

```
...
13(217): struct max7310_s {
    ...
19(314):     uint8_t direction;
20(337):     uint8_t polarity;
21(359):     uint8_t status;
    ...
25(448): };
26(451):
27(452): void max7310_reset(i2c_slave *i2c)
28(487): {
29(489):     struct max7310_s *s = (struct max7310_s *) i2c;
    ...
31(571):     s->direction = 0xff;
32(596):     s->polarity = 0xf0;
33(620):     s->status = 0xff;
    ...
35(665): }
```

