Tiny Voice: A Library For Fine-tuning Context-Specific ASR Models on Edge CPU

https://github.com/derpysquid10/tiny_voice

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Abstract

Fine-tuning automatic speech recognition (ASR) models enables domain adaptation and personalization, but remains computationally expensive, especially on resource-constrained hardware. Existing solutions either rely on cloud-based fine-tuning—introducing privacy and usability concerns—or require powerful GPUs for full model updates. In this report, we present Tiny Voice, a lightweight library for efficient CPU-based fine-tuning of Whisper models. The library supports three parameter-efficient fine-tuning methods (partial fine-tuning, LoRA, and IA3) and integrates system-level optimizations such as gradient checkpointing. We conduct a comprehensive evaluation across various dataset sizes, learning rate configurations, and hardware settings. Our experiments show that LoRA achieves competitive transcription accuracy with only 0.2% of the trainable parameters, while also demonstrating robustness to hyper-parameters and memory efficiency. We also outline next steps toward building high-performance, hardware-native ASR training pipelines for edge devices.

1 Introduction

Modern automatic speech recognition (ASR) models perform well in general speech recognition tasks but often struggle to adapt to specific contexts, such as user-specific accents, expression styles, or domain-specific idioms and acronyms. Customizing these models through fine-tuning can significantly improve accuracy and enhance the user experience. However, most individual users and small businesses have limited computational resources. While deploying large models locally is feasible, fine-tuning them remains a major challenge due to its high computational cost (1). Fine-tuning also requires substantial memory: for full fine-tuning of large transformer models in half precision, approximately 16 GB of GPU memory is needed per billion parameters (2). This poses a significant bottleneck, given the memory constraints of consumer-grade laptops.

As shown in Figure 1, the most common current solutions involve either relying on the model provider to update models with newly collected user data or using cloud services for fine-tuning. The first approach raises privacy concerns and limits user-specific customization. The second requires users to manage cloud-based fine-tuning themselves, which demands technical expertise, complicates automation, and also introduces privacy risks. Therefore, a method for performing local fine-tuning automatically would address this problem, enabling individuals and small businesses to benefit from model customization while preserving data privacy.

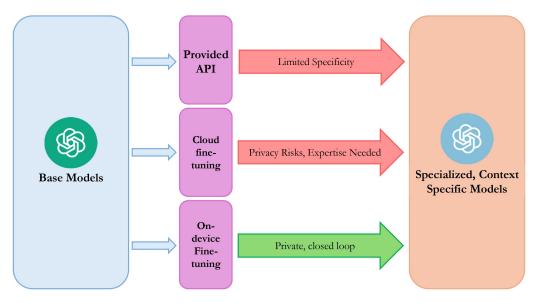


Figure 1: Current fine-tuning methods with their challenges and concerns.

In this project, we present the following contributions. First, we developed **Tiny Voice**, an easy-to-use software library that integrates three efficient fine-tuning techniques for faster training on edge CPUs: partial fine-tuning, low-rank adapters (LoRA), and infused adapters (IA3). The library also includes built-in system optimizations, such as Intel's PyTorch Extension kernels and gradient checkpointing, which further accelerate training and reduce memory usage. Second, we demonstrate the effectiveness of this library by using it to fine-tune Whisper Base(3)—a widely used automatic speech recognition (ASR) model by OpenAI—for speech-to-text transcription on the Afrispeech-200 dataset(4). This dataset contains 200 hours of everyday and medically related conversations from speakers with diverse English accents across Africa. Finally, we conducted comprehensive experiments to analyze the training dynamics of these three efficient fine-tuning methods, evaluating system-level performance, generalization across different dataset sizes, and robustness to various hyperparameters.

The report is structured as follows. Section 2 reviews related work on different fine-tuning methods, with a focus on parameter efficiency, memory efficiency, and hardware-specific optimizations. Section 3 outlines the architecture of our Tiny Voice library and its user-level APIs. Section 4 provides an overview of the Whisper Base model and the Afrispeech-200 dataset. Section 5 defines the evaluation metrics used to assess fine-tuning performance. Section 6 presents the fine-tuning results, along with extended experiments to analyze the training dynamics of the fine-tuning methods. Finally, Section 7 summarizes our findings and discusses future directions.

