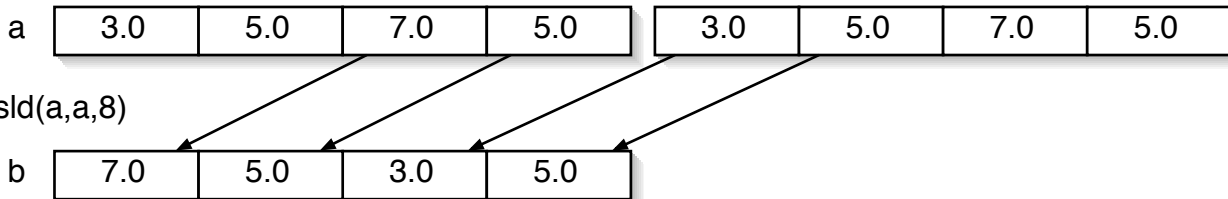


a = vec_add(a,b)



a = vec_add(a,b)

