Derrek Chow

Software Developer & Product Designer

dei

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github.com/derrekchow

EXPERIENCE

Software Developer • D2L (Desire2Learn)

Jan. — Apr. 2019

- Created a career planner with D3.js, visualized the paths of 700+ jobs
- Developed and integrated a real-time annotation tool with Node.js into the Brightspace Platform for professors to intuitively gauge student's concerns
- Designed and developed an Ionic app to facilitate employee feedback

Full Stack Developer • Tulip Retail

May — Aug. 2018

- Designed and developed a feature for customers to control their communication permissions in accordance with GDPR
- Removed 7,000+ lint errors by establishing a cross-team CI pipeline and linter for JavaScript modules

Software Developer • Viceroy Media Inc.

Aug. 2016 — Jun. 2017

- Developed course catalogs and ratings for a University of Guelph course and exam platform
- Created a payment and checkout system for a web hosting service by integrating the Stripe API

PROJECTS

uwflow.com • Designer

Feb. 2019 — present

- Overhauling a course review platform with 10 million page views and 1,000+ daily active users while spearheading feature and UI redesigns
- Creating branding, wireframes, mockups, and conducting user interviews

impactlabs.io • Dev Team Lead

Nov. 2018 — present

 Collaborated with a team of designers to the develop a site according to mockups and a style guide

tedxuw.com • Web and UX Manager

May 2018 — Oct. 2018

• Created TEDxUW's site to attract 700+ attendees and 950+ email signups

AWARDS

Hungr.ai • Hack Western IV • Organizer's Choice Award

Created an Al version of the popular game Hungry Hungry Hippos

Point 2 Speech • MasseyHacks III • 3rd Place Finalist + Best Hardware

 Built a device that parses and speaks text on a page when pointed to in real time with Tesseract.js

SKILLS

Languages

JavaScript, HTML, CSS, SCSS, Python, PHP, SQL, Cypher

Libraries & Frameworks

React.js, Angular, jQuery, D3.js, MongoDB, Bootstrap, MDL, Ionic, Framework7

Design

Figma, Illustrator, Wireframing, User Research, Prototyping, UI/UX Design

EDUCATION

Bachelor of Software Engineering

University of Waterloo 2017 — 2022

INTERESTS

Film, cooking, music, industrial and graphic design, architecture, soccer, badminton