Welcome to COMP1521!

Agenda

- Intros
- Admin stuff
- Tutorial questions
- Lab tips

Introductions

- Me
- You
 - Name
 - Year & Degree
 - The best / worst part about COMP1511
 - o Fun / interesting / boring fact

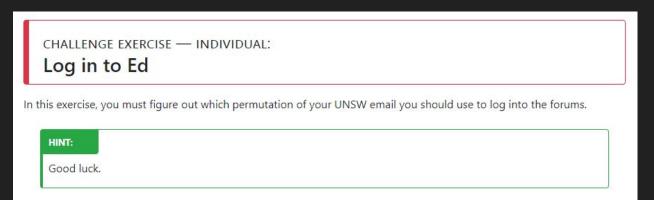
Admin Stuff

- Course website: https://cgi.cse.unsw.edu.au/~cs1521/
- Course structure
 - Lectures
 - Tutorials
 - Labs
 - Weekly Tests
 - Assignments
 - Final Exam

Admin Stuff

Help:

- Ed forum
- Emails:
 - o <u>z5419252@unsw.edu.au</u>
 - o cs1521@cse.unsw.edu.au
- Ask questions during the lab
- Help sessions (coming soon)



What is COMP1521

- Follows from COMP1511
- Lower-level programming
 - How does your computer know how to run your code?
 - O How are different types of variables stored in memory?
 - How do emojis exist (among other things)?
 - O How do we read and write from files?
 - O How do computers multitask?
 - o ..

Kahoot!

Memory

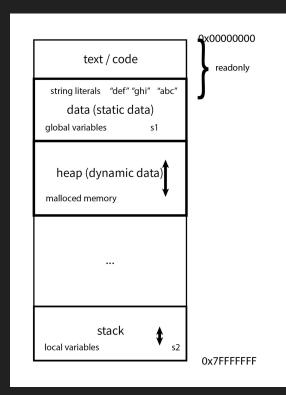
Where is each variable located in memory? Where are the strings located?

```
#include <stdio.h>
// global variable
char *s1 = "abc";
int main(void) {
   // s2 is local to the main function
    char *s2 = "def";
   foo();
int foo(void) {
    int a;
    return 42;
```

Memory

Where is each variable located in memory? Where are the strings located?

```
#include <stdio.h>
// global variable
char *s1 = "abc";
int main(void) {
   // s2 is local to the main function
    char *s2 = "def";
   foo();
int foo(void) {
   int a;
   return 42;
```



C Revision

- Pointers & dereferencing
- Strings
- Command line arguments

C Revision

• For loops??

Recursion

What is recursion? When is it useful?

- 1. Base case(s)
- 2. Recursive step

Man Pages

- You will see a lot of built-in C functions.
 - o printf()
 - o scanf()
 - o fgetc()
 - o fgets()
 - 0 ...
- Very helpful in labs, assignments and beyond
- Use for this week's lab!



MIPS

- mipsy: MIPS emulator that allows you to run MIPS assembly code on any computer
 - Run with '1521 mipsy'
- mipsy_web: web-based version of mipsy
 - https://cs1521.web.cse.unsw.edu.au/mispy/

Lab Time