

```
1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the io module that serves as the input for the
   scanner
5   */
6  #include "io.h"
7  #include <stdlib.h>
8  #include <stdarg.h>
9  #include <string.h>
10
11 unsigned pclineno = 1;      /* current line number */
12
13 int pccerror(const char *format, ...) {
14     va_list args;
15
16     /* va print to the error console */
17     va_start(args, format);
18     vfprintf(stderr, format, args);
19     va_end(args);
20     return 0;
21 }
22
23 char pcgetc(FILE *fp) {
24     return fgetc(fp);
25 }
26
27 void pcungetc(char c, FILE *fp) {
28     ungetc(c, fp);
29 }
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4  * This is the io module that serves as the input for the
   scanner
5  */
6
7 #ifndef IO_H
8 #define IO_H
9
10 #include <stdio.h>
11
12 extern unsigned pclineno;    /* current line number */
13
14 /*
15 Prints out an error message to the error console.
16 @see printf.
17 @return always return 0
18 */
19 int pccerror(const char *format, ...);
20
21 /*
22 Gets the next character from the FILE.
23
24 @param fp the FILE pointer
25 @return next character in the FILE
26 */
27 char pcgetc(FILE *fp);
28
29 /*
30 Puts a character back onto the FILE.
31
32 @param c the character to put back into the FILE
33 @param fp the FILE pointer
34 */
35 void pcungetc(char c, FILE *fp);
36
37 #endif /* IO_H */
```

```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the program that creates the abstract syntax tree
   printout
5   */
6  #include "ast.h"
7  #include "io.h"
8  #include <stdlib.h>
9
10 AST *astroot = NULL;
11
12 AST* AST_initialize(ASTnode node) {
13     AST *ast;
14
15     if (!(ast = malloc(sizeof(*ast)))) {
16         perror("Out of memory.\n");
17         return NULL;
18     }
19
20     ast->node = node;
21     ast->name = NULL;
22     ast->sym = eofsym;
23     ast->val.ival = 0;
24     ast->head = NULL;
25     ast->tail = NULL;
26
27     return ast;
28 }
29
30 int AST_addchild(AST *root, AST* child) {
31     ASTchild *cur;
32
33     if (!(cur = malloc(sizeof(*cur)))) {
34         return perror("Out of memory.\n");
35     }
36
37     cur->ast = child;
38     cur->next = NULL;
39
40     /* see if we have any children yet, and initialize if
   we don't */
41     if (!root->head) {
42         root->head = cur;
43         root->tail = cur;
44
45         return 1;
46     }
47
48     /* update the tail */

```

```

49     root->tail->next = cur;
50     root->tail = cur;
51     return 1;
52 }
53
54 void AST_cleanup(AST **root) {
55     AST *ast;
56     ASTchild *cur;
57
58     ast = *root;
59
60     /* clean up all our children, left-to-right, starting
        at the deepest child */
61     while ((cur = ast->head)) {
62         AST_cleanup(&(cur->ast));
63         ast->head = cur->next;
64
65         /* cleanup the actual child */
66         cur->next = NULL;
67         free(cur);
68     }
69
70     if (ast->name) free(ast->name);
71     ast->name = NULL;
72     ast->head = NULL;
73     ast->tail = NULL;
74
75     free(ast);
76     *root = NULL;
77 }
78
79 const char *AST_nodestr(ASTnode node) {
80     switch (node) {
81         /* End-of-Tokens */
82         case eofasm: return "eof";
83
84         /* Operators */
85         case addasm: return "add";
86         case multasm: return "mult";
87
88         /* Scopes */
89         case programasm: return "program";
90         case procedureasm: return "procedure";
91         case functionasm: return "function";
92         case paramasm: return "param";
93         case statementasm: return "statement";
94         case proccallasm: return "proccall";
95         case funccallasm: return "funccall";
96
97         /* Expressions */

```

```

98     case exprasm: return "expr";
99     case simexprasm: return "simexpr";
100    case termasm: return "term";
101    case factorasm: return "factor";
102
103    /* Boolean operators */
104    case relasm: return "rel";
105    case notasm: return "not";
106
107    /* Punctuation */
108    case assignasm: return "assign";
109    case dotdotasm: return "dotdot";
110
111    /* Control flow */
112    case ifasm: return "if";
113    case whileasm: return "while";
114
115    /* Variables */
116    case idasm: return "id";
117    case arrayasm: return "array";
118    case ofasm: return "of";
119    case charasm: return "char";
120    case stringasm: return "string";
121    case integerasm: return "integer";
122    case realasm: return "real";
123    case varasm: return "var";
124
125    /* Constants */
126    case valasm: return "val";
127    case constasm: return "const";
128
129    /* Built-in functions */
130    case chrasm: return "chr";
131    case ordasm: return "ord";
132    case readasm: return "read";
133    case readlnasm: return "readln";
134    case writeasm: return "write";
135    case writelasm: return "writeln";
136
137    /* Number of syms */
138    case numasms: return "numasms";
139
140    default: return "ERR";
141 }
142
143 return "ERR";
144 }
145
146 void AST_print_internal(AST *root, FILE *fp, int depth) {
147     int i = depth;

```

```
148     char str[1024];
149     char *c = str;
150     ASTchild *cur = root->head;
151
152     while (i--) *c++ = '\t';
153
154     if (root->name) {
155         if (root->val.ival) snprintf(c, 1023-depth, "[%s
name:%s val:Y]\n", AST_nodestr(root->node), root->name);
156         else snprintf(c, 1023-depth, "[%s name:%s]\n",
AST_nodestr(root->node), root->name);
157     } else {
158         if (root->val.ival) snprintf(c, 1023-depth, "[%s
val:Y]\n", AST_nodestr(root->node));
159         else snprintf(c, 1023-depth, "[%s]\n", AST_nodestr
(root->node));
160     }
161
162     /* print to file */
163     fprintf(fp, "%s", str);
164
165     /* print children in order */
166     while (cur) {
167         AST_print_internal(cur->ast, fp, depth+1);
168         cur = cur->next;
169     }
170 }
171
172 void AST_print(AST *root, FILE *fp) {
173     AST_print_internal(root, fp, 0);
174 }
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4      * This is the program that creates the abstract
      syntax tree printout
5 */
6 #ifndef AST_H
7 #define AST_H
8
9 #include "tokens.h"
10 #include <stdio.h>
11
12 typedef enum {
13     /* End-of-Tokens */
14     eofasm = 0,
15
16     /* Operators */
17     addasm,
18     multasm,
19
20     /* Scopes */
21     programasm,
22     procedureasm,
23     functionasm,
24     paramasm,
25     statementasm,
26     proccallasm,
27     funccallasm,
28
29     /* Expressions */
30     exprasm,
31     simexprasm,
32     termasm,
33     factorasm,
34
35     /* Boolean operators */
36     relasm,
37     notasm,
38
39     /* Punctuation */
40     assignasm,
41     dotdotasm,
42
43     /* Control flow */
44     ifasm,
45     whileasm,
46
47     /* Variables */
48     idasm,
49     arrayasm,
```

```

50     ofasm,
51     charasm,
52     stringasm,
53     integerasm,
54     realasm,
55     varasm,
56
57     /* Constants */
58     valasm,
59     constasm,
60
61     /* Built-in functions */
62     chrasm,
63     ordasm,
64     readasm,
65     readlnasm,
66     writeasm,
67     writelasm,
68
69     /* Number of syms */
70     numasms
71 } ASTnode;
72
73 struct ASTchild;
74 typedef struct AST {
75     ASTnode          node;    /* node type */
76     char             *name;   /* name in the symbol table */
77     pcsym            sym;     /* symbol */
78     symval            val;     /* value */
79     struct ASTchild  *head;   /* left-most child */
80     struct ASTchild  *tail;   /* right-most child */
81 } AST;
82
83 typedef struct ASTchild {
84     AST*             ast;     /* value of the child */
85     struct ASTchild *next;    /* next child, left-to-right */
86 } ASTchild;
87
88 /* Our global AST */
89 extern AST *astroot;
90
91 /* Initializes an AST for use.
92
93 @param node the type of AST
94 @return memory allocated AST
95 */
96 AST* AST_initialize(ASTnode node);
97
98 /* Adds a child to the AST, in left-to-right order.

```



```
99
100 @param child the AST to add
101 @return 1 on success; 0 otherwise
102 */
103 int AST_addchild(AST *root, AST *child);
104
105 /* Cleans up the memory for a given AST.
106
107 @param root the AST to cleanup
108 */
109 void AST_cleanup(AST **root);
110
111 /* Print an AST tree to the given file.
112
113 @param fp the file pointer
114 */
115 void AST_print(AST *root, FILE *fp);
116
117 #endif /* AST_H */
```

```
1 PROJNAME = mini-pascal-compiler
2 YYNAME = yy-mini-pascal-compiler
3 CC = gcc
4 CFLAGS =
5 YYCFLAGS = -DYYCOMPILE
6 YYOBJ = $(YYNAME).tab.o lex.yy.o
7 LEX = scanner.l
8 PARSE = parser.y
9 PARSEFLAGS = -v -d
10 REMOVEFILES = parser.tab.* lex.yy.* $(PROJNAME) $(YYNAME
   ) *.s *.output *.o
11 SOURCES = compiler.c io.c scanner.c symtab.c tokens.c
   parser.c ast.c
12 YYSOURCES = compiler.c parser.tab.c lex.yy.c
13
14 UNAME_S := $(shell uname -s)
15 ifeq ($(UNAME_S),Linux)
16     YYCFLAGS += -lfl
17 endif
18 ifeq ($(UNAME_S),Darwin)
19     YYCFLAGS += -ll
20 endif
21
22 hand: $(PROJNAME)
23
24 yy: $(YYNAME)
25
26 all: $(PROJNAME) $(YYNAME)
27
28 debug: debughand debugyy
29
30 debughand: CFLAGS += -DDEBUG
31 debughand: $(PROJNAME)
32
33 debugyy: YYCFLAGS += -DDEBUG
34 debugyy: $(YYNAME)
35
36 $(PROJNAME):
37     $(CC) $(SOURCES) $(CFLAGS) -o $@
38
39 $(YYNAME): $(YYOBJ)
40     $(CC) $(YYSOURCES) $(YYCFLAGS) -o $@
41
42 $(YYNAME).tab.o: $(PARSE)
43     bison $(PARSEFLAGS) $(PARSE)
44
45 lex.yy.o: $(LEX)
46     flex $(LEX)
47
48 clean:
```

```
49     rm -f $(REMOVEFILES)
50
```

```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the parser program that recursively parses the
   scanned input file.
5   */
6  #include "parser.h"
7  #include "syntab.h"
8  #include "ast.h"
9  #include "io.h"
10 #include <stdlib.h>
11 #include <stdio.h>
12 #include <string.h>
13
14 int pcp_block();
15 int pcp_statement_part();
16 int pcp_application();
17 int pcp_constant_definition();
18 int pcp_expression();
19
20 FILE *fp = NULL;
21 ptoken *lasttoken = NULL;
22 ptoken *token = NULL;
23 ptoken *nexttoken = NULL;
24
25 #define NEXTTOKEN() if (!pcp_next()) return 0
26 #define ADDTOKEN(TAIL, TOKEN) if (!(TAIL = tokenlist_add(
TAIL, TOKEN))) return 0
27 #define EXPECT(SYM) if (!pcp_expect(SYM)) return 0
28 #define EXPECT2(SYM1, SYM2) if (!pcp_expect2(SYM1, SYM2))
return 0
29
30 typedef struct ptokenlist {
31     ptoken *token;
32     struct ptokenlist *next;
33 } ptokenlist;
34
35
36 /* Updates the tokens */
37 int pcp_next() {
38     /* get the next token */
39     lasttoken = token;
40     token = nexttoken;
41     nexttoken = pcgettoken(fp);
42
43     if (!token) {
44         return perror("Unexpected end of tokens.\n");
45     }
46
47     /* print the line from the scanner */

```

```

48     printf("< %s ", pcsymstr[token->sym]);
49
50     if (token->sym == idsym) {
51         printf(", %s ", token->val.id);
52     } else if (token->sym == integernsym) {
53         printf(", %d ", token->val.ival);
54     } else if (token->sym == realnsym) {
55         printf(", %f ", token->val.rval);
56     } else if (token->sym == stringvalsym) {
57         printf(", %s ", token->val.str);
58     } else if (token->sym == charvalsym) {
59         printf(", %c ", token->val.cval);
60     }
61
62     printf(">\n");
63     return 1;
64 }
65
66 /* Accepts a given symbol and skips the next symbol if a
67    match is found.
68    @param sym the symbol to match against
69    @return 1 on success; 0 otherwise
70    */
71 int pcp_accept(pcsym sym) {
72     if (token->sym == sym) {
73         return pcp_next() != 0;
74     }
75
76     return 0;
77 }
78
79 /* Forces a specific symbol to be found.
80    @param sym the symbol to match against
81    @return 1 on success; 0 otherwise
82    */
83
84 int pcp_expect(pcsym sym) {
85     if (pcp_accept(sym)) {
86         return 1;
87     }
88
89     return perror("[%u] pcp_expect: Unexpected symbol: %s
90 vs %s\n", token->lineno, token->val, pcsymstr[sym]);
91 }
92
93 /* Forces two specific symbols to be found in sequence.
94    @param sym1 the first symbol to match against
95    @param sym2 the second symbol to match against

```

```

96 @return 1 on success; 0 otherwise
97 */
98 int pcp_expect2(pcsym sym1, pcsym sym2) {
99     pcsym tmpsym = token->sym;
100
101     if (pcp_accept(sym1)) {
102         if (pcp_accept(sym2)) {
103             return 1;
104         }
105
106         return pccerror("[%u] pcp_expect: Unexpected end to
symbol sequence: %s %s vs %s %s\n",
107             token->lineno, pcsymstr[tmpsym], pcsymstr[
token->sym], pcsymstr[sym1], pcsymstr[sym2]);
108     }
109
110     return pccerror("[%u] pcp_expect: Unexpected start to
symbol sequence: %s %s vs %s %s\n",
111         token->lineno, pcsymstr[tmpsym], pcsymstr[
nexttoken->sym], pcsymstr[sym1], pcsymstr[sym2]);
112 }
113
114 /* Converts a symbol to a symtype used to store in the
symbol table.
115
116 @param sym the symbol to check for type
117 @param type return value of the type
118 @return 1 on success; 0 otherwise
119 */
120 int sym_to_type(pcsym sym, symtype *type) {
121     if (sym == integersym) *type = integertype;
122     else if (sym == realsym) *type = realtype;
123     else if (sym == stringsym) *type = stringtype;
124     else if (sym == charsym) *type = chartype;
125     else return pccerror("Unknown type. Arrays and custom
types not yet supported.\n");
126
127     return 1;
128 }
129
130 /* Adds a ptoken to the end of our list.
131
132 @param tail the tail of our list
133 @param token the token to add
134 @return the new tail pointer
135 */
136 ptokenlist *
137 tokenlist_add(ptokenlist *tail, ptoken *token) {
138     ptokenlist *next;
139

```

```

140     if (!(next = malloc(sizeof(*next))) {
141         perror("Out of memory.\n");
142         return NULL;
143     }
144     next->token = token;
145     next->next = NULL;
146
147     tail->next = next;
148     return next;
149 }
150
151 ptoken *
152 pcp_const_no_id(symtype *type) {
153     if (token->sym == integernosym)      *type =
    integertype;
154     else if (token->sym == realnosym)    *type = reatype;
155     else if (token->sym == charvalsym)   *type = chartype;
156     else if (token->sym == stringvalsym) *type =
    stringtype;
157     else return NULL;
158
159     return token;
160 }
161
162 /* Ensures the the ord() function is called correctly.
163
164 @return 1 on success; 0 otherwise
165 */
166 int pcp_ord(AST *ast) {
167     AST *astord;
168
169     printf("*****ENTERING ord*****\n");
170
171     EXPECT(lparsensym);
172
173     astord = AST_initialize(ordasm);
174     AST_addchild(ast, astord);
175
176     if (!pcp_expression(astord)) return 0;
177
178     EXPECT(rparsensym);
179
180     return 1;
181 }
182
183 /* Ensures the the chr() function is called correctly.
184
185 @return 1 on success; 0 otherwise
186 */
187 int pcp_chr(AST *ast) {

