

### **COMP0130 Robot Vision and Navigation**

# **1A:** Introduction to Positioning

### **Dr Paul D Groves**





# **Lecture 1A Objectives**

- Introduce the types and methods of positioning
- Explain the structure for Topic 1 of the module





## **Contents**

- 1. Types and Methods of Positioning
- 2. Introduction to Topic 1



# What is Positioning?

Positioning is the determination of the position of a body

Applications include

Navigation of people, vehicles and robots

- Location-based services
- Machine control
- Vehicle testing
- Tracking and surveillance
- Intelligent transport systems
- Surveying and mapping
- Construction and Structure monitoring
- Dynamic positioning of offshore platforms
- Earth sciences (geodesy, seismology, atmospheric science)





# Types of Positioning

#### Static

The object to be positioned is fixed



### **Dynamic**

The object to be positioned is moving

#### **Real-time**

Position solution is required immediately



### **Post-processed**

Position is required hours or days after measurements are made

### Self

Position solution is calculated at the object to be positioned



### Remote

Position solution is away from the object to be positioned



# **Positioning in Robotics**

#### **Static**

The object to be positioned is fixed



### **Dynamic**

The object to be positioned is moving

#### **Real-time**

Position solution is required immediately



### Post-processed

Position is required hours or days after measurements are made

### Self

Position solution is calculated at the object to be positioned

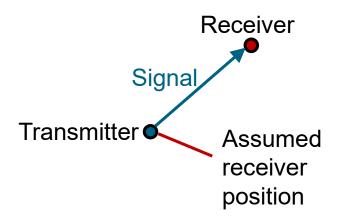


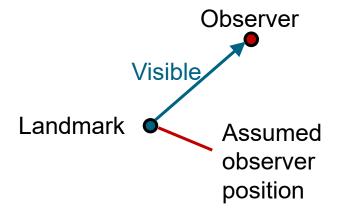
#### Remote

Position solution is away from the object to be positioned



# **Proximity Positioning: Basic**





#### Radio

- Mobile user receives base station signal
- User position assumed equal to the base station position
- Best suited to very-short-range
- Example: Phone Cell ID

#### **Environmental Feature**

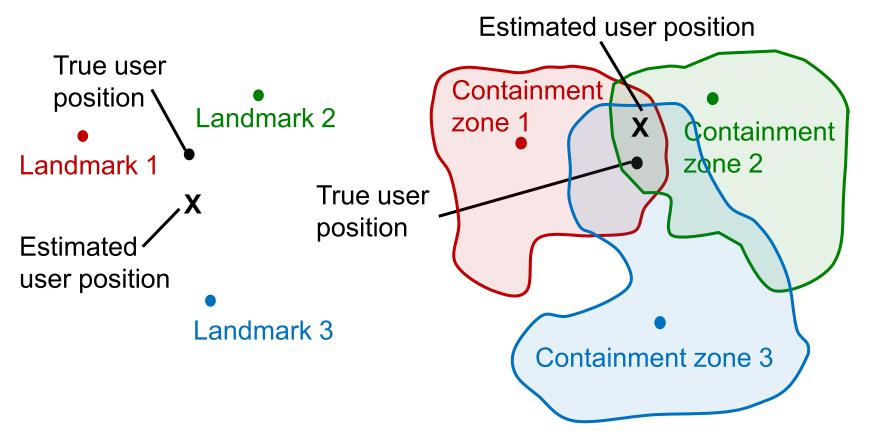
- Mobile observer sees a landmark
- User position assumed equal to the landmark position
- Best suited to very-short-range
- Example: Features on a map



