

Variance Reduction

Stratified Sample(SOLUTION_VR_GOODSAMPLE)

Explanation :

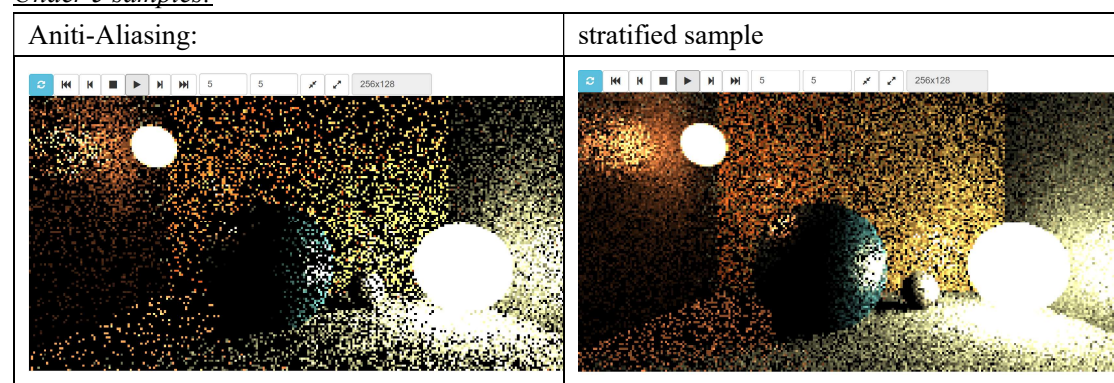
The main idea is to divide each pixel into four uniform parts and sample one pixel in each part and then we average those pixels value to get our current pixel value. This approach reduces the noise and variance by ensuring that samples are more evenly distributed across the pixel instead of just sample the center.

Supporting evidence of performance:

a)variance reduction

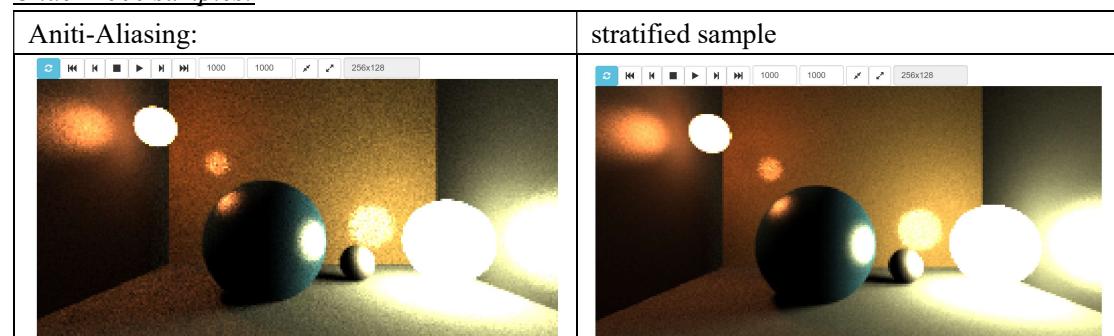
Because the comparison should be based on the same “sample per pixel”, we use Anti-aliasing which has the same “sample per pixel” to compare the results rendered with the current results.

Under 5 samples:



As We can see, compared to the image rendered by anti-aliasing, the image rendered by stratified sample has already converged much further which means it reduces variance successfully.

Under 1000 samples:



Under 1000 samples, image rendered by stratified sampling is practically the same as image rendered by Anti-Aliasing.

b)unbiased

Because this method does not change the rendering equation, it is unbiased as before.

cos-weighted importance sampling

(SOLUTION_VR_IMPORTANCES_cos)

Explanation:

$$L(\mathbf{x}, \omega_o) = L_e(\mathbf{x}, \omega_o) + \int f_r(\mathbf{x}, \omega_i, \omega_o) L(\mathbf{y}, -\omega_i) \cos(\theta) d\omega_i$$

When using Monte Carlo for approximation, in order to reduce the variance, the probability of the sampling direction should be proportional to the integrand (the blue rectangle marked) in path tracing. In this method we want to do the cos – weighted importance sampling which indicates that the probability is proportional to the cosine term.

