

# Denoising Images

## Applications of the Walsh-Hadamard Transform

*Derek Wayne*

*13 April 2019*

### Abstract

The Hadamard transform is an example of a generalized Fourier transform. It has numerous applications in signal processing, data compression, and image/video coding to name a few. The Fast Walsh-Hadamard transform (FWHT) is an efficient algorithm for denoising images by using various methods of pixel thresholding. In this note, we explore how this might be implemented on a noisy image.

## Hadamard Matrices

For *Hadamard* matrices  $H_m$  and  $H_n$  we have the following useful recursive properties (note that since  $m$  and  $n$  are powers of 2, the matrices are symmetric),

$$H_m H_m^T = 2^k I \tag{1}$$

$$H_m^{-1} = \frac{1}{m} H_m \tag{2}$$

### Proposition 1.

If we let  $\hat{Z} = H_m Z H_n$ , then  $Z = H_m \hat{Z} H_n / (mn)$

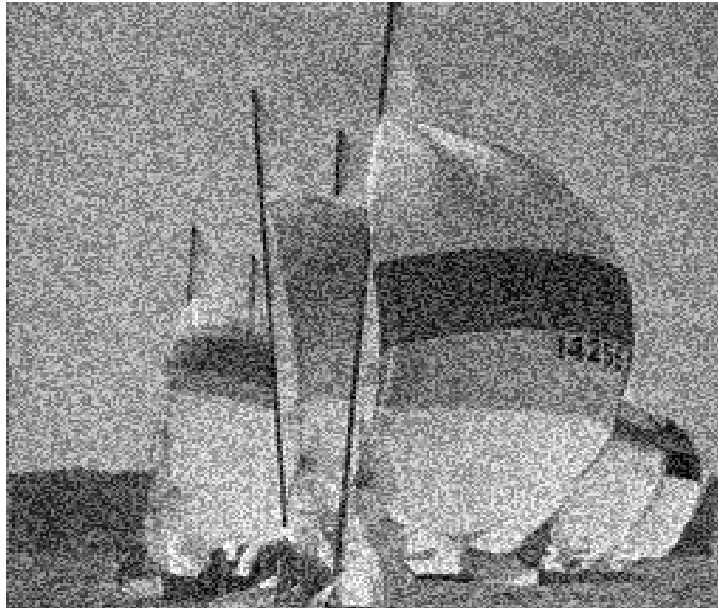
*Proof*

$$\begin{aligned} \hat{Z} &= H_m Z H_n \\ \iff (1/m) H_m \hat{Z} (1/n) H_n &= H_m^{-1} H_m Z H_n H_n^{-1} \\ \iff H_m \hat{Z} H_n / (mn) &= Z \end{aligned}$$

Loading in the image as a matrix:

```
boats <- matrix(scan("boats.txt"), ncol=256, byrow=T)
image(boats, axes=F, col=grey(seq(0,1,length=256)), main = "Original")
```

## Original



Below is an implementation of the FWHT.

```
fwht2d <- function(x) {  
  h <- 1  
  length <- ncol(x)  
  while (h < length) {  
    for (i in seq(1, length, by=h*2)) {  
      for (j in seq(i, i+h-1)) {  
        a <- x[,j]  
        b <- x[,j+h]  
        x[,j] <- a + b  
        x[,j+h] <- a - b  
      }  
    }  
    h <- 2*h  
  }  
  h <- 1  
  length <- nrow(x)  
  while (h < length) {  
    for (i in seq(1, length, by=h*2)) {  
      for (j in seq(i, i+h-1)) {  
        a <- x[j, ]  
        b <- x[j+h, ]  
        x[j, ] <- a + b  
      }  
    }  
    h <- 2*h  
  }  
}
```

```

        x[j+h, ] <- a - b
    }
}
h <- 2*h
}
x
}

```

Below are the functions to perform soft and hard thresholding.

```

hard.thresh <- function(x, lambda) {ifelse(abs(x) > lambda, x, 0)}
soft.thresh <- function(x, lambda) {
    sign(x) * (abs(x) >= lambda) * (abs(x) - lambda)
}