```

```

188     AST *astchr;
189
190     printf("*****ENTERING chr*****\n");
191
192     EXPECT(lparsensym);
193
194     astchr = AST_initialize(chrasms);
195     AST_addchild(ast, astchr);
196
197     if (!pcp_expression(astchr)) return 0;
198
199     EXPECT(rparsensym);
200
201     return 1;
202 }
203
204 int pcp_factor(AST *ast) {
205     AST *astfactor;
206     AST *astother;
207     ptoken *ltoken;
208
209     printf("*****ENTERED factor*****\n");
210
211     astfactor = AST_initialize(factorasms);
212     AST_addchild(ast, astfactor);
213
214     if (pcp_accept(notsym)) {
215         astother = AST_initialize(notasms);
216         AST_addchild(astfactor, astother);
217         return pcp_factor(astfactor);
218     }
219
220     if (pcp_accept(idsym)) {
221         ltoken = lasttoken;
222         if (pcp_accept(lparsensym)) {
223             return pcp_application(astfactor, ltoken);
224         } if (pcp_accept(lbracksym)) {
225             return pcp_error("Arrays not yet supported.\n");
226         } else {
227             astother = AST_initialize(idasms);
228             astother->name = strdup(ltoken->val.id);
229             AST_addchild(astfactor, astother);
230         }
231
232         return 1;
233     }
234
235     if (pcp_accept(ordsym)) {
236         return pcp_ord(astfactor);
237     }

```



```

238
239     if (pcp_accept(chrsym)) {
240         return pcp_chr(astfactor);
241     }
242
243     if (pcp_accept(lparsym)) {
244         if (!pcp_expression(astfactor)) return 0;
245
246         pcp_expect(rparsym);
247
248         return 1;
249     }
250
251     /* see if we have an inline 'constant' value */
252     if (token->sym == integernsym || token->sym ==
realnosym || token->sym == stringvalsym || token->sym ==
charvalsym) {
253         astother = AST_initialize(valasm);
254         astother->sym = token->sym;
255
256         if (token->sym == stringvalsym) {
257             astother->val.str = strdup(token->val.str);
258         } else {
259             astother->val = token->val;
260         }
261
262         AST_addchild(astfactor, astother);
263         NEXTTOKEN();
264         return 1;
265     }
266
267     /* failed all our branches */
268     return 0;
269 }
270
271 int pcp_term(AST *ast) {
272     AST *astterm;
273     AST *astmult;
274
275     printf("*****ENTERED term*****\n");
276
277     astterm = AST_initialize(termasm);
278     AST_addchild(ast, astterm);
279
280     if (!pcp_factor(astterm)) return 0;
281
282     /* keep doing all the multiplicative arithmetic */
283     while (pcp_accept(multsym) || pcp_accept(idivsym) ||
pcp_accept(divsym) || pcp_accept(andsym)) {
284         astmult = AST_initialize(multasm);

```

```

285         astmult->sym = lasttoken->sym;
286         AST_addchild(astterm, astmult);
287
288         if (!pcp_factor(astterm)) return 0;
289     }
290
291     return 1;
292 }
293
294 int pcp_simple_expression(AST *ast) {
295     AST *astsimexpr;
296     AST *astaddasm;
297
298     printf("*****ENTERED simple_expression*****\n");
299
300     astsimexpr = AST_initialize(simexprasm);
301     AST_addchild(ast, astsimexpr);
302
303     if (!pcp_term(astsimexpr)) return 0;
304
305     /* keep doing all the additional arithmetic */
306     while (pcp_accept(addsym) || pcp_accept(minussym) ||
pcp_accept(orsym)) {
307         astaddasm = AST_initialize(addasm);
308         astaddasm->sym = lasttoken->sym;
309         AST_addchild(astsimexpr, astaddasm);
310
311         if (!pcp_term(astsimexpr)) return 0;
312     }
313
314     /* skip next token */
315     /*NEXTTOKEN();*/
316     return 1;
317 }
318
319 int pcp_expression(AST *ast) {
320     AST *astexpr;
321     AST *astrel;
322
323     printf("*****ENTERED expression*****\n");
324
325     astexpr = AST_initialize(exprasm);
326     AST_addchild(ast, astexpr);
327
328     if (!pcp_simple_expression(astexpr)) return 0;
329
330     /* see if this is relational */
331     if (pcp_accept(eqsym) || pcp_accept(neqsym) ||
pcp_accept(ltsym) || pcp_accept(ltesym) || pcp_accept(
gtesym) || pcp_accept(gtsym)) {

```

```

332         astrel = AST_initialize(relasm);
333         astrel->sym = lasttoken->sym;
334         AST_addchild(astexpr, astrel);
335         return pcp_simple_expression(astexpr);
336     }
337
338     return 1;
339 }
340
341 /*int
342 pcp_for() {
343     NEXTTOKEN();
344     if (token->sym != idsym) return pcp_error("Expected ID
345     .");
346     NEXTTOKEN();
347     if (token->sym != assignsym) return pcp_error("
348     Expected ':='.");
349     NEXTTOKEN();
350     if (!pcp_expression()) return 0;
351     NEXTTOKEN();
352     if (token->sym != tosym && token->sym != downtosym)
353     return pcp_error("Expected to or downto.");
354     NEXTTOKEN();
355     if (!pcp_expression()) return 0;
356     NEXTTOKEN();
357     if (token->sym != dosym) return pcp_error("Expected do
358     .");
359     NEXTTOKEN();
360     return pcp_statement_part();
361 }*/
362
363 int pcp_while(AST *ast) {
364     AST *astwhile;
365
366     printf("*****ENTERED while*****\n");
367
368     astwhile = AST_initialize(whileasm);
369     AST_addchild(ast, astwhile);
370
371     if (!pcp_expression(astwhile)) return 0;
372
373     EXPECT(dosym);
374
375     return pcp_statement_part(astwhile);

```

```
378 }
379
380 int pcp_if(AST *ast) {
381     AST *astif;
382
383     printf("*****ENTERED if*****\n");
384
385     astif = AST_initialize(ifasm);
386     AST_addchild(ast, astif);
387
388     if (!pcp_expression(astif)) return 0;
389
390     EXPECT(thensym);
391
392     if (!pcp_statement_part(astif)) return 0;
393
394     if (pcp_accept(elsesym)) {
395         return pcp_statement_part(astif);
396     }
397
398     return 1;
399 }
400
401 int pcp_write(AST *ast) {
402     AST *astwrite;
403
404     printf("*****ENTERED write*****\n");
405
406     EXPECT(lparsensym);
407
408     astwrite = AST_initialize(writeasm);
409     AST_addchild(ast, astwrite);
410
411     if (!pcp_expression(astwrite)) return 0;
412
413     while (pcp_accept(commasym)) {
414         if (!pcp_expression(astwrite)) return 0;
415     }
416
417     EXPECT(rparsensym);
418     return 1;
419 }
420
421 int pcp_read(AST *ast) {
422     AST *astread;
423     AST *astcur;
424
425     printf("*****ENTERED read*****\n");
426
427     EXPECT(lparsensym);
```

```

428     EXPECT(idsym);
429
430     astread = AST_initialize(readasm);
431     AST_addchild(ast, astread);
432
433     astcur = AST_initialize(idasm);
434     astcur->name = strdup(lasttoken->val.id);
435     AST_addchild(astread, astcur);
436
437     while (pcp_accept(commasym)) {
438         EXPECT(idsym);
439         astcur = AST_initialize(idasm);
440         astcur->name = strdup(lasttoken->val.id);
441         AST_addchild(astread, astcur);
442     }
443
444     EXPECT(rparesym);
445     return 1;
446 }
447
448 int pcg_application(AST *ast, ptoken *ltoken) {
449     AST *astfunccall;
450     symentry *entry = pclookupsym(ltoken->val.id);
451     int params = 1;
452
453     printf("*****ENTERED application*****\n");
454
455     if (!entry || entry->type != functiontype) {
456         return perror("Undefined ID or unexpected type.\n
457     ");
458     }
459
460     astfunccall = AST_initialize(funccallasm);
461     astfunccall->name = strdup(ltoken->val.id);
462     AST_addchild(ast, astfunccall);
463
464     if (!pcg_expression(astfunccall)) return 0;
465
466     while (pcp_accept(commasym)) {
467         if (!pcg_expression(astfunccall)) return 0;
468         ++params;
469     }
470
471     EXPECT(rparesym);
472     return 1;
473 }
474
475 int pcg_procedure_call(AST *ast, ptoken *ltoken) {
476     AST *astproccall;
477     symentry *entry = pclookupsym(ltoken->val.id);

```

```

477     int params = 1;
478
479     printf("*****ENTERED procedure_call*****\n");
480
481     if (!entry || entry->type != proceduretype) {
482         return perror("Undefined ID or unexpected type.\n
483     ");
484     }
485
486     astproccall = AST_initialize(proccallasm);
487     astproccall->name = strdup(ltoken->val.id);
488     AST_addchild(ast, astproccall);
489
490     if (!pcp_expression(astproccall)) return 0;
491
492     while (pcp_accept(commasym)) {
493         if (!pcp_expression(astproccall)) return 0;
494         ++params;
495     }
496
497     EXPECT(rparesym);
498     return 1;
499 }
500
501 int pcp_procedure_call_or_application(AST *ast, ptoken *
    ltoken) {
502     return pcp_procedure_call(ast, ltoken) ||
    pcp_application(ast, ltoken);
503 }
504
505 int pcp_assign(AST *ast, ptoken *ltoken) {
506     AST *astassign;
507     AST *astlval;
508     symentry *entry = pclookupsym(ltoken->val.id);
509
510     printf("*****ENTERED assign*****\n");
511
512     if (!entry || (entry->type != integertype && entry->
    type != realtype && entry->type != chartype && entry->type
    != stringtype)) {
513         return perror("Undefined ID or unexpected type.\n
514     ");
515     }
516
517     astassign = AST_initialize(assignasm);
518     astassign->name = strdup(ltoken->val.id);
519     AST_addchild(ast, astassign);
520
521     astlval = AST_initialize(idasm);
522     astlval->name = strdup(ltoken->val.id);

```

```

521     AST_addchild(astassign, astlval);
522
523     return pcpc_expression(astassign);
524 }
525
526 int pcpc_statement(AST *ast) {
527     int success = 0;
528
529     printf("*****ENTERED statement*****\n");
530
531     /* procedure/function call or assignment */
532     if (pcpc_accept(idsym)) {
533         pctoken *oldtoken = lasttoken;
534
535         if (pcpc_accept(lparsesym)) success =
pcpc_procedure_call_or_application(ast, oldtoken);
536         else if (pcpc_accept(assignsym)) success =
pcpc_assign(ast, oldtoken);
537         else if (pcpc_accept(lbracksym)) return pcerror("
Arrays not yet supported.\n");
538         else return pcerror("Unexpected symbol.\n");
539     } else if (pcpc_accept(readsym) || pcpc_accept(readlnsym
)) {
540         success = pcpc_read(ast);
541     } else if (pcpc_accept(writesym) || pcpc_accept(
writelnsym)) {
542         success = pcpc_write(ast);
543     } else if (pcpc_accept(ifsym)) {
544         success = pcpc_if(ast);
545     } else if (pcpc_accept(whilesym)) {
546         success = pcpc_while(ast);
547     } /*else if (pcpc_accept(forsym)) {
548         success = pcpc_for();
549     }*/ else if (pcpc_accept(beginsym)) {
550         success = pcpc_statement_part(ast);
551     } else {
552         return pcerror("Unexpected statement.\n");
553     }
554
555     if (!success) return 0;
556
557     /*NEXTTOKEN();*/
558     EXPECT(semicolonsym);
559
560     return 1;
561 }
562
563 int pcpc_statement_part(AST *ast) {
564     AST *aststatement;
565

```

```

566     printf("*****ENTERING statement_part*****\n");
567
568     EXPECT(beginsym);
569
570     aststatement = AST_initialize(statementasm);
571     AST_addchild(ast, aststatement);
572
573     /* go through all the statements until end */
574     while (!pcp_accept(endsym)) {
575         if (!pcp_statement(aststatement)) return 0;
576     }
577
578     return 1;
579 }
580
581 int pcp_formal_parameters(AST *ast) {
582     pctokenlist tokens = {NULL, NULL};
583     pctokenlist *tail = NULL;
584     pctokenlist *cur;
585     pctoken *val;
586     symtype type;
587     AST *astparam;
588     AST *astcur;
589
590     printf("*****ENTERING formal_parameters*****\n"
591 );
592     EXPECT(idsym);
593     tokens.token = lasttoken;
594     tail = &tokens;
595
596     astparam = AST_initialize(paramasm);
597     AST_addchild(ast, astparam);
598
599     while (pcp_accept(commasym)) {
600         EXPECT(idsym);
601         ADDTOKEN(tail, lasttoken);
602     }
603
604     EXPECT(colonsym);
605
606     val = token;
607     if (!sym_to_type(val->sym, &type)) return 0;
608     NEXTTOKEN();
609
610     /* add all the id's to the symbol table */
611     cur = &tokens;
612     while (cur != NULL) {
613         if (!pcaddparam(cur->token->val.id, type, cur->
token->lineno)) return 0;

```



```

614
615     astcur = AST_initialize(idasm);
616     astcur->name = strdup(cur->token->val.id);
617     AST_addchild(astparam, astcur);
618
619     tail = cur;
620     cur = cur->next;
621     if (tail != &tokens) free(tail);
622 }
623
624 return 1;
625 }
626
627 int pcpc_function_declaration(AST *ast) {
628     symtype type;
629     AST *astfunc;
630
631     printf("*****ENTERING function_declaration*****\n");
632
633     /* enter our new scope for the function */
634     EXPECT(idsym);
635     if (!pcpc_scope(lasttoken->val.id, functiontype,
636         lasttoken->lineno)) return 0;
637
638     astfunc = AST_initialize(functionasm);
639     astfunc->name = strdup(lasttoken->val.id);
640     AST_addchild(ast, astfunc);
641
642     EXPECT(lparsym);
643     if (!pcpc_formal_parameters(astfunc)) return 0;
644
645     EXPECT(rparsym);
646     EXPECT(colonsym);
647
648     if (!sym_to_type(token->sym, &type)) return 0;
649
650     /* update our return type */
651     /*entry->returntype = type;*/
652
653     NEXTTOKEN();
654     EXPECT(semicolonsym);
655
656     if (!pcpc_block(astfunc)) return 0;
657
658     /* leave the function scope */
659     return pcpleavescope();
660 }
661
662 int pcpc_procedure_declaration(AST *ast) {

```

```

662     AST *astproc;
663
664     printf("*****ENTERING procedure_declaration*****
665 \n");
666     /* create our new scope for the new variables */
667     EXPECT(idsym);
668     if (!pcp_centerscope(lasttoken->val.id, proceduretype,
669 lasttoken->lineno)) return 0;
670
671     astproc = AST_initialize(procedureasm);
672     astproc->name = strdup(lasttoken->val.id);
673     AST_addchild(ast, astproc);
674
675     EXPECT(lparensym);
676     if (!pcp_formal_parameters(astproc)) return 0;
677
678     EXPECT(rparensym);
679     EXPECT(semicolonsym);
680
681     if (!pcp_block(astproc)) return 0;
682
683     /* leave the procedure scope */
684     return pcleavescope();
685 }
686
687 int pcpc_procedure_and_function_definition_part(AST *ast) {
688     printf("*****ENTERING
689 procedure_and_function_definition*****\n");
690
691     if (pcp_accept(proceduresym)) {
692         pcpc_procedure_declaration(ast);
693     } else if (pcp_accept(functionsym)) {
694         pcpc_function_declaration(ast);
695     } else return 1;
696
697     /*NEXTTOKEN();*/
698     EXPECT(semicolonsym);
699
700     return pcpc_procedure_and_function_definition_part(ast
701 );
702 }
703
704 int pcpc_variable_definition(AST *ast) {
705     pctokenlist tokens = {NULL, NULL};
706     pctokenlist *tail = NULL;
707     pctokenlist *cur;
708     pctoken *val;
709     symtype type;
710     AST *astcur;