# **Proximity Positioning: Advanced**

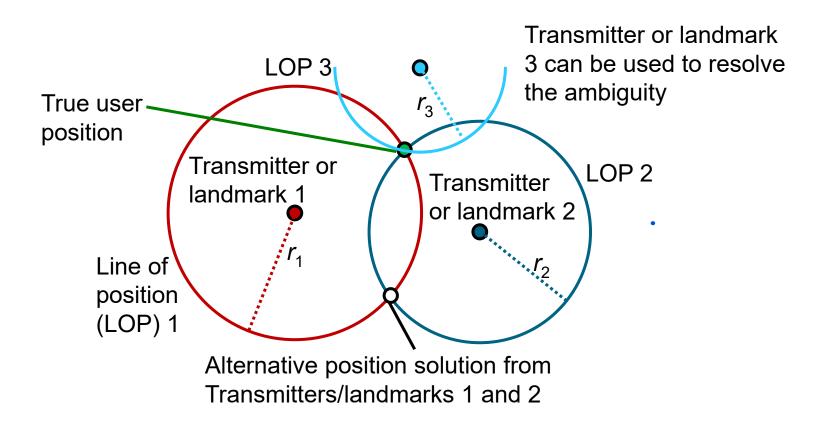
Averaging basic proximity fixes

Containment intersection method



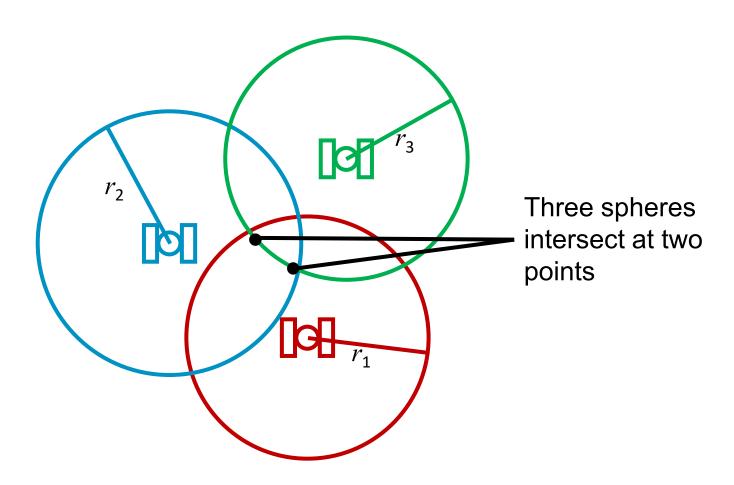


# Ranging in Two Dimensions





# **Ranging in Three Dimensions**

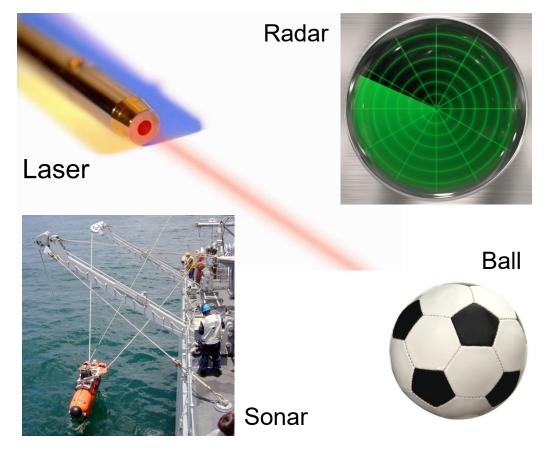




# **Ranging Measurement (1)**

1. Physical Measurement 2. Bounce a signal off the target and time it







# Ranging Measurement (2)

- 3. Transmit a signal
  - From a known position to an unknown position a.
  - b. From an unknown position to a known position
  - Between two unknown positions C.
  - In both directions

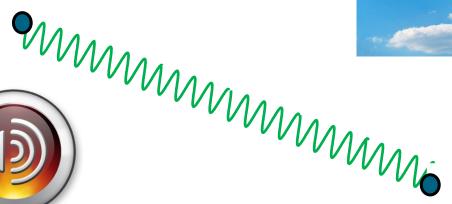
Range is determined from the difference in times of transmission and arrival

