

```

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.data
nums: .word 5, 8, 12, 14, 16, 19, 23, 28, 35, 39, 41, 43, 44, 52, 55, 58, 66,
72, 74, 76, 81
length: .word 21
str: .ascii "Searching from index "
to: .ascii " to "
endl: .ascii "\n"

.text
#
# This code loads arguments into $a registers and calls the search routine.
ne.
# Once we get back from sorting it prints the returned value and exits.
#
main:
li $a0, 0      # left index value
la $t0, length # size is right index value
lw $a1, 0($t0)
la $a2, nums   # pass array's base address in $a2
li $a3, 19     # value to search for in array
# Args are all loaded into $a register -- time to jump to search procedure

re
jal binary_search
# Now we're back, with the return value in $v0
move $a0, $v0  # Move result into $a0 to print
li $v0, 1
syscall        # Print the result
li $v0, 10     # syscall 10 is exit
syscall

# PROCEDURE: print_status
# Prints a line of output that describes current search region.
# NOTE: This routine alters the $a register values.
#
# Inputs:
# $a0 Low index of search region
# $a1 High index of search region
#
# Outputs:
# None

print_status:
addi $sp, $sp, -8 # Make room for two words on stack
sw $a0, 0($sp)    # Store initial $a0 value on stack
sw $a1, 4($sp)    # Store initial $a1 value on stack
# Get on with the printing
la $a0, str       # put address of str in $a0 for syscall
li $v0, 4         # print string syscall #
syscall          # print the bulk of the string
lw $a0, 0($sp)    # bring $a0 (low) in from stack
li $v0, 1         # print integer syscall #
syscall
la $a0, to        # put address of " to " string in $a0
li $v0, 4         # print string syscall #
syscall
lw $a0, 4($sp)    # bring in $a1 (high) from stack, put in $a0
li $v0, 1         # print integer syscall #
syscall
la $a0, endl      # put address of newline string in $a0
li $v0, 4         # print string syscall #
syscall
addi $sp, $sp, 8
jr $ra

# PROCEDURE: binary_search
# Searches for a specific value in an array using binary search.
#
# Inputs:
# $a0 Index where search begins (inclusive)

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# $a1 Index where search ends (exclusive)
# $a2 Base address of array
# $a3 Value to search for
#
# Outputs:
# $v0 Contains the position within the array at which value occurs, or
#      where it would be located if it's not in the array currently.
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binary_search:
    #setup stack
    addi $sp, $sp, -12    # make sure stack has room
    sw   $a0, 0($sp)
    sw   $a1, 4($sp)
    sw   $ra, 8($sp)

    li $a0, 0 #value of low
    lw $a1, length #value of high

    jal print_status #print range

    #if low+1 == high, result found
    addi $t1, $a0, 1
    bne $t1, $a1, recurse #if not found recurse
    j end

recurse:
    #find midpoint
    add $t2, $a0, $a1 #sum of high and low
    sra $t4, $t2, 1    # divide by 2

    #find value of midpoint
    sll $t5, $t4, 2 #calculate 1 shift
    add $t5, $t5, $a2 # move over by midpoint
    lw $t5, 0($t5) #get value of mid

    #check whether num is bigger or smaller than mid
    slt $t6, $t5, $a3
    addi $t7, $zero, 1
    beq $t7, $t6, higher #value is higher than mid

    #value is lower than mid
    move $a1, $t4 #set high to mid
    jal binary_search
    j end

higher:
    #value is higher than mid
    move $a0, $t4 #set low to mid
    jal binary_search
    j end

end:
    #restore registers
    lw $a0, 0($sp)
    lw $a1, 4($sp)
    lw $ra, 8($sp)

    #pop stack
    addi $sp, $sp, 12
    jr $ra
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