Derrick Holleman

Full Stack Software Engineer

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Portfolio Website | GitHub | LinkedIn

Full stack software engineer with a love for problem solving and collaborating with others. Great eye for detail and enjoys developing websites that are both modern looking and user-friendly. Background as a professional musician gives a strong foundation for being a prompt communicator and making meaningful connections.

SKILLS

HTML | CSS | Javascript | React | Bootstrap | Tailwind CSS | Node.js | Express.js | PostgreSQL | MongoDB | Git | Heroku | Netlify | Unit Testing | Mocha | Chai.js | RESTful APIs

PROJECTS

Blackjack Game | Javascript, CSS, HTML. Hosted on Netlify

Live | GitHub Repo

- Developed a blackjack game to test the player's luck against a random number generator.
- Implemented code detailing rendering the game while keeping track of data that is broken up into readable functions.
- Created responsive styling from scratch using CSS.

Flash Cards App | React, React Hooks, JSON server, Bootstrap, HTML Live | Front-end | Back-end

- Designed a flash cards app with full CRUD functionality to help users stay organized and study.
- Hosted the client on Vercel and the server on Heroku as a workaround for the JSON server API.

Pomodoro Timer | React, React Hooks, Bootstrap, HTML. Hosted on Netlify

Live | GitHub Repo

- Created an app which lets users easily develop healthy study habits using a time based system.
- Designed an interactive interface which lets users add and remove time depending on their needs.

EXPERIENCE

Professional Guitarist

Minneapolis, MN

Self-employed

April 2019 - September 2021

- Made a living as a guitarist-for-hire in a highly competitive industry.
- Proven able to handle complex time schedules while juggling many different music opportunities.

Maintenance Associate

Brooklyn Park, MN

SuperValu

June 2014 - December 2019

Worked in a fast-paced environment, listening and responding to management and customer needs.

EDUCATION

Certificate, Software Engineering

Remote

Thinkful

September 2021 - February 2022

- Designed mobile-first full-stack applications from conception to deployment.
- Learned industry best practices during lectures with working software engineers.
- Collaborated with fellow students daily and mentored students who were struggling in the course.

BA, Music Performance Augsburg University Minneapolis, MN January 2018 - May 2019

Music Performance St. Paul, MN McNally Smith College of Music (school closed December 2017) September 2014 - December 2017