# Lecture 3: Linear Classifiers

### Reminder: Assignment 1

- Due Friday 9/11, 11:59pm EST
- If you enroll late, you get a free extension for A1:
  - due\_date = latest\_day(original\_due\_date, your\_enroll\_date + 10 days)
- Make sure you submit the right .py file!
  - Make sure to manually save the .py file in Colab
  - After you download the .zip file, check that the .py file is correct

#### Office Hours

- Check Google Calendar (link also on website):
   https://calendar.google.com/calendar/b/0?cid=dW1pY2guZWR1X2cxMXJnNnZxNmd2YWNqOWRhZDRxOHVvZHNvQGdyb3VwLmNhbGVuZGFyLmdvb2dsZS5jb20
- Office hours may shift a bit from week to week (especially mine) check Google Calendar for up-to-date info
- We'll use Calendly to schedule 15-minute 1:1 or small group meetings; you'll find sign-up links in the event for each OH
- Try to sign up 30 minutes in advance
- Use your umich.edu email to sign up we will skip meetings from other domains
- We may also experiment with shared Zoom room office hours again check Google Calendar for details on how each OH will be scheduled

### Piazza Code Etiquette

- Bad question: Don't ask this:
  - "My code isn't working. I don't know what's wrong. Here's my code:" [copy-paste large chunk of code]
  - This is unfair to GSIs their job is to teach you, not debug your code
  - We reserve the right not to answer these kinds of questions

#### Good question:

- "My code isn't working. By trying X, I pinpointed the problem to these  $^{\sim}10$  lines. I thought the problem was Y, so I tried changing it to  $Z_1$  and  $Z_2$ , but I'm still getting the same problem. Can you help?"
- Only post short snippets of code, no more than ~20 lines
- Ask a specific, concrete question
- You must explain what you've done so far to solve the problem
- Read StackOverflow guidelines on asking good questions: https://stackoverflow.com/help/how-to-ask

## Last time: Image Classification

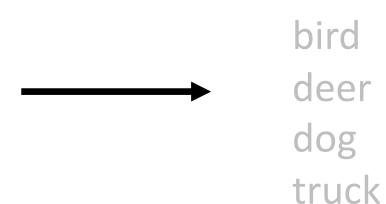
Input: image



This image by Nikita is licensed under CC-BY 2.0

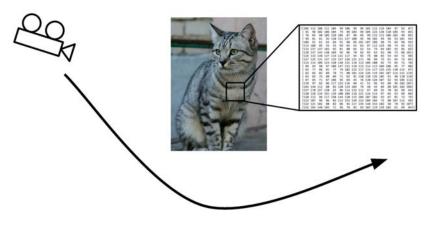
**Output**: Assign image to one of a fixed set of categories

cat



## Last Time: Challenges of Recognition

#### Viewpoint



#### Illumination



This image is CCO 1.0 public domain

#### **Deformation**



<u>This image</u> by <u>Umberto Salvagnin</u> is licensed under <u>CC-BY 2.0</u>

#### Occlusion



<u>This image</u> by <u>ionsson</u> is licensed under <u>CC-BY 2.0</u>

#### Clutter



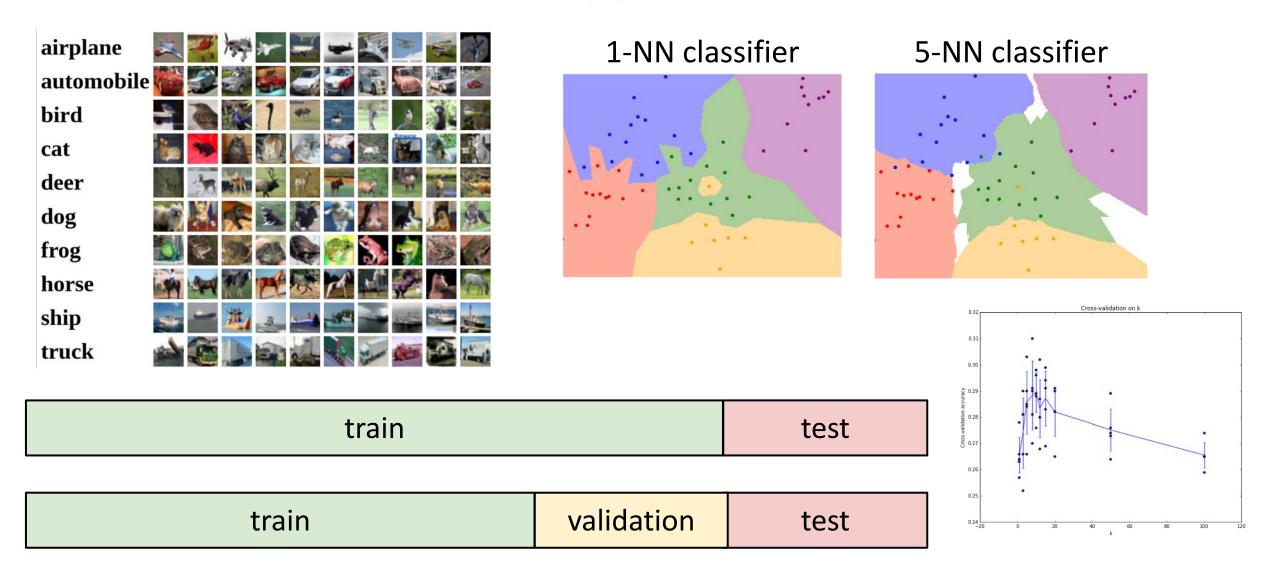
This image is CC0 1.0 public domain

#### **Intraclass Variation**



 $\underline{\text{This image}} \text{ is } \underline{\text{CC0 1.0}} \text{ public domain}$ 

# Last time: Data-Drive Approach, kNN



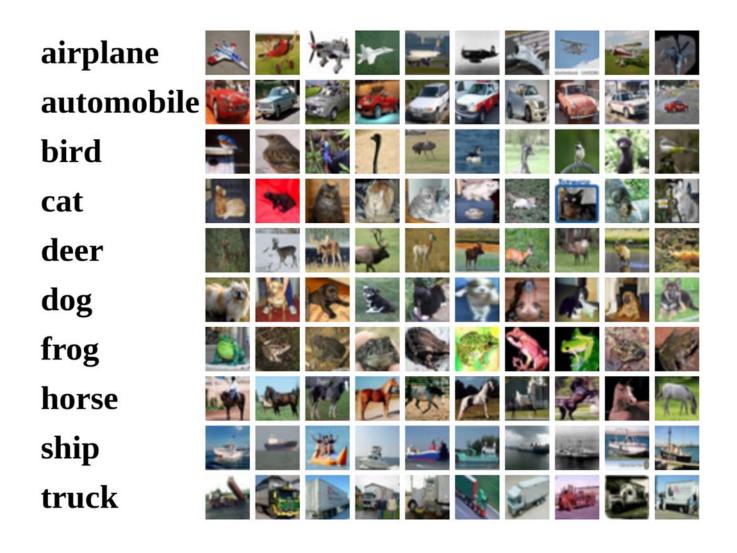
# Today: Linear Classifiers

#### **Neural Network**



This image is CC0 1.0 public domain

#### Recall CIFAR10



**50,000** training images each image is **32x32x3** 

**10,000** test images.

### Parametric Approach

#### **Image**



**10** numbers giving class scores

W parameters or weights

### Parametric Approach: Linear Classifier

Image f(x,W) = Wx



Array of **32x32x3** numbers (3072 numbers total)

**10** numbers giving class scores

W parameters or weights

# Parametric Approach: Linear Classifier (3072,)

**Image** 



f(x,W) = Wx(10,) (10,3072)

f(x,W)

**10** numbers giving class scores

Array of **32x32x3** numbers (3072 numbers total)

W parameters or weights

# Parametric Approach: Linear Classifier

(3072,)**Image** (10, 3072)