```

```

708
709     printf("*****ENTERING variable_definition*****\n
");
710
711     EXPECT(idsym);
712     tokens.token = lasttoken;
713     tail = &tokens;
714
715     while (pcp_accept(commasym)) {
716         /* update the linked list */
717         EXPECT(idsym);
718         ADDTOKEN(tail, lasttoken);
719     }
720
721     EXPECT(colonsym);
722
723     val = token;
724     if (!sym_to_type(val->sym, &type)) return 0;
725     NEXTTOKEN();
726
727     /* add all the id's to the symbol table */
728     cur = &tokens;
729     while (cur != NULL) {
730         if (!pcadds(symval, cur->token->val.id, type, (symval)0
, 0, cur->token->lineno)) return 0;
731
732         /* add to the parse tree */
733         astcur = AST_initialize(idasm);
734         astcur->name = strdup(cur->token->val.id);
735         AST_addchild(ast, astcur);
736
737         tail = cur;
738         cur = cur->next;
739         if (tail != &tokens) free(tail);
740     }
741
742     EXPECT(semicolonsym);
743     if (token->sym == idsym) return
pcp_variable_definition(ast);
744
745     return 1;
746 }
747
748 int pcp_variable_definition_part(AST *ast) {
749     AST *astvar;
750     printf("*****ENTERING variable_definition*****\n
");
751
752     if (!pcp_accept(varsym)) return 1;
753

```

```

754     astvar = AST_initialize(varasm);
755     AST_addchild(ast, astvar);
756
757     return pcpc_variable_definition(astvar);
758 }
759
760 int pcpc_constant_definition(AST *ast) {
761     pctokenlist tokens = {NULL, NULL};
762     pctokenlist *tail = NULL;
763     pctokenlist *cur;
764     pctoken *val;
765     symtype type;
766     AST *astcur;
767
768     printf("*****ENTERING constant_definition*****\n
769 ");
770     EXPECT(idsym);
771     tokens.token = lasttoken;
772     tail = &tokens;
773
774     while (pcpc_accept(commasym)) {
775         /* update the linked list */
776         EXPECT(idsym);
777         ADDTOKEN(tail, lasttoken);
778     }
779
780     EXPECT(eqsym);
781
782     if (!(val = pcpc_const_no_id(&type))) return 0;
783     NEXTTOKEN();
784
785     /* add all the id's to the symbol table */
786     cur = &tokens;
787     while (cur != NULL) {
788         /* add to the symbol table */
789         if (!pcadds sym(cur->token->val.id, type, val->val,
1, cur->token->lineno)) return 0;
790
791         /* add to the parse tree */
792         astcur = AST_initialize(idasm);
793         astcur->name = strdup(cur->token->val.id);
794         AST_addchild(ast, astcur);
795
796         /* free and go to the next */
797         tail = cur;
798         cur = cur->next;
799         if (tail != &tokens) free(tail);
800     }
801

```

```

802     EXPECT(semicolonsym);
803     if (token->sym == idsym) return
pcp_constant_definition(ast);
804
805     return 1;
806 }
807
808 int pcp_constant_definition_part(AST *ast) {
809     AST *astconst;
810
811     printf("*****ENTERING constant_definition_part
*****\n");
812
813     if (!pcp_accept(constsym)) return 1;
814
815     astconst = AST_initialize(constasm);
816     AST_addchild(ast, astconst);
817
818     return pcp_constant_definition(astconst);
819 }
820
821 int pcp_block(AST *ast) {
822     if (!pcp_constant_definition_part(ast)) return 0;
823     /*if (!pcp_type_definition_part()) return 0;*/
824     if (!pcp_variable_definition_part(ast)) return 0;
825     if (!pcp_procedure_and_function_definition_part(ast))
return 0;
826     if (!pcp_statement_part(ast)) return 0;
827
828     return 1;
829 }
830
831 int pcp_program() {
832     EXPECT(programsym);
833
834     /* add to our symbol table */
835     EXPECT(idsym);
836     if (!pcaddsym(lasttoken->val.id, programtype, (symval)
0, 0, lasttoken->lineno)) return 0;
837
838     /* add to our tree */
839     astroot = AST_initialize(programasm);
840     astroot->name = strdup(lasttoken->val.id);
841
842     EXPECT(semicolonsym);
843
844     if (!pcp_block(astroot)) return 0;
845
846     /*NEXTTOKEN()*/
847     if (token->sym != dotsym) {

```

```
848         return perror("[%u] pcp_expect: Unexpected symbol
      : %s vs %s\n", token->lineno, token->val, pcsymstr[dotsym
    ]);
849     }
850
851     if (pcgettoken(fp) != NULL) {
852         perror("Expected end-of-file, but there is still
      content.");
853         return 0;
854     }
855
856     return 1;
857 }
858
859 int pcp_start() {
860     return pcp_program();
861 }
862
863 int pcparse(FILE *ifp) {
864     fp = ifp;
865     lasttoken = token = nexttoken = pcgettoken(fp);
866     NEXTTOKEN();
867
868     return pcp_start();
869 }
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4  * This is the parser program that recursively parses the
   scanned input file.
5  */
6 #ifndef PARSER_H
7 #define PARSER_H
8
9 #include "scanner.h"
10
11 /* Parses our input file */
12 int pcparse(FILE *fp);
13
14 #endif /* PARSER_H */
```

```

1 %{
2 #include "compiler.h"
3 #include <stdio.h>
4
5 extern int yylex(void);
6
7 void yyerror (const char *s) {
8     fprintf(stderr, "%s\n", s);
9 }
10 %}
11
12 /* our lval types */
13 %union {
14     int ival;
15     double rval;
16     char *id;
17     char *string;
18     char chval;
19 }
20
21 /* our tokens */
22 %start program
23 %token LPAREN RPAREN LBRACK RBRACK /* ( | ) | [ | ] */
24 %token DOT COMMA SEMICOLON COLON /* . | , | ; | : */
25 %token ASSIGNOP LT GT LTE GTE NEQ EQ
26 /* := | < | > | <= | >= | <> | = */
27 %token PROGRAM PROCEDURE FUNCTION /* program | procedure |
28 function */
29 %token BEGINS END /* begin | end */
30 %token DO WHILE /* do | while */
31 %token IF THEN ELSE /* if | then | else */
32 %token AND OR NOT /* AND | OR | NOT */
33 %token VAR ARRAY /* var | ARRAY */
34 %token READ READLN WRITE WRITELN /* read | readln | write
35 | writeln */
36 %token <chval> ADDOP MULOP /* + - | * / m d */
37 %token <ival> INTEGER INTNO /* integer */
38 %token <rval> REAL REALNO /* real */
39 %token <id> ID /* id */
40
41 %%
42
43 program:
44 PROGRAM ID
45 ;
46
47 %%

```



```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the program that creates the symbol table in
5   * linked list style from the parsed input
6   */
7  #include "symtab.h"
8  #include "io.h"
9  #include <stdio.h>
10 #include <stdlib.h>
11 #include <string.h>
12
13 symtab *root    = NULL; /* our root table (keywords only)
14    */
15
16 symtab *current = NULL; /* our current table */
17
18 const char *syntypestr[numsyntypes] = {
19     /* Keywords */
20     "keyword",
21
22     /* Variable types */
23     "char",
24     "string",
25     "integer",
26     "real",
27
28     /* Block types */
29     "program",
30     "procedure",
31     "function",
32     "block",
33
34     /* nothingness */
35     "notype"
36 };
37
38 /*
39  Lookup a lexeme with the option of restricting to the
40  current scope.
41
42  @param name the name of the lexeme
43  @param current_scope_only whether to restrict to current
44  scope
45  @return the entry or NULL if not found
46  */
47 symentry *pclookupsym_internal(const char *name, int
48     current_scope_only) {
49     symentry *entry;
50     symtab *tab;
51
52     if (current_scope_only) {
53         if (current == NULL) return NULL;
54         tab = current;
55     } else {
56         tab = root;
57     }
58     while (tab != NULL) {
59         for (int i = 0; i < numsyntypes; i++) {
60             if (strcmp(tab->syntypestr[i], name) == 0) {
61                 return tab->entry[i];
62             }
63         }
64         tab = tab->next;
65     }
66     return NULL;
67 }

```

```

47     if (!current) return NULL;
48
49     /* go through the current scope looking for the lexeme */
50     entry = current->entries;
51     while (entry) {
52         if (strcmp(entry->name, name) == 0) {
53             return entry;
54         }
55
56         entry = entry->next;
57     }
58
59     /* go up to the parent, if needed */
60     if (current_scope_only) return NULL;
61     tab = current->parent;
62     while (tab) {
63         entry = tab->entries;
64         while (entry) {
65             if (strcmp(entry->name, name) == 0) {
66                 return entry;
67             }
68
69             entry = entry->next;
70         }
71
72         /* keep going up */
73         tab = tab->parent;
74     }
75
76     /* never found */
77     return NULL;
78 }
79
80 int pcintializesymtab() {
81     symval val;
82
83     /* create or root table and set it current */
84     if (!(root = malloc(sizeof(*root)))) return 0;
85
86     current = root;
87     current->parent      = NULL;
88     current->entries     = NULL;
89     current->block       = NULL;
90
91     val.ival = 0;
92
93     /* this is expanded from scanner.c -> pcgetkeyword() */
94     /* TODO: make a pckeywords struct array */
95

```

```

96     pcaddsym("div", keywordtype, (symval)"div", 1, 0);
97     pcaddsym("mod", keywordtype, (symval)"mod", 1, 0);
98
99     pcaddsym("program", keywordtype, (symval)"program", 1
100 , 0);
101     pcaddsym("procedure", keywordtype, (symval)"procedure"
102 , 1, 0);
103     pcaddsym("function", keywordtype, (symval)"function",
104 1, 0);
105     pcaddsym("begin", keywordtype, (symval)"begin", 1, 0);
106     pcaddsym("end", keywordtype, (symval)"end", 1, 0);
107
108     pcaddsym("and", keywordtype, (symval)"and", 1, 0);
109     pcaddsym("or", keywordtype, (symval)"or", 1, 0);
110     pcaddsym("not", keywordtype, (symval)"not", 1, 0);
111
112     pcaddsym("if", keywordtype, (symval)"if", 1, 0);
113     pcaddsym("else", keywordtype, (symval)"else", 1, 0);
114     pcaddsym("then", keywordtype, (symval)"then", 1, 0);
115     pcaddsym("do", keywordtype, (symval)"do", 1, 0);
116     pcaddsym("while", keywordtype, (symval)"while", 1, 0);
117
118     pcaddsym("array", keywordtype, (symval)"array", 1, 0);
119     pcaddsym("of", keywordtype, (symval)"of", 1, 0);
120     pcaddsym("char", keywordtype, (symval)"char", 1, 0);
121     pcaddsym("string", keywordtype, (symval)"string", 1, 0
122 );
123     pcaddsym("integer", keywordtype, (symval)"integer", 1
124 , 0);
125     pcaddsym("real", keywordtype, (symval)"real", 1, 0);
126     pcaddsym("var", keywordtype, (symval)"var", 1, 0);
127     pcaddsym("const", keywordtype, (symval)"const", 1, 0);
128
129     pcaddsym("chr", keywordtype, (symval)"chr", 1, 0);
130     pcaddsym("ord", keywordtype, (symval)"ord", 1, 0);
131     pcaddsym("read", keywordtype, (symval)"read", 1, 0);
132     pcaddsym("readln", keywordtype, (symval)"readln", 1, 0
133 );
134     pcaddsym("write", keywordtype, (symval)"write", 1, 0);
135     pcaddsym("writeln", keywordtype, (symval)"writeln", 1
136 , 0);
137
138     return 1;
139 }
140
141 void pcprintsymtabnode(symtab *node, unsigned depth) {
142     symentry *entry;
143     char tabs[21], *c;
144     int i;
145 }

```

```

139     if (!node) return;
140
141     /* setup our tabs */
142     c = tabs;
143     for (i = 0; (i < depth && i < 20); ++i) {
144         *c++ = '\t';
145     }
146     *c = '\0';
147
148     /* print self first */
149     entry = node->entries;
150     while (entry) {
151         switch (entry->type) {
152             case integertype:
153                 printf("%s%s (%s) : %d : %d\n", tabs,
entry->name, symtypestr[entry->type], entry->lineno, entry
->val.ival);
154                 break;
155             case realtype:
156                 printf("%s%s (%s) : %d : %f\n", tabs,
entry->name, symtypestr[entry->type], entry->lineno, entry
->val.rval);
157                 break;
158             case chartype:
159                 printf("%s%s (%s) : %d : %c\n", tabs,
entry->name, symtypestr[entry->type], entry->lineno, entry
->val.cval);
160                 break;
161             case stringtype:
162                 printf("%s%s (%s) : %d : %s\n", tabs,
entry->name, symtypestr[entry->type], entry->lineno, entry
->val.str);
163                 break;
164             default:
165                 printf("%s%s (%s) : %d : NULL\n", tabs,
entry->name, symtypestr[entry->type], entry->lineno);
166         }
167
168         /* print the symbol table for the child, if it
exists */
169         if (entry->tab) pcprintsymtabnode(entry->tab,
depth+1);
170
171         /* go to the next entry */
172         entry = entry->next;
173     }
174 }
175
176 void pcprintsymtab() {
177     printf("\n===== SYMBOL TABLE =====\n");

```

```

178     pcprintsymtabnode(root, 0);
179 }
180
181 void pccleanupsymtabnode(symtab **tab) {
182     symentry *cur;
183
184     cur = (*tab)->entries;
185     while (cur) {
186         /* cleanup children fist */
187         if (cur->tab) {
188             pccleanupsymtabnode(&(cur->tab));
189             cur->tab = NULL;
190         }
191
192         /* cleanup name */
193         free((void*)(cur->name)); cur->name = NULL;
194
195         /* next */
196         cur = cur->next;
197     }
198
199     /* destroy our symtab */
200     free(*tab);
201     (*tab) = NULL;
202 }
203
204 void pccleanupsymtab() {
205     pccleanupsymtabnode(&root);
206 }
207
208 symentry *pcaddsym(const char *name, symtype type, symval
val, int bconst, unsigned lineno) {
209     symentry *entry;
210
211     /* make sure we have a root */
212     if (!current) {
213         perror("{%d} ERR: No symbol table defined.\n");
214         return NULL;
215     }
216
217     /* make sure it doesn't yet exist in this scope */
218     if (pclookupsym_internal(name, 1)) {
219         perror("{%d} ERR: %s already exists in symbol
table.\n", lineno, name);
220         return NULL;
221     }
222
223     /* populate our entry */
224     if (!(entry = malloc(sizeof(*entry)))) return 0;
225     entry->name = strdup(name);

```

```

226     entry->type      = type;
227     entry->val        = val;
228     entry->bconst     = bconst;
229     entry->lineno     = lineno;
230     entry->tab        = NULL;
231     entry->params     = NULL;
232     entry->returntype = notype;
233
234     /* add to the tail of the entries */
235     entry->next       = current->entries;
236     current->entries  = entry;
237     return entry;
238 }
239
240 symentry *pcaddparam(const char *name, symtype type,
unsigned lineno) {
241     symentry *entry;
242     symentry *func;
243     symparam *param;
244     symparam *cur;
245
246     /* make sure we're in a function/procedure */
247     if (!(func = current->block) || (func->type !=
proceduretype && func->type != functiontype)) {
248         perror("{%d} ERR: Unable to determine function/
procedure.\n", lineno);
249         return NULL;
250     }
251
252     /* add this to the symbol table */
253     if (!(entry = pcaddsym(name, type, (symval)0, 0,
lineno))) return NULL;
254
255     /* update the params with the new param */
256     param = malloc(sizeof(*param));
257     param->entry = entry;
258     param->next = NULL;
259
260     /* add to the root if there isn't one here yet */
261     if (!(func->params)) {
262         func->params = param;
263         return entry;
264     }
265
266     /* add to the tail */
267     cur = func->params;
268     while (cur->next) cur = cur->next;
269     cur->next = param;
270
271     return entry;

```

```
272 }
273
274
275 symentry *pclookupsym(const char *name) {
276     return plookupsym_internal(name, 0);
277 }
278
279 symentry *pcenterscope(const char *name, symtype type,
280     unsigned lineno) {
281     symentry *entry;
282     if (!(entry = pcaddsym(name, type, (symval)0, 0,
283         lineno))) return NULL;
284     /* create our table and make it the current, while
285        updating it's parent */
286     if (!(entry->tab = malloc(sizeof(*(entry->tab)))))
287         return NULL;
288     entry->tab->parent = current;
289     entry->tab->entries = NULL;
290     entry->tab->block = entry;
291     current = entry->tab;
292     return entry;
293 }
294
295 int pcleavescope() {
296     /* can't leave if we're top dog */
297     if (current == root) return 0;
298     /* go up to our parent */
299     current = current->parent;
300     return 1;
301 }
```

```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the program that creates the symbol table in
5   * linked list style from the parsed input
6   */
7
8  #ifndef SYMTAB_H
9  #define SYMTAB_H
10
11 #include "tokens.h"
12
13 /*
14  Symtype holds information about the type of an entry in the
15  symbol table.
16  */
17 typedef enum symtype {
18     /* Keywords */
19     keywordtype = 0,
20
21     /* Variable types */
22     chartype,
23     stringtype,
24     integertype,
25     realtype,
26
27     /* Block types */
28     programtype,
29     proceduretype,
30     functiontype,
31     blocktype,
32
33     /* total count of types */
34     notype,
35     numsymtypes
36 } symtype;
37
38 /* Parameters for functions and procedures. */
39 struct symentry;
40 typedef struct symparam {
41     struct symentry *entry;
42     struct symparam *next;
43 } symparam;
44
45 /*
46  Array of string representation for each symtype.
47  KEEP UP TO DATE WITH symtype enum.
48  */
49 extern const char *symtypestr[numsymtypes];