2 Related Works

Model fine-tuning efficiency can be optimized along three key dimensions: 1) parameter-efficient fine-tuning, which reduces the number of trainable parameters while maintaining model performance; 2) memory-efficient fine-tuning, which lowers memory usage by reducing precision or trading memory storage for recomputation; and 3) hardware-specific kernel optimizations, which leverage specialized implementations to accelerate fine-tuning on specific hardware platforms.

2.1 Parameter-efficient Fine-tuning

When fine-tuning large transformers, updating all parameters can be computationally expensive and memory-intensive. Parameter-efficient fine-tuning (PEFT) methods aim to adapt the model with minimal parameter updates while retaining its expressiveness. There are several notable techniques.

Partial Fine-tuning (5): Instead of fine-tuning the entire model, only the last layer (or a small subset of layers) is updated. The transformer model is treated as a fixed feature extractor. This

technique assumes that the higher layers of a pre-trained transformer encode task-relevant features and that minimal adaptation is required. Only the task-specific classifier (e.g., the final linear layer) is fine-tuned.

Low-rank Adaptations (LoRA) (6): Low-Rank Adaptation is a method that freezes the original model weights and injects trainable low-rank matrices into the attention layers. For a pre-trained weight matrix, $W \in \mathbb{R}^{d \times k}$, W is updated by the weight update matrix $\Delta W = AB$, where $A \in \mathbb{R}^{d \times r}$ and $B \in \mathbb{R}^{r \times k}$ are the low-rank matrices of LoRA. Here, the intrinsic rank, $r \ll d$, k to satisfy the low-rank property. During training, only A and B are fine-tuned, while the weights in W are frozen. In high dimensional models, this allows for a significant reduction in trainable parameters. During inference, W and ΔW are combined, incurring no additional inference overhead.

Infused Adapter by Inhibiting and Amplifying Inner Activations (IA3) (7): IA3 is a fine-tuning mechanism that learned the additional rescaling vectors of the keys, values and intermediate activation of feed-forward networks for every transformer block in the transformer model. Only those additional vectors are fine-tuned and others are frozen, which significantly reduced the number of trainable parameters while enabling adaptation to context.

2.2 Memory-efficient Fine-tuning

To reduce memory usage during fine-tuning, two common strategies are employed: quantization, which reduces the precision of computations and storage, and gradient checkpointing, which trades memory consumption for training speed by recomputing intermediate activations on the fly.

Quantization-Aware Training (QAT)(8): Quantization is a technique that maps floating point weights to low-bitwidth integers (INT8 or INT4) through a linear mapping. Quantization-Aware Training simulates lower-bit integer precision during training while keeping computations in floating-point during backpropagation. This allows the model to learn robust quantized weights, leading to better performance after deployment. Unlike Post-Training Quantization (PTQ), which applies quantization after training, QAT fine-tunes the model with quantization effects in mind.

Gradient checkpointing (9): This is a technique used during neural network training that trades computation for memory efficiency. In standard training, intermediate activations from all layers are stored to enable gradient computation during the backward pass. In contrast, gradient checkpointing selectively stores activations from only $O(\sqrt{n})$ layers in an n-layer network. During backpropagation, the remaining activations are recomputed as needed. This reduces the memory requirement from O(n) to $O(\sqrt{n})$, at the cost of performing additional forward passes during training (9).

2.3 Hardware-Specific Kernel Optimization

Fine-tuning large transformers on edge devices requires specialized kernel optimizations to maximize efficiency. Since edge devices have constrained power and memory, optimizing computations at the kernel level is crucial.

Intel IPEX (Extension for PyTorch)(10): This library provides Intel-optimized PyTorch kernels for both inference and fine-tuning. It includes weight prepacking for efficient memory access and supports BF16, INT8, and FP32 auto-optimizations. It also uses graph-level optimizations such as operation fusion.