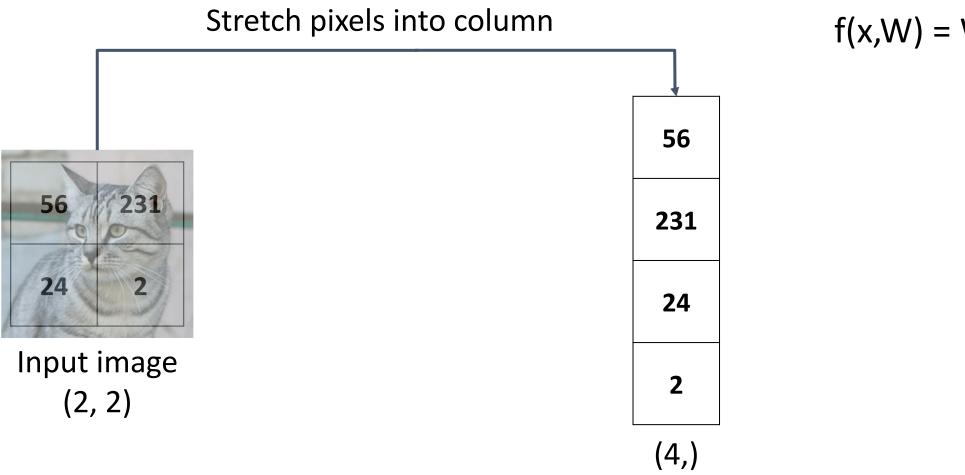
Array of 32x32x3 numbers (3072 numbers total)

**10** numbers giving class scores

parameters or weights

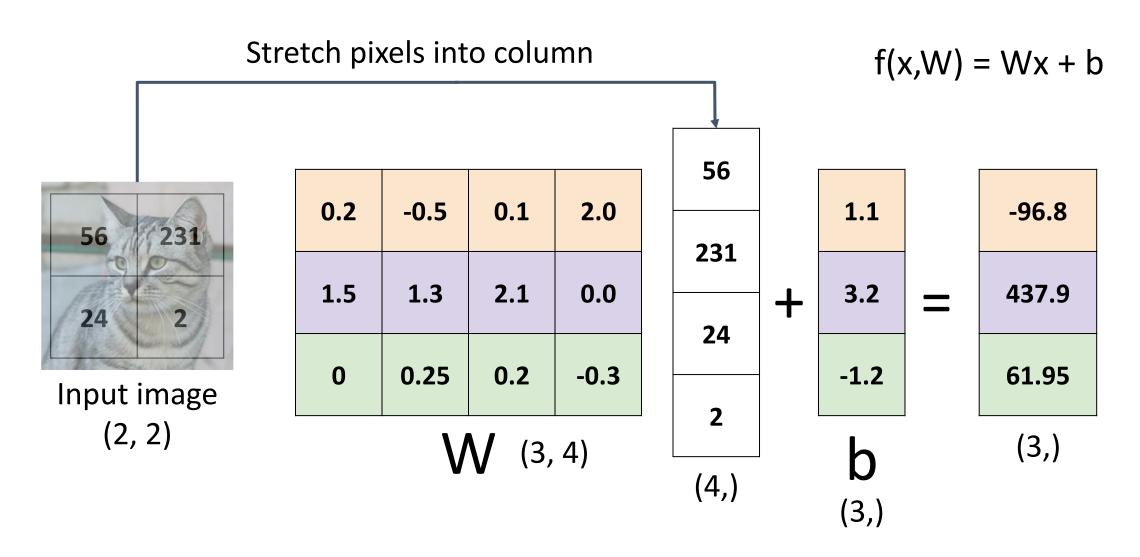
f(x, W)

# Example for 2x2 image, 3 classes (cat/dog/ship)

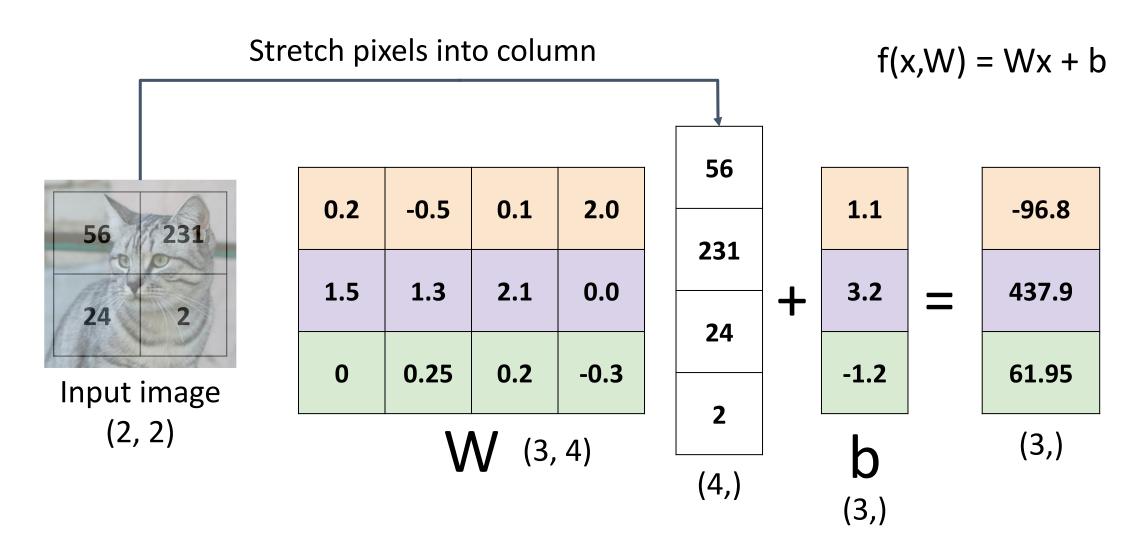


f(x,W) = Wx + b

# Example for 2x2 image, 3 classes (cat/dog/ship)



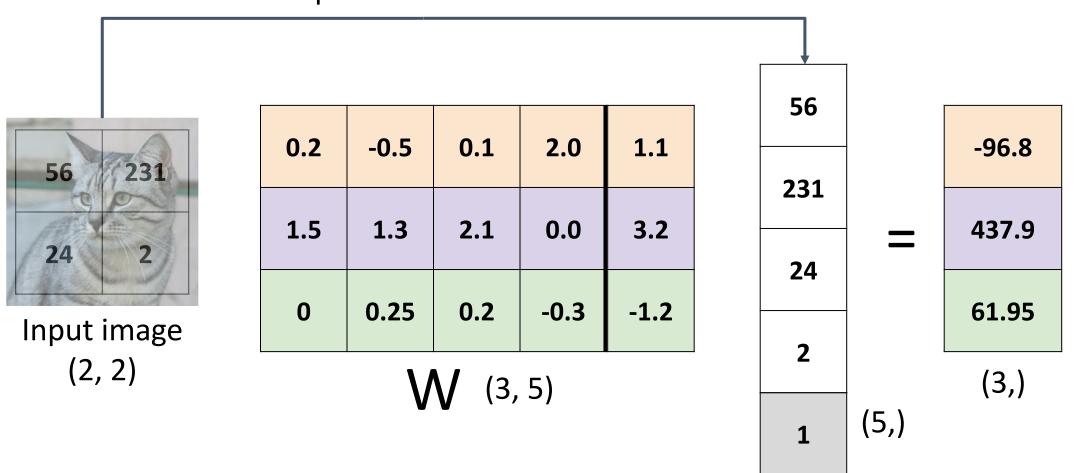
# Linear Classifier: Algebraic Viewpoint



