

DERIC DINU DANIEL

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EDUCATION

University of Michigan

Bachelor of Science in Engineering; GPA: 3.61
Dean's List

Ann Arbor, MI

Aug. 2021 – May 2025

Relevant Coursework: Operating Systems (Planned), Data Structures & Algorithms, Computer Architecture, Computer Security, Computer Science Theory, Intro to Circuit Analysis, Multivariable Calculus, Linear Algebra

EXPERIENCE

Siemens

Software Engineer Intern

May, 2023 – Present

Troy, MI

- Managed DB and environment instances in **AWS** using EC2 and S3, while reducing development server costs by 0.5%, to deploy testing and demo environments.
- Collaborated to manage team's migration from CPPTTest to **GoogleTest** framework, while maintaining integration with **xUnit** and **AntBuild** system, resulting in departmental policy compliance.
- Participated in Scaled Agile Framework using **Siemens Polarion ALM** and **Perforce SCM** to work on **Teamcenter PLM** product suite.

UM Autonomous Robot Vehicle

Software Engineer – Sensors

Jan. 2023 – Present

Ann Arbor, MI

- Engineered **ROS** Node (subscribers and ROS Service) using **C++/Python** and led team of 6 to produce GPS coordinate processing pipeline to provide goal locations from current robot location in Cost Map.
- Produced **Python** scripts to test and calculate encoder accuracy, resulting in diagnosing faulty hardware and enabling rapid testing.

V1 @ Michigan

Software Engineer – Platform & Leadership Team

Dec. 2022 – Present

Ann Arbor, MI

- Utilized **Next.js** and **Tailwind CSS** to redesign and overhaul profile page, improving UX/UI consistency and increasing amount of info.
- Collaborated to engineer main dashboard redesign through database schema in **PostgreSQL (Supabase)** and front-end, resulting in 4 new features while significantly improving UI/UX.
- Supported hosting a Hackathon with Contrary Capital for student builder community at UM.

Shade

Consultant

April, 2023 – Present

Ann Arbor, MI

- Directed features and development of AI audio file tagging system and music production tool, leveraging 4 years of music production experience, resulting in doubling of potential market and several new features.
- Labelled audio samples with **Python** script to provide training data for AI file tagging system.

OpenMI

Project Manager & Software Engineer

Jan. 2023 – Present

Ann Arbor, MI

- Used **Python**, **Spotify API**, and Kaggle dataset to create a song recommendation system utilizing unsupervised **machine learning** through a cosine-similarity algorithm.

PROJECTS

Computer Architecture | C++, LC2K Assembly, ISA's, CPU Design, Caching

- Built an assembler, Single-Cycle & Pipeline Simulator, and Cache Simulator for LC2K assembly language.

Computer Security | Python, C, Javascript, x86, gdb

- Performed cryptographic, web (XSS, SQLi, CSRF), and binary (buffer overflows, shellcode exec., ROP chains) attacks on varying levels of defences

TECHNICAL SKILLS

Languages : C/C++, Python, ARM, x86, HTML/CSS, Javascript/Typescript, MATLAB, R

Technologies : Docker, AWS, Git, gdb, Linux

Misc. : Ableton Live, FL Studio, Adobe Lightroom, Pioneer Rekordbox

Interests : Music Production/Audio, Consumer Tech, Soccer/Running/Gym