3 The Tiny Voice Library

As illustrated in Figure 2, the Tiny Voice library provides a modular and user-friendly interface for fine-tuning Whisper models with minimal resource overhead. The library is optimized for CPU-based training workflows and integrates several system-level optimizations such as gradient checkpointing and Intel PyTorch Extension (IPEX) kernels.

Tiny Voice centers around four core functions that together compose a complete fine-tuning pipeline: data_pipeline(dataset): Loads the specified dataset from disk at the expected processed directory. The dataset should contain .wav audio files paired with their corresponding text transcrip-

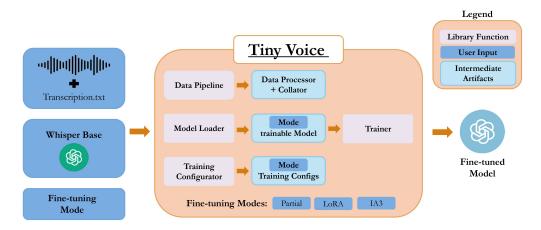


Figure 2: Architecture of the Tiny Voice library.

tions¹. This function returns a DatasetDict with training, validation, and test splits, as well as a WhisperProcessor object for feature extraction and tokenization.

load_model(peft): Loads a pre-trained Whisper model and configures it for one of the supported
parameter-efficient fine-tuning methods: "partial", "lora", or "ia3". Each strategy wraps or
modifies the base model differently to reduce the number of trainable parameters.

setup_training_args(peft): Instantiates a Seq2SeqTrainingArguments object tailored to the chosen fine-tuning mode. This includes hyperparameters such as learning rate, training schedule, batch size, and evaluation frequency. It also handles hardware-specific flags like gradient checkpointing and mixed-precision training.

train_model (model, data, processor, peft, training_args): Coordinates the complete training process, including data collation, forward/backward passes, evaluation on held-out data, and model checkpointing. If the IA3 method is selected, a custom trainer is invoked to handle the adapter-specific forward and loss computations.

Internally, the library leverages Hugging Face's transformers ecosystem, including its Trainer API and dataset abstractions. Each module in the Tiny Voice pipeline is designed to be lightweight and hides most of the underlying configuration from the user, making it easy to use out of the box. Despite this simplicity, the library remains highly performant: we conducted extensive experiments to identify the optimal configurations for each fine-tuning method, ensuring strong empirical results across different datasets.

4 Model and Data

The model fine-tuned in this paper is OpenAI's Whisper Base model (3). This model is relatively small, with 74 million parameters, allowing us to efficiently experiment with and evaluate various fine-tuning techniques.

The dataset used for fine-tuning is AfriSpeech-200(4). It comprises 200 hours of Pan-African speech for clinical and general-domain English-accented ASR, covering 120 African accents from 13 countries and featuring 2,463 unique African speakers(11). The full dataset is 200 GB in size. To ensure tractability, we focus on the subset with the IsiZulu accent from South Africa, which includes 1,048 audio clips from 48 speakers, totaling 2.88 hours of speech data.

This subset is divided into 775 training samples, 169 validation samples, and 100 test samples, with each sample being a 30-second WAV file. Figure 3 in Appendix A illustrates the age, domain, and gender distributions within the dataset. The age distribution is primarily concentrated between 19 and 40 years old. The domain is fairly evenly split between clinical and general speech, while the

¹We currently only support Hugging Face-style datasets, but the code can be easily extended to accept arbitrary user-curated data.

gender distribution is predominantly female. Transcriptions of an example training, validation, and testing clip are provided in Figure 6 in Appendix A.

5 Metrics

Given the context of the problem, there are 2 dimensions of metrics to evaluate our fine-tuning strategy: 1) CPU and hardware performance, which reflects how well the strategy accommodates hardware constraints; and 2) fine-tuning performance, focusing on the degree to which strategy improves the model as well as the efficiency it can train the model.

5.1 CPU and Hardware Performance

The nature of fine-tuning on edge devices imposes many hardware constraints and challenges that GPU fine-tuning does not frequently encounter. The following metrics are used to account for these challenges.

