DERIC PANG

 $(702) \cdot 606 \cdot 5830 \diamond dericp@uw.edu$ 4233 9th Ave NE \diamond Seattle, WA 98105 https://github.com/pderichai

EDUCATION

University of Washington, Seattle

September 2014 - Present

B.S. in Computer Science & Engineering (Expected graduation date: June 2017)

Dean's List

Overall GPA: 3.86/4

EXPERIENCE

Undergraduate Researcher

March 2015 - Present

University of Washington Computer Science & Engineering

Seattle, WA

- · Worked as part of the Programming Languages and Software Engineering group.
- · Wrote approximately 3000 lines of code in the summer of 2015.
- · Studied patch minimization and delta debugging.

Front End Developer

September 2015

Seattle, WA

AT&T Mobile App Hackathon

· Worked to create Weelz, a crowdsourced mobile bike hazard notification application.

Chamber Music Club Officer

June 2015 – Present

Project and Event Planner

University of Washington

· Arranged members into chamber groups and planned concerts quarterly.

PROJECTS

Java Patch Minimizer

March 2015 – Present

- · A java patch minimizer for use with the Defects4J java bug database.
- · Approximately 2000 lines of code.
- · Utilizes delta debugging to isolate defects and faults in source code.

Diff-Utils August 2015

· A diff utility that allows for the syntactically correct manipulation and modification of unified diff files.

· Created for use in patch minimization research.

Weelz September 2015

- · A crowd sourced bike hazard notification application.
- · Worked on front end android application development.

SKILLS

Proficient In Java, Linux, Bash

Experience With C, HTML & CSS, JavaScript, Android SDK, Google Maps API

Tools Git, Emacs, Vim, Defects4J