advanced cluster analysis

prototy pe-based=

hard (crisp) clustering = soft clustering with weight either 0 or 1 soft (fuzzy) clustering = allows point to belong to more than one cluster with different weights Is in K-means SSE error calculating with multiplication of the weights to minime SSE first fix centers then fix weights, recompute SSE $\frac{x}{2.5} \quad \text{SSE} = W_{x_1}^{2} \left(2.5 - 1 \right)^{2} + W_{x_2}^{2} \left(5 - 2.5 \right)^{2} = 2.25 \ W_{x_1} + 6.25 \ W_{x_2}$ Lymin when wx2=0 => 2.25

· Summation of weights of a point must be add up to 1, fix all points weights accordingly P= fuzzier (p>1) update centroids = Zwx/Zw

expectation-maximization algorithm = probability clustering, high complexity Is probability of a point belongs to clusters, uses gaussian distribution similar to K-means, but each step instead of computing the dist, compute probability I weights are probabilities calcuted using bayes rule

self-organizing maps (SOM) = centroid based, fixed number of clusters blike K-mems, but centroids are updated based on their spatial proximity to the closest centroid be can be viewed as dimensionality reduction 4 high complexity and no guarantee to converge, no objective function

density-based=

grid-based clustering= assign objects to predefined grid cells, eliminate cells below treshold, form clusters from contiguous/adjacent cells

subspace clustering = considers subspaces of attributes or data 4 clique = grid - based

monotone property = if set of points cannot form a density based cluster, their all possible supersets cannot form either (like apriori algorithm) 4 algorithm storts from one dimension to k-dim Is at each step climinate cells that have points fewer than treshold La complexity is exponential

graph based=

· edges are weights, single linkage hierarchical can be viewed as graph based chameleon algorithm = dataset -> proximity matrix- sparse graph -> portition the graph Is sparsification = keeps the connections to the nearest while breaking the connections to furthers Is relative interconnectivity = interconnectivity of two clusters normalized by interconnectivity of the clusters. RI = Ec(Cj, Ci) / = (Ec(Cj) + Ec(Ci)) > relative closeness = absolute closeness of two clusters normilized by the internal closeness of the clusters RC

merge clusters if RI and RC similar to original cluster

spectral clustering = partition the graph into components such that the nodes in a component are strongly connected while, weakly connected to the other componets Gan detect clusters with different sizes and shapes, but sensitive to outliers

shared nearest neighbor (SNN) graph = the weight of an edge is # shared nearest neighbors between vertices two points are similar, if they are similar also uses density based elustering (DBSCAN) to the same other points Jarvis-patrick clustering = uses SNN, first finds KNNs of points, then puts the points into same clusters if they have edges with the same more than some treshold vertices