Main Objective: Have a working, fun game by November 1st

**By Sunday 25th: Make a simple Andriod app.**

Helpful resource: <http://blog.rabidgremlin.com/2015/01/11/tutorial-creating-your-first-unity-android-app-2015-update/>

Official Unity Documentation:

<https://docs.unity3d.com/Manual/android-GettingStarted.html>