```



```

50 /*
51 Symentry holds links for our table.
52 */
53 struct symtab;
54 typedef struct symentry {
55     const char *name; /* name of the lexeme */
56     symtype type; /* type of the lexeme */
57     symval val; /* value of the lexeme */
58     unsigned lineno; /* line the lexeme was declared on
59 */
59     int bconst; /* whether or not it's constant */
60
61     struct symtab *tab; /* symbol table for this
62 entry (procedures and functions) */
62     symtype returntype; /* return type for
63 functions */
63     struct symparam *params; /* paramaters */
64
65     /* link to the next entry */
66     struct symentry *next;
67 } symentry;
68
69 struct symtab {
70     struct symtab *parent; /* parent symtab */
71     symentry *block; /* the block entry that
72 starts this */
72     symentry *entries; /* linked list of entries
73 */
73 };
74
75 typedef struct symtab symtab;
76
77 /*
78 Initializes the symbol table with keywords.
79
80 @return 1 on success; 0 otherwise
81 */
82 int pcintializesymtab();
83
84 /*
85 Prints the symbol table.
86 */
87 void pcprintsymtab();
88
89 /*
90 Cleans up the symbol table.
91 */
92 void pccleanupsymtab();
93
94 /*

```

```

95 Adds a value to the symbol table.
96
97 @param name the name of the lexeme
98 @param type the type of the lexeme
99 @param val the value of the lexeme
100 @param bconst 1 if constant, 0 otherwise
101 @param lineno the line the lexeme is declared on
102 @return 1 on success; 0 otherwise
103 */
104 symentry *pcaddsym(const char *name, symentry type, symentry val, int bconst, unsigned lineno);
105
106 /*
107 Adds a variable to the symbol table as a parameter.
108
109 @param name the name of the lexeme
110 @param type the type of the lexeme
111 @param lineno the line the lexeme is declared on
112 @return 1 on success; 0 otherwise
113 */
114 symentry *pcaddparam(const char *name, symentry type,
unsigned lineno);
115
116 /*
117 Lookup a symbol from the current table.
118
119 @param name the name of the lexeme
120 @return the entry or NULL if not found
121 */
122 symentry *pclookupsym(const char *name);
123
124 /*
125 Enters a new scope (creating a new symbol table and entry
126 into
127 the current symbol table.
128
129 @param name the name of the lexeme
130 @param type the type of the lexeme
131 @param lineno the line the lexeme is declared on
132 @return 1 on success; 0 otherwise
133 */
134 symentry *pcenterscope(const char *name, symentry type,
unsigned lineno);
135 /*
136 Leaves the current scope, returning to the parent scope.
137
138 @return 1 on success; 0 otherwise
139 */
140 int pcleavescope();

```

```
141  
142  
143 #endif /* SYMTAB_H */
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4  * This is the program that defines the recognized tokens
5  * for the program
6  */
7 #include "tokens.h"
8 #include <stdlib.h>
9
10 const char *pcsymstr[numsyms] = {
11     /* End-of-Tokens */
12     "oefsym",
13
14     /* Operators */
15     "idivsym",
16     "modsym",
17     "addsym",
18     "minussym",
19     "multsym",
20     "divsym",
21
22     /* Scopes */
23     "programsym",
24     "proceduresym",
25     "functionsym",
26     "beginsym",
27     "endsym",
28
29     /* Boolean operators */
30     "andsym",
31     "orsym",
32     "notsym",
33     "ltsym",
34     "ltesym",
35     "neqsym",
36     "gtsym",
37     "gtesym",
38     "eqsym",
39
40     /* Punctuation */
41     "assignsym",
42     "colonsym",
43     "semicolonsym",
44     "commasym",
45     "dotsym",
46     "dotdotsym",
47     "lparensym",
48     "rparensym",
49     "lbracksym",
50     "rbracksym",
```

```
51
52     /* Control flow */
53     "ifsym",
54     "elsesym",
55     "thensym",
56     "dosym",
57     "whilesym",
58
59     /* Variables */
60     "idsym",
61     "arraysym",
62     "ofsym",
63     "charsym",
64     "stringsym",
65     "egersym",
66     "realsym",
67     "varsym",
68
69     /* Constants */
70     "integernsym",
71     "realnmsym",
72     "stringvalsym",
73     "charvalsym",
74     "constsym",
75
76     /* Built-in functions */
77     "chrmsym",
78     "ordsym",
79     "readsym",
80     "readlnsym",
81     "writesym",
82     "writelnsym",
83 };
84
85 ptoken *
86 pcnewtoken(pcsym sym, symval val, unsigned lineno) {
87     ptoken *token;
88
89     if (!(token = malloc(sizeof(*token)))) return NULL;
90     token->sym = sym;
91     token->val = val;
92     token->lineno = lineno;
93
94     return token;
95 }
```

```
1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the program that defines the recognized tokens
5   * for the program
6   */
7
8  #ifndef TOKENS_H
9  #define TOKENS_H
10
11 /*
12 All of our possible sym value types.
13 */
14 typedef union symval {
15     int ival;
16     double rval;
17     char cval;
18     char *id;
19     char *str;
20 } symval;
21
22 /*
23 All of our possible tokens.
24 KEEP UP TO DATE WITH pcsymstr.
25 */
26 typedef enum {
27     /* End-of-Tokens */
28     eofsym = 0,
29
30     /* Operators */
31     idivsym,
32     modsym,
33     addsym,
34     minussym,
35     multsym,
36     divsym,
37
38     /* Scopes */
39     programsym,
40     proceduresym,
41     functionsym,
42     beginsym,
43     endsym,
44
45     /* Boolean operators */
46     andsym,
47     orsym,
48     notsym,
49     ltsym,
50     ltesym,
```

```
51     neqsym,  
52     gtsym,  
53     gtesym,  
54     eqsym,  
55  
56     /* Punctuation */  
57     assignsym,  
58     colonsym,  
59     semicolonsym,  
60     commasym,  
61     dotsym,  
62     dotdotsym,  
63     lparensym,  
64     rparensym,  
65     lbracksym,  
66     rbracksym,  
67  
68     /* Control flow */  
69     ifsym,  
70     elsesym,  
71     thensym,  
72     dosym,  
73     whilesym,  
74  
75     /* Variables */  
76     idsym,  
77     arraysym,  
78     ofsym,  
79     charsym,  
80     stringsym,  
81     integersym,  
82     realsym,  
83     varsym,  
84  
85     /* Constants */  
86     integernosym,  
87     realnosym,  
88     stringvalsym,  
89     charvalsym,  
90     constsym,  
91  
92     /* Built-in functions */  
93     chrism,  
94     ordism,  
95     readism,  
96     readlnism,  
97     writesym,  
98     writelnsym,  
99  
100    /* Number of syms */
```

```
101     numsyms
102 } pcsym;
103
104 /*
105  Array of string representation for each sym.
106  KEEP UP TO DATE WITH pcsym enum.
107  */
108 extern const char *pcsymstr[numsyms];
109
110 /* Structure for each token generated by our scanner. */
111 typedef struct ptoken {
112     pcsym      sym;
113     symval     val;
114     unsigned   lineno;
115 } ptoken;
116
117 /*
118  Creates a new token with the given values.
119
120  @param sym the sym type
121  @param val the value
122  @param lineno the line number
123  @return a malloc'd token or NULL on error
124  */
125 ptoken * pcnewtoken(pcsym sym, symval val, unsigned
126     lineno);
127 #endif /* TOKENS_H */
```



```

1 [program name:goodtestprogram]
2   [const]
3     [id name:myname]
4     [id name:age]
5     [id name:yearsalive]
6   [var]
7     [id name:x]
8     [id name:y]
9     [id name:z]
10    [id name:a]
11    [id name:b]
12    [id name:c]
13    [id name:f]
14  [procedure name:testprocedure]
15    [param]
16      [id name:c1]
17      [id name:c2]
18    [var]
19      [id name:c]
20    [statement]
21      [assign name:c]
22        [id name:c]
23        [expr]
24          [simexpr]
25            [term]
26              [factor]
27                [id name:c1]
28      [assign name:c1]
29        [id name:c1]
30        [expr]
31          [simexpr]
32            [term]
33              [factor]
34                [id name:c2]
35      [assign name:c2]
36        [id name:c2]
37        [expr]
38          [simexpr]
39            [term]
40              [factor]
41                [id name:c]
42  [function name:testfunction]
43    [param]
44      [id name:c1]
45      [id name:c2]
46    [var]
47      [id name:c]
48    [statement]
49      [assign name:c]
50        [id name:c]

```

```

51             [expr]
52                 [simexpr]
53                     [term]
54                         [factor]
55                             [id name:c1]
56                     [add]
57                     [term]
58                         [factor]
59                             [id name:c2]
60 [procedure name:testprocedure2]
61     [param]
62         [id name:c1]
63         [id name:c2]
64     [var]
65         [id name:c]
66     [statement]
67         [assign name:c]
68             [id name:c]
69             [expr]
70                 [simexpr]
71                     [term]
72                         [factor]
73                             [id name:c1]
74         [assign name:c1]
75             [id name:c1]
76             [expr]
77                 [simexpr]
78                     [term]
79                         [factor]
80                             [id name:c2]
81         [assign name:c2]
82             [id name:c2]
83             [expr]
84                 [simexpr]
85                     [term]
86                         [factor]
87                             [id name:c]
88     [statement]
89         [write]
90             [expr]
91                 [simexpr]
92                     [term]
93                         [factor]
94                             [val val:Y]
95         [read]
96             [id name:x]
97         [write]
98             [expr]
99                 [simexpr]
100             [term]

```

```
101                                     [factor]
102                                     [val val:Y]
103         [write]
104             [expr]
105                 [simexpr]
106                     [term]
107                         [factor]
108                             [id name:x]
109         [assign name:f]
110             [id name:f]
111                 [expr]
112                     [simexpr]
113                         [term]
114                             [factor]
115                                 [val val:Y]
116         [assign name:f]
117             [id name:f]
118                 [expr]
119                     [simexpr]
120                         [term]
121                             [factor]
122                                 [val val:Y]
123         [assign name:f]
124             [id name:f]
125                 [expr]
126                     [simexpr]
127                         [term]
128                             [factor]
129                                 [val val:Y]
130         [assign name:f]
131             [id name:f]
132                 [expr]
133                     [simexpr]
134                         [term]
135                             [factor]
136                                 [val val:Y]
137         [assign name:z]
138             [id name:z]
139                 [expr]
140                     [simexpr]
141                         [term]
142                             [factor]
143                                 [val]
144         [while]
145             [expr]
146                 [simexpr]
147                     [term]
148                         [factor]
149                             [expr]
150                                 [simexpr]
```

```

151                                     [term]
152                                     [factor]
153                                     [id name:z]
154                                     [rel]
155                                     [simexpr]
156                                     [term]
157                                     [factor]
158                                     [id name:x]
159     [statement]
160         [write]
161             [expr]
162                 [simexpr]
163                     [term]
164                         [factor]
165                             [id name:z]
166         [write]
167             [expr]
168                 [simexpr]
169                     [term]
170                         [factor]
171                             [val val:Y]
172     [assign name:z]
173         [id name:z]
174         [expr]
175             [simexpr]
176                 [term]
177                     [factor]
178                         [id name:z]
179         [add]
180         [term]
181             [factor]
182                 [val val:Y]
183     [write]
184         [expr]
185             [simexpr]
186                 [term]
187                     [factor]
188                         [id name:z]
189     [write]
190         [expr]
191             [simexpr]
192                 [term]
193                     [factor]
194                         [ord]
195                             [expr]
196                                 [simexpr]
197                                     [term]
198                                         [factor]
199                                             [val val:Y]
    ]

```

```

200      [assign name:y]
201          [id name:y]
202          [expr]
203              [simexpr]
204                  [term]
205                      [factor]
206                          [id name:z]
207                          [mult]
208                          [factor]
209                              [expr]
210                                  [simexpr]
211                                      [term]
212                                          [factor]
213                                              [id name:z]
214                                              [add]
215                                              [term]
216                                                  [factor]
217                                                  [ord]
218                                                      [expr]
219                                                          [
220 simexpr]
221 term]
222 [factor]
223 [val val:Y]
224 [add]
225 [term]
226 [factor]
227 [val val:Y]
228 [add]
229 [term]
230 [factor]
231 [id name:x]
232 [mult]
233 [factor]
234 [val val:Y]
235 [write]
236 [expr]
237 [simexpr]
238 [term]
239 [factor]
240 [id name:y]
241 [assign name:z]
242 [id name:z]
243 [expr]
244 [simexpr]
245 [term]
246 [factor]

```

```

246                                     [funccall name:testfunction]
247                                     [expr]
248                                     [simexpr]
249                                     [term]
250                                     [factor]
251                                     [id name:x]
252 ]
253                                     [expr]
254                                     [simexpr]
255                                     [term]
256                                     [factor]
257                                     [id name:y]
258 ]
259                                     [add]
260                                     [term]
261                                     [factor]
262                                     [id name:x]
263 [if]
264   [expr]
265     [simexpr]
266       [term]
267         [factor]
268           [expr]
269             [simexpr]
270               [term]
271                 [factor]
272                   [id name:x]
273                     [rel]
274                       [simexpr]
275                         [term]
276                           [factor]
277                             [id name:y]
278 [statement]
279   [write]
280     [expr]
281       [simexpr]
282         [term]
283           [factor]
284             [val val:Y]
285 [statement]
286   [write]
287     [expr]
288       [simexpr]
289         [term]
290           [factor]
291             [val val:Y]
292 [if]
293   [expr]
294     [simexpr]
295       [term]

```

```

294                [factor]
295                [expr]
296                [simexpr]
297                [term]
298                [factor]
299                [id name:z]
300                [rel]
301                [simexpr]
302                [term]
303                [factor]
304                [id name:x]
305        [statement]
306        [write]
307        [expr]
308        [simexpr]
309        [term]
310        [factor]
311        [val val:Y]
312    [assign name:x]
313        [id name:x]
314        [expr]
315        [simexpr]
316        [term]
317        [factor]
318        [val val:Y]
319    [while]
320        [expr]
321        [simexpr]
322        [term]
323        [factor]
324        [expr]
325        [simexpr]
326        [term]
327        [factor]
328        [id name:x]
329        [rel]
330        [simexpr]
331        [term]
332        [factor]
333        [val val:Y]
334    [statement]
335        [write]
336        [expr]
337        [simexpr]
338        [term]
339        [factor]
340        [chr]
341        [expr]
342        [simexpr]
343        [term]

```

```

344                                     [
    factor]
345                                     [
    id name:x]
346             [write]
347                 [expr]
348                     [simexpr]
349                         [term]
350                             [factor]
351                                 [val val:Y]
352             [assign name:x]
353                 [id name:x]
354                     [expr]
355                         [simexpr]
356                             [term]
357                                 [factor]
358                                     [id name:x]
359                     [add]
360                         [term]
361                             [factor]
362                                 [val val:Y]
363             [write]
364                 [expr]
365                     [simexpr]
366                         [term]
367                             [factor]
368                                 [chr]
369                                     [expr]
370                                         [simexpr]
371                                             [term]
372                                                 [factor]
373                                                     [id name:x]
374 ]