#### Linear Classifier: Bias Trick

Add extra one to data vector; bias is absorbed into last column of weight matrix

Stretch pixels into column



#### Linear Classifier: Predictions are Linear!

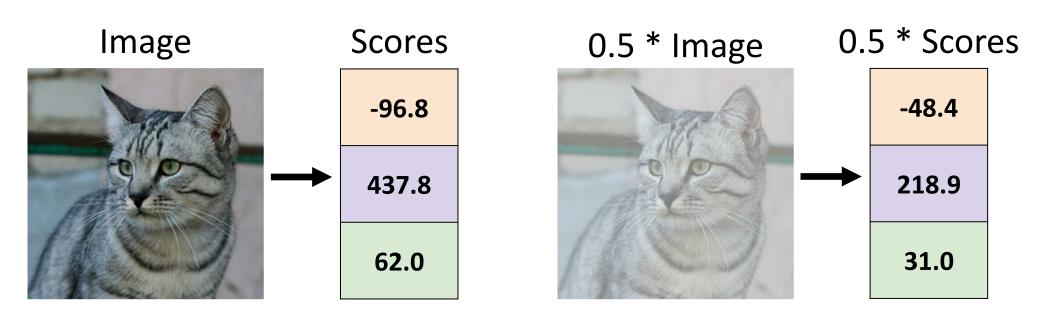
$$f(x, W) = Wx$$
 (ignore bias)

$$f(cx, W) = W(cx) = c * f(x, W)$$

#### Linear Classifier: Predictions are Linear!

$$f(x, W) = Wx$$
 (ignore bias)

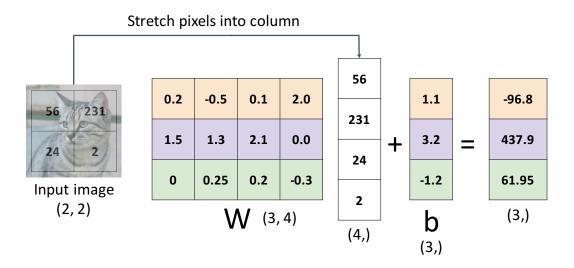
$$f(cx, W) = W(cx) = c * f(x, W)$$



# Interpreting a Linear Classifier

#### Algebraic Viewpoint

$$f(x,W) = Wx + b$$

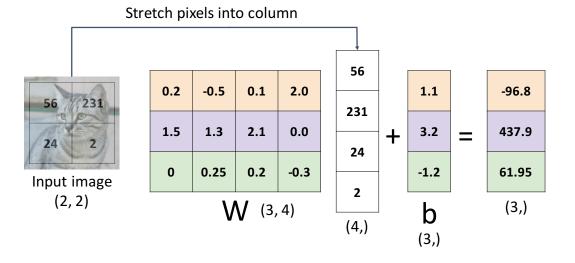


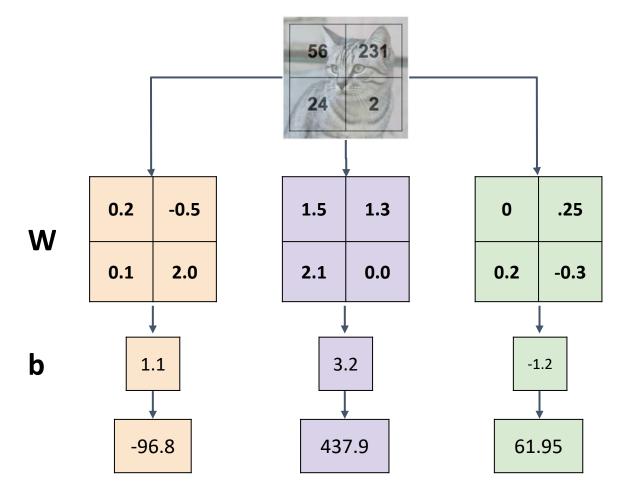
### Interpreting a Linear Classifier

Instead of stretching pixels into columns, we can equivalently stretch rows of W into images!



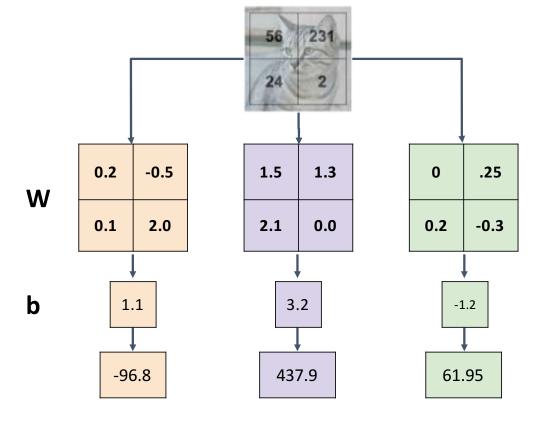
$$f(x,W) = Wx + b$$



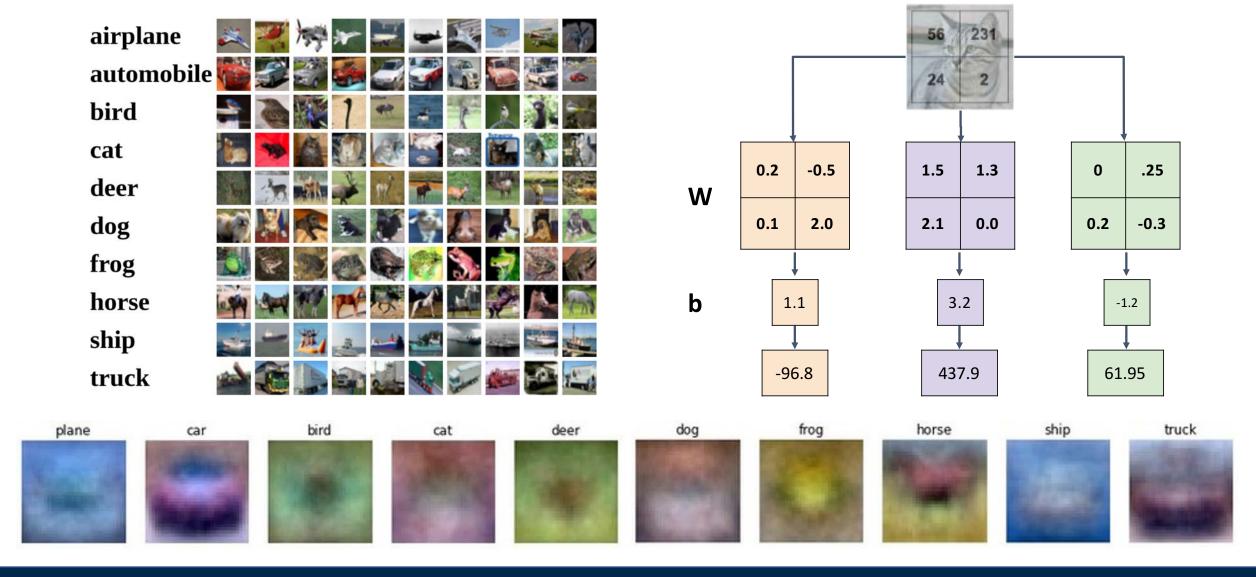


# Interpreting an Linear Classifier





# Interpreting an Linear Classifier: Visual Viewpoint



# Interpreting an Linear Classifier: Visual Viewpoint

Linear classifier has one "template" per category 0.2 -0.5 1.5 1.3 .25 W 0.1 2.0 2.1 0.0 0.2 -0.3 b 1.1 3.2 -1.2 -96.8 437.9 61.95 plane bird dog frog cat horse ship truck

# Interpreting an Linear Classifier: Visual Viewpoint

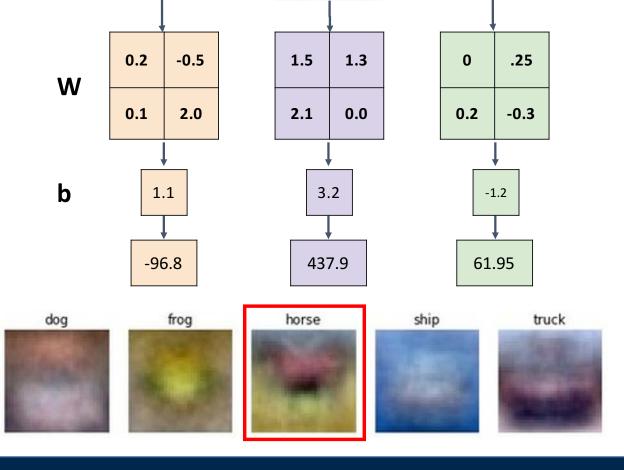
Linear classifier has one "template" per category

