

b= result from above eval if (b==0) goto Else cole to eval 5, goto out else: code to eval 52

Dop: code to eval B

b = cesult from above eval

if (B = 0) goto out

code to eval 5

goto loop

out:

code to qualitate E

c= cosult from above

if (e==L\_1) goto case 1

if (c==L\_n) goto case n

apto case d

case 1: code to eval S1

case n: code to eval Sn

case of: cools to eval 54

b = result from above eval

if (b; =0) goto else.

loop: code to eval B2

b2 = result from above eval

if (bz=0) goto out

code to eval S;

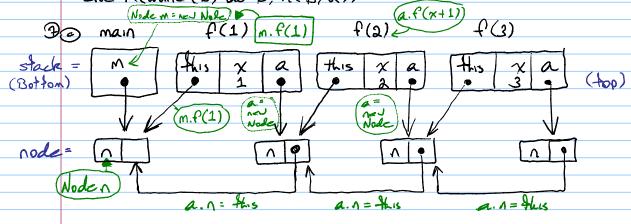
goto loop

else: code to eval S2

out:

3@ M(IF(B) S, clse S2, x) =
IF(Eval(B, x) = Ly) then 1s
clse IF(Eval(B, x) = true) then M(S1, x)
clsc M(S2, x)

else  $M(S_2, \alpha)$   $(B) M(ULILE(B) do S', \infty) = 1$ IF (Eval  $(B, \alpha) = L_V$ ) then  $L_S$ else IF Eval  $(B, \alpha) = false$  then  $\alpha$ else IF  $(M(S', \alpha) = L_S)$  then  $L_S$ else  $M(While (B) do S', M(S', \alpha))$ 



10) BA