```



```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the scanner program that creates the tokens and
   lexemes for the input program
5   */
6  #include "scanner.h"
7  #include "compiler.h"
8  #include "io.h"
9  #include <ctype.h>
10 #include <math.h>
11 #include <stdio.h>
12 #include <stdlib.h>
13 #include <string.h>
14
15 #define LINE_BUFF      2048
16
17 /* macro to recursively call pcgettoken when needed */
18 #define PCGETTOKEN_RECURSE(N, FP)  \
19     if (N == EOF) return NULL;  \
20     pcungetc(N, FP);            \
21     return pcgettoken(FP);
22
23 int pcscanerrors = 0;
24 int pcscanwarnings = 0;
25
26 char line[LINE_BUFF];
27 char *lineptr = line;
28 size_t linesize = 0;
29
30 /*
31 Updates the current and next characters from the FILE
   stream.
32
33 @param cur the current character (will be overwritten)
34 @param next the next character (will be overwritten)
35 @param fp the FILE pointer
36 */
37 void pcgetnextc(char *cur, char *next, FILE *fp) {
38     *cur = *next;
39     *next = pcgetc(fp);
40
41     /* add the current character to our line for printing
   */
42     if (linesize < LINE_BUFF && *cur != EOF) {
43         *lineptr++ = *cur;
44         ++linesize;
45     }
46 }
47

```

```

48 /*
49 Appends the next character to the buffer at the given
   location and
50 increments the buffer.
51
52 @param b the current location in the buffer (will be
   overwritten)
53 @param cur the current character (will be overwritten)
54 @param next the next character (will be overwritten)
55 @param fp the FILE pointer
56 */
57 void pcappendnext(char **b, char *cur, char *next, FILE *fp
   ) {
58     pcgetnextc(cur, next, fp);
59     **b = *cur;
60     (*b)++;
61 }
62
63 /*
64 Determines if the character is a terminating character (i.e
   . punctuation).
65
66 @param c the character to check
67 @return 1 if terminating; 0 otherwise
68 */
69 int pcistermintor(char c) {
70     return (
71         c==':' || c==';' || c==',' || c=='.' ||
72         c=='=' || c=='>' || c=='<' ||
73         c=='(' || c==')' || c=='[' || c==']' ||
74         c=='+' || c=='-' || c=='*' || c=='/'
75     );
76 }
77
78 /*
79 Determines if the character signifies that we are at the
   end of the token
80 (i.e. EOF, whitespace, terminator) or some other random
   character that isn't
81 a letter or a number.
82
83 @param c the character to check
84 @return 1 if we should return; 0 otherwise
85 */
86 int pcisendoftoken(char c) {
87     return (
88         c == EOF || isspace(c) || pcistermintor(c)/* ||
89         (!isalpha(c) && !isdigit(c))*/
90     );
91 }

```

```

92
93 /*
94  Determines if the character is a random character (i.e.
    not a end of token,
95 not alpha, and not a number).
96 */
97 int pcisrandom(char c) {
98     return (!pcisendoftoken(c) && !isalpha(c) && !isdigit(
    c));
99 }
100
101 void pcresetline() {
102     /* print the line */
103     *lineptr = '\0';
104     printf("[%d] %s\n", pclineno, line);
105
106     /* reset the lineptr and size */
107     lineptr = line;
108     linesize = 0;
109 }
110
111 /*
112  Skips whitespace.
113 */
114 void pcskipwhitespace(char *cur, char *next, FILE *fp) {
115     int dontprint = 0;
116     while (isspace(*cur)) {
117         /* see if we have a new line */
118         if (*cur == '\n') {
119             /* don't print multiple blank lines */
120             if (!dontprint) {
121                 pcresetline();
122                 dontprint = 1;
123             } else {
124                 lineptr = line;
125                 linesize = 0;
126                 *lineptr = '\0';
127             }
128
129             /* increment our line counter */
130             ++pclineno;
131         }
132
133         pcgetnextc(cur, next, fp);
134     }
135 }
136
137 /*
138  Pulls a keyword from the given buffer, if available.
139

```

```

140 @param b the buffer the check
141 @param sym the pcsym to be updated
142 @return 1 on success; 0 on failure (not a keyword)
143 */
144 int pcgetkeyword(char *b, pcsym *sym) {
145     if (strcmp("div", b) == 0) *sym = idivsym;
146     else if (strcmp("mod", b) == 0) *sym = modsym;
147
148     else if (strcmp("program", b) == 0) *sym = programsym;
149     else if (strcmp("procedure", b) == 0) *sym =
proceduresym;
150     else if (strcmp("function", b) == 0) *sym =
functionsym;
151     else if (strcmp("begin", b) == 0) *sym = beginsym;
152     else if (strcmp("end", b) == 0) *sym = endsym;
153
154     else if (strcmp("and", b) == 0) *sym = andsym;
155     else if (strcmp("or", b) == 0) *sym = orsym;
156     else if (strcmp("not", b) == 0) *sym = notsym;
157
158     else if (strcmp("if", b) == 0) *sym = ifsym;
159     else if (strcmp("else", b) == 0) *sym = elsesym;
160     else if (strcmp("then", b) == 0) *sym = thensym;
161     else if (strcmp("do", b) == 0) *sym = dosym;
162     else if (strcmp("while", b) == 0) *sym = whilesym;
163
164     else if (strcmp("array", b) == 0) *sym = arraysym;
165     else if (strcmp("of", b) == 0) *sym = ofsym;
166     else if (strcmp("char", b) == 0) *sym = charsym;
167     else if (strcmp("string", b) == 0) *sym = stringsym;
168     else if (strcmp("integer", b) == 0) *sym = integersym;
169     else if (strcmp("real", b) == 0) *sym = realsym;
170     else if (strcmp("var", b) == 0) *sym = varsym;
171     else if (strcmp("const", b) == 0) *sym = constsym;
172
173     else if (strcmp("chr", b) == 0) *sym = chrism;
174     else if (strcmp("ord", b) == 0) *sym = ordsym;
175     else if (strcmp("read", b) == 0) *sym = readsym;
176     else if (strcmp("readln", b) == 0) *sym = readlnsym;
177     else if (strcmp("write", b) == 0) *sym = writesym;
178     else if (strcmp("writeln", b) == 0) *sym = writelnsym;
179
180     /* unknown keyword */
181     else return 0;
182
183     /* found a keyword; sym has been updated */
184     return 1;
185 }
186
187 pctoken * pcgettoken(FILE *fp) {

```

```

188     char    cur, next,      /* current and next characters
      in the FILE */
189         *b, buf[255];      /* buffer filled while
grabbing characters */
190     symval  val;            /* value of the token */
191     pcsym   sym;            /* sym of the token */
192
193     /* skip whitespace */
194     next = pcgetc(fp);
195     pcgetnextc(&cur, &next, fp);
196     pcskipwhitespace(&cur, &next, fp);
197
198     /* end-of-file? */
199     if (cur == EOF) {
200         pcresetline();
201         return NULL;
202     }
203
204     /* initialize our variables */
205     b    = buf;
206     *b   = '\0';
207     sym  = eofsym;
208     val.ival = 0;
209
210     /* skip over single-line comments */
211     if (cur == '/') {
212         if (next == '/') {
213             /* consume up to the end of line */
214             while (next != '\n' && next != EOF) {
215                 pcgetnextc(&cur, &next, fp);
216             }
217
218             /* put the \n token back and get the next
token */
219             PCGETTOKEN_RECURSE(next, fp);
220         }
221     }
222
223     /* skip over multi-line comments */
224     if (cur == '(' || cur == '{') {
225         char end1, end2;
226
227         /* determine our ending 2-char sequence */
228         if (cur == '(' && next == '*') {
229             end1 = '*';
230             end2 = ')';
231         } else if (cur == '{') {
232             end1 = '}';
233             end2 = 0;
234         } else {

```

```

235         end1 = 0;
236         end2 = 0;
237     }
238
239     /* only skip if we have an ending sequence */
240     if (end1) {
241         /* store our starting lineno, since it will
likely change */
242         unsigned startinglineno = pclineno;
243
244         while (1) {
245             /* match the first part */
246             if (cur == end1) {
247                 /* only 1 to match, so leave our next
*/
248                 if (!end2) {
249                     break;
250                 }
251
252                 /* 2 to match, so grab the next value
*/
253                 if (end2 && next == end2) {
254                     pcgetnextc(&cur, &next, fp);
255                     break;
256                 }
257             }
258
259             /* warn if we hit the end of file without
terminating */
260             if (cur == EOF) {
261                 if (end2) {
262                     perror("{%d} ERR: Multiline
comment missing termintors: %c%c", startinglineno, end1,
end2);
263                 } else {
264                     perror("{%d} ERR: Multiline
comment missing termintor: %c", startinglineno, end1);
265                 }
266
267                 return NULL;
268             }
269
270             /* add to our linecount on \n */
271             if (cur == '\n') {
272                 ++pclineno;
273             }
274
275             /* keep skipping characters */
276             pcgetnextc(&cur, &next, fp);
277         }

```

```

278
279          /* put the next token back and get the next
token */
280          PCGETTOKEN_RECURSE(next, fp);
281      }
282  }
283
284  /* check the terminators */
285  if (pcisterminter(cur)) {
286      switch (cur) {
287          case '(': sym = lparensym; break;
288          case ')': sym = rparensym; break;
289          case '[': sym = lbracksym; break;
290          case ']': sym = rbracksym; break;
291          case ';': sym = semicolonsym; break;
292          case ',': sym = commasym; break;
293          case '.':
294              if (next == '.') {
295                  sym = dotdotsym;
296                  pcgetnextc(&cur, &next, fp);
297              } else {
298                  sym = dotsym;
299              }
300              break;
301          case ':':
302              if (next == '=') {
303                  sym = assignsym;
304                  pcgetnextc(&cur, &next, fp);
305              } else {
306                  sym = colonsym;
307              }
308              break;
309          case '=': sym = eqsym; break;
310          case '<':
311              if (next == '=') {
312                  sym = ltesym;
313                  pcgetnextc(&cur, &next, fp);
314              } else if (next == '>') {
315                  sym = neqsym;
316                  pcgetnextc(&cur, &next, fp);
317              } else {
318                  sym = ltsym;
319              }
320              break;
321          case '>':
322              if (next == '=') {
323                  sym = gtesym;
324                  pcgetnextc(&cur, &next, fp);
325              } else {
326                  sym = gtsym;

```

```

327         }
328         break;
329         case '+': sym = addsym; break;
330         case '-': sym = minussym; break;
331         case '*': sym = multsym; break;
332         case '/': sym = divsym; break;
333     }
334 }
335 /* now check for a number */
336 else if (isdigit(cur)) {
337     *b++ = cur;
338
339     /* keep adding digits until the next isn't a digit */
340     while (isdigit(next)) {
341         pcappendnext(&b, &cur, &next, fp);
342     }
343
344     /* see if we have a dot and shift to real digit */
345     if (next == '.') {
346         pcappendnext(&b, &cur, &next, fp);
347
348         /* keep adding digits until the next isn't a digit */
349         while (isdigit(next)) {
350             pcappendnext(&b, &cur, &next, fp);
351         }
352
353         /* see if we have a e or E and shift to scientific */
354         if (next == 'e' || next == 'E') {
355             pcappendnext(&b, &cur, &next, fp);
356
357             /* check for +/- */
358             if (next == '+' || next == '-') {
359                 pcappendnext(&b, &cur, &next, fp);
360             }
361
362             /* keep adding digits */
363             while (isdigit(next)) {
364                 pcappendnext(&b, &cur, &next, fp);
365             }
366
367             /* if we don't have a terminal/whitespace now, ill formed real number */
368             if (!pcisendoftoken(next)) {
369                 /* keep consuming until we do hit a space or terminator */
370                 while (!pcisendoftoken(next)) {
371                     pcappendnext(&b, &cur, &next, fp);

```



```

372         }
373
374         /* print the error */
375         *b = '\0';
376         perror("{%d} ERR: Ill formed real
number: %s\n", pclineno, buf);
377         ++pcscanerrors;
378
379         /* go to the next token */
380         PCGETTOKEN_RECURSE(next, fp);
381     }
382 }
383 /* if we don't have a terminal / whitespace /
random char, ill formed real number */
384     else if (!pcisendoftoken(next)) {
385         /* keep consuming until we do hit a
space or terminator */
386         while (!pcisendoftoken(next)) {
387             pcappendnext(&b, &cur, &next, fp);
388         }
389
390         /* print the error */
391         *b = '\0';
392         perror("{%d} ERR: Ill formed real
number: %s\n", pclineno, buf);
393         ++pcscanerrors;
394
395         /* go to the next token */
396         PCGETTOKEN_RECURSE(next, fp);
397     }
398
399     /* we have a legitimate real number! calculate
and create our token */
400     *b = '\0';
401     val.rval = atof(buf);
402     sym = realsym;
403 }
404
405     /* if we don't have a end of token, ill formed
integer number */
406     else if (!pcisendoftoken(next)) {
407         /* keep consuming until we do hit a space or
terminator */
408         while (!pcisendoftoken(next)) {
409             pcappendnext(&b, &cur, &next, fp);
410         }
411
412         /* print the error */
413         *b = '\0';
414         perror("{%d} ERR: Ill formed integer number

```

```

414 or id: %s\n", pclineno, buf);
415         ++pcscanerrors;
416
417         /* go to the next token */
418         PCGETTOKEN_RECURSE(next, fp);
419     }
420
421     /* we have a good integer! */
422     else {
423         *b = '\0';
424         val.ival = atoi(buf);
425         sym = integernosym;
426     }
427 }
428
429 /* now check for strings and characters */
430 else if (cur == '\') {
431     int scount = 0;
432
433     /* add values to the buffer until we hit a \n or
434     ' or EOF */
435     while (next != '\n' && next != '\'' && next != EOF
436 ) {
437         pcgetnextc(&cur, &next, fp);
438         *b++ = cur;
439         ++scount;
440     }
441
442     /* if we hit a new line or EOF, then we have an
443     ill-formed string */
444     if (next == '\n' || next == EOF) {
445         /* print the error */
446         *b = '\0';
447         perror("{%d} ERR: No closing ': %s\n",
448 pclineno, buf);
449         ++pcscanerrors;
450
451         /* go to the next token */
452         PCGETTOKEN_RECURSE(next, fp);
453     }
454
455     /* warn about empty strings */
456     *b = '\0';
457     if (!scount) {
458         perror("{%d} WARN: Empty string/character
459 found.\n", pclineno);
460         ++pcscanwarnings;
461     }
462
463     /* prepare our character if 1 value */

```

```

459         if (scount == 1) {
460             sym = charvalsym;
461             val.cval = *buf;
462         }
463         /* otherwise, it's a string */
464         else {
465             sym = stringvalsym;
466             val.str = strdup(buf);
467         }
468
469         /* we consume another from the stream, so the tick
doesn't go back in */
470         pcgetnextc(&cur, &next, fp);
471     }
472
473     /* now check for keywords and id's */
474     else if (isalpha(cur)) {
475         *b++ = cur;
476
477         /* consume letters and numbers */
478         while (isalpha(next) || isdigit(next)) {
479             pcappendnext(&b, &cur, &next, fp);
480         }
481
482         /* make sure we have an end of token */
483         if (!pcisendoftoken(next)) {
484             while (!pcisendoftoken(next)) {
485                 pcappendnext(&b, &cur, &next, fp);
486             }
487
488             /* print the error */
489             *b = '\0';
490             perror("{%d} ERR: Ill formed keyword or id: %
s\n", pclineno, buf);
491             ++pcscanerrors;
492
493             /* go to the next token */
494             PCGETTOKEN_RECURSE(next, fp);
495         }
496
497         /* determine what kind of symbol we have */
498         *b = '\0';
499         strtolower(buf);
500         if (!pcgetkeyword(buf, &sym)) {
501             sym = idsym;
502             val.id = strdup(buf);
503         }
504     }
505
506     /* unknown character */