A single template cannot capture multiple modes of the data

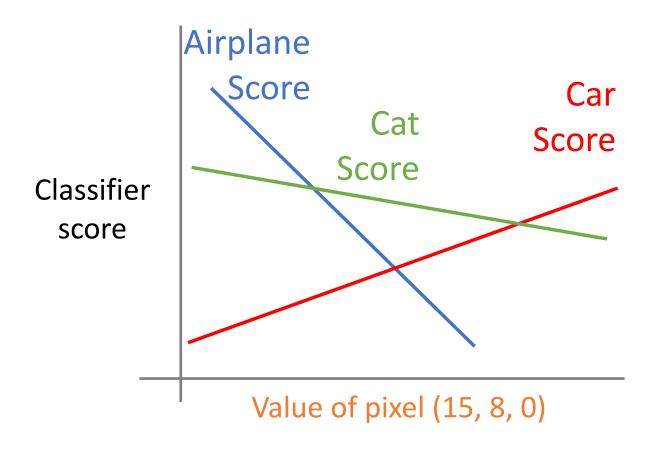
e.g. horse template has 2 heads!

bird

cat



plane

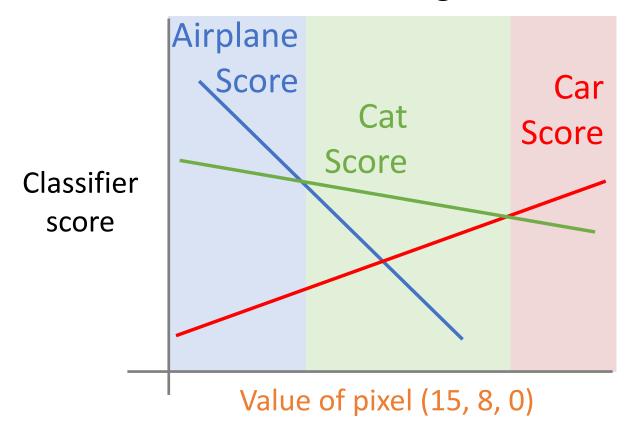


$$f(x,W) = Wx + b$$



Array of **32x32x3** numbers (3072 numbers total)

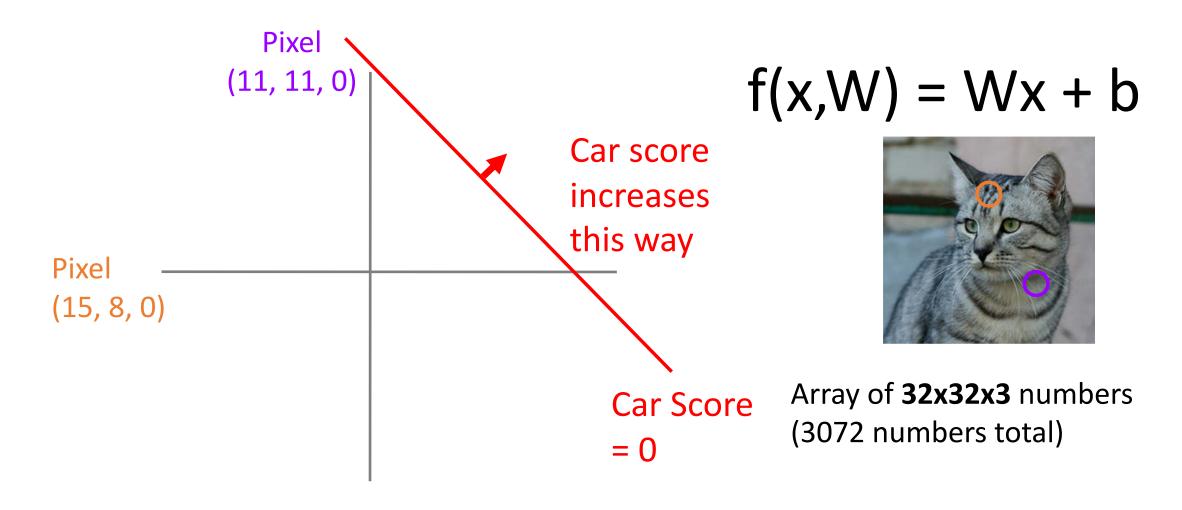
#### **Decision Regions**

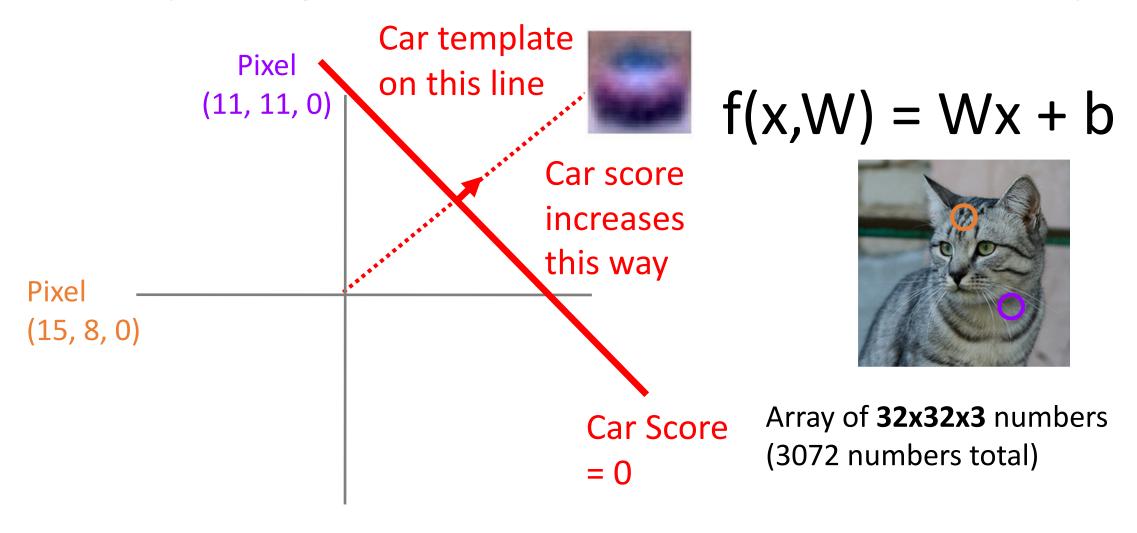


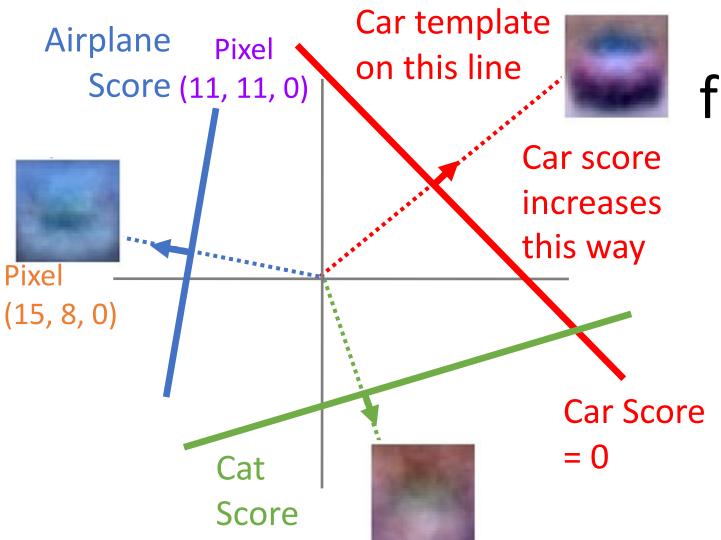
$$f(x,W) = Wx + b$$



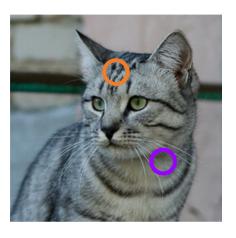
Array of **32x32x3** numbers (3072 numbers total)



