

7- interest point detection, corner detection

local features matchin advantages = robustness to occlusion, articulation, and intra category variations ^(ekleme)

general approach

- ① find and define a set of distinctive keypoints
- ② define a local region around the keypoint
- ③ extract and normalize the regional content from the area
- ④ compute a local descriptor from the normalized region
- ⑤ match local descriptors

- should have ^{invariant to translations,}
- repeatability = lighting, and noise
 - locality = small window
 - quantity = enough features/regions
 - distinctiveness = contains interest points
 - efficiency = real-time performance

harris corner detector

corner = the region whose gradient has two or more dominant directions (where two edges meet)

↳ only one directional changes in edges, and negligible changes at flat regions

1- compute the image gradients at each pixel

2- for each pixel, compute the products of gradients

3- calculate the sum of squared gradients within a local window between shifted version one

4- calculate the harris response using products and sum of squared gradients (two strong λ)

5- thresholding and non-maximum suppression

* max and min values of E are eigen vectors of H (1st one $\rightarrow \max E(v,u)$, 2nd one $\rightarrow \min E(v,u)$)

↳ flat region = E is almost constant, λ_1 and λ_2 are small

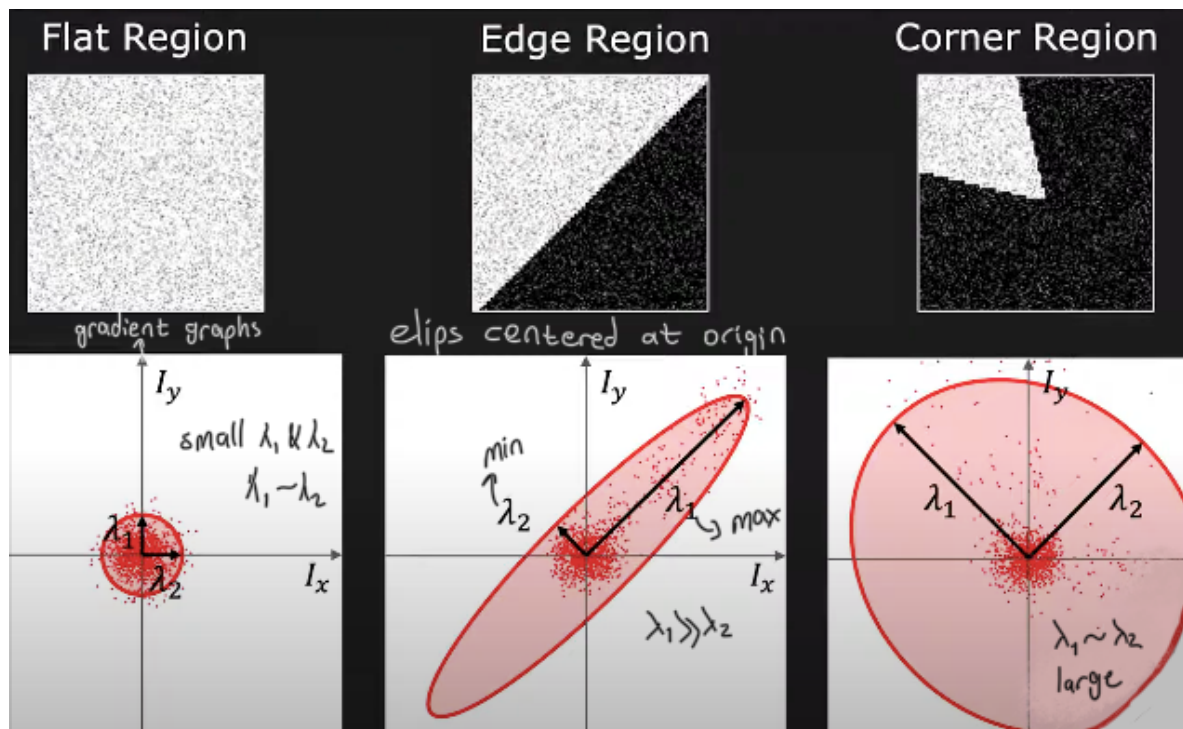
↳ edge = $\lambda_1 \gg \lambda_2$

↳ corner = E increases in all directions, λ_1 and λ_2 are large, $\lambda_1 \sim \lambda_2$

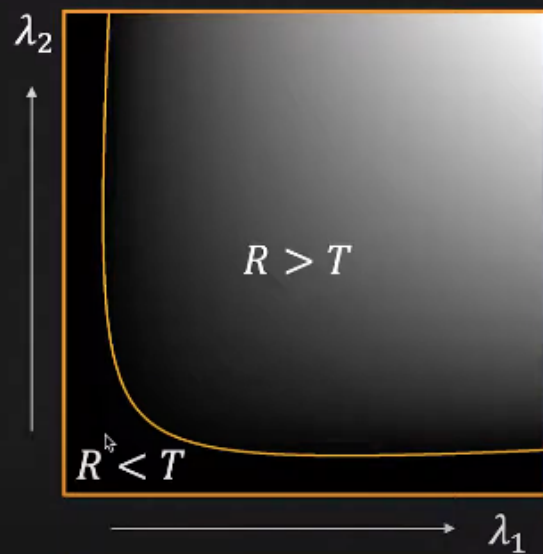
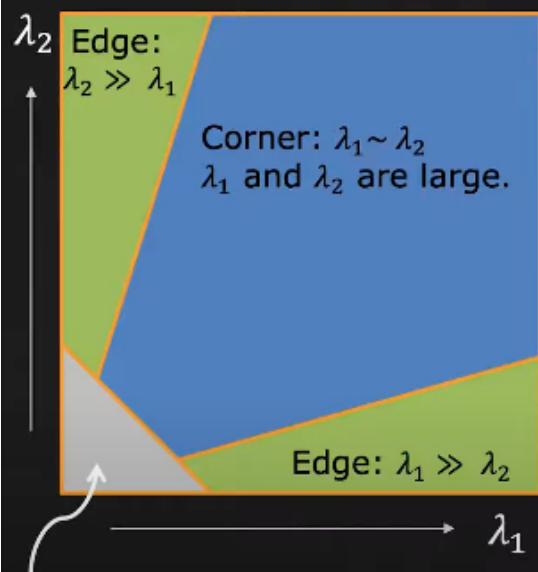
properties =

↳ invariance to rotation and translation

↳ not invariant to scaling (corners can be classified as edges)



Harris Corner Response Function



$$R = \lambda_1 \lambda_2 - k(\lambda_1 + \lambda_2)^2$$

where: $0.04 \leq k \leq 0.06$