Peak Memory Utilization: Edge devices have limited RAM, and a fine-tuning strategy must be able to operate under these constraints. Since the target audience of out fine-tuning strategy is consumer individuals, it is expected that the devices they will be equipped with will not exceed 8 GB to 16 GB of RAM. Thus, a constraint for peak memory utilization will be 8 GB.

CPU Utilization: Fine-tuning is a heavy task that is power-intensive. CPUs are more prone to overheating when performing highly parallel, multi-core operations. Thus, monitoring the temperature of a CPU is imperative. As the CPUs' temperature varies from individual device, fans and placement location, the more comparable and stable metric CPU utilization (average percentage across all cores) is used as its proxy since CPUs with more average utilization typically dissipates more heat and have higher temperature.

5.2 Fine-tuning Performance

Word Error Rate (WER): The transcription accuracy of the model is evaluated using Word Error Rate (WER), a standard metric in speech recognition. It is computed as:

$$WER = \frac{Substitutions + Insertions + Deletions}{Number of Words Spoken}.$$

Substitutions occur when a spoken word is replaced incorrectly in the transcription; insertions refer to words added in the transcription that were not spoken; deletions represent spoken words that were omitted from the transcription.

Training Throughput: The efficiency of training is imperative given the significant computational constraint of a CPU. Therefore, the metric of interest here is the training throughput, measured as the average number of samples processed per second. This metric varies depending on the capabilities of the computer used, making universal benchmarks less relevant. However, within this paper, where all data are processed on the same system, it allows for meaningful internal comparisons of different fine-tuning approaches.

6 Experiment and analysis

6.1 Experimental Setup

All experiments were first conducted on an Ubuntu machine equipped with an Intel Core i7 (12th Gen) CPU and 32 GB of RAM and later verified by a device with only 16 GB of RAM. Unless otherwise specified, we use the IziZulu dataset for fine-tuning and evaluation. Since we do not need to perform extensive hyperparameter tuning, we discard the validation set and directly evaluate on the test set. Gradient checkpointing is enabled in all runs to reduce memory usage, while Intel's PyTorch Extension (IPEX) is disabled due to its lack of benefit on non-Xeon CPUs. See Appendix B for more detail on Gradient cehckpointing and IPEX.

We define two baselines to contextualize results: the *no fine-tuning* baseline represents the pre-trained Whisper model without any adaptation, which all methods are expected to outperform. The *full*

fine-tuning baseline serves as the upper bound for performance, and parameter-efficient methods should aim to match it as closely as possible.

For partial fine-tuning, we update only the final feedforward layers (two fully connected layers and the layer normalization) in both the encoder and decoder. This setup was found to be more effective than tuning only the final encoder or decoder layer in isolation. For LoRA, we set the rank to 4, as this is the lowest value that does not lead to performance degradation. LoRA updates the query and value projection weights in each attention block. For IA3, we update the query, key, and value projections, as well as all fully connected layers in the transformer.

Training is performed for a maximum of 200 steps. The learning rate and scheduling strategy are tailored to each method: partial fine-tuning and LoRA use a learning rate of 1×10^{-3} , while IA3 uses 2×10^{-3} . Warm-up steps are set to 20 for partial fine-tuning and IA3, and 0 for LoRA. A linear scheduler is used for partial fine-tuning, while LoRA and IA3 both use cosine decay. We used the Adam optimizer with $\beta_1=0.9,\,\beta_2=0.999,$ and $\epsilon=1e-8$. We used Cross Entropy as the training objective and Word Error Rate (WER) as the evaluation metric.

We use the Weights & Biases (WandB) logger to track both transcription accuracy and system-level metrics such as memory usage, CPU utilization, and throughput.

6.2 Transcription Accuracy

Table 1: WER comparison across different fine-tuning methods.

