



Sheet1

DRAG DROP - Drag and drop the IPv6 DNS record types from the left onto the description on the right. Select and Place:

AAAA

CNAME

NS

PTR

SOA

aliases one name to another

associates the domain serial number with its owner

correlates a domain with its authoritative name servers

correlates a host name with an IP address

supports reverse name lookups

AAAA

CNAME

CNAME

SOA

NS

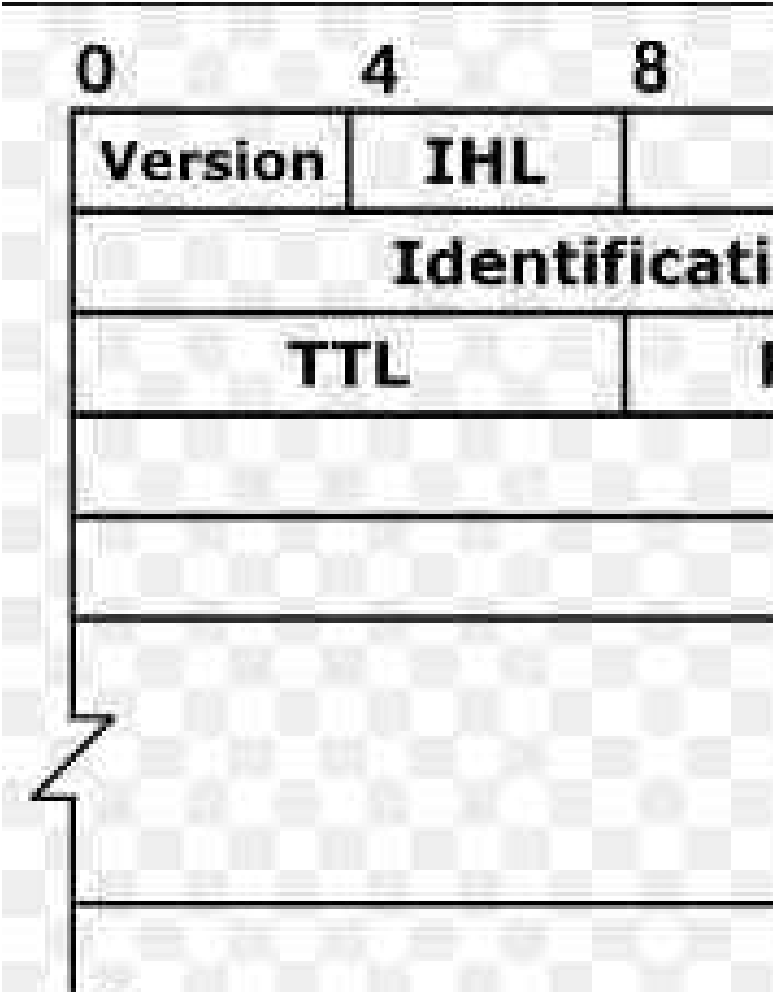
NS

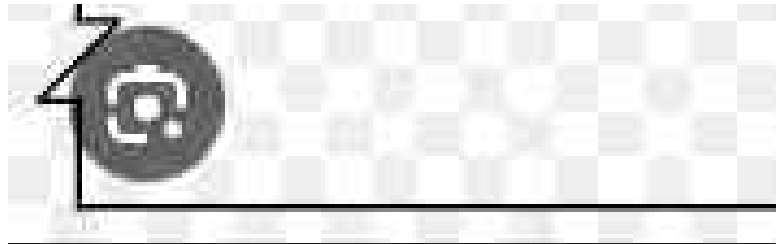
PTR

AAAA

SOA

PTR



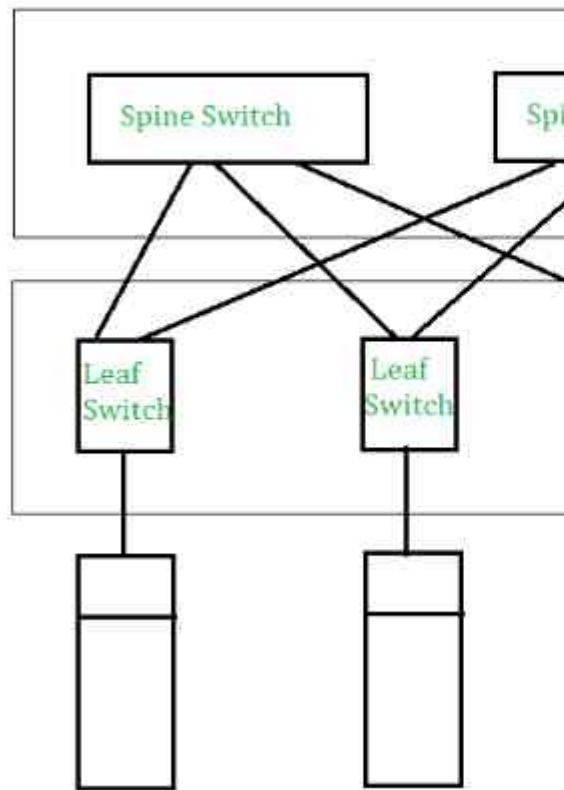


(Hot Standby
Cisco
Default
Active, Standby
Different
Default
Wi
U

HSRPv1
Multiple HSRP
Preemption is
HSRPv2
Multicast Add Multicast Add
Active R Highest Prior

- **Supernetting to a Single Network**
 1. Identify the **Smallest IP** address and **L**
 2. Determine **Group Size Increment** in rel

