Derrik Pollock

Software Developer

👤 Profile

Experienced **IT Professional** adept to working with clients to determine their needs and arrive at an efficient solution to their problem. Proven efficiency with an ability to learn quickly.

🎓 Education

Bachelor of Science in Computer Science, Midwestern State University, Wichita Falls

August 2020 — Present

★ Programming Skills

- C/C#/C++/.NET
- Python
- HMTL/CSS/JavaScript
- Dart / Flutter
- Swift / iOs App Development

★ Projects

Web Development

- https://cs.msutexas.edu/ACM/index.html
- http://timewell-spent.com/

High Velocity Rocket Stabilization System , Wichita Falls, TX

March 2021 — December 2021

Implementation Engineer

- Developed interface for tracking rocket flight times and altitude of recovery system deployment
- Implemented altitude detection system for rocket using Arduino and C++ programming

Phaser3/HTML Indie Game Development

June 2021 — August 2022

- Developed multi-level games on Itch.io
- Implemented polymorphism and inheritance to create tiered AI enemy system with level progression

💼 Employment History

Apple Pro Consultation Agent at Geek Squad, Wichita Falls TX

October 2020 — Present

- Formulate solutions to client technical issues
- Diagnose and Repair Hardware and Software issues
- Use verbal and written communication skills within a team environment to accomplish tasks

Details

Wichita Falls TX
United States
8062417013
dev.derrik@gmail.com

Links

LinkedIn
LinkTree

Skills & Tools

Communication Skills

Initiative and Problem-solving Abilities

Visual Studio

GitHub

Android Studio

XCode

CLI/Powershell

FastAPI

iOS Development