Method	Tunable Parameters (\downarrow)	WER (Overall) $(\%,\downarrow)$	WER (General) $(\%,\downarrow)$	WER (Clinical) $(\%,\downarrow)$	
No finetuning	_	42.21	43.04 (+0.83)	41.58 (-0.63)	
Full finetuning	72M (100%)	27.61	27.42 (-0.19)	27.75 (+0.14)	
Partial finetuning	4.2M (5.8%)	36.10	33.61 (-2.49)	38.01 (+1.91)	
LoRA	147K (0.2%)	27.55	27.00 (-0.55)	27.97 (+0.42)	
IA3	50K (0.07%)	38.36	39.24 (+0.88)	37.69 (-0.67)	

The transcription accuracy for different fine-tuning methods is summarized in Table 1. We evaluate model performance on the full test set, as well as separately on general-domain and clinical-domain subsets. The last two columns of the table report the WER on domain-specific data, along with the accuracy difference relative to the overall WER in parentheses.

All three fine-tuning methods outperform the pre-trained model. Notably, LoRA, with only 0.2% of the parameters used in full fine-tuning, achieves even better accuracy than full fine-tuning. In contrast, IA3, while being more lightweight at 0.07% of the total parameters, results in a significant degradation in WER (38.36), indicating a potential trade-off between parameter efficiency and performance.

Partial fine-tuning yields moderate performance with a WER of 36.10. It exhibits a notable bias toward general-domain data, achieving 2.49% lower WER than its overall average, while performing worse on clinical speech. In comparison, LoRA maintains consistent WER across both general and clinical domains, suggesting better robustness and generalization.

6.3 System-level Performance

Table 2 reports system-level performance metrics for each fine-tuning method, including training throughput, memory usage, and CPU utilization. Note that full fine-tuning requires 8.8 GB of system memory, which is not always available on consumer-grade laptops. Among all methods, partial fine-tuning achieves the highest training speed (1.7 samples/sec) and lowest memory usage (4.4 GB). However, it comes with relatively high CPU utilization (47.6%), which may pose challenges in thermally limited devices. In contrast, both LoRA and IA3 exhibit significantly lower CPU utilization, with IA3 consuming the least at 34.1%.

Before running the experiments, we hypothesized that reducing the number of tunable parameters would lead to higher throughput, lower memory usage, and reduced CPU utilization. However, the

Table 2: System-level performance metrics for different fine-tuning methods on CPU.

Method	Training Throughput (samples/sec, ↑)	$\begin{array}{c} \textbf{Memory Usage} \\ (GB,\downarrow) \end{array}$	CPU Utilization $(\%,\downarrow)$
Full fine-tuning	0.85	8.76	49.23
Partial fine-tuning	1.72	4.36	47.60
LoRA	0.84	5.88	36.92
IA3	0.90	5.45	34.11

results in Table 2 do not fully support this assumption. In particular, although LoRA and IA3 require significantly fewer trainable parameters than partial fine-tuning, they both exhibit lower throughput and higher memory usage.

A reasonable explanation for this discrepancy lies in the depth of gradient propagation required by each method. Partial fine-tuning only updates the final fully connected layers of the model, meaning that gradients do not need to be propagated back through the entire network. This substantially reduces the number of backward operations and eliminates the need to cache intermediate activations, resulting in faster training and lower memory consumption. In contrast, both LoRA and IA3 inject learnable parameters into earlier layers of the model, such as the attention modules. As a result, backpropagation must traverse the full model depth, leading to increased computational and memory demands despite the smaller number of tunable parameters.

6.4 Adaptability to Different Dataset Size

We are interested in exploring how well the fine-tuning methods generalize under varying amounts of training data. The primary dataset used in our experiments, IziZulu, contains approximately 3 hours of speech data, which represents a reasonable size for transcription fine-tuning. To further evaluate adaptability, we test all three methods on two additional subsets from AfriSpeech-200: the Swahili accent and the Isixhosa accent (4). The Swahili dataset is a high-resource dataset contains 15 hours of data (about 5 times of IsiZulu dataset) and the Isixhosa dataset is a low-resource dataset with only 35 minutes of data (about 5 times smaller than the IsiZulu dataset). Their demographic distributions are also in Appendix A, which are generally similar to the distributions for the IsiZulu accent.