```

```
507     else {
508         perror("{%d} ERR: Unknown character: %c\n",
pclineno, cur);
509         ++pcscanerrors;
510
511         /* get the next token */
512         PCGETTOKEN_RECURSE(next, fp);
513     }
514
515     /* unget our next value (so it's our current in next
call) */
516     if (next != EOF) pcungetc(next, fp);
517
518     /* generate and return our token */
519     return pcnewtoken(sym, val, pclineno);
520 }
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4  * This is the scanner program that creates the tokens and
   lexemes for the input program
5  */
6
7 #ifndef SCANNER_H
8 #define SCANNER_H
9
10 #include "tokens.h"
11 #include <stdio.h>
12
13 extern unsigned pclineno;
14 extern int pcscanerrors;
15 extern int pcscanwarnings;
16
17 /*
18 Gets the next token from the stream, or NULL if consumed.
19
20 @param fp the FILE pointer
21 @return a malloc'd next token, or NULL if consumed
22 */
23 pctoken *pcgettoken(FILE *fp);
24
25 #endif /* SCANNER_H */
```

```

1  /*
2  scanner.l hold the regex information for creating the
   lexemes for our
3  compiler.
4  */
5
6  %{
7  #include "compiler.h"
8  #include "parser.tab.h"
9
10 #include <math.h>
11 #include <string.h>
12 %}
13
14 %option caseless
15
16 %x MLCSTAR
17 %x MLCBRACE
18
19 addop      [+ -]
20 mulop      [*/]|"mod"|"div"
21 digit      [0-9]
22 real       {digit}+\. {digit}+([eE][+-]?{digit}+)?
23 id         [a-z][a-z0-9]*
24 whitespace [ \t\r]+
25
26 %%
27
28 \(          {DEBUG_PRINTF("< LPAREN >\n"); return
   LPAREN; }
29 \)          {DEBUG_PRINTF("< RPAREN >\n"); return
   RPAREN; }
30 \[          {DEBUG_PRINTF("< LBRACK >\n"); return
   LBRACK; }
31 \]          {DEBUG_PRINTF("< RBRACK >\n"); return
   RBRACK; }
32
33 \.          {DEBUG_PRINTF("< DOT >\n"); return DOT; }
34 \,          {DEBUG_PRINTF("< COMMA >\n"); return
   COMMA; }
35 \;          {DEBUG_PRINTF("< SEMICOLON >\n"); return
   SEMICOLON; }
36 \:          {DEBUG_PRINTF("< COLON >\n"); return
   COLON; }
37
38 {addop}     {yylval.chval = yytext[0]; DEBUG_PRINTF
   ("< ADDOP , %c >", yyval.chval)); return ADDOP; }
39 {mulop}     {yylval.chval = yytext[0]; DEBUG_PRINTF
   ("< MULOP , %c >", yyval.chval)); return MULOP; }
40

```

```

41 "!=" {DEBUG_PRINTF(("< ASSIGNOP >\n")); return
    ASSIGNOP; }
42 "<" {DEBUG_PRINTF(("< LT >\n")); return LT; }
43 ">" {DEBUG_PRINTF(("< GT >\n")); return GT; }
44 "<=" {DEBUG_PRINTF(("< LTE >\n")); return LTE; }
45 ">=" {DEBUG_PRINTF(("< GTE >\n")); return GTE; }
46 "<>" {DEBUG_PRINTF(("< NEQ >\n")); return NEQ; }
47 "=" {DEBUG_PRINTF(("< EQ >\n")); return EQ; }
48
49 "program" {DEBUG_PRINTF(("< PROGRAM >\n")); return
    PROGRAM; }
50 "procedure" {DEBUG_PRINTF(("< PROCEDURE >\n")); return
    PROCEDURE; }
51 "function" {DEBUG_PRINTF(("< FUNCTION >\n")); return
    FUNCTION; }
52
53 "begin" {DEBUG_PRINTF(("< BEGINS >\n")); return
    BEGINS; }
54 "end" {DEBUG_PRINTF(("< END >\n")); return END; }
55
56 "do" {DEBUG_PRINTF(("< DO >\n")); return DO; }
57 "while" {DEBUG_PRINTF(("< WHILE >\n")); return
    WHILE; }
58
59 "if" {DEBUG_PRINTF(("< IF >\n")); return IF; }
60 "then" {DEBUG_PRINTF(("< THEN >\n")); return THEN
    ; }
61 "else" {DEBUG_PRINTF(("< ELSE >\n")); return ELSE
    ; }
62
63 "and" {DEBUG_PRINTF(("< AND >\n")); return AND; }
64 "or" {DEBUG_PRINTF(("< OR >\n")); return OR; }
65 "not" {DEBUG_PRINTF(("< NOT >\n")); return NOT; }
66
67 "var" {DEBUG_PRINTF(("< VAR >\n")); return VAR; }
68 "array" {DEBUG_PRINTF(("< ARRAY >\n")); return
    ARRAY; }
69
70 "read" {DEBUG_PRINTF(("< READ >\n")); return READ
    ; }
71 "readln" {DEBUG_PRINTF(("< READLN >\n")); return
    READLN; }
72 "write" {DEBUG_PRINTF(("< WRITE >\n")); return
    WRITE; }
73 "writeln" {DEBUG_PRINTF(("< WRITELN >\n")); return
    WRITELN; }
74
75 "integer" {DEBUG_PRINTF(("< INTEGER >\n")); return
    INTEGER; }
76 {digit} {yyval.ival = atoi(yytext); DEBUG_PRINTF

```

```

76 ("< INTNO , %d >\n", yylval.ival)); return INTNO; }
77
78 "real"          {DEBUG_PRINTF("< REAL >\n"); return REAL
; }
79 {real}          {yylval.rval = atof(yytext); DEBUG_PRINTF
("< REALNO, %f >\n", yylval.rval)); return REALNO; }
80
81 {id}            {yylval.id = strtolower(strdup(yytext));
DEBUG_PRINTF("< ID , %s >\n", yylval.id)); return ID; }
82
83 {whitespace}    { /* whitespace */ }
84 \n              { DEBUG_PRINTF("[%d]\n\n", yylineno); ++
yylineno; }
85
86 "//".*          { /* skip comment to end of line */ }
87 "(*"            {BEGIN(MLCSTAR); }
88 "{"             {BEGIN(MLCBRACE); }
89
90 .               {fprintf(stderr, "{%d} Unknown character
: %s\n", yylineno, yytext); }
91
92 <MLCSTAR>"*)"    {BEGIN(INITIAL); }
93 <MLCSTAR>[^*\n]+ { /* eat comment in chunks */ }
94 <MLCSTAR>"*"     { /* eat the lone star */ }
95 <MLCSTAR>\n      { yylineno++; }
96
97 <MLCBRACE>"{"    {BEGIN(INITIAL); }
98 <MLCBRACE>[^*\n]+ { /* eat comment in chunks */ }
99 <MLCBRACE>\n     { yylineno++; }
100
101 %%

```



```
1 ## EDITORS
2 *~*
3 *.bak
4 *.swp
5 *.tmp
6 *.log
7
8 ## WINDOWS
9 Thumbs.db
10 Desktop.ini
11
12 ## MAC
13 .DS_Store
14
15 ## C
16 *.o
17
18 ## Flex / Bison
19 *.output
20 lex.yy.c
21 *.tab.c
22 *.tab.h
23
24 ## Programs
25 mini-pascal-compiler
26 yy-mini-pascal-compiler
27
```

```

1  /*
2   * @author Derek Trom
3   * @author Elena Corpus
4   * This is the main program that drives everything
5   * for the compiler
6   */
7  #include "compiler.h"
8
9  #ifndef YYCOMPILE
10 # include "tokens.h"
11 # include "scanner.h"
12 # include "parser.h"
13 # include "symtab.h"
14 # include "io.h"
15 # include "ast.h"
16 #endif /* YYCOMPILE */
17
18 #include <stdio.h>
19 #include <stdlib.h>
20 #include <ctype.h>
21
22 #ifdef YYCOMPILE
23     extern FILE *yyin;
24     extern int yylex(void);
25 #else
26     extern int pscanerrors;
27 #endif /* YYCOMPILE */
28
29 void
30 usage(const char *programe) {
31     printf("Usage: %s filename\n  filename\tPascal file to
32     compile\n", programe);
33 }
34
35 char *
36 strtolower(char *s) {
37     char *c = s;
38     for ( ; *c; ++c) {
39         *c = tolower(*c);
40     }
41     return s;
42 }
43
44 int
45 main(int argc, char **argv) {
46     FILE *fp;
47     char *filename;
48 #ifdef YYCOMPILE
49     int token;

```

```

50 #else
51     ptoken *token;
52     ptoken *nexttoken;
53 #endif /* YYCOMPILE */
54
55     /* read the filename from command line */
56     if (argc > 1) {
57         filename = argv[1];
58
59         /* open our file */
60         fp = fopen(filename, "r");
61         if (!fp) {
62             printf("Unable to open file: %s.\n", filename);
63             return EXIT_FAILURE;
64         }
65
66         #ifdef YYCOMPILE
67             yyin = fp;
68         #endif
69     } else {
70         usage(argv[0]);
71         return EXIT_FAILURE;
72     }
73
74     printf("Reading file: %s\n\n", filename);
75
76     /** just run the lexer for now, skipping the scanner */
77 #ifdef YYCOMPILE
78     while ((token = yylex())) {
79         //printf("%d\n", token);
80     }
81 #else
82     /* initialize our symbol table */
83     pcintializesymtab();
84
85     if (pcparse(fp)) {
86         printf("\nPARSING COMPLETED SUCCESSFULLY!!!!\n");
87     } else {
88         printf("\nERRORS PARSING!!!!\n");
89         pcscanerrors = 1;
90     }
91
92     /* spit out errors */
93     if (pcscanerrors) {
94         printf("\n%d ERRORS during scanning!\n",
95             pcscanerrors);
96     }
97
98     /* save our AST tree */
99     FILE *astfp;

```

```
99     if ((astfp = fopen("astfp.txt", "w"))) {
100         AST_print(astroot, astfp);
101         printf("\nSaved astfp.txt\n");
102     }
103     AST_cleanup(&astroot);
104
105     /* print our symbol table */
106     pcprintsymtab();
107     pccleanupsymtab();
108 #endif /* YYCOMPILE */
109
110     return EXIT_SUCCESS;
111 }
```

```
1 /*
2  * @author Derek Trom
3  * @author Elena Corpus
4  * compiler.h is the main entry point of the program and is
   responsible
5  * for handling user input and running the other portions
   of the compiler,
6  * such as the scanner and parser.
7  */
8
9 #ifndef COMPILER_H
10 #define COMPILER_H
11
12 /* MACRO for debug printing */
13 #ifdef DEBUG
14 # define DEBUG_PRINTF(x) printf x
15 #else
16 # define DEBUG_PRINTF(x) do {} while (0)
17 #endif
18
19 /*
20  Transforms a string to a lower-case alternative.
21  Assumes that the string is NUL-terminated.
22
23  @param s the string to turn to lowercase
24  @return pointer to the front of s
25  */
26 char *strtolower(char *s);
27
28 #endif /* COMPILER_H */
```

```
1 ## default LF normalization
2 * text=auto
3
4 ## standard msysgit
5 *.doc    diff=astextplain
6 *.DOC    diff=astextplain
7 *.docx   diff=astextplain
8 *.DOCX   diff=astextplain
9 *.dot    diff=astextplain
10 *.DOT    diff=astextplain
11 *.mpp    diff=astextplain
12 *.MPP    diff=astextplain
13 *.pdf    diff=astextplain
14 *.PDF    diff=astextplain
15 *.rtf    diff=astextplain
16 *.RTF    diff=astextplain
17 *.vsdx   diff=astextplain
18 *.VSDX   diff=astextplain
```

```
1 webprint/  
2
```

```
1 [program name:goodtestprogram]
2   [const]
3     [id name:myname]
4     [id name:age]
5     [id name:yearsalive]
6   [var]
7     [id name:x]
8     [id name:y]
9     [id name:z]
10    [id name:a]
11    [id name:b]
12    [id name:c]
13    [id name:f]
14  [procedure name:testprocedure]
15    [param]
16      [id name:c1]
17      [id name:c2]
18    [var]
19      [id name:c]
20    [statement]
21      [assign name:c]
22        [id name:c]
23        [expr]
24          [simexpr]
25            [term]
26              [factor]
27                [id name:c1]
28      [assign name:c1]
29        [id name:c1]
30        [expr]
31          [simexpr]
32            [term]
33              [factor]
34                [id name:c2]
35      [assign name:c2]
36        [id name:c2]
37        [expr]
38          [simexpr]
39            [term]
40              [factor]
41                [id name:c]
42  [function name:testfunction]
43    [param]
44      [id name:c1]
45      [id name:c2]
46    [var]
47      [id name:c]
48    [statement]
49      [assign name:c]
50        [id name:c]
```



```

51             [expr]
52                 [simexpr]
53                     [term]
54                         [factor]
55                             [id name:c1]
56                     [add]
57                     [term]
58                         [factor]
59                             [id name:c2]
60 [procedure name:testprocedure2]
61     [param]
62         [id name:c1]
63         [id name:c2]
64     [var]
65         [id name:c]
66     [statement]
67         [assign name:c]
68             [id name:c]
69             [expr]
70                 [simexpr]
71                     [term]
72                         [factor]
73                             [id name:c1]
74         [assign name:c1]
75             [id name:c1]
76             [expr]
77                 [simexpr]
78                     [term]
79                         [factor]
80                             [id name:c2]
81         [assign name:c2]
82             [id name:c2]
83             [expr]
84                 [simexpr]
85                     [term]
86                         [factor]
87                             [id name:c]
88     [statement]
89         [write]
90             [expr]
91                 [simexpr]
92                     [term]
93                         [factor]
94                             [val val:Y]
95         [read]
96             [id name:x]
97         [write]
98             [expr]
99                 [simexpr]
100             [term]

```

```
101                [factor]
102                [val val:Y]
103        [write]
104        [expr]
105        [simexpr]
106        [term]
107        [factor]
108        [id name:x]
109        [assign name:f]
110        [id name:f]
111        [expr]
112        [simexpr]
113        [term]
114        [factor]
115        [val val:Y]
116        [assign name:f]
117        [id name:f]
118        [expr]
119        [simexpr]
120        [term]
121        [factor]
122        [val val:Y]
123        [assign name:f]
124        [id name:f]
125        [expr]
126        [simexpr]
127        [term]
128        [factor]
129        [val val:Y]
130        [assign name:f]
131        [id name:f]
132        [expr]
133        [simexpr]
134        [term]
135        [factor]
136        [val val:Y]
137        [assign name:z]
138        [id name:z]
139        [expr]
140        [simexpr]
141        [term]
142        [factor]
143        [val]
144        [while]
145        [expr]
146        [simexpr]
147        [term]
148        [factor]
149        [expr]
150        [simexpr]
```

```

151                                     [term]
152                                     [factor]
153                                     [id name:z]
154                                     [rel]
155                                     [simexpr]
156                                     [term]
157                                     [factor]
158                                     [id name:x]
159     [statement]
160         [write]
161             [expr]
162                 [simexpr]
163                     [term]
164                         [factor]
165                             [id name:z]
166         [write]
167             [expr]
168                 [simexpr]
169                     [term]
170                         [factor]
171                             [val val:Y]
172         [assign name:z]
173             [id name:z]
174             [expr]
175                 [simexpr]
176                     [term]
177                         [factor]
178                             [id name:z]
179             [add]
180             [term]
181                 [factor]
182                     [val val:Y]
183     [write]
184         [expr]
185             [simexpr]
186                 [term]
187                     [factor]
188                         [id name:z]
189     [write]
190         [expr]
191             [simexpr]
192                 [term]
193                     [factor]
194                         [ord]
195                             [expr]
196                                 [simexpr]
197                                     [term]
198                                         [factor]
199                                             [val val:Y]
    ]

```

```

200      [assign name:y]
201          [id name:y]
202          [expr]
203              [simexpr]
204                  [term]
205                      [factor]
206                          [id name:z]
207                          [mult]
208                          [factor]
209                              [expr]
210                                  [simexpr]
211                                      [term]
212                                          [factor]
213                                              [id name:z]
214                                              [add]
215                                              [term]
216                                                  [factor]
217                                                  [ord]
218                                                      [expr]
219                                                          [
220 simexpr]
221 term]
222 [factor]
223 [val val:Y]
224 [add]
225 [term]
226 [factor]
227 [val val:Y]
228 [add]
229 [term]
230 [factor]
231 [id name:x]
232 [mult]
233 [factor]
234 [val val:Y]
235 [write]
236 [expr]
237 [simexpr]
238 [term]
239 [factor]
240 [id name:y]
241 [assign name:z]
242 [id name:z]
243 [expr]
244 [simexpr]
245 [term]
246 [factor]

```

```

246                                     [funccall name:testfunction]
247                                     [expr]
248                                     [simexpr]
249                                     [term]
250                                     [factor]
251                                     [id name:x]
252 ]
253                                     [expr]
254                                     [simexpr]
255                                     [term]
256                                     [factor]
257                                     [id name:y]
258 ]
259                                     [add]
260                                     [term]
261                                     [factor]
262                                     [id name:x]
263 [if]
264   [expr]
265     [simexpr]
266       [term]
267         [factor]
268           [expr]
269             [simexpr]
270               [term]
271                 [factor]
272                   [id name:x]
273                     [rel]
274                       [simexpr]
275                         [term]
276                           [factor]
277                             [id name:y]
278 [statement]
279   [write]
280     [expr]
281       [simexpr]
282         [term]
283           [factor]
284             [val val:Y]
285 [statement]
286   [write]
287     [expr]
288       [simexpr]
289         [term]
290           [factor]
291             [val val:Y]
292 [if]
293   [expr]
294     [simexpr]
295       [term]