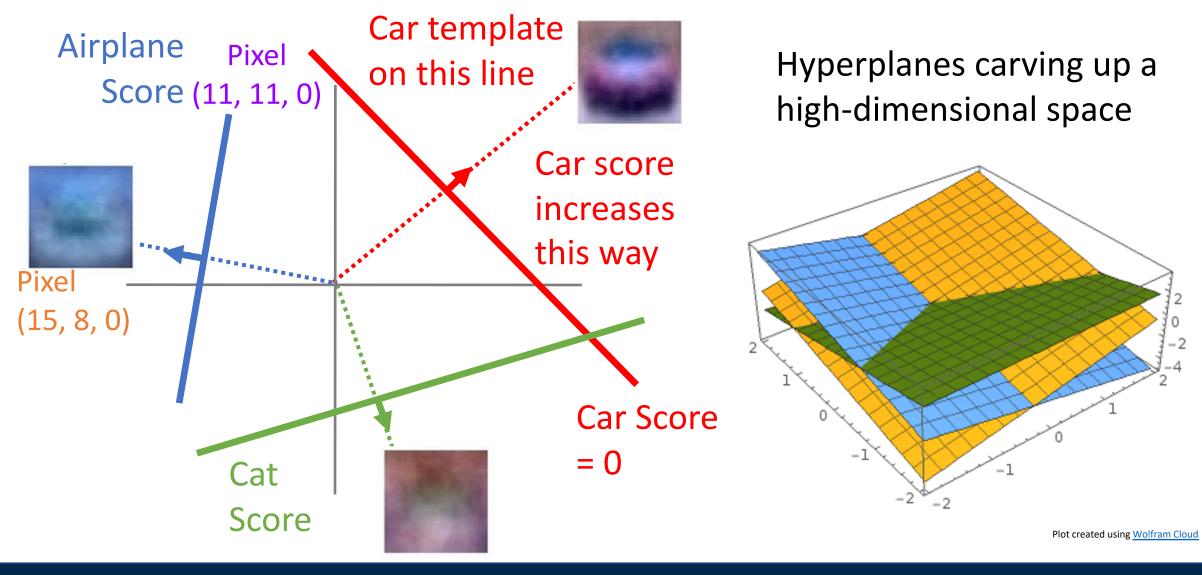




$$f(x,W) = Wx + b$$



Array of **32x32x3** numbers (3072 numbers total)



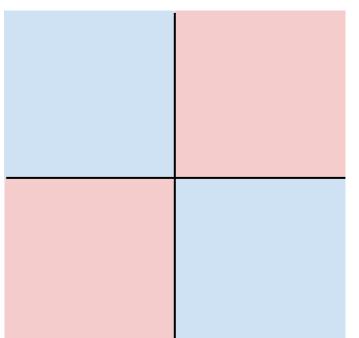
#### Hard Cases for a Linear Classifier

#### Class 1:

First and third quadrants

#### Class 2:

Second and fourth quadrants

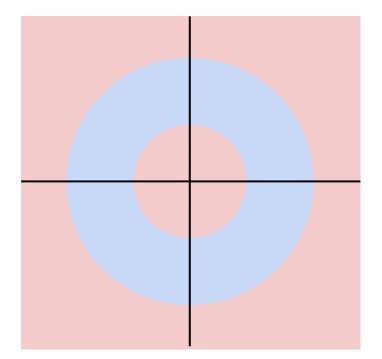


#### Class 1:

1 <= L2 norm <= 2

#### Class 2:

Everything else

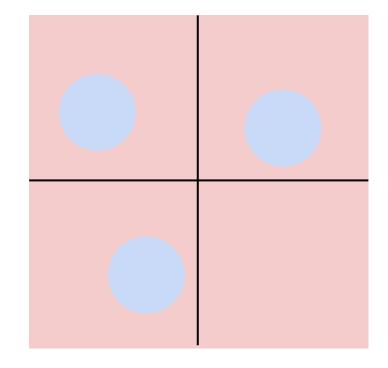


#### Class 1:

Three modes

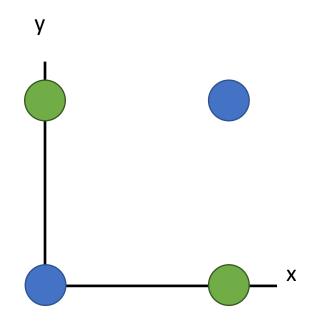
#### Class 2:

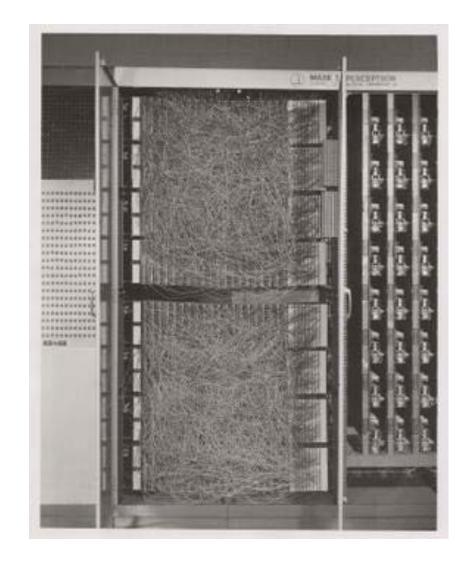
Everything else



# Recall: Perceptron couldn't learn XOR

| Х | Υ | F(x,y) |
|---|---|--------|
| 0 | 0 | 0      |
| 0 | 1 | 1      |
| 1 | 0 | 1      |
| 1 | 1 | 0      |

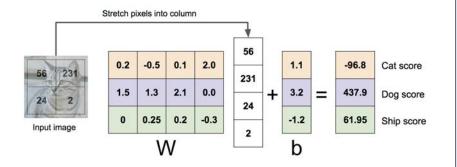




# Linear Classifier: Three Viewpoints

#### **Algebraic Viewpoint**

$$f(x,W) = Wx$$



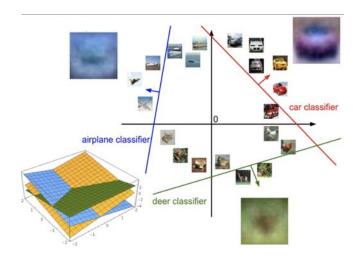
#### **Visual Viewpoint**

One template per class



#### **Geometric Viewpoint**

Hyperplanes cutting up space



# So Far: Defined a linear score function

$$f(x,W) = Wx + b$$







3.42

4.64

2.65

5.1

2.64

5.55

-4.34

-1.5

-4.79

6.14

| airplane   | -3.45 |
|------------|-------|
| automobile | -8.87 |
| bird       | 0.09  |
| cat        | 2.9   |
| deer       | 4.48  |
| dog        | 8.02  |
| frog       | 3.78  |
| horse      | 1.06  |
| ship       | -0.36 |
| truck      | -0.72 |
|            |       |

| -0.51 |  |
|-------|--|
| 6.04  |  |
| 5.31  |  |
| -4.22 |  |
| -4.19 |  |
| 3.58  |  |
| 4.49  |  |
| -4.37 |  |
| -2.09 |  |
| -2.93 |  |

Given a W, we can compute class scores for an image x.

But how can we actually choose a good W?

<u>at image</u> by <u>Nikita</u> is licensed under <u>CC-BY 2.0</u>; <u>Car image</u> is <u>CCO 1.0</u> public domain; <u>Frog image</u> is in the public domain

### Choosing a good W

$$f(x,W) = Wx + b$$







3.42

4.64

2.65

5.1

2.64

5.55

-4.34

-1.5

-4.79

6.14

Lecture 3 - 37

| airplane   | -3.45 |
|------------|-------|
| automobile | -8.87 |
| bird       | 0.09  |
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| 4.49  |  |
| -4.37 |  |
| -2.09 |  |
| -2.93 |  |
|       |  |

#### TODO:

- 1. Use a **loss function** to quantify how good a value of W is
- Find a W that minimizes the loss function (optimization)

A **loss function** tells how good our current classifier is

Low loss = good classifier High loss = bad classifier

(Also called: **objective function**; **cost function**)

