

## Radiance Conversion From $W/(cm^2 \text{ sr } cm^{-1})$ to $W/(cm^2 \text{ sr } \mu m)$

Under certain circumstances, MODTRAN outputs at-sensor radiances in units of  $W/(cm^2 \text{ sr } cm^{-1})$ . The use of  $cm^{-1}$  traces back to the fields of chemistry and spectroscopy. Generally, the remote sensing community writes radiance in units of  $W/(cm^2 \text{ sr } \mu m)$ . The conversion is not simply multiplying by  $10^4$  to go from  $cm$  to  $\mu m$ . What is really meant by the units on the radiance is

$$L(\nu) = \frac{\text{Watts}}{(\Delta \text{Area})(\Delta \text{Angle})(\Delta \text{wavenumber bin})}$$

or

$$L(\nu) = \frac{W}{(\Delta A)(\Delta \phi)(\Delta \nu)}.$$

When converting to  $L(\lambda)$  in  $W/(cm^2 \text{ sr } \mu m)$  we wish to get

$$L(\lambda) = \frac{\text{Watts}}{(\Delta \text{Area})(\Delta \text{Angle})(\Delta \text{wavelength bin})}$$

or

$$L(\lambda) = \frac{W}{(\Delta A)(\Delta \phi)(\Delta \lambda)}.$$

So what is required is the relationship between  $\Delta \nu$  and  $\Delta \lambda$ .

The first step is to convert the wavenumber to  $\mu m^{-1}$  by  $10^4 \frac{\mu m}{cm}$ :

$$L(\nu) \left[ \frac{W}{(cm^2 sr \mu m^{-1})} \right] = L(\nu) \left[ \frac{W}{(cm^2 sr cm^{-1})} \times 10^4 \right].$$

Now, the definition of the wavenumber,  $\nu$ , is

$$\nu [\mu m^{-1}] = \frac{1}{\lambda [\mu m]}.$$

This provides us with the relationship between  $\Delta \nu$  and  $\Delta \lambda$ . Take the derivative of  $\nu$  with respect to  $\lambda$ :

$$\frac{d\nu}{d\lambda} = \frac{-1}{\lambda^2}.$$

In this case, the negative sign in the derivative indicates that increasing wavenumbers correspond to decreasing wavelengths. It can be ignored for the rest of this exercise. Similarly, we can write

$$\frac{d\lambda}{d\nu} = \frac{1}{\nu^2}.$$

Note that the wavenumber  $\nu$  above must now be in  $\mu m^{-1}$ . Now we make the (good) approximation

$$\frac{d\lambda}{d\nu} = \frac{\Delta \lambda}{\Delta \nu}$$

to give us the relationship for the conversion:

$$\begin{aligned} L(\lambda) &= \frac{W}{(\Delta A)(\Delta \phi)(\Delta \nu) \times \frac{\Delta \lambda}{\Delta \nu}} \\ &= L(\nu) \times \frac{\Delta \lambda}{\Delta \nu}^{-1} \\ &= L(\nu) \times \nu^2. \end{aligned}$$

So, the radiance per unit wavelength is dependent on not only the radiance per unit wavenumber, but also *the wavenumber itself*.