```

```

294                [factor]
295                [expr]
296                [simexpr]
297                [term]
298                [factor]
299                [id name:z]
300                [rel]
301                [simexpr]
302                [term]
303                [factor]
304                [id name:x]
305        [statement]
306        [write]
307        [expr]
308        [simexpr]
309        [term]
310        [factor]
311        [val val:Y]
312    [assign name:x]
313        [id name:x]
314        [expr]
315        [simexpr]
316        [term]
317        [factor]
318        [val val:Y]
319    [while]
320        [expr]
321        [simexpr]
322        [term]
323        [factor]
324        [expr]
325        [simexpr]
326        [term]
327        [factor]
328        [id name:x]
329        [rel]
330        [simexpr]
331        [term]
332        [factor]
333        [val val:Y]
334    [statement]
335        [write]
336        [expr]
337        [simexpr]
338        [term]
339        [factor]
340        [chr]
341        [expr]
342        [simexpr]
343        [term]

```

```

344                                     [
    factor]
345                                     [
    id name:x]
346             [write]
347                 [expr]
348                     [simexpr]
349                         [term]
350                             [factor]
351                                 [val val:Y]
352             [assign name:x]
353                 [id name:x]
354                     [expr]
355                         [simexpr]
356                             [term]
357                                 [factor]
358                                     [id name:x]
359                     [add]
360                         [term]
361                             [factor]
362                                 [val val:Y]
363             [write]
364                 [expr]
365                     [simexpr]
366                         [term]
367                             [factor]
368                                 [chr]
369                                     [expr]
370                                         [simexpr]
371                                             [term]
372                                                 [factor]
373                                                     [id name:x]
374 ]

```

1 *.txt
2


```
1 program BadTestProgram;
2   var
3     x, y, z : integer
4     a, b, c : char
5     f : float
6   ;
7 begin
8   write('Enter a number to count to from 0: ');
9   read(x);
10  write('You entered: ');
11  writeln(x);
12
13  f := 3.25e-15;
14  f := 16.94x; // Real error
15
16  x := 158j; // Integer error
17  1x := 6; // id error
18
19  z := 0;
20  while (z < x) do
21    begin
22      write(z); write(', ');
23      z := z + 1
24    end;
25  writeln(z);
26
27  x := b; // Type error
28  x := z % 5; // Unknown character
29
30  writeln(ord('0'));
31  y := z * (z + ord('0') - 3) + x div 2;
32  writeln(y);
33
34  if (x > y) then
35    begin
36      writeln('x is bigger than y!');
37    end
38  else
39    begin
40      writeln('x is smaller than y!');
41    end;
42
43  if (z = x) then
44    begin
45      writeln('z is equal to x');
46    end;
47
48  x := 65
49
50  while (x < 90) do
```

```
51     begin
52         write(chr(x)); write(', ');
53         x := x + 1;
54     end;
55     writeln('One more to go!) // Quote error
56     writeln(chr(x));
57 end.
```

```

1 derektrom@Raelyns-MBP mini-pascal-compiler-V2 % ./mini-
  pascal-compiler tests/badTest.pas
2 Reading file: tests/badTest.pas
3
4 < programsym >
5 < idsym , badtestprogram >
6 [1] program BadTestProgram;
7
8 < semicolonsym >
9 [2]      var
10
11 < varsym >
12 *****ENTERING constant_definition_part*****
13 *****ENTERING variable_definition*****
14 < idsym , x >
15 *****ENTERING variable_definition*****
16 < commasym >
17 < idsym , y >
18 < commasym >
19 < idsym , z >
20 < colonsym >
21 [3]      x, y, z : integer
22
23 < integersym >
24 < idsym , a >
25 [4] pcp_expect: Unexpected symbol: a vs semicolonsym
26
27 ERRORS PARSING!!!!
28
29 1 ERRORS during scanning!
30
31 Saved astfp.txt
32
33 ===== SYMBOL TABLE =====
34 z (integer) : 3 : 0
35 y (integer) : 3 : 0
36 x (integer) : 3 : 0
37 badtestprogram (program) : 1 : NULL
38 writeln (keyword) : 0 : NULL
39 write (keyword) : 0 : NULL
40 readln (keyword) : 0 : NULL
41 read (keyword) : 0 : NULL
42 ord (keyword) : 0 : NULL
43 chr (keyword) : 0 : NULL
44 const (keyword) : 0 : NULL
45 var (keyword) : 0 : NULL
46 real (keyword) : 0 : NULL
47 integer (keyword) : 0 : NULL
48 string (keyword) : 0 : NULL
49 char (keyword) : 0 : NULL

```

```
50 of (keyword) : 0 : NULL
51 array (keyword) : 0 : NULL
52 while (keyword) : 0 : NULL
53 do (keyword) : 0 : NULL
54 then (keyword) : 0 : NULL
55 else (keyword) : 0 : NULL
56 if (keyword) : 0 : NULL
57 not (keyword) : 0 : NULL
58 or (keyword) : 0 : NULL
59 and (keyword) : 0 : NULL
60 end (keyword) : 0 : NULL
61 begin (keyword) : 0 : NULL
62 function (keyword) : 0 : NULL
63 procedure (keyword) : 0 : NULL
64 program (keyword) : 0 : NULL
65 mod (keyword) : 0 : NULL
66 div (keyword) : 0 : NULL
67 derektrom@Raelyns-MBP mini-pascal-compiler-V2 %
68
```

```
1 program GoodTestProgram;
2   const
3     myname = 'Derek';
4     age, yearsalive = 27;
5   var
6     x, y, z : integer;
7     a, b, c : char;
8     f : real;
9
10  procedure testProcedure (c1,c2:integer);
11    var
12      c : integer;
13    begin
14      c := c1;
15      c1 := c2;
16      c2 := c;
17    end;
18
19  function testFunction (c1,c2:integer) : integer;
20    var
21      c : integer;
22    begin
23      c := c1+c2;
24    end;
25
26  procedure testProcedure2 (c1,c2:integer);
27    var
28      c : integer;
29    begin
30      c := c1;
31      c1 := c2;
32      c2 := c;
33    end;
34 begin
35   // This line will be skipped
36   write('Enter a number: ');
37   read(x);
38   write('You entered: ');
39   writeln(x);
40
41   // Test some real numbers
42   f := 15.3;
43   f := 3.25e-15;
44   f := 19.27e+8;
45   f := 55.2e10;
46
47   z := 0;
48   while (z < x) do
49     begin
50       write(z); write(', ');
```

```
51     z := z + 1;
52     end;
53     writeln(z);
54
55     writeln(ord('0')); // Rest of this line skipped
56     y := z * (z + (* inline comment *) ord('0') - 3) + x div
57     2;
58     writeln(y);
59     z := testFunction(x, y) + x;
60
61     { Multiline
62     comment
63     }
64     if (x > y) then
65     begin
66         writeln('x is bigger than y!');
67     end
68     else
69     begin
70         writeln('x is smaller than y!');
71     end;
72
73     (* Another
74     multiline
75     comment
76     *)
77     if (z = x) then
78     begin
79         writeln('z is equal to x');
80     end;
81
82     x := 65;
83
84     while (x < 90) do
85     begin
86         write({ another inline comment }chr(x)); write(', ');
87         x := x + 1;
88     end;
89     writeln(chr(x));
90 end.
```

```

1 derektrom@Raelyns-MBP mini-pascal-compiler-V2 % ./mini-
  pascal-compiler tests/goodTest.pas
2 Reading file: tests/goodTest.pas
3
4 < programsym >
5 < idsym , goodtestprogram >
6 [1] program GoodTestProgram;
7
8 < semicolonsym >
9 [2]      const
10
11 < constsym >
12 *****ENTERING constant_definition_part*****
13 < idsym , myname >
14 *****ENTERING constant_definition*****
15 < eqsym >
16 < stringvalsym , Derek >
17 [3]      myname = 'Derek';
18
19 < semicolonsym >
20 < idsym , age >
21 *****ENTERING constant_definition*****
22 < commasym >
23 < idsym , yearsalive >
24 < eqsym >
25 < integernosym , 27 >
26 [4]      age, yearsalive = 27;
27
28 < semicolonsym >
29 [5]      var
30
31 < varsym >
32 *****ENTERING variable_definition*****
33 < idsym , x >
34 *****ENTERING variable_definition*****
35 < commasym >
36 < idsym , y >
37 < commasym >
38 < idsym , z >
39 < colonsym >
40 < integersym >
41 [6]      x, y, z : integer;
42
43 < semicolonsym >
44 < idsym , a >
45 *****ENTERING variable_definition*****
46 < commasym >
47 < idsym , b >
48 < commasym >
49 < idsym , c >

```

```

50 < colonsym >
51 < charsym >
52 [7]          a, b, c : char;
53
54 < semicolonsym >
55 < idsym , f >
56 *****ENTERING variable_definition*****
57 < colonsym >
58 < realsym >
59 [8]          f : real;
60
61 < semicolonsym >
62 < proceduresym >
63 *****ENTERING procedure_and_function_definition*****
64 < idsym , testprocedure >
65 *****ENTERING procedure_declaration*****
66 < lparensym >
67 < idsym , c1 >
68 *****ENTERING formal_parameters*****
69 < commasym >
70 < idsym , c2 >
71 < colonsym >
72 < integersym >
73 < rparensym >
74 [10]         procedure testProcedure (c1,c2:integer);
75
76 < semicolonsym >
77 [11]         var
78
79 < varsym >
80 *****ENTERING constant_definition_part*****
81 *****ENTERING variable_definition*****
82 < idsym , c >
83 *****ENTERING variable_definition*****
84 < colonsym >
85 < integersym >
86 [12]         c : integer;
87
88 < semicolonsym >
89 [13]         begin
90
91 < beginsym >
92 *****ENTERING procedure_and_function_definition*****
93 *****ENTERING statement_part*****
94 < idsym , c >
95 *****ENTERED statement*****
96 < assignsym >
97 < idsym , c1 >
98 *****ENTERED assign*****
99 *****ENTERED expression*****

```



```

100 *****ENTERED simple_expression*****
101 *****ENTERED term*****
102 *****ENTERED factor*****
103 [14]          c := c1;
104
105 < semicolonsym >
106 < idsym , c1 >
107 *****ENTERED statement*****
108 < assignsym >
109 < idsym , c2 >
110 *****ENTERED assign*****
111 *****ENTERED expression*****
112 *****ENTERED simple_expression*****
113 *****ENTERED term*****
114 *****ENTERED factor*****
115 [15]          c1 := c2;
116
117 < semicolonsym >
118 < idsym , c2 >
119 *****ENTERED statement*****
120 < assignsym >
121 < idsym , c >
122 *****ENTERED assign*****
123 *****ENTERED expression*****
124 *****ENTERED simple_expression*****
125 *****ENTERED term*****
126 *****ENTERED factor*****
127 [16]          c2 := c;
128
129 < semicolonsym >
130 < endsym >
131 [17]          end;
132
133 < semicolonsym >
134 < functionsym >
135 *****ENTERING procedure_and_function_definition*****
136 < idsym , testfunction >
137 *****ENTERING function_declaration*****
138 < lparsym >
139 < idsym , c1 >
140 *****ENTERING formal_parameters*****
141 < commasym >
142 < idsym , c2 >
143 < colonsym >
144 < integersym >
145 < rparsym >
146 < colonsym >
147 < integersym >
148 [19]          function testFunction (c1,c2:integer) : integer;
149

```

```

150 < semicolonsym >
151 [20]          var
152
153 < varsym >
154 *****ENTERING constant_definition_part*****
155 *****ENTERING variable_definition*****
156 < idsym , c >
157 *****ENTERING variable_definition*****
158 < colonsym >
159 < integersym >
160 [21]          c : integer;
161
162 < semicolonsym >
163 [22]          begin
164
165 < beginsym >
166 *****ENTERING procedure_and_function_definition*****
167 *****ENTERING statement_part*****
168 < idsym , c >
169 *****ENTERED statement*****
170 < assignsym >
171 < idsym , c1 >
172 *****ENTERED assign*****
173 *****ENTERED expression*****
174 *****ENTERED simple_expression*****
175 *****ENTERED term*****
176 *****ENTERED factor*****
177 < addsym >
178 < idsym , c2 >
179 *****ENTERED term*****
180 *****ENTERED factor*****
181 [23]          c := c1+c2;
182
183 < semicolonsym >
184 < endsym >
185 [24]          end;
186
187 < semicolonsym >
188 < proceduresym >
189 *****ENTERING procedure_and_function_definition*****
190 < idsym , testprocedure2 >
191 *****ENTERING procedure_declaration*****
192 < lparensym >
193 < idsym , c1 >
194 *****ENTERING formal_parameters*****
195 < commasym >
196 < idsym , c2 >
197 < colonsym >
198 < integersym >
199 < rparsym >

```

```

200 [26]      procedure testProcedure2 (c1,c2:integer);
201
202 < semicolonsym >
203 [27]      var
204
205 < varsym >
206 *****ENTERING constant_definition_part*****
207 *****ENTERING variable_definition*****
208 < idsym , c >
209 *****ENTERING variable_definition*****
210 < colonsym >
211 < integersym >
212 [28]      c : integer;
213
214 < semicolonsym >
215 [29]      begin
216
217 < beginsym >
218 *****ENTERING procedure_and_function_definition*****
219 *****ENTERING statement_part*****
220 < idsym , c >
221 *****ENTERED statement*****
222 < assignsym >
223 < idsym , c1 >
224 *****ENTERED assign*****
225 *****ENTERED expression*****
226 *****ENTERED simple_expression*****
227 *****ENTERED term*****
228 *****ENTERED factor*****
229 [30]      c := c1;
230
231 < semicolonsym >
232 < idsym , c1 >
233 *****ENTERED statement*****
234 < assignsym >
235 < idsym , c2 >
236 *****ENTERED assign*****
237 *****ENTERED expression*****
238 *****ENTERED simple_expression*****
239 *****ENTERED term*****
240 *****ENTERED factor*****
241 [31]      c1 := c2;
242
243 < semicolonsym >
244 < idsym , c2 >
245 *****ENTERED statement*****
246 < assignsym >
247 < idsym , c >
248 *****ENTERED assign*****
249 *****ENTERED expression*****

```

```

250 *****ENTERED simple_expression*****
251 *****ENTERED term*****
252 *****ENTERED factor*****
253 [32]          c2 := c;
254
255 < semicolonsym >
256 < endsym >
257 [33]          end;
258
259 < semicolonsym >
260 [34] begin
261
262 [35]    // This line will be skipped
263
264 < beginsym >
265 *****ENTERING procedure_and_function_definition*****
266 *****ENTERING statement_part*****
267 < writesym >
268 *****ENTERED statement*****
269 < lparsym >
270 *****ENTERED write*****
271 < stringvalsym , Enter a number: >
272 *****ENTERED expression*****
273 *****ENTERED simple_expression*****
274 *****ENTERED term*****
275 *****ENTERED factor*****
276 < rparsym >
277 [36]    write('Enter a number: ');
278
279 < semicolonsym >
280 < readsym >
281 *****ENTERED statement*****
282 < lparsym >
283 *****ENTERED read*****
284 < idsym , x >
285 < rparsym >
286 [37]    read(x);
287
288 < semicolonsym >
289 < writesym >
290 *****ENTERED statement*****
291 < lparsym >
292 *****ENTERED write*****
293 < stringvalsym , You entered: >
294 *****ENTERED expression*****
295 *****ENTERED simple_expression*****
296 *****ENTERED term*****
297 *****ENTERED factor*****
298 < rparsym >
299 [38]    write('You entered: ');