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Given a dataset of examples

$$\{(x_i, y_i)\}_{i=1}^N$$

Where  $x_i$  is image and  $y_i$  is (integer) label

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Given a dataset of examples

$$\{(x_i, y_i)\}_{i=1}^N$$

Where  $x_i$  is image and  $y_i$  is (integer) label

Loss for a single example is

$$L_i(f(x_i, W), y_i)$$

A **loss function** tells how good our current classifier is

Low loss = good classifier High loss = bad classifier

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Given a dataset of examples

$$\{(x_i, y_i)\}_{i=1}^N$$

Where  $x_i$  is image and  $y_i$  is (integer) label

Loss for a single example is

$$L_i(f(x_i, W), y_i)$$

Loss for the dataset is average of per-example losses:

$$L = \frac{1}{N} \sum_{i} L_i(f(x_i, W), y_i)$$

Want to interpret raw classifier scores as probabilities



cat **3.2** 

car 5.1

frog -1.7





$$S = f(x_i; W)$$
  $P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$  Softmax function

cat **3.2** 

car 5.1

frog -1.7

Want to interpret raw classifier scores as probabilities



$$s = f(x_i; W)$$

$$S = f(x_i; W)$$

$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$

Softmax

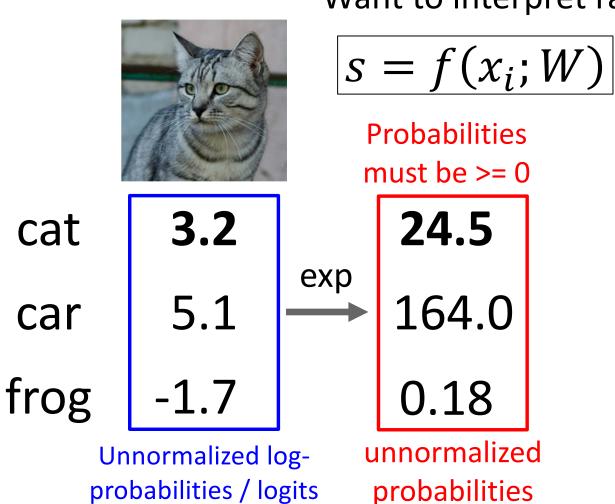
cat

car

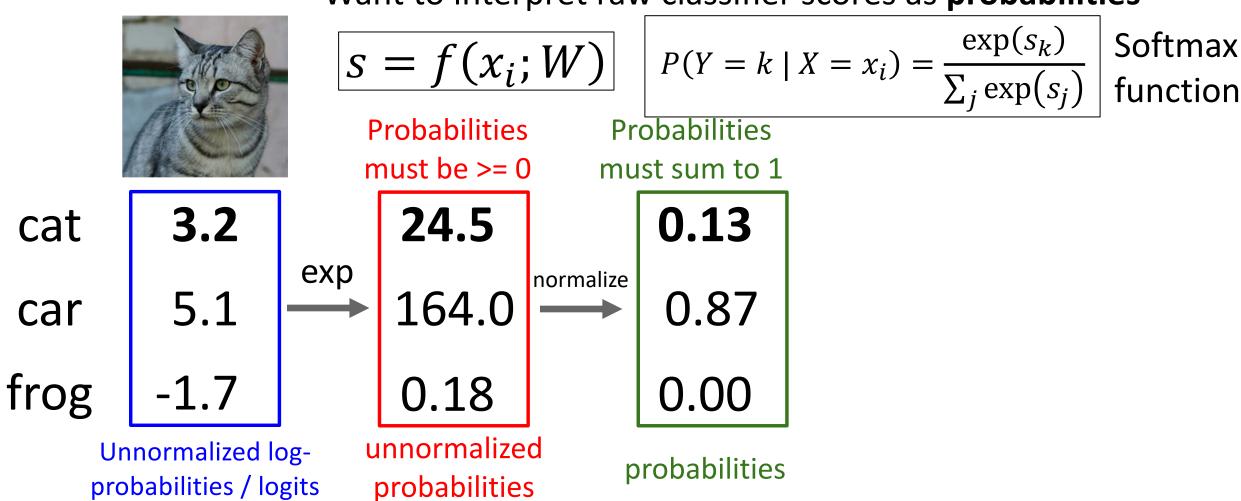
frog

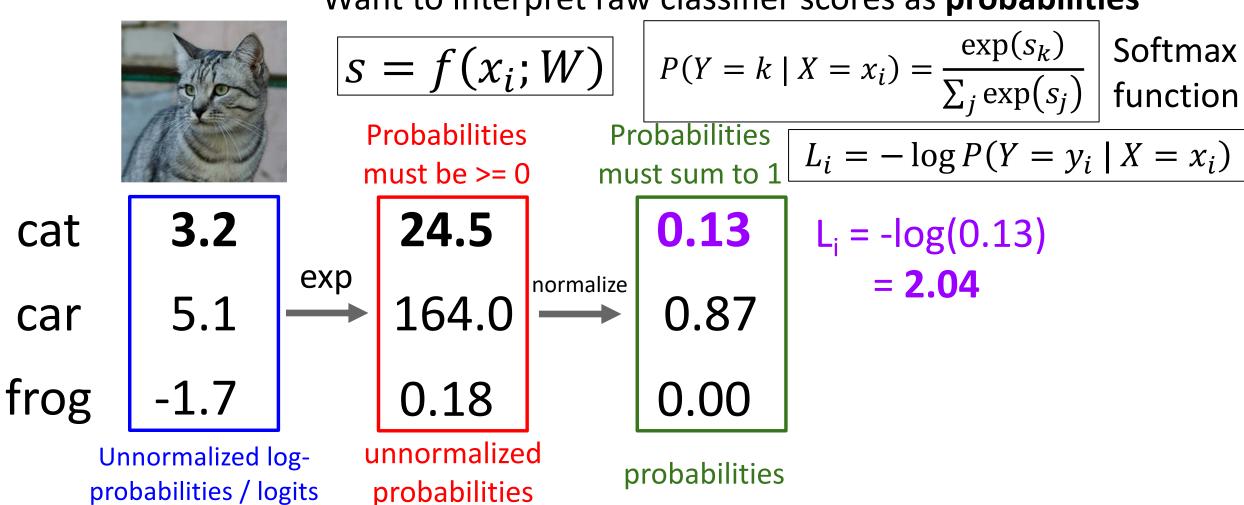
3.2

Unnormalized logprobabilities / logits



$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
 Softmax function



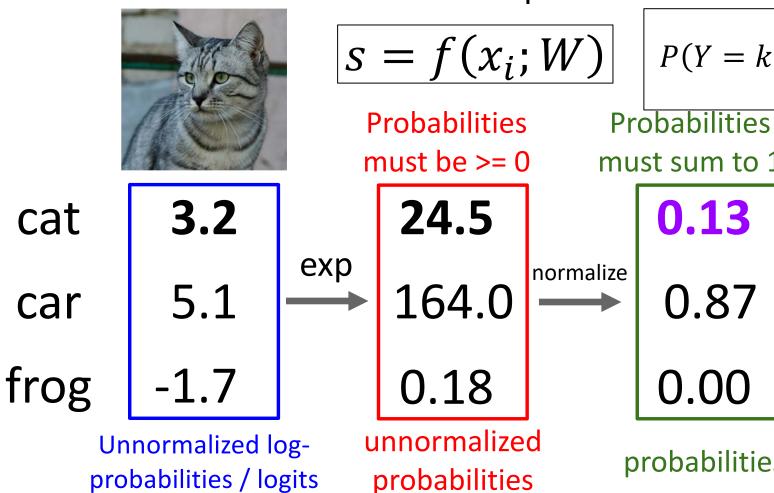


Want to interpret raw classifier scores as probabilities

0.13

0.87

0.00



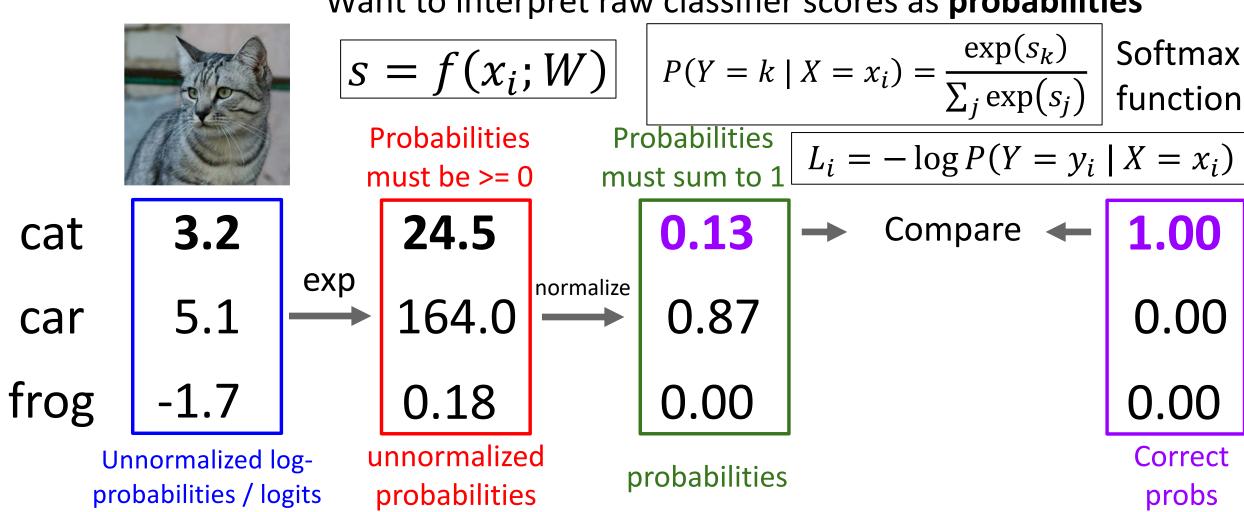
$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
 Softmax function

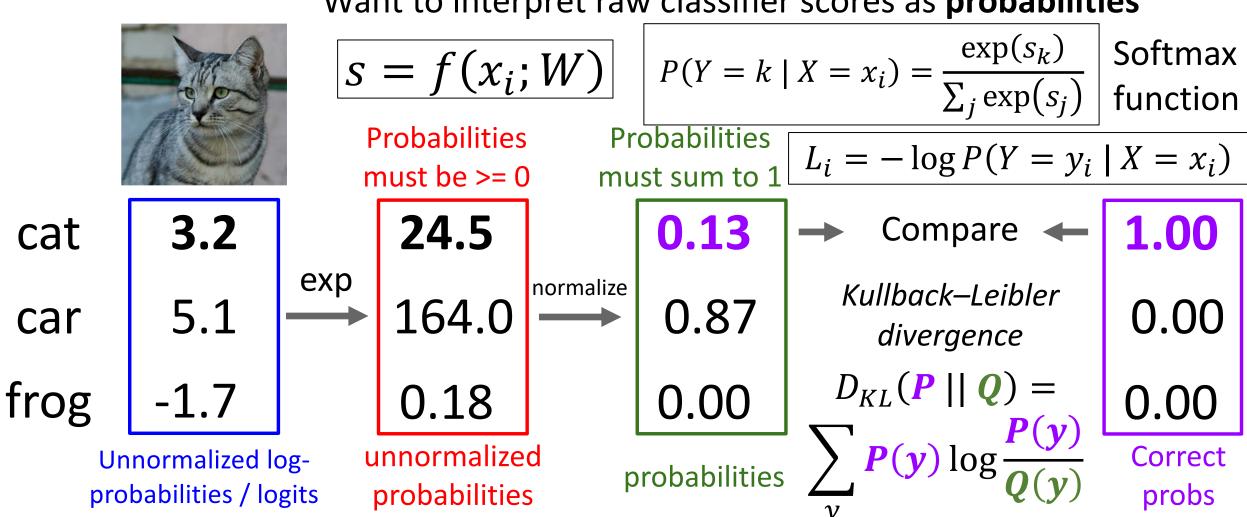
 $= -\log P(Y = y_i \mid X = x_i)$ 

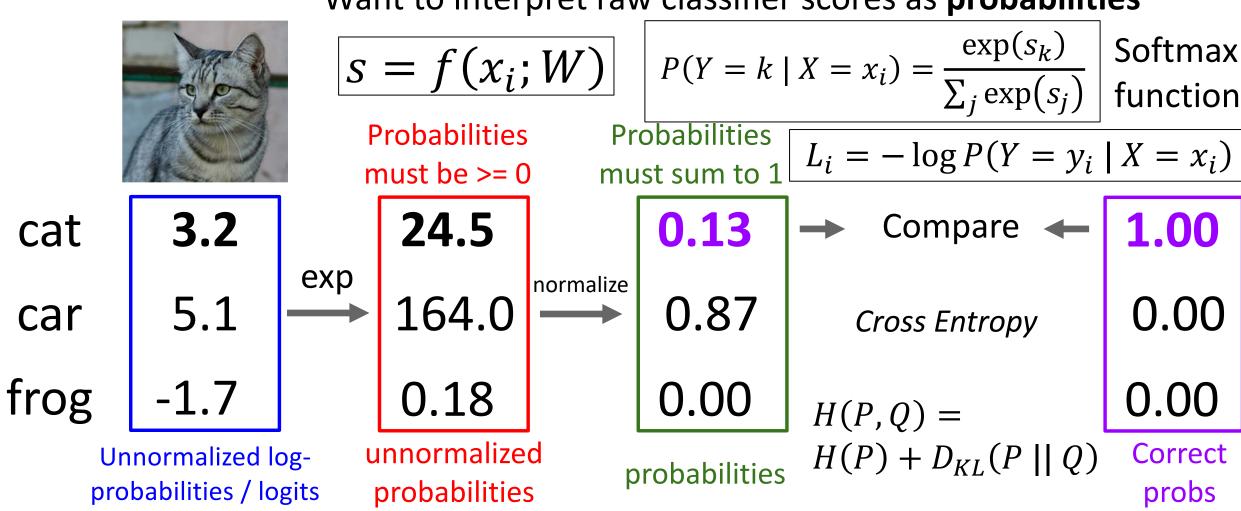
$$L_i = -\log(0.13)$$
  
= **2.04**

#### **Maximum Likelihood Estimation**

Choose weights to maximize the likelihood of the observed data probabilities (See EECS 445 or EECS 545)