Signals can be

Radio

Acoustic

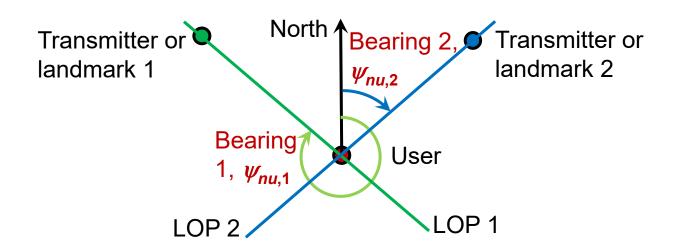
Optical/ infra red







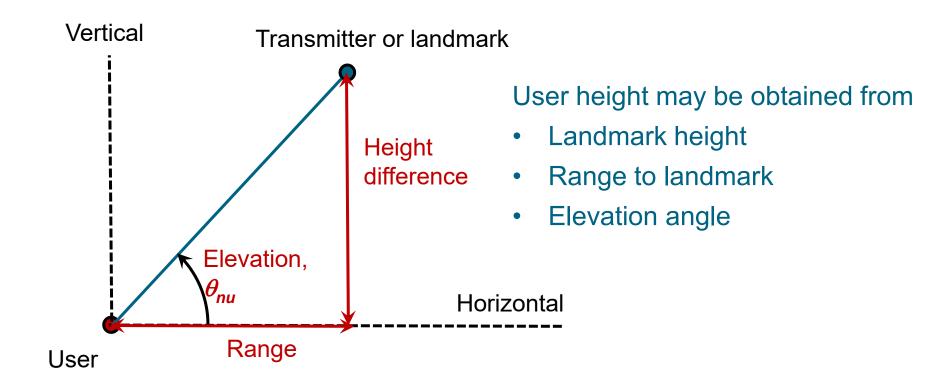
# **Angular Positioning in Two Dimensions**



- Also known as triangulation
- Position determined from directions of line of sight
- Obtained from bearings with respect to north
- If north is unknown relative bearings (and an additional landmark) may be used



# **Angular Positioning in the Third Dimension**





# **Angle Measurement**

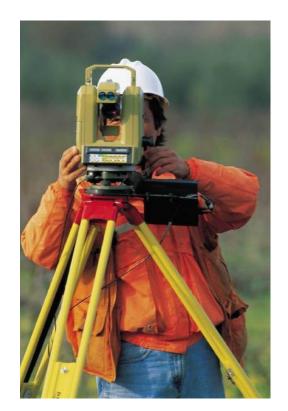
Camera

Radio direction finding

**Theodolite** 









# Pattern Matching (1)

- Measures some features of the environment
- Compare them with a database
- The best match gives the position

### **Example 1: Image features**

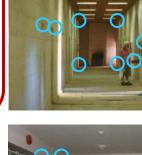


Captured image

Patternmatching algorithm

Image database







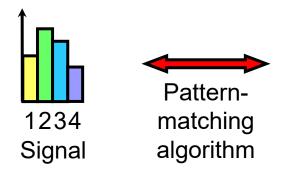




# Pattern Matching (2)

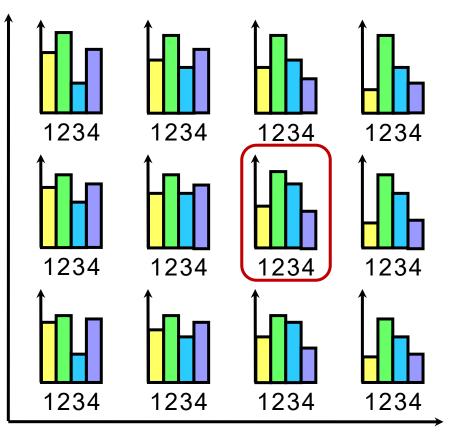
**Example 2: Radio Signal Strength** 

y position



Measured RSS

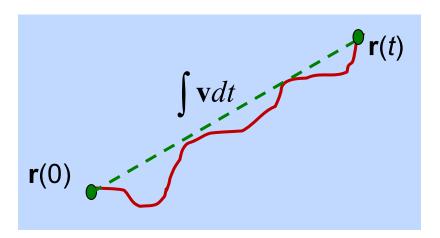
RSS Database (Best match highlighted)



x position



## **Dead Reckoning**



### Key benefit

No external transmitters or landmarks needed

### Key drawback

Position error grows with time

- Measures change in position
- Measurements made in sensor body frame
- Need attitude to determine direction of motion with respect to the Earth

