python_advance_assignment3

1. What is the concept of an abstract superclass?

Ans:Abstract class/superclass can be considered as a blueprint for other classes.s:s abstractclass/superclass can be considered as a blueprint for other classes. It allows you to create a set of methodsthat must be created within any child classes built from the abstract class. A class which contains one ormore abstract methods is called an abstract class. Whereas an abstract method is a method that has adeclaration but does not have an implementation.

2. What happens when a class statement's top level contains a basic assignment statement?

Ans:An abstract class/superclass can be considered as a blueprint for other classes. When a Classstatement's top level contains a basic assignment statement, its usually treated as a class attribute or classlevel variable.

where as assignment statements inside methods are treated as instance attributes or local attributes.

When an instance of a class is created a single copy of class attributes is maintained and shared to allinstances of class. where as each instance object maintains its own copy of instance variables.

```
class Person:
    species = 'Homesapiens' # class attribute
    def __init__(self,name,gender):
        self.name = name # instance attributes
        self.gender = gender
```

3. Why does a class need to manually call a superclass's init method?

Ans:An abstract class/superclass can be considered as a blueprint for other classes. If a child class has init method, then it will not inherit the **init**method of the parent class. In other words the init method of the child class overrides the **init**method of the parent class. So we have to manually call a parentsuperclass's init using super() method.

```
class Person:
    def __init__(self,name,age):
        self.name = name
        self.age = age

class Employee(Person):
    def __init__(self,name,age,salary):
        super(). __init__(name,age)
        self.salary = salary
emp_1 = Employee('Suman', 24,50000)
print(emp_1.__dict__)

{'name': 'Suman', 'age': 24, 'salary': 50000}
```

4. How can you augment, instead of completely replacing, an inherited method?

Ans:super() method can be used to augment, instead of completely replacing, an inherited method classPerson:

```
class Person:
    def __init__(self,name,gender):
        self.name = name
        self.gender = gender

class Employee(Person):
    def __init__(self,name,gender,salary):
        super().__init__(name,gender)
        self.salary = salary
emp_1 = Employee('Suman','Male',30000)
print(emp_1.__dict__)
```

{'name': 'Suman', 'gender': 'Male', 'salary': 30000}

5. How is the local scope of a class different from that of a function?

except NameError:

pass

species = "HomeSapines"
def init (self):

```
Ans: A Variable which is defined inside a function is local to that function.

It is accessible from the point at which it is defined until the end of the function, and exists for as long as the function is existing.

Similary a variable inside of a class also has a local variable scope.

Variables which are defined in the class body(but outside all methods) are called as class level variables or class attributes.

They can be referenced by there bare names within the same scope, but they can also be accessed from outside this scope if we use the attribute access operator(.) on a class or an instance of the class.

In [5]:

def hello(name):
    name = name
    print(f'you\'re name is{name}')
    hello('Kakon De')

try:
    name
```

```
Male = Person()
print(Male.species) # Accessing species using instance of class

Name varible is not available outside hello function scope
HomeSapines
HomeSapines
```

print('Name varible is not available outside hello function scope')

print(Person.species) # Accessing species using class name