if there is one in str.*/
   if (str[strlen(str) - 1] == '\n')
      str[strlen(str) - 1] = '\0';

   strcpy(temp,str);

   /* This loop is infinite if the string "done" never appears in the
    * input.  That's a bit dangerous, but OK in a test harness where
    * the programmer is controlling the input. */

   while(strcmp(str, "done") !=0) /* Keep looping unless str matches "done". */
   {

#if 1
      strip_out(str);

      p = is_palindrome(str);
#endif

      if(!p)
         printf("\n \"%s\" is not a palindrome.\n", temp);
      else
         printf("\n \"%s\" is a palindrome.\n", temp);

      fgets(str, SIZE, stdin);

      /* Remove end-of-line character if there is one in str.*/
      if(str[strlen(str) - 1] == '\n')
         str[strlen(str) - 1]= '\0';
      strcpy(temp, str);
   }

   return 0;
}

void strip_out(char *str){
         int index = 0;
         while(index < strlen(str)){
                  while(!isalnum(str[index]) && index < strlen(str)){
                           for(int i = 0; i < strlen(str)-index; i++){
                                    str[index+i] = str[index+i+1];
                           }
                  }
                  index++;
```

```
        }
}

int is_palindrome(const char *str){
        int index = 0;
        int condition = 1;
        while(index < strlen(str)){
                if(tolower(str[index]) != tolower(str[strlen(str)-1-index])){
                        condition = 0;
                }
                index++;
        }
        return condition;
}
```

Output:

```
Draw nine men $$ inward.
 "Draw nine men $$ inward." is a palindrome.

Eva, Can I stab *Bats in a Cave?
 "Eva, Can I Stab *Bats In A Cave?" is a palindrome.

A Santa Lived As a Devil At NASA.
 "A Santa Lived As a Devil At NASA." is a palindrome.

Palindrome &&?
 "Palindrome &&?" is not a palindrome.

done
```