Main:

```
dereky1@elke-huebsch:~/45c/hw6
                                                                                        X
dereky1@elke-huebsch 01:34:16 ~/45c/hw6
$ g++ main.cpp -o main
dereky1@elke-huebsch 01:37:02 ~/45c/hw6
$ ./main
Shape: Triangle
Base: 5 Height: 5
  /\
//\\
///\\\
 /////\\\\
Shape: Triangle
Base: 3 Height: 4
 /\
//\\
///\\\
Shape: Circle
Radius: 5
 000
00000
00000
000
Shape: Circle
Radius: 10
000000000
000000000
0000000000
000000000
000000000
```

dereky1@elke-huebsch 01:37:04 ~/45c/hw6

```
dereky1@elke-huebsch:~/45c/hw6
                                                        X
Shape: Square
Side: 5
Shape: Square
Side: 10
.....
.....
Shape: Rectangle
Length: 4 Width: 8
.....
Shape: Rectangle
Length: 8 Width: 4
11111111
11111111
11111111
11111111
11111111
шшш
dereky1@elke-huebsch:~/45c/hw6
                                                            ×
                                                        Shape: Rectangle
Length: 4 Width: 8
Shape: Rectangle
Length: 8 Width: 4
11111111
11111111
11111111
11111111
11111111
Total Area: 600.199
```

Submitter: dereky1(Yang, Derek)

Valgrind:

```
dereky1@elke-huebsch:~/45c/hw6
                                                                                               X
dereky1@elke-huebsch 01:38:53 ~/45c/hw6
$ valgrind --tool=memcheck --leak-check=yes --show-reachable=yes --track-origins
=yes main
==19502== Memcheck, a memory error detector
==19502== Copyright (C) 2002-2012, and GNU GPL'd, by Julian Seward et al.
==19502== Using Valgrind-3.8.1 and LibVEX; rerun with -h for copyright info
==19502== Command: main
==19502==
Shape: Triangle
Base: 5 Height: 5
     //\\
   ///\\\
  ////\\\\
 /////\\\\
Shape: Triangle
Base: 3 Height: 4
 ///\\\
Shape: Circle
Radius: 5
00000
Shape: Circle
Radius: 10
000000000
000000000
000000000
0000000000
```

Submitter: dereky1(Yang, Derek)

```
dereky1@elke-huebsch:~/45c/hw6
                                                          ×
Shape: Square
Side: 5
||||||||||
||||||||||
11111111111
Shape: Square
Side: 10
.....
......
Shape: Rectangle
Length: 8 Width: 4
11111111
11111111
11111111
ШШШ
Total Area: 600.199
```

Submitter: dereky1(Yang, Derek)

```
dereky1@elke-huebsch:~/45c/hw6
                                                                                  ×
==19502== HEAP SUMMARY:
             in use at exit: 72,704 bytes in 1 blocks total heap usage: 53 allocs, 52 frees, 73,888 bytes allocated
==19502==
==19502==
==19502==
==19502== 72,704 bytes in 1 blocks are still reachable in loss record 1 of 1
==19502==
              at 0x4A06A2E: malloc (vg_replace_malloc.c:270)
             by 0x4C99ACF: _GLOBAL__sub_I_eh_alloc.cc (eh_alloc.cc:117) by 0x4D4BBC5: ??? (in /pkg/gcc/5.2.0/lib64/libstdc++.so.6.0.21)
==19502==
==19502==
==19502== by 0x4C94482: ??? (in /pkg/gcc/5.2.0/lib64/libstdc++.so.6.0.21)
==19502==
==19502== LEAK SUMMARY:
==19502== definitely lost: 0 bytes in 0 blocks
            indirectly lost: 0 bytes in 0 blocks
==19502==
==19502== possibly lost: 0 bytes in 0 blocks
==19502== still reachable: 72,704 bytes in 1 blocks
==19502==
                  suppressed: 0 bytes in 0 blocks
==19502==
==19502== For counts of detected and suppressed errors, rerun with: -v
==19502== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 6 from 6)
dereky1@elke-huebsch 01:39:05 ~/45c/hw6
```