Table 3: WER (%) across datasets of varying sizes.

Method	WER (Low-Resource) (Isixhosa, 35 min)	WER (Mid-Resource) (IziZulu, 3 hrs)	WER (High-Resource) (Swahili, 15 hrs)			
No fine-tuning	42.91	42.21	46.07			
Full fine-tuning	30.50	27.61	28.32			
Partial fine-tuning	36.52	36.10	36.92			
LoRA	28.37	27.55	28.66			
IA3	40.43	38.36	41.29			

Table 3 shows how each fine-tuning method performs across datasets of different sizes. The IziZulu results are repeated from earlier experiments for reference. Models were trained for 5 epochs (200 iterations) in the low-resource regime and 1 epoch (600 iterations) in the high-resource regime. LoRA consistently demonstrates strong performance across all three regimes, outperforming full fine-tuning in the low-resource setting and closely matching it in both mid- and high-resource scenarios.

Full fine-tuning performs well in the mid- and high-resource settings, but its effectiveness diminishes in the low-resource regime. This aligns with expectations, as tuning a large number of parameters generally requires more training data to achieve robustness and generalization. In contrast, IA3 shows consistently weaker performance in both low- and high-resource conditions. This is somewhat surprising, as we would expect a more parameter-efficient method to perform better when training data is limited.

6.5 Robustness to Different Hyper-parameters

When fine-tuning on CPUs, computational constraints often make exhaustive hyper-parameter tuning infeasible. Therefore, a good fine-tuning method for CPU deployment should exhibit robustness to hyper-parameter variations and ideally perform well with default settings—in other words, it should "work out of the box." The most impactful hyper-parameters for fine-tuning performance are the learning rate, learning rate warm-up steps, and learning rate decay schedule.

To evaluate the robustness of each method to these factors, we first fixed the learning rate warm-up steps to 20 and used a cosine annealing scheduler. We then sampled seven learning rates logarithmically spaced between 10^{-5} and 10^{-2} : [1e-5, 5e-5, 1e-4, 5e-4, 1e-3, 5e-3, 1e-2]. We define a learning rate as *convergent* if the resulting fine-tuned model achieves a lower WER than the pre-trained model baseline—i.e., if fine-tuning yields actual improvements.

To further test robustness against learning rate warm-up and scheduling strategies, we conducted an ablation study by disabling each component independently and observing the change in WER. A degradation greater than 2% was considered a significant sensitivity to that component. The result is summarized in table 4.

Method	LR Convergence Range	Best LR	WER with Best LR	WER w/o Warm-up	WER w/o Cosine Decay	Warm-up / Decay Helps?
Partial finetuning	[1e-5, 1e-3]	1e-3	36.10	42.94 (+6.84%)	54.12 (+18.02%)	Yes / Yes
LoRA	[5e-4, 1e-3]	1e-3	27.55	28.16 (+0.61%)	28.58 (+1.03%)	No / No
IA3	[1e-3, 5e-3]	2e-3	38.36	41.42 (+3.06%)	41.97 (+3.61%)	Yes / Yes

Table 4: Robustness to learning rate schedule and warm-up.

Among the methods, LoRA demonstrates the highest robustness: it converges over a relatively narrow but practical LR range and shows minimal performance degradation when warm-up or cosine decay is removed. This suggests that LoRA can perform reliably without extensive hyper-parameter tuning. In contrast, partial fine-tuning is highly sensitive to both warm-up and decay. Without warm-up, its WER worsens by over 6.8%, and without cosine decay, performance degrades significantly by over 18%. This indicates that, although partial fine-tuning can be computationally efficient, it requires careful hyper-parameter tuning to work well. IA3 falls somewhere in between: it is more robust than partial fine-tuning, but still experiences moderate sensitivity to both warm-up and decay, with over 3% degradation in each case. These results are consistent with our empirical experience: achieving competitive performance with partial fine-tuning and IA3 required significantly more hyper-parameter tuning, whereas LoRA typically performed well with minimal tuning effort.