### Examples

Car odometer

Doppler radar

Inertial navigation





## **Contents**

- 1. Types and Methods of Positioning
- 2. Introduction to Topic 1



### 2. Introduction to Topic 1

# **Positioning and Navigation Technologies**

### Global Navigation Satellite Systems (GNSS)

GPS, GLONASS, Galileo, Beidou









### **Wheel-Speed Odometry**





### **Magnetic Heading**





### **Inertial Navigation**





### 2. Introduction to Topic 1

# **Robotics Applications**

GNSS works best **outdoors**. Adding the other sensors improves resilience

#### **Autonomous cars**



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### **Precision agriculture**



Construction



Source: Wikipedia

### **Bomb disposal**



Source: Wikipedia

### Lawnmowing



Can anyone think of other outdoor robotics applications?

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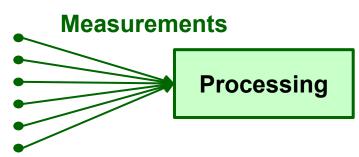
Measurements

### 2. Introduction to Topic 1

# **Estimation Techniques**

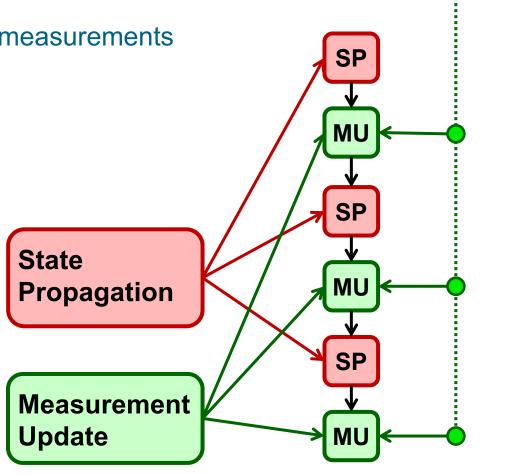
### **Least-Squares Estimation**

Used to estimate position from measurements made simultaneously



#### **Extended Kalman Filter**

Used to estimate position and velocity from measurements over multiple time epochs and integrate multiple sensors





## 2. Introduction to Topic 1 **Topic Structure**

Week 1: GNSS and Least-Squares

Week 2: GNSS and the

Kalman Filter

Week 3: Integrated **Navigation** 

### Tuesday to Friday

Watch the week's recorded Lectures (3h in week 1; 2h in weeks 2 & 3)

### **Friday**

Attend the Seminar & ask questions

### Friday to Monday

Look at the workshop problems and start work

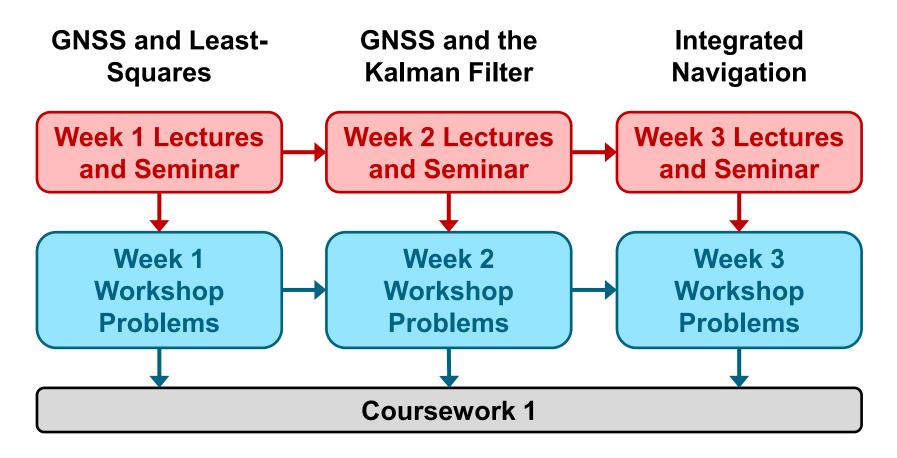
### Monday

Attend the workshop where we will help you with the problems



### 2. Introduction to Topic 1

# **Topic Dependencies**





# **Further Reading**

Groves, P. D., Principles of GNSS, Inertial, and Multisensor Integrated Navigation Systems, Artech House, 2<sup>nd</sup> edition, 2013

Link on Moodle