```

The function below will divide the original image up into subimages depending on the function parameter “size”; referring to  $n$  where  $n = 2^k$ ,  $2 \leq k \leq 8$  so that the subimages are  $n$  by  $n$  pixel sub-images.

```

sub.im.transform <- function(image, size, Th.type="soft", thresh) {
    # image size must be square
    N <- ncol(image)

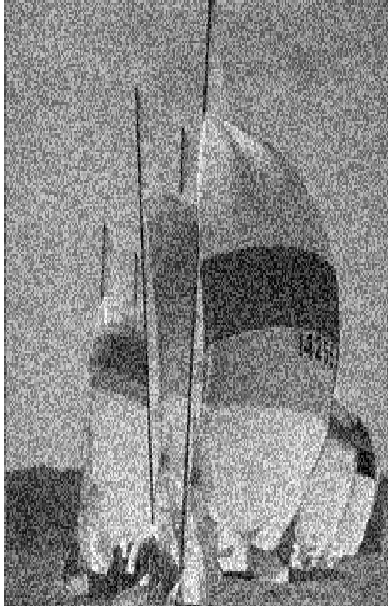
    if ((N %% size) != 0) {
        stop("image size is not divisible by specified sub-image size")
    }
    # create a list of submatrices to apply the transform to
    flat <- as.vector(image)
    subimages <- list()
    A <- N^2/size^2 # index span for each subimage
    for (j in 0:(A-1)) {
        subimages[[j+1]] <- matrix(flat[(j*(size^2)+1):((j+1)*(size^2))],ncol=size)
    }
    # apply transform to each sub-image and reconstruct the original matrix/image
    subimages.hat <- list()
    i <- 1
    for (im in subimages) {
        Zhat <- fwht2d(im)
        if (Th.type == "soft") {
            Zhat.star <- soft.thresh(Zhat, thresh)
        } else {
            Zhat.star <- hard.thresh(Zhat, thresh)
        }
        Zstar <- fwht2d(Zhat.star) / size
        subimages.hat[[i]] <- Zstar
        i <- i + 1
    }

    # reconstruct original image
    original <- c()
    for (i in 1:A) {
        original <- c(original, as.vector(subimages.hat[[i]]))
    }
    original <- matrix(original, ncol = 256)
    original
}

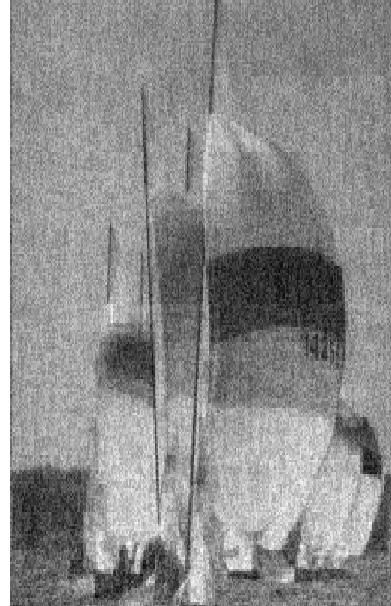
```

## Results

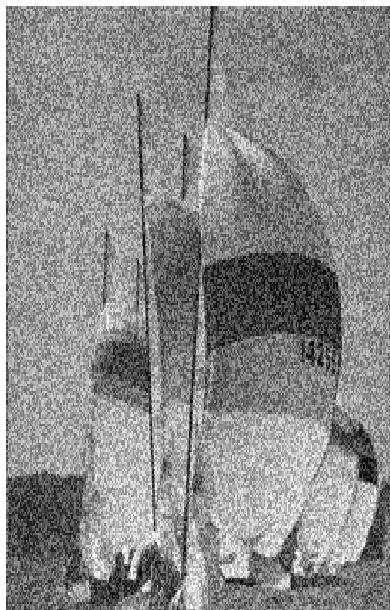
**Original**



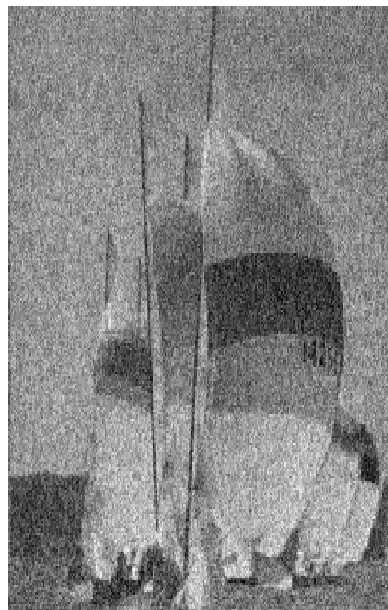
**Soft Threshold:  $\lambda=7$**



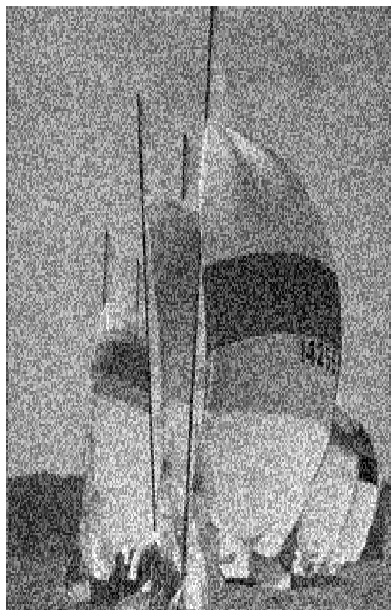
**Original**



**Hard Threshold:  $\lambda_m=6$**



**Original**



**Soft Threshold:  $\lambda=0.8$**