7 Conclusion

In this work, we presented Tiny Voice, a lightweight and CPU-friendly library for fine-tuning Whisper ASR models. Our contributions are threefold. First, we implemented three efficient fine-tuning methods—partial fine-tuning, LoRA, and IA3—within a unified and user-friendly API. Second, we incorporated system-level optimizations, such as gradient checkpointing, to enable low-memory training. Third, we conducted a comprehensive empirical evaluation across a variety of settings to study the training dynamics, generalization, and system-level behavior of each method.

Our experiments show that LoRA consistently offers the best trade-off between accuracy, memory usage, and robustness. It matches or outperforms full fine-tuning in accuracy while requiring just 0.2% of the trainable parameters, and it maintains strong performance across low-, mid-, and high-resource data regimes. Partial fine-tuning, while computationally efficient, is highly sensitive to hyper-parameter settings. IA3 shows more robustness than partial fine-tuning but lags behind LoRA in overall performance. We also find that gradient checkpointing is highly effective in reducing memory usage, while Intel's PyTorch Extension (IPEX) offers limited benefit on consumer-grade CPUs.

Looking ahead, we plan to extend this work in several directions. First, we aim to bypass the Hugging Face training abstractions and directly implement high-performance fine-tuning kernels optimized for Intel Core CPUs. Second, we will expand the library to support a wider range of fine-tuning

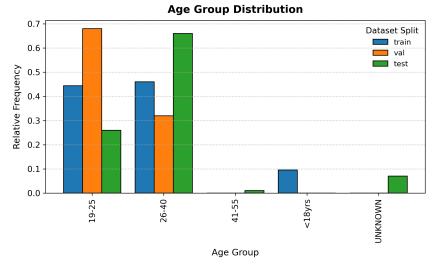
techniques. Third, we plan to implement hardware-native kernels for quantization-aware training, which is currently unsupported on Intel Core processors, to further improve memory efficiency. Finally, we aim to develop a more flexible user interface to support diverse use cases in low-resource environments.

8 Gen AI Use

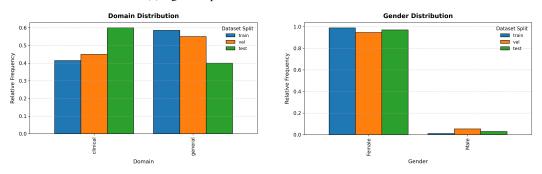
GPT40 was used to revise this report. Specifically, it was used to correct grammar and wording in sentences. The prompt used was "I need you to help me revise my report draft. For each paragraph, correct any grammar mistakes. For any awkward sentences, make it sound natural". For code, Github Copilot was used for auto-completion in certain scenarios.

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(a) Age Group Distribution of Isizulu accent dataset

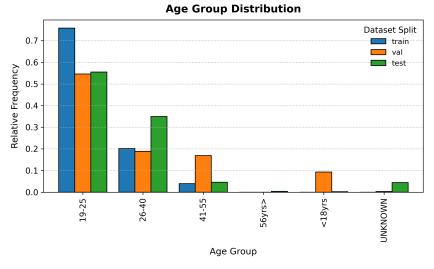


- (b) Domain Distribution of Isizulu accent dataset
- (c) Gender Distribution of Isizulu accent dataset

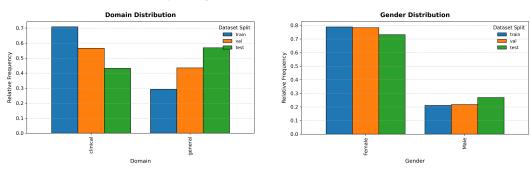
Figure 3: Dataset demographic distributions of the Isizulu accent dataset: (a) Age group distribution, (b) Domain distribution, and (c) Gender distribution. The age distribution is primarily concentrated between 19 and 40 years old. The domain distribution is fairly balanced between clinical and general speech, while the gender distribution is predominantly female.

