# **SUMMARY**

Coming from a career in entertainment, marketing, and social media, I found myself constantly pulled toward the technical aspects of those fields, leading to the decision to pursue life as a programmer. As a passionate problem-solver, my love of puzzles and aptitude for design are maximized through web development.

## **EMPLOYMENT**

#### **Quad Analytix**

Software Engineer · Apr 2016 to Current · San Mateo, CA Express, Node.js, AngularJS, React, MongoDB

#### Crux Systems

Full Stack Web Developer · Mar 2015 to Apr 2016 · Burlingame, CA

### **Native Cloud Systems**

Intern · Mar 2014 to Jul 2014 · Petaluma, CA

## **EDUCATION**

Dev Bootcamp Full Stack Web Developer 2015

## **SKILLS**

Ruby, Ruby on Rails, Rspec, JavaScript, AngularJS, Node.js, Express, MongoDB, React, Bootstrap, CSS3, HTML5

## **PROJECTS**

### Lunar Slingshot

A space game inspired by MIT's "Spacewar!". Built in Ruby using Gosu.

Code: https://github.com/iMears/lunar\_slingshot | YouTube: http://youtu.be/4hUEbOHJpps

# **Ruby Robot**

WiFi-enabled Parallax Boe-Bot controlled via SSH through a Raspberry Pi and Arduino.

Code: https://github.com/iMears/ruby-robot | Youtube: http://youtu.be/hjyZFEwoLpo

#### Bite Me

A kitchen helper app that makes cooking from a recipe a hands-free experience through a Sirilike voice interface called Caesar. Built on the MEAN stack (MongoDB, Express, AngularJS, Node.js) and accessible as a web app and as a native iOS and Android app.

Code: https://github.com/iMears/bite-me | YouTube: https://youtu.be/bGCexMQNw4I

### Job Huntr

The simple and visual way to organize the job hunting process. Built in 10 days with Rails using jQuery and Bootstrap.

Code: https://github.com/iMears/job\_huntr | Hosted at: http://jobhuntr.herokuapp.com/