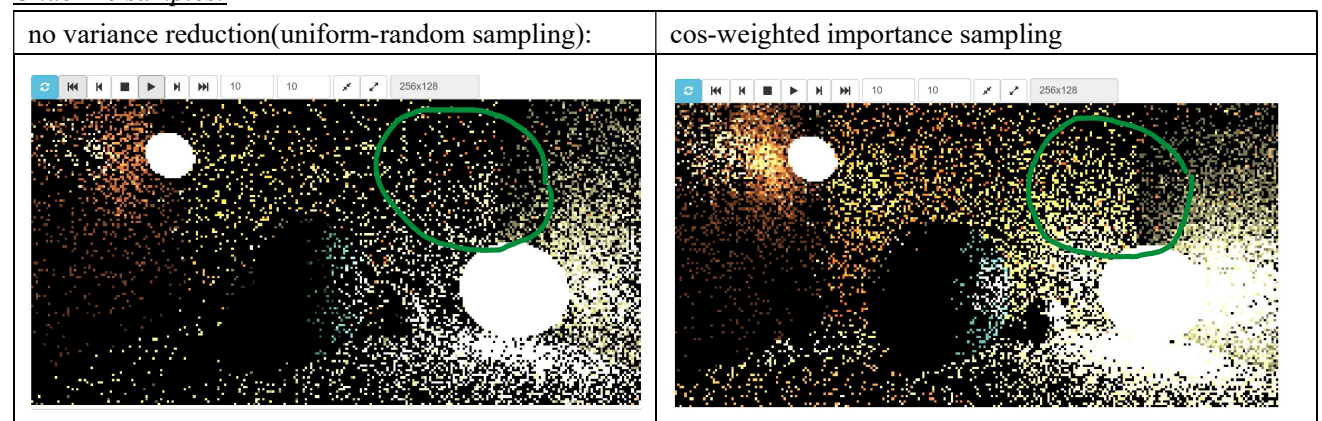
So the code corresponding to this method is based on solving the following formula.

$$\begin{aligned} \int_{\omega} pdf(\omega) d\omega &= 1 & pdf(\theta) &= \int_0^{2\pi} pdf(\theta, \phi) d\phi = \sin 2\theta \\ \Rightarrow \int_{\omega} k \cdot \cos \theta d\omega &= 1 & \Rightarrow F(\theta) &= \int_0^{\theta} \sin 2t dt = 1 - \cos^2 \theta \\ \Rightarrow k &= \frac{1}{\pi} & \theta &= \cos^{-1} \sqrt{1 - \xi_1} \\ \therefore d\omega &= \sin \theta d\theta d\phi & \text{vise versa} & \\ \Rightarrow pdf(\theta, \phi) &= \frac{\cos \theta \sin \theta}{\pi} & \phi &= 2\pi \xi_2 \end{aligned}$$

Supporting evidence of performance:

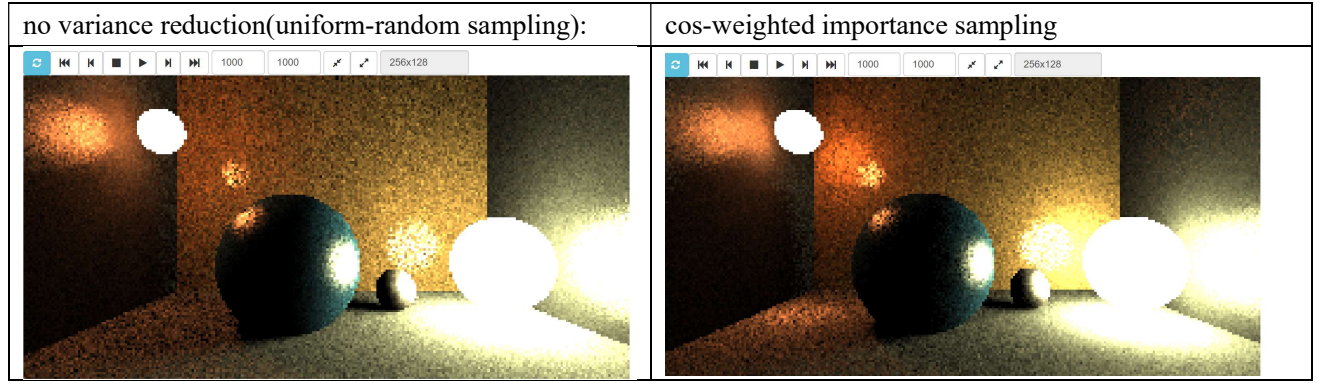
a) variance reduction

Under 10 samples:



For an equal sample count of 10 samples, the image rendered by cos-weighted importance sampling has already converged much further than the image rendered by uniform-random sampling especially in the area circled by green pen.

Under 1000 samples:



Under 1000 samples, image rendered by cos-weighted sampling is practically the same as the original image.

b)unbiased

We can prove that our algorithm is unbiased by proving the following equation stands:

$$E \left[\frac{f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta}{pdf(\omega_i)} \right] = \int f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta d\omega_i$$

In our cos-weighted importance sampling we already make $pdf(\omega_i) \propto \cos \theta$ and ensure that

$\int_{\Omega^+} pdf(\omega) d\omega = 1$. And we already learn in the explanation above that $pdf(\omega) = \frac{1}{\pi} \cos \theta$, so

$$\begin{aligned}
 E \left[\frac{f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta}{pdf(\omega_i)} \right] &= E[\pi f_r(x, \omega_i, \omega_0) L(y, -\omega_i)] \\
 &= \int_{\Omega^+} \pi f_r(x, \omega_i, \omega_0) L(y, -\omega_i) pdf(\omega_i) d\omega_i \\
 &= \int f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta d\omega_i
 \end{aligned}$$

brdf-weighted importance sampling

(SOLUTION_VR_IMPORTANCES_brdf)

Explanation :

$$L(\mathbf{x}, \omega_o) = L_e(\mathbf{x}, \omega_o) + \int f_r(\mathbf{x}, \omega_i, \omega_o) L(\mathbf{y}, -\omega_i) \cos(\theta) d\omega_i$$

The idea here is very similar to the previous one, but instead of doing importance sampling on the cos term in the formula, we do importance sampling on the formula corresponding to brdf here.

$$f_r(\omega_i, \omega_o) = \frac{k_d}{\pi} + k_s \frac{n+2}{2\pi} (\langle \omega_o, \mathbf{r} \rangle^+)^n$$

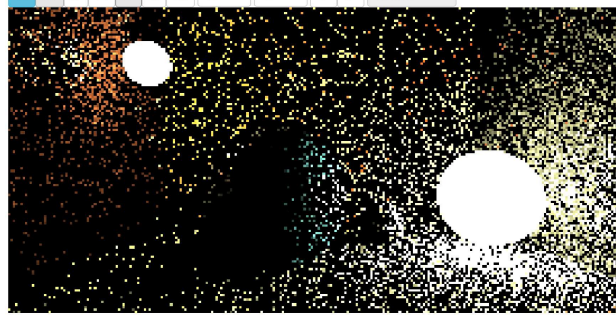
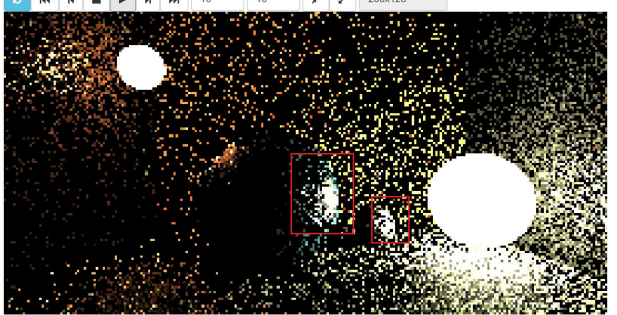
So the code corresponding to this method is based on solving the following formula (we just focus on the specular part).

