Setting up our ROS2 "workspace"

 ROS2 workspaces are typically created in the Users home directory(folder). Within the "workspaces" folder a project folder is created. Typically named after the Robot being worked on (eg my_robot_ws).

> mkdir ~/workspaces cd ~/workspaces mkdir my_robot_ws

2. Create a "src" folder that will be the "root" of all the packages for the "my_robot_ws" project. NB: packages cannot be nested within each other!

cd my_robot_ws
mkdir src

3. All the ROS2 packages for the project, "my_robot_ws", will be created in folder ~/workspaces/my_robot_ws/src. This is performed using the ROS2 package creation command as follows:

ros2 pkg create hri_stt.pkg --build-type ament_cmake

4. A description of the package is written to the screen. Navigate into the newly created package folder:

cd hri_stt.pkg

5. Within this package folder there will be 2 new folders and two new files:

Folders: include & src

Files: CMakeLists.txt & package.xml

6. Now create a "scripts" folder for our Python3 code. This will then give us 3 folders within the folder: ~/workspaces/my_robot_ws/src Also create a launch folder which will later contain our launch files.

mkdir scripts mkdir launch

7. Add an empty file to the scripts folder

cd scripts
touch __init__.py

The purpose of the "__init__.py" file is to mark the **scripts** folder as a Python Package folder. This is then referenced by the CMakeList.txt file

8. We can now build our workspace using the ROS2 "colcon" build tool. Navigate to the "my_robot_ws" workspace.

cd ~/workspaces/my_robot_ws

colcon build

This should report "package successfully built" and list the files in the current folder: ~/workspaces/my_robot_ws.

- 9. There should now be 3 additional folders making 4 in total with the existing **src** folder. New folders are: *build, install & log*
- 10. Now to include our package in the current terminal environment execute: **source** install/setup.bash
- 11. Now check the terminal session is aware of our newly created ROS2 package being, hri_stt.pkg, by listing the packages:

```
ros2 pkg list
OR to filter package list:
    ros2 pkg list | grep -i hri_stt.pkg
```

Adding our Python code to our Package

1. Copy your Python modules to the scripts folder in our package:

```
cd ~/workspaces/my_robot_ws/src/hri_stt.pkg/scripts
cp <yourPython files>.py .
```

for this example, the python files are stt.py and listen.py

2. Update package.xml

Unlike ROS1 we need to update the package.xml file as shown in Figure 1. All lines not highlighted are generated in the **colcon build** process.

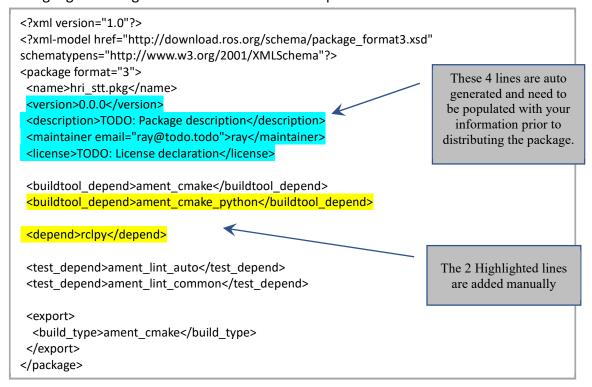


Figure 1 - package.xml file

3. Update CMakeLists.txt file

Unlike ROS1 we also need to update the CMakeLists.txt file as shown in Figure 2. All lines not highlighted are generated in the **colcon build** process.

```
cmake minimum required(VERSION 3.5)
project(hri_stt.pkg)
# Default to C99
if(NOT CMAKE C STANDARD)
set(CMAKE_C_STANDARD 99)
endif()
# Default to C++14
if(NOT CMAKE CXX STANDARD)
set(CMAKE CXX STANDARD 14)
endif()
if(CMAKE_COMPILER_IS_GNUCXX OR CMAKE_CXX_COMPILER_ID MATCHES "Clang")
 add_compile_options(-Wall -Wextra -Wpedantic)
endif()
                                                                 The 7 Highlighted lines -
# find dependencies
                                                                 added manually.
find_package(ament_cmake REQUIRED)
find package(ament cmake python REQUIRED)
                                                                 All python code must be
                                                                 referenced here in the
find_package(rclpy REQUIRED)
                                                                 PROGRAMS section.
ament_python_install_package(scripts/)
install(PROGRAMS
scripts/stt_v2.py
scripts/listen.py
DESTINATION lib/${PROJECT NAME}
                                                                These 3 lines are all that is
                                                                necessary when using any
                                                                number of launch files -
                                                                added manually.
install (DIRECTORY
 launch
 DESTINATION share/${PROJECT_NAME}/
if(BUILD TESTING)
 find_package(ament_lint_auto REQUIRED)
 # the following line skips the linter which checks for copyrights
 # uncomment the line when a copyright and license is not present in all source files
 #set(ament_cmake_copyright_FOUND TRUE)
 # the following line skips cpplint (only works in a git repo)
 # uncomment the line when this package is not in a git repo
 #set(ament cmake cpplint FOUND TRUE)
 ament_lint_auto_find_test_dependencies()
endif()
ament_package()
```

Figure 2 - CMakeLists.txt file

4. ROS2 Parameters

In ROS2 the parameters are attributes of the ROS2 node. They can be declared with default values in the __init__ of the node class. These can be overwritten in the launch file.

5. ROS2 Launch files

```
Launch files must follow the following format: <your_launch_name>.launch.py
```

And be stored in:

```
~/workspaces/my robot ws/src/hri stt.pkg/launch
```

In ROS2 the launch files are written in python3. The file in Figure 3 shows a single node with ROS2 parameters defined. The LaunchDescription can contain many nodes to be launch at the same time, as the ld variable is a python list.

```
# Name: sst.launch.py
# Author: Derek Ripper
# Date : 12 Jan 2022
# Purpose: To launch Speech to text node
from launch
                   import LaunchDescription
from launch ros.actions import Node
from launch.actions
                   import ExecuteProcess
def generate launch description():
  ld = LaunchDescription ([
   Node(
   package ="hri stt pkg",
   executable ="stt v2.py",
           ="stt_node", #Takes priorty over node name in package code
   output ="screen",
   emulate tty = True,
   parameters =[
    {"SR SPEECH ENGINE" : "google"},
    {"SR_ENERGY_THRESHOLD": 300 },
    {"SR PAUSE THRESHOLD" : 1.01 },
   ])
  1)
  return ld
```

Figure 3- Typical launch.py file

The node can then be run by:

```
ros2 launch hri stt.pkg stt.launch.py
```