```

```

300
301 < semicolonsym >
302 < writelnsym >
303 *****ENTERED statement*****
304 < lparsym >
305 *****ENTERED write*****
306 < idsym , x >
307 *****ENTERED expression*****
308 *****ENTERED simple_expression*****
309 *****ENTERED term*****
310 *****ENTERED factor*****
311 < rparsym >
312 [39]     writeln(x);
313
314 [41]     // Test some real numbers
315
316 < semicolonsym >
317 < idsym , f >
318 *****ENTERED statement*****
319 < assignsym >
320 < realnosym , 15.300000 >
321 *****ENTERED assign*****
322 *****ENTERED expression*****
323 *****ENTERED simple_expression*****
324 *****ENTERED term*****
325 *****ENTERED factor*****
326 [42]     f := 15.3;
327
328 < semicolonsym >
329 < idsym , f >
330 *****ENTERED statement*****
331 < assignsym >
332 < realnosym , 0.000000 >
333 *****ENTERED assign*****
334 *****ENTERED expression*****
335 *****ENTERED simple_expression*****
336 *****ENTERED term*****
337 *****ENTERED factor*****
338 [43]     f := 3.25e-15;
339
340 < semicolonsym >
341 < idsym , f >
342 *****ENTERED statement*****
343 < assignsym >
344 < realnosym , 1927000000.000000 >
345 *****ENTERED assign*****
346 *****ENTERED expression*****
347 *****ENTERED simple_expression*****
348 *****ENTERED term*****
349 *****ENTERED factor*****

```

```

350 [44]      f := 19.27e+8;
351
352 < semicolonsym >
353 < idsym , f >
354 *****ENTERED statement*****
355 < assignsym >
356 < realnosym , 552000000000.000000 >
357 *****ENTERED assign*****
358 *****ENTERED expression*****
359 *****ENTERED simple_expression*****
360 *****ENTERED term*****
361 *****ENTERED factor*****
362 [45]      f := 55.2e10;
363
364 < semicolonsym >
365 < idsym , z >
366 *****ENTERED statement*****
367 < assignsym >
368 < integernsym , 0 >
369 *****ENTERED assign*****
370 *****ENTERED expression*****
371 *****ENTERED simple_expression*****
372 *****ENTERED term*****
373 *****ENTERED factor*****
374 [47]      z := 0;
375
376 < semicolonsym >
377 < whilesym >
378 *****ENTERED statement*****
379 < lparsym >
380 *****ENTERED while*****
381 *****ENTERED expression*****
382 *****ENTERED simple_expression*****
383 *****ENTERED term*****
384 *****ENTERED factor*****
385 < idsym , z >
386 *****ENTERED expression*****
387 *****ENTERED simple_expression*****
388 *****ENTERED term*****
389 *****ENTERED factor*****
390 < ltsym >
391 < idsym , x >
392 *****ENTERED simple_expression*****
393 *****ENTERED term*****
394 *****ENTERED factor*****
395 < rparsym >
396 [48]      while (z < x) do
397
398 < dosym >
399 [49]      begin

```

```

400
401 < beginsym >
402 *****ENTERING statement_part*****
403 < writesym >
404 *****ENTERED statement*****
405 < lparsym >
406 *****ENTERED write*****
407 < idsym , z >
408 *****ENTERED expression*****
409 *****ENTERED simple_expression*****
410 *****ENTERED term*****
411 *****ENTERED factor*****
412 < rparsym >
413 < semicolonsym >
414 < writesym >
415 *****ENTERED statement*****
416 < lparsym >
417 *****ENTERED write*****
418 < stringvalsym , , >
419 *****ENTERED expression*****
420 *****ENTERED simple_expression*****
421 *****ENTERED term*****
422 *****ENTERED factor*****
423 < rparsym >
424 [50]          write(z); write(' ', ' ');
425
426 < semicolonsym >
427 < idsym , z >
428 *****ENTERED statement*****
429 < assignsym >
430 < idsym , z >
431 *****ENTERED assign*****
432 *****ENTERED expression*****
433 *****ENTERED simple_expression*****
434 *****ENTERED term*****
435 *****ENTERED factor*****
436 < addsym >
437 < integernsym , 1 >
438 *****ENTERED term*****
439 *****ENTERED factor*****
440 [51]          z := z + 1;
441
442 < semicolonsym >
443 < endsym >
444 [52]          end;
445
446 < semicolonsym >
447 < writelnsym >
448 *****ENTERED statement*****
449 < lparsym >

```

```
450 *****ENTERED write*****
451 < idsym , z >
452 *****ENTERED expression*****
453 *****ENTERED simple_expression*****
454 *****ENTERED term*****
455 *****ENTERED factor*****
456 < rparsym >
457 [53]      writeln(z);
458
459 < semicolonsym >
460 < writelnsym >
461 *****ENTERED statement*****
462 < lparsym >
463 *****ENTERED write*****
464 < ordsym >
465 *****ENTERED expression*****
466 *****ENTERED simple_expression*****
467 *****ENTERED term*****
468 *****ENTERED factor*****
469 < lparsym >
470 *****ENTERING ord*****
471 < charvalsym , 0 >
472 *****ENTERED expression*****
473 *****ENTERED simple_expression*****
474 *****ENTERED term*****
475 *****ENTERED factor*****
476 < rparsym >
477 < rparsym >
478 [55]      writeln(ord('0')); // Rest of this line skipped
479
480 < semicolonsym >
481 < idsym , y >
482 *****ENTERED statement*****
483 < assignsym >
484 < idsym , z >
485 *****ENTERED assign*****
486 *****ENTERED expression*****
487 *****ENTERED simple_expression*****
488 *****ENTERED term*****
489 *****ENTERED factor*****
490 < multsym >
491 < lparsym >
492 *****ENTERED factor*****
493 < idsym , z >
494 *****ENTERED expression*****
495 *****ENTERED simple_expression*****
496 *****ENTERED term*****
497 *****ENTERED factor*****
498 < addsym >
499 < ordsym >
```



```

500 *****ENTERED term*****
501 *****ENTERED factor*****
502 < lparsensym >
503 *****ENTERING ord*****
504 < charvalsym , 0 >
505 *****ENTERED expression*****
506 *****ENTERED simple_expression*****
507 *****ENTERED term*****
508 *****ENTERED factor*****
509 < rparsensym >
510 < minussym >
511 < integernsym , 3 >
512 *****ENTERED term*****
513 *****ENTERED factor*****
514 < rparsensym >
515 < addsym >
516 < idsym , x >
517 *****ENTERED term*****
518 *****ENTERED factor*****
519 < idivsym >
520 < integernsym , 2 >
521 *****ENTERED factor*****
522 [56]      y := z * (z + (* inline comment *) ord('0') - 3
      ) + x div 2;
523
524 < semicolonsym >
525 < writelnsym >
526 *****ENTERED statement*****
527 < lparsensym >
528 *****ENTERED write*****
529 < idsym , y >
530 *****ENTERED expression*****
531 *****ENTERED simple_expression*****
532 *****ENTERED term*****
533 *****ENTERED factor*****
534 < rparsensym >
535 [57]      writeln(y);
536
537 < semicolonsym >
538 < idsym , z >
539 *****ENTERED statement*****
540 < assignsym >
541 < idsym , testfunction >
542 *****ENTERED assign*****
543 *****ENTERED expression*****
544 *****ENTERED simple_expression*****
545 *****ENTERED term*****
546 *****ENTERED factor*****
547 < lparsensym >
548 < idsym , x >

```

```

549 *****ENTERED application*****
550 *****ENTERED expression*****
551 *****ENTERED simple_expression*****
552 *****ENTERED term*****
553 *****ENTERED factor*****
554 < commasym >
555 < idsym , y >
556 *****ENTERED expression*****
557 *****ENTERED simple_expression*****
558 *****ENTERED term*****
559 *****ENTERED factor*****
560 < rparensym >
561 < addsym >
562 < idsym , x >
563 *****ENTERED term*****
564 *****ENTERED factor*****
565 [59]      z := testFunction(x, y) + x;
566
567 [63]      { Muliline
568           comment
569           }
570
571 < semicolonsym >
572 < ifsym >
573 *****ENTERED statement*****
574 < lparsym >
575 *****ENTERED if*****
576 *****ENTERED expression*****
577 *****ENTERED simple_expression*****
578 *****ENTERED term*****
579 *****ENTERED factor*****
580 < idsym , x >
581 *****ENTERED expression*****
582 *****ENTERED simple_expression*****
583 *****ENTERED term*****
584 *****ENTERED factor*****
585 < gtsym >
586 < idsym , y >
587 *****ENTERED simple_expression*****
588 *****ENTERED term*****
589 *****ENTERED factor*****
590 < rparensym >
591 [64]      if (x > y) then
592
593 < thensym >
594 [65]      begin
595
596 < beginsym >
597 *****ENTERING statement_part*****
598 < writelnsym >

```

```

599 *****ENTERED statement*****
600 < lparsym >
601 *****ENTERED write*****
602 < stringvalsym , x is bigger than y! >
603 *****ENTERED expression*****
604 *****ENTERED simple_expression*****
605 *****ENTERED term*****
606 *****ENTERED factor*****
607 < rparsym >
608 [66]          writeln('x is bigger than y!');
609
610 < semicolonsym >
611 [67]          end
612
613 < endsym >
614 [68]          else
615
616 < elsesym >
617 [69]          begin
618
619 < beginsym >
620 *****ENTERING statement_part*****
621 < writelnsym >
622 *****ENTERED statement*****
623 < lparsym >
624 *****ENTERED write*****
625 < stringvalsym , x is smaller than y! >
626 *****ENTERED expression*****
627 *****ENTERED simple_expression*****
628 *****ENTERED term*****
629 *****ENTERED factor*****
630 < rparsym >
631 [70]          writeln('x is smaller than y!');
632
633 < semicolonsym >
634 < endsym >
635 [71]          end;
636
637 [76]          (* Another
638             multiline
639             comment
640             *)
641
642 < semicolonsym >
643 < ifsym >
644 *****ENTERED statement*****
645 < lparsym >
646 *****ENTERED if*****
647 *****ENTERED expression*****
648 *****ENTERED simple_expression*****

```

```

649 *****ENTERED term*****
650 *****ENTERED factor*****
651 < idsym , z >
652 *****ENTERED expression*****
653 *****ENTERED simple_expression*****
654 *****ENTERED term*****
655 *****ENTERED factor*****
656 < eqsym >
657 < idsym , x >
658 *****ENTERED simple_expression*****
659 *****ENTERED term*****
660 *****ENTERED factor*****
661 < rparsym >
662 [77]      if (z = x) then
663
664 < thensym >
665 [78]      begin
666
667 < beginsym >
668 *****ENTERING statement_part*****
669 < writelnsym >
670 *****ENTERED statement*****
671 < lparsym >
672 *****ENTERED write*****
673 < stringvalsym , z is equal to x >
674 *****ENTERED expression*****
675 *****ENTERED simple_expression*****
676 *****ENTERED term*****
677 *****ENTERED factor*****
678 < rparsym >
679 [79]      writeln('z is equal to x');
680
681 < semicolonsym >
682 < endsym >
683 [80]      end;
684
685 < semicolonsym >
686 < idsym , x >
687 *****ENTERED statement*****
688 < assignsym >
689 < integernsym , 65 >
690 *****ENTERED assign*****
691 *****ENTERED expression*****
692 *****ENTERED simple_expression*****
693 *****ENTERED term*****
694 *****ENTERED factor*****
695 [82]      x := 65;
696
697 < semicolonsym >
698 < whilesym >

```

```

699 *****ENTERED statement*****
700 < lparsym >
701 *****ENTERED while*****
702 *****ENTERED expression*****
703 *****ENTERED simple_expression*****
704 *****ENTERED term*****
705 *****ENTERED factor*****
706 < idsym , x >
707 *****ENTERED expression*****
708 *****ENTERED simple_expression*****
709 *****ENTERED term*****
710 *****ENTERED factor*****
711 < ltsym >
712 < integernsym , 90 >
713 *****ENTERED simple_expression*****
714 *****ENTERED term*****
715 *****ENTERED factor*****
716 < rparsym >
717 [84]   while (x < 90) do
718
719 < dosym >
720 [85]   begin
721
722 < beginsym >
723 *****ENTERING statement_part*****
724 < writesym >
725 *****ENTERED statement*****
726 < lparsym >
727 *****ENTERED write*****
728 < chrsym >
729 *****ENTERED expression*****
730 *****ENTERED simple_expression*****
731 *****ENTERED term*****
732 *****ENTERED factor*****
733 < lparsym >
734 *****ENTERING chr*****
735 < idsym , x >
736 *****ENTERED expression*****
737 *****ENTERED simple_expression*****
738 *****ENTERED term*****
739 *****ENTERED factor*****
740 < rparsym >
741 < rparsym >
742 < semicolonsym >
743 < writesym >
744 *****ENTERED statement*****
745 < lparsym >
746 *****ENTERED write*****
747 < stringvalsym , , >
748 *****ENTERED expression*****

```

```

749 *****ENTERED simple_expression*****
750 *****ENTERED term*****
751 *****ENTERED factor*****
752 < rparsym >
753 [86]          write({ another inline comment}chr(x));
       write(' ', ' ');
754
755 < semicolonsym >
756 < idsym , x >
757 *****ENTERED statement*****
758 < assignsym >
759 < idsym , x >
760 *****ENTERED assign*****
761 *****ENTERED expression*****
762 *****ENTERED simple_expression*****
763 *****ENTERED term*****
764 *****ENTERED factor*****
765 < addsym >
766 < integernosym , 1 >
767 *****ENTERED term*****
768 *****ENTERED factor*****
769 [87]          x := x + 1;
770
771 < semicolonsym >
772 < endsym >
773 [88]          end;
774
775 < semicolonsym >
776 < writelnsym >
777 *****ENTERED statement*****
778 < lparsym >
779 *****ENTERED write*****
780 < chrSYM >
781 *****ENTERED expression*****
782 *****ENTERED simple_expression*****
783 *****ENTERED term*****
784 *****ENTERED factor*****
785 < lparsym >
786 *****ENTERING chr*****
787 < idsym , x >
788 *****ENTERED expression*****
789 *****ENTERED simple_expression*****
790 *****ENTERED term*****
791 *****ENTERED factor*****
792 < rparsym >
793 < rparsym >
794 [89]          writeln(chr(x));
795
796 < semicolonsym >
797 < endsym >

```

```
798 [90] end.
799 < dotsym >
800 [90]
801
802 PARSING COMPLETED SUCCESSFULLY!!!!
803
804 Saved astfp.txt
805
806 ===== SYMBOL TABLE =====
807 testprocedure2 (procedure) : 26 : NULL
808     c (integer) : 28 : 0
809     c2 (integer) : 26 : 0
810     c1 (integer) : 26 : 0
811 testfunction (function) : 19 : NULL
812     c (integer) : 21 : 0
813     c2 (integer) : 19 : 0
814     c1 (integer) : 19 : 0
815 testprocedure (procedure) : 10 : NULL
816     c (integer) : 12 : 0
817     c2 (integer) : 10 : 0
818     c1 (integer) : 10 : 0
819 f (real) : 8 : 0.000000
820 c (char) : 7 :
821 b (char) : 7 :
822 a (char) : 7 :
823 z (integer) : 6 : 0
824 y (integer) : 6 : 0
825 x (integer) : 6 : 0
826 yearsalive (integer) : 4 : 27
827 age (integer) : 4 : 27
828 myname (string) : 3 : Derek
829 goodtestprogram (program) : 1 : NULL
830 writeln (keyword) : 0 : NULL
831 write (keyword) : 0 : NULL
832 readln (keyword) : 0 : NULL
833 read (keyword) : 0 : NULL
834 ord (keyword) : 0 : NULL
835 chr (keyword) : 0 : NULL
836 const (keyword) : 0 : NULL
837 var (keyword) : 0 : NULL
838 real (keyword) : 0 : NULL
839 integer (keyword) : 0 : NULL
840 string (keyword) : 0 : NULL
841 char (keyword) : 0 : NULL
842 of (keyword) : 0 : NULL
843 array (keyword) : 0 : NULL
844 while (keyword) : 0 : NULL
845 do (keyword) : 0 : NULL
846 then (keyword) : 0 : NULL
847 else (keyword) : 0 : NULL
```

```
848 if (keyword) : 0 : NULL
849 not (keyword) : 0 : NULL
850 or (keyword) : 0 : NULL
851 and (keyword) : 0 : NULL
852 end (keyword) : 0 : NULL
853 begin (keyword) : 0 : NULL
854 function (keyword) : 0 : NULL
855 procedure (keyword) : 0 : NULL
856 program (keyword) : 0 : NULL
857 mod (keyword) : 0 : NULL
858 div (keyword) : 0 : NULL
859 derektrom@Raelyns-MBP mini-pascal-compiler-V2 %
860
```