```
Day 11 + 10-02
 3.3 continued
                    traffic flow Problem:
  last time:
              X is the number of cars driving down
                 Allen St. every hom
              y " = Baker St.
             Z " = Coal St.
Traffic In = Traffic Out
    200 cars enter intersection of Allen & Baker
    50 1200 = x + Y
150 cars leave intersection of Allen & Coal
       x = 2 + 150
                   Cars entering from Buker & Coal
  Botton right
```

cars leaving & are the 50 being counted:

y+ = 50

$$\begin{cases} x + y = 700 \\ x - \overline{z} = 150 \\ y + z = 50 \end{cases}$$
to write our matrix
$$\begin{cases} 1 & 1 & 0 & 200 \\ 1 & 0 & -1 & 150 \\ 0 & 1 & 1 & 50 \end{cases}$$

$$= Reduce : \begin{cases} 1 & 0 & -1 & 15 \end{cases}$$

Maximum Traffic on Baker street?

What is the largest value y can have? y = 50 - 2 z = 0 b/c we can't have negative cars. z = 0

Minimum possible traffic/ horr on Allen? x = 150+ Z if we want a minimum value for x here we want the smallest 2 possible. => 7=0 => x=150 it is the minimum traffic on Allen. Maximum possible truffic on coal street? Z is arbitrary; look at x=150+2 y = 50 - Z what value for & would make the other equations "incorrect" in our this scenario? 7=50 b/c y=50-2 =7 Domain of 7 is [0, 50] 052 50 Transportation NW has 20 exten cars NE has 15 extra cars SE needs 25 ins Sw need 10 cars. total budget is \$475

Can we do for less money? remove the last vow that set the buget. $\begin{bmatrix}
1 & 1 & 0 & 0 & 20 \\
0 & 0 & 1 & 1 & 15 \\
1 & 0 & 1 & 0 & 25 \\
0 & 1 & 0 & 1 & 10
\end{bmatrix}$ $\begin{array}{c}
RR \\
0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0
\end{array}$ x-w=-5 => x= w-5 & FES y+w = 25 => y= 25-w Z+w = 15 => Z=15-W w is ar bitrary (well not really) Cost = 10x + 20y + 5z + 10 w play in equations above =) (ost = 10(w-5)+70(25-w)+5(15-w)+10w Cost = 525-5w How do we minimize the cost? Make w large - largest it can be based on the problem is 15 so (ost = 525-5(15)

= 450

Quick Review on interpreting Row Reduced Matrices.

3 eq 2 un knows (x, y) (x, y)

we run into so solutions when we can't assign aryonethe energ unknown on exact solution

Zen $\begin{cases}
x & y & z \\
1 & 0 & 1 & 4
\end{cases}$ $\begin{cases}
x + z = 4 \\
y - z = 5
\end{cases}$ $\begin{cases}
x + z = 4 \\
y - z = 5
\end{cases}$ $\begin{cases}
x + z = 4 \\
y - z = 5
\end{cases}$ $\begin{cases}
x + z = 4 \\
y - z = 5
\end{cases}$ Z is arbitrary

> X=4- Z 00 - solutions. 4=5+2 7=7

Zeq [0 0] { x = 3 } Zunknowns [0 0 2] { 0=2 [this tells us there are no solutions.

Chapter 5 Linear Programing

Deals with optimization problems involving linear functions.

Section 5,1 Graphing Linear Inequalities

Recall important properties of inequalities:

a \le b "less than or equal to
a \gamma b "greater than or equal to"

a < b "strictly less than =

a>b "strictly greater than"

2× 3 € 5 4 ≥ 4

Manipulating linear inequalities:

ofor linear equations we could add & subtract to both sides without changing the equation

. This is also true for inequalities.

 $x \le y = 7 \qquad x + 3 \le y + 3$ $\Rightarrow x - 10 \le y - 10$

doesn't change the inequality:

e We can also multiply or divide both sides of an inequality with a positive number and not change the inequality

X = Y => 5x = 5y 3x = 3x = 3

A we can multiply or divide both sides of an inequality with a negative number, if we change the direction of the inequality.

A Multiplying on inequality by a negative #
"flips" the inequality

 $-3x \ge -3y$

 $-\frac{x}{10} \ge -\frac{y}{10}$ $\frac{3x}{10} \le \frac{3y}{10}$

-3 < 2 multiply both sides by -1

3>-2

245 => -2>-5

How do we graph inequalities:

How do we graph linear inequalities?

in 2 variables

A linear inequality is something we can put in the form

 $ax + by \leq c$

c a, b, c are real constants

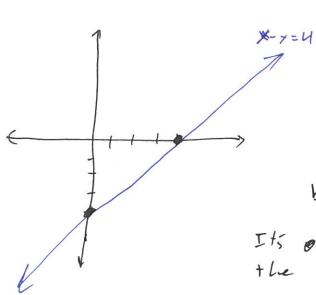
4

x, y are variables/unknowns

ex x-y <

4st step > Continue write as an equation and find the line representing the boundary

 $x-y \leq 4$ x-y=4 is a line



x-intercept at y=0 $\Rightarrow |x=4|$ y-intercept at x=0 $-y=4 \Rightarrow |y=-4|$

but when is x-y &4?

It's on all the points on one side of the line,

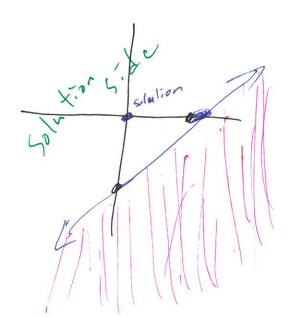
which side?

The easiest may to figure out is to pick a test point and see if it works

Choose (0,0) so 0-0 < 4?

054 4

tent side we also a solution all points on



A Important

We will shade in the side

that does not have solutions.

Think of it as contring

up the non-solutions.