Want to interpret raw classifier scores as probabilities

$$s = f(x_i; W)$$

$$S = f(x_i; W)$$

$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
Softmax function

Maximize probability of correct class

$$L_i = -\log P(Y = y_i \mid X = x_i)$$

Putting it all together:

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

3.2 cat

5.1 car

frog -1.7



Want to interpret raw classifier scores as probabilities

$$s = f(x_i; W)$$

$$S = f(x_i; W)$$
 
$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
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3.2 cat

5.1 car

frog

Q: What is the min / max possible loss L<sub>i</sub>?



3.2

Want to interpret raw classifier scores as probabilities

$$s = f(x_i; W)$$

$$S = f(x_i; W)$$

$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
Softmax function

Maximize probability of correct class

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Putting it all together:

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

5.1 car

cat

frog

Q: What is the min / max possible loss L<sub>i</sub>?

A: Min 0, max +infinity



Want to interpret raw classifier scores as probabilities

$$s = f(x_i; W)$$

$$S = f(x_i; W)$$

$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
Softmax function

Maximize probability of correct class

$$L_i = -\log P(Y = y_i \mid X = x_i)$$

Putting it all together:

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

3.2 cat

5.1 car

frog

**Q:** If all scores are small random values, what is the loss?



3.2

Want to interpret raw classifier scores as probabilities

$$s = f(x_i; W)$$

$$S = f(x_i; W)$$

$$P(Y = k \mid X = x_i) = \frac{\exp(s_k)}{\sum_j \exp(s_j)}$$
Softmax function

Maximize probability of correct class

$$L_i = -\log P(Y = y_i \mid X = x_i)$$

Putting it all together:

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

5.1 car

cat

frog

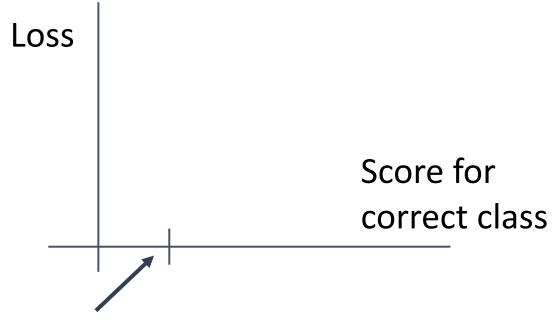
**Q:** If all scores are small random values, what is the loss?

