

address ([i, i2]) = BA+ rank ([i, i2]) × ES

address ([i, i₂]) = BA+ ((i, -a,)(b₂-a₂+1)+(i₂-a₄))× = BA-(a, (b₂-a₂+1)+a₂)×ES

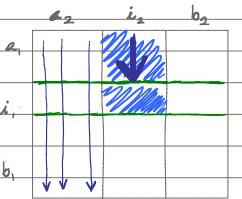
Virtual + (i, (b2-a2+1)+i2) xES
34

 $\chi = A(i_1, i_2);$ $i_2 \qquad \chi = A(3, i_2);$ Row $i_1 \qquad \chi = A(3, 5);$

11,

Column - Major

BA



symmetry law for a dimensional case

 $i \leftrightarrow i_2$

 $a_1 \leftrightarrow a_2$

b, <> b2

cank([i,i2])= (i2-a2)(b,-a,+1)+(i,-a,)

address ([i, i2])= BA+((i2-a2)(b,-a+1)+(i,-a,)) X ES

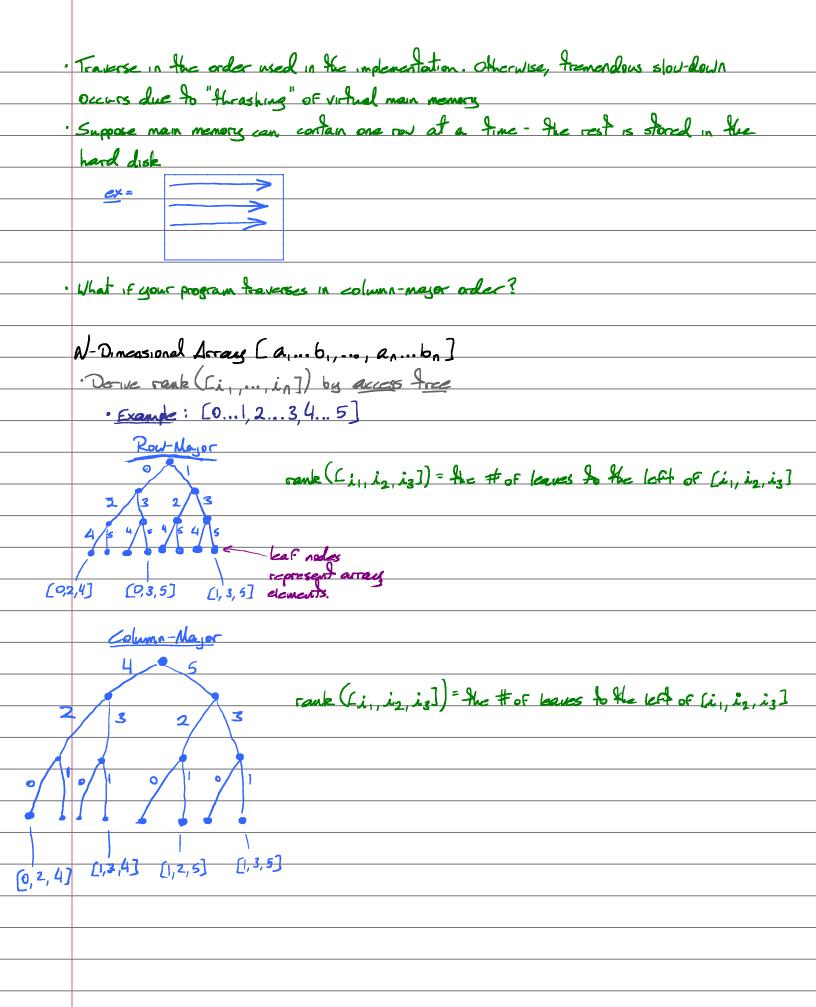
=BA-(a2(b,-a,+1)+a,)×ES+(i2(b,-a,+1)+i,)×E

Victual BA

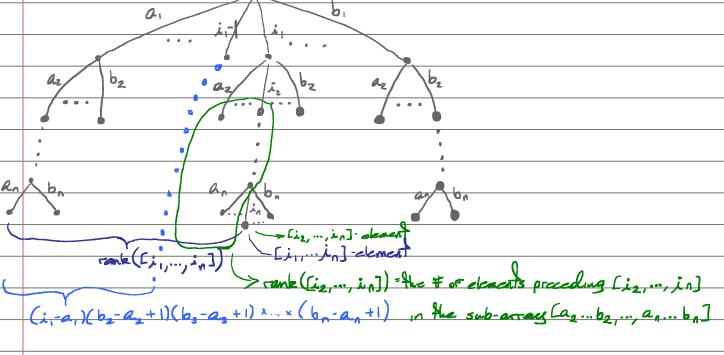
· Almost all languages use Zow-Mayor order. (exception: FORTRAN = Column - Mayor)

* Knowledge of order is practically important when traversing a large portion of big arrays, clement by demant (ex= 1000 × 1000 = 1,000,000

10009×10000 3 100,000,000



Acces Tree for N-Dimensional, Row-Major



The formula for rank: rank ($Ci_1,...,i_n$) = $(i_1-a_1)(b_2-a_2+1) \times ... \times (b_n-a_n+1) + cank(<math>Ci_2,...,i_n$)

rank ($Ci_k,...,i_n$) = the rank of $Ci_k,...,i_n$] -demand in the sub-array $Ca_k...b_k,...,a_n...b_n$]

for $1 \le k \le n$

rank ([])=0

 $\begin{aligned} & \operatorname{cank}(C_{i_1}) \cdot (i_1 - a_1) + \operatorname{cank}(C_{1}) = i - a_{i_1} + 0 = i_1 - a_{i_1} \\ & \operatorname{cank}(C_{i_1}, i_{2}) = (i_1 - a_1)(b_2 - a_2 + 1) + \operatorname{cank}(C_{i_2}) \\ & = (i_1 - a_1)(b_2 - a_2 + 1) + (i_2 - a_2) \\ & \operatorname{cank}(C_{i_1}, i_{2}, i_{3}) = (i_1 - a_1)(b_2 - a_2 + 1)(b_3 - a_3 + 1) + \operatorname{cank}(C_{i_2}, i_{3}) \\ & = (i_1 - a_1)(b_2 - a_2 + 1)(b_3 - a_3 + 1) + (i_2 - a_2)(b_3 - a_3 + 1) + (i_3 - a_3) \end{aligned}$