DEREK C. HUA

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EMPLOYMENT

Teaching Assistant University of Florida Spring 2016 – Present

- Course: Programming Fundamentals I
- Held office hours and led programming lab sections.
- Allocated 10+ hours per week.

Peer Tutor University of Florida Fall 2015 – Present

- Location: UF CISE Academic Tutoring Center
- Assisted students with core CS curriculum.
- Allocated 15+ hours per week.

Software Engineer, Intern

MathWorks

Summer 2015

- Developed web application that explores the evolution of Maven-based project and their dependencies over time. –
- Built Java RESTful API and Angular front-end.
- Wrote processes that write meta-data from Maven repository to Neo4J database.
- Implemented and configured interactive, dynamic data visualizations using D3 to easily convey information.
- Built Python program that determines outdated technical support articles through clustering and natural language processing. –
- Used NLTK and implemented tf-idf (term frequency inverse document frequency).

Teaching Assistant

University of Florida

Spring 2015

- Course: Information Systems and Database
- Assisted professor with exams and homework.
- Assisted students with core concepts of relational databases.
- Allocated 10+ hours per week.

EDUCATION

Gainesville, FL University of Florida

Fall 2012 – Spring 2016

- Bachelors of Science in Computer Science (College of Engineering).
- Graduated 5/1/16 Magna Cum Laude with 3.7 GPA.

TECHNICAL EXPERIENCE

Projects

- Howdiy (Present) Developing a "How to DIY" mobile app, which allows users to view, create, and post DIY guides. Uses Ionic front-end framework and Node/Express.
- **Doodle Inspector** (2016) Mobile drawing game for a hackathon (won 5th place). Gives user objects to draw and uses web sockets and Clarifai to pair players and judge doodles.
- KornShell (2015) Built command interpreter for a ksh-like command language in C.
- **UFBands** (2015) Developed a web application with the MEAN stack, that handles the daily logistics of the University of Florida Bands, such as applications, sheet musics, and rosters.

Languages and Technologies

- Java; JavaScript; Python; C++; C; SQL; HTML; CSS
- Unix, Git, Perforce