A: -log(1/C) $\log(10) \approx 2.3$ 

"The score of the correct class should be higher than all the other scores"

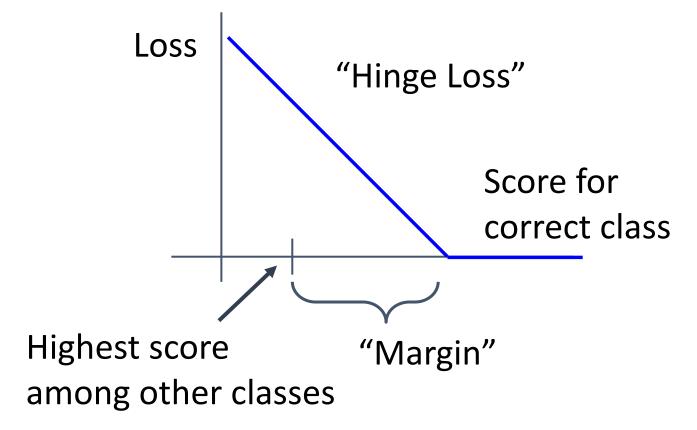
Score for correct class

"The score of the correct class should be higher than all the other scores"

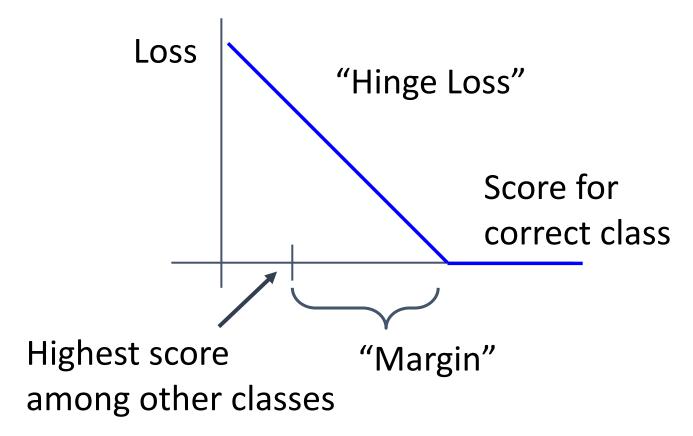


Highest score among other classes

"The score of the correct class should be higher than all the other scores"



"The score of the correct class should be higher than all the other scores"



Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

car

frog

Loss

3.2

5.1

-1.7

2.9

1.3

4.9

2.0

2.2

2.5

-3.1

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 5.1 - 3.2 + 1)$ 

 $+ \max(0, -1.7 - 3.2 + 1)$ 

= max(0, 2.9) + max(0, -3.9)

= 2.9 + 0

= 2.9







2.2

2.5

-3.1

3.2 cat

5.1

frog -1.7

car

2.9 Loss

1.3

4.9

2.0

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{\substack{j \neq y_i \\ = \max(0, 1, 3, -4, 9 + 1)}} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 1.3 - 4.9 + 1)$ 

 $+\max(0, 2.0 - 4.9 + 1)$ 

 $= \max(0, -2.6) + \max(0, -1.9)$ 

= 0 + 0

= 0







2.2

2.5

-3.1

12.9

cat

3.2

1.3

5.1

frog

car

-1.7

2.0

Loss

2.9

4.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 2.2 - (-3.1) + 1)$ 

 $+\max(0, 2.5 - (-3.1) + 1)$ 

= max(0, 6.3) + max(0, 6.6)

= 6.3 + 6.6

= 12.9







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Loss over the dataset is:

$$L = (2.9 + 0.0 + 12.9) / 3$$
  
= 5.27







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

**Q**: What happens to the loss if the scores for the car image change a bit?







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

29

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q2: What are the min and max possible loss?







cat 3

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q3: If all the scores were random, what loss would we expect?







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

**Q4**: What would happen if the sum were over all classes? (including  $i = y_i$ )







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

**Q5**: What if the loss used a mean instead of a sum?







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Loss

2.9

0

12.9

Given an example  $(x_i, y_i)$  $(x_i \text{ is image, } y_i \text{ is label})$ 

Let  $s = f(x_i, W)$  be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

**Q6**: What if we used this loss instead?

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)^2$$

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and  $oldsymbol{y_i} = 0$ 

**Q**: What is cross-entropy loss? What is SVM loss?

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### assume scores:

$$[10, -2, 3]$$

$$[10, -100, -100]$$

and

$$y_i = 0$$

**Q**: What is cross-entropy loss? What is SVM loss?

A: Cross-entropy loss > 0 SVM loss = 0

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### assume scores:

and 
$$oldsymbol{y_i=0}$$

**Q**: What happens to each loss if I slightly change the scores of the last datapoint?

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and

$$y_i = 0$$

**Q**: What happens to each loss if I slightly change the scores of the last datapoint?

A: Cross-entropy loss will change; SVM loss will stay the same

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### assume scores:

$$[10, -2, 3]$$

$$[10, -100, -100]$$

and

$$y_i = 0$$

**Q**: What happens to each loss if I double the score of the correct class from 10 to 20?

$$L_{i} = -\log\left(\frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}\right)$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

#### assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and

$$y_i = 0$$

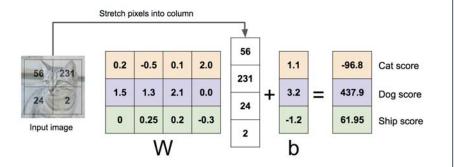
**Q**: What happens to each loss if I double the score of the correct class from 10 to 20?

A: Cross-entropy loss will decrease, SVM loss still 0

### Recap: Three ways to think about linear classifiers

#### **Algebraic Viewpoint**

$$f(x,W) = Wx$$



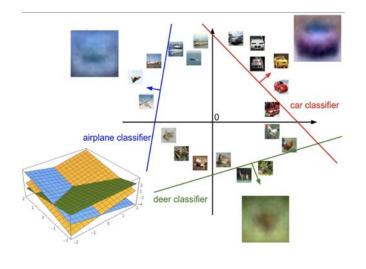
#### **Visual Viewpoint**

One template per class



#### **Geometric Viewpoint**

Hyperplanes cutting up space



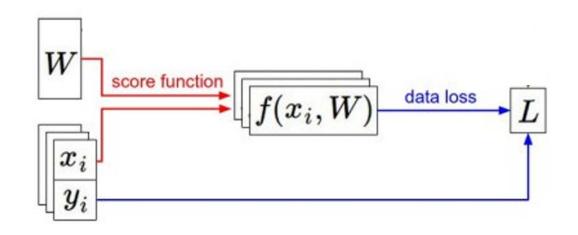
### Recap: Loss Functions quantify preferences

- We have some dataset of (x, y)
- We have a score function:
- We have a loss function:

$$s = f(x; W, b) = Wx + b$$
  
Linear classifier

Softmax: 
$$L_i = -\log\left(\frac{\exp(s_{y_i})}{\sum_j \exp(s_j)}\right)$$

SVM: 
$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$



### Recap: Loss Functions quantify preferences

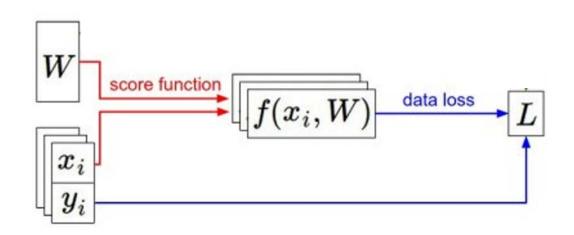
- We have some dataset of (x, y)
- We have a **score function**:
- We have a loss function:

Q: How do we find the best W, b?

$$s = f(x; W, b) = Wx + b$$
  
Linear classifier

Softmax: 
$$L_i = -\log\left(\frac{\exp(s_{y_i})}{\sum_j \exp(s_j)}\right)$$

SVM: 
$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$



Next time: Regularization + Optimization