Java Thread Applications

Exercise

- What is the output of the code on the next slide?
- Is there any deadlock?
 - If so, where is it?

```
public class Deadlock {
  static class Friend {
    private final String name;
    public Friend(String name) {
                                                              public static void main(String[] args) {
      this.name = name;
                                                                final Friend alphonse = new Friend("Alphonse");
                                                                final Friend gaston = new Friend("Gaston");
    public String getName() {
      return name;
                                                                Runnable r1 = new Runnable() {
                                                                    public void run() {
                                                                        alphonse.bow(gaston);
    public synchronized void bow(Friend bower) {
      System.out.format(
                                                                };
          "%s: %s has bowed to me!%n",
                                                                new Thread(r1).start();
           name, bower.getName());
      bower.bowBack(this);
                                                                Runnable r2 = new Runnable() {
                                                                    public void run() {
                                                                        gaston.bow(alphonse);
    public synchronized void bowBack(Friend bower) {
      System.out.format(
                                                                };
          "%s: %s has bowed back to me!%n",
                                                                new Thread(r2).start();
           this.name, bower.getName());
  } // class Friend
  // main method next column
```

Definitions

- Starvation a condition where a thread is unable to obtain regular access to a shared resource. The thread is blocked and unable to make progress.
- Livelock a condition where a thread is not blocked but is not making progress. Sometimes occurs when two threads are busy responding to the other thread.

```
* A Fork object. A fork can alternate between two states: being picked up
* and being put down. If it is currently picked up, it must be put down
* before it can be picked up again. Similarly, if a fork is put down, it
* must be picked up before it can be put down again.
* @author david
public class Fork {
       /** id for this fork */
       private int id;
       /** flag to indicate if this fork can be picked up */
       private boolean availableFlag = true;
       /** part of an exception message */
       private static final String pickUpMsg = " is not available";
       /** part of an exception message */
       private static final String putDownMsg = " is not being held";
       * Creates a Fork with a specified id.
       * @param id the specified id
       public Fork(int id) {
              this.id = id;
       }
```

}

Fork.java

```
* Tests whether this Fork is available.
* @return true if this Fork is available
public boolean isAvailable() {
       return availableFlag;
}
* Picks up this Fork.
* @throws IllegalStateException if the Fork is not available
public void pickUp() {
       if (!availableFlag) {
              throw new IllegalStateException(toString() + pickUpMsg);
       availableFlag = false;
}
* Puts down (releases) this Fork.
* @throws IllegalStateException if the Fork is available
public void putDown() {
       if (availableFlag) {
              throw new IllegalStateException(toString() + putDownMsg);
       availableFlag = true;
```

Main.java

```
Fork[] forks = new Fork[5];
for (int i = 0; i < 5; i++) {
      forks[i] = new Fork(i);
}
Object waiter = new Object();
Philosopher[] phil = new Philosopher[5];
phil[0] = new Philosopher(names[0], waiter, forks[0], forks[4]);
for (int i = 1; i < 5; i++) {
      phil[i] = new Philosopher(names[i], waiter, forks[i], forks[i-1]);
}
Thread[] th = new Thread[5];
for (int i = 0; i < 5; i++) {
      th[i] = new Thread(phil[i]);
      System.out.println("Philosopher Id: " + phil[i].getId());
}
for (int i = 0; i < 5; i++) {
      th[i].start();
}
try {
  Thread.sleep(sleepTime);
for (int i = 0; i < 5; i++) {
      phil[i].setStopping(true);
      th[i].join();
} catch (InterruptedException ie) {
  ie.printStackTrace();
}
```

Philosopher.java

// think

```
thoughts++;
long thinkTime = (long)(random.nextFloat() * 10.0);
try {
    Thread.sleep(thinkTime);
} catch (InterruptedException e) {
    e.printStackTrace();
}
```

// try to get forks

```
long startMutexTime = System.nanoTime();
synchronized(waiter) {
    if (leftFork.isAvailable() && rightFork.isAvailable()) {
      try {
          leftFork.pickUp();
          rightFork.pickUp();
          haveForks = true;
        } catch (IllegalStateException e) {
          String msg = id + " in illegal state. "
               + e.getMessage();
          System.out.println(msg);
          setStopping(true);
estMutexTime += System.nanoTime() - startMutexTime;
```

// eat?

```
if (haveForks) {
    meals++;
    long eatTime = (long)(random.nextFloat() * 10.0);
    try {
         Thread.sleep(eatTime);
    } catch (InterruptedException e) {
         e.printStackTrace();
    try {
         leftFork.putDown();
         rightFork.putDown();
         haveForks = false;
    } catch (IllegalStateException e) {
         String msg = id + " in illegal state. "
              + e.getMessage();
         System.out.println(msg);
         setStopping(true);
```

Output

```
Davids-Air:cs364-2019 david$ java -cp build hw2.Main 2000
Welcome to the diner
Philosopher Id: Plato
Philosopher Id: Socrates
Philosopher Id: Kant
Philosopher Id: Confucius
Philosopher Id: Hadot
The diner is closed.
Philosopher: Plato
   Thoughts: 291, Meals: 115
   Waiter time (ns): 5475235
   Total time (ns): 2007766370
   Ratio -- Waiter time / Total time: 0.0027
Philosopher: Socrates
   Thoughts: 270, Meals: 109
   Waiter time (ns): 2552904
   Total time (ns): 2015244809
   Ratio -- Waiter time / Total time: 0.0013
Philosopher: Kant
   Thoughts: 298, Meals: 104
   Waiter time (ns): 2362471
   Total time (ns): 2016886502
   Ratio -- Waiter time / Total time: 0.0012
Philosopher: Confucius
   Thoughts: 284, Meals: 120
   Waiter time (ns): 2488524
   Total time (ns): 2019194521
   Ratio -- Waiter time / Total time: 0.0012
Philosopher: Hadot
   Thoughts: 298, Meals: 106
   Waiter time (ns): 2744126
   Total time (ns): 2023215074
   Ratio -- Waiter time / Total time: 0.0014
Davids-Air:cs364-2019 david$
```