A Exploratory Data Analysis

This section demonstrates the age, domain, and gender distributions within the subset of isizulu accent (main dataset), swahili accent, and Isixhosa accent from the AfriSpeech-200 dataset (4). It also shows the transcriptions of an example training, validation, and testing clip of the Isizulu accent dataset.



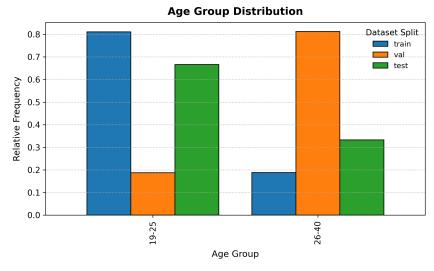
(a) Age Group Distribution of Swahili accent dataset



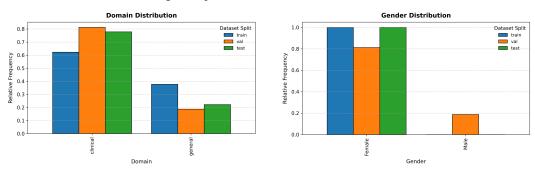
(b) Domain Distribution of Swahili accent dataset

(c) Gender Distribution of Swahili accent dataset

Figure 4: Dataset demographic distributions of the Swahili accent dataset: (a) Age group distribution, (b) Domain distribution, and (c) Gender distribution. The age distribution is primarily concentrated between 19 and 40 years old while having a few <18 years old or 41-55 years old. The domain distribution is fairly balanced between clinical and general speech, while the gender distribution is mainly female.



(a) Age Group Distribution of Isixhosa accent dataset



- (b) Domain Distribution of Isixhosa accent dataset
- (c) Gender Distribution of Isixhosa accent dataset

Figure 5: Dataset demographic distributions of the Isixhosa accent dataset: (a) Age group distribution, (b) Domain distribution, and (c) Gender distribution. The age distribution is concentrated between 19 and 40 years old. For domain distribution, there's more clinical data then general and the gender distribution is predominantly female.

Training	Validation	Test
The hedge, which he started building on March 3, cost him roughly 27 million and scored big as stock and debt markets floundered on fears of the coming pandemic—fears, critics say, that he helped stoke.	The other 17 with symptoms never got tested, either because tests were not available or—like Comstock and Owen—the singers were under the impression that only people in dire condition were eligible.	I doubt these immoral scientists and government officials will allow any biometric examination of that DNA.

Figure 6: Transcriptions of an example training, validation and testing clip for the isizulu accent (main dataset)

B Effect of IPEX and Gradient checkpointing

We also investigate the impact of Intel's PyTorch Extension (IPEX) and gradient checkpointing on system-level performance. Specifically, we assess how these optimizations affect training throughput and memory usage. Since LoRA emerged as the most promising fine-tuning method in our previous experiments, we focus this analysis exclusively on LoRA. Table 5 summarizes the performance of LoRA with and without these two system-level optimizations.

Table 5: Effect of IPEX and gradient checkpointing on training throughput and memory usage.

Configuration	Training Throughput (samples/sec, ↑)	Memory Usage (GB, ↓)
LoRA (baseline)	1.18	10.02
LoRA with IPEX	1.17	9.06
LoRA with Gradient checkpointing	0.84	5.88

Surprisingly, enabling IPEX results in slightly reduced training throughput and only a modest improvement in memory usage. One plausible explanation is that many of the optimizations offered by IPEX—such as support for bf16 and fp16 precision—are only available on high-end Intel CPUs, such as the Xeon series. When running on consumer-grade CPUs (e.g., Intel Core), these operations may be emulated in fp32, which doesn't provide any potential speedup. Additionally, using IPEX introduces overhead by replacing PyTorch's native CPU kernels with Intel-provided implementations, which could lead to additional function call overheads.

In contrast, enabling gradient checkpointing leads to a noticeable drop in training throughput but yields a substantial reduction in memory usage. This trade-off is particularly beneficial for memory-constrained environments. As a result, in all experiments, we use gradient checkpointing by default but disable IPEX.

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