Continuous Passive Motion

Your doctor has prescribed you a CPM device for your postoperative care. Using your device as prescribed is critical to see faster recovery time as well as the benefits which are listed below.

- **Reduce and manage pain**
- **Decrease inflammation**
- **Prevent growth of scar tissue**—gentle movement helps stimulate synovial fluid, nourishing the joint surface

Control

START, STOP, REVERSE:
To start motion, press the green "START" button.
To stop motion, press the red "STOP" button.
To make the machine run the opposite direction after starting, press the red "STOP" button to stop motion and then the green "START" button to run machine in opposite direction.

Step 1: Set limit of motion by pressing the LIMT/FLEXION button or LIMT/EXTENSION button and then using the "+/up" button or the "-/down" button to increase or decrease degrees. Set limits to tolerance.

Step 2: Place limb onto the Continuous Passive Motion machine. Press the green "START" button to start motion. If you experience pain at any moment while the machine is elevating your limb, immediately press the red "STOP" button to stop motion.
NOTE: You should set the repaired joint onto the carriage only after the machine has been properly sized and the padding has been properly placed.

Step 3: For best results, it is recommended that the flexion degree be increased daily by 10 degrees if tolerable. (Repeat Step 1)

If your doctor has given you specific directions regarding increase of the degrees, please adhere to their protocol

Display Details:

A • 16-character line, used to display various messages when starting up the machine; then the display does not change while the machine is being used.
B • 16-character line, used to display various messages when starting up the machine; then it displays the operational parameters.
C • 3-character area showing the extension limit.
D • 4-character area showing various messages: RUN, STOP, EXT, FLEX.
E • 3-character area showing the real-time angle of the knee; this value changes in line with the movement.
F • 3-character area showing the flexion limit.