$$\begin{cases} f_{\text{spec}} = k_s \frac{n+2}{2\pi} (\langle \omega_o, \mathbf{r} \rangle^+)^n \\ \int_{\Omega^+} \text{pdf}(\omega) d\omega = 1 \\ \cos \theta = \langle \omega_o, \mathbf{r} \rangle^+ \\ \text{pdf}(\omega) = \frac{f_{\text{spec}}(\omega)}{\int_{\Omega^+} f_{\text{spec}}(\omega) d\omega} \\ \int_{\Omega^+} (\cos \theta)^n d\omega = 2\pi \frac{1}{n+1} \end{cases} \Rightarrow \begin{aligned} \text{pdf}(\omega) &= \frac{k_s \frac{n+2}{2\pi} (\cos \theta)^n}{2\pi \frac{1}{n+1}} \\ &= \frac{n+1}{2\pi} (\cos \theta)^n \\ \Rightarrow F(\theta) &= \int_0^\theta \frac{n+1}{2\pi} \cos^n(\theta') \sin(\theta') d\theta' \\ \Rightarrow \theta &= \arccos(1 - \xi)^{\frac{1}{n+1}} \end{aligned}$$

Supporting evidence of performance:

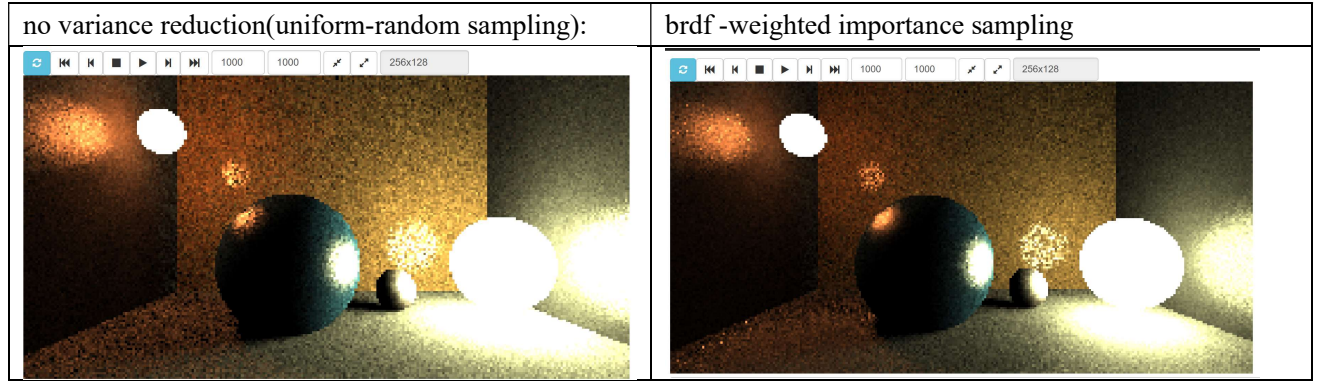
a) variance reduction

Under 10 samples:

no variance reduction(uniform-random sampling):	brdf-weighted importance sampling
	

For an equal sample count of 10 samples, the image rendered by brdf-weighted importance sampling has already converged much further than the image rendered by uniform-random sampling especially in the area marked by red rectangle which is the highlight(specular) part.

Under 1000 samples:



Under 1000 samples, image rendered by brdf-weighted sampling is practically the same as the original image.

b)unbiased

We can prove that our algorithm is unbiased by proving the following equation stands:

$$E \left[\frac{f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta}{pdf(\omega_i)} \right] = \int f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta d\omega_i$$

In our cos-weighted importance sampling we already make $pdf(\omega_i) \propto f_r(x, \omega_i, \omega_0)$ and ensure that $\int_{\Omega^+} pdf(\omega) d\omega = 1$. So

$$\begin{aligned} E \left[\frac{f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta}{pdf(\omega_i)} \right] &= E[\pi f_r(x, \omega_i, \omega_0) L(y, -\omega_i)] \\ &= \int_{\Omega^+} \pi L(y, -\omega_i) pdf(\omega_i) \cos \theta d\omega_i = \int f_r(x, \omega_i, \omega_0) L(y, -\omega_i) \cos \theta d\omega_i \end{aligned}$$