SPINE-LEAF ARCH



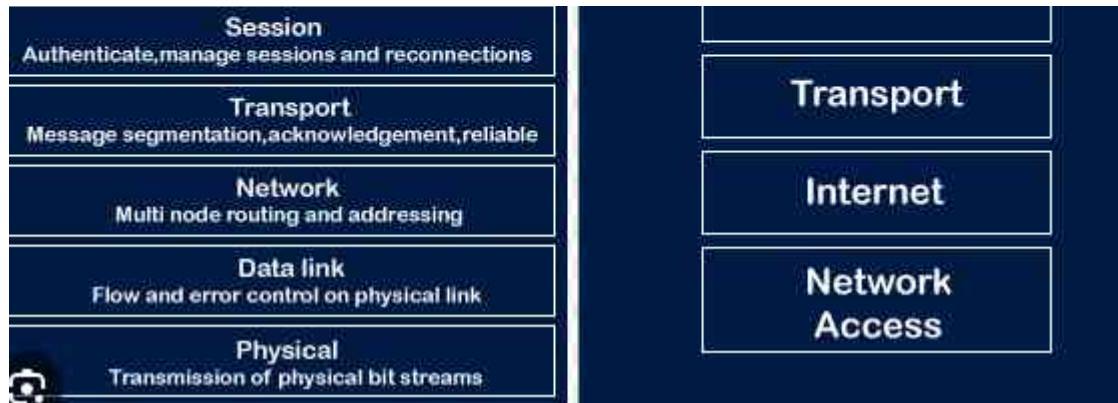
32	16	8	4	2	1
224	240	248	252	254	255
/27	/28	/29	/30	/31	/32
/19	/20	/21	/22	/23	/24
/11	/12	/13	/14	/15	/16
/8	/9	/10	/11	/12	/13

Five Different

Class	First Octet decimal (range)	First Octet binary (range)	
Class A	0 — 127	0XXXXXXXX	0.0.0.0-127.0.0.0
Class B	128 — 191	10XXXXXXX	128.0.0.0-191.0.0.0
Class C	192 — 223	110XXXXXX	192.0.0.0-223.0.0.0
Class D (Multicast)	224 — 239	1110XXXXX	224.0.0.0-239.0.0.0
Class E (Experimental)	240 — 255	1111XXXXX	240.0.0.0-255.0.0.0

OSI Model & TCP/IP

OSI	TCP/IP
Application High-level API, resource sharing	Application
Presentation Data formatting, encoding, encryption, compression	



16		
TOS	Total length	
on	Flags	Fragment off
Protocol	Header checksu	
Source address		
Destination address		
Options		

Data

HSRP
(Hot Standby Router Protocol)

Proprietary

Priority is 100

and Listening Routers

Virtual IP is used

Hello 3seconds

Widely Used

RFC 1985

VRRP
(Virtual Router Protocol)

Standard

Default Priority

Master and Backup

Virtual IP can be

Default Hello

Widely

1996

1 and HSRPv2

VVRPv2

Group per Interface

Multiple VRRP

disabled by default

Preemption is

supports IPv6

VRRPv3

ress : 224 .0.0.2 (v1)
ress : 224 .0.0.102 (v2)

Multicast Group

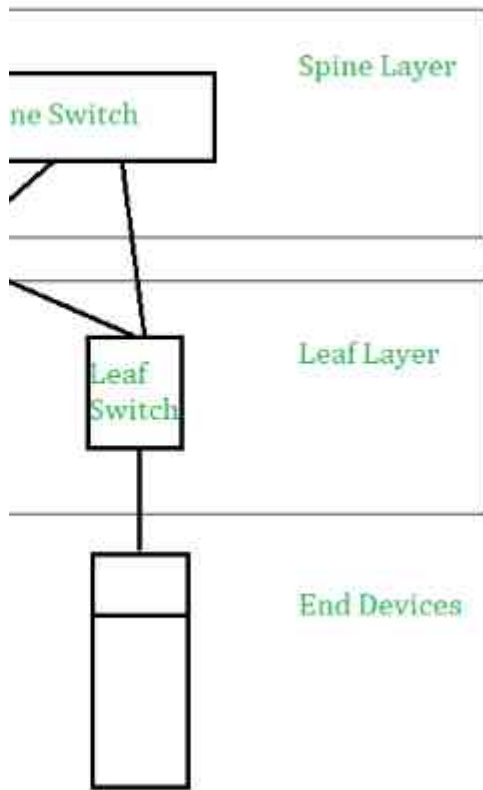
outer Election :
rity then Highest IP

Master R
Highest Prior

argest IP address
levant Octet which includes both

1. Use
 - a.
 - b.

ARCHITECTURE



- c.
- d.
2. Num
3. Num
4. IP ad
5. IP ad
6. IP ad
7. $2^{\wedge}(3)$
- .

You issue the **show vlan bri**

```
Switch1#show vlan brief
```

```
VLAN Name
```

```
-----
```

```
1    default
```

```
11   VLAN0011
```

```
12   VLAN0012
```

```
13   VLAN0013
```

14 VLAN0014

<output omitted>

You issue the following comr

```
Switch1#configure termin  
Switch1(config)#ip arp i  
Switch1(config)#interfac  
Switch1(config-if-range)  
Switch1(config-if-range)  
Switch1(config-if-range)
```

Which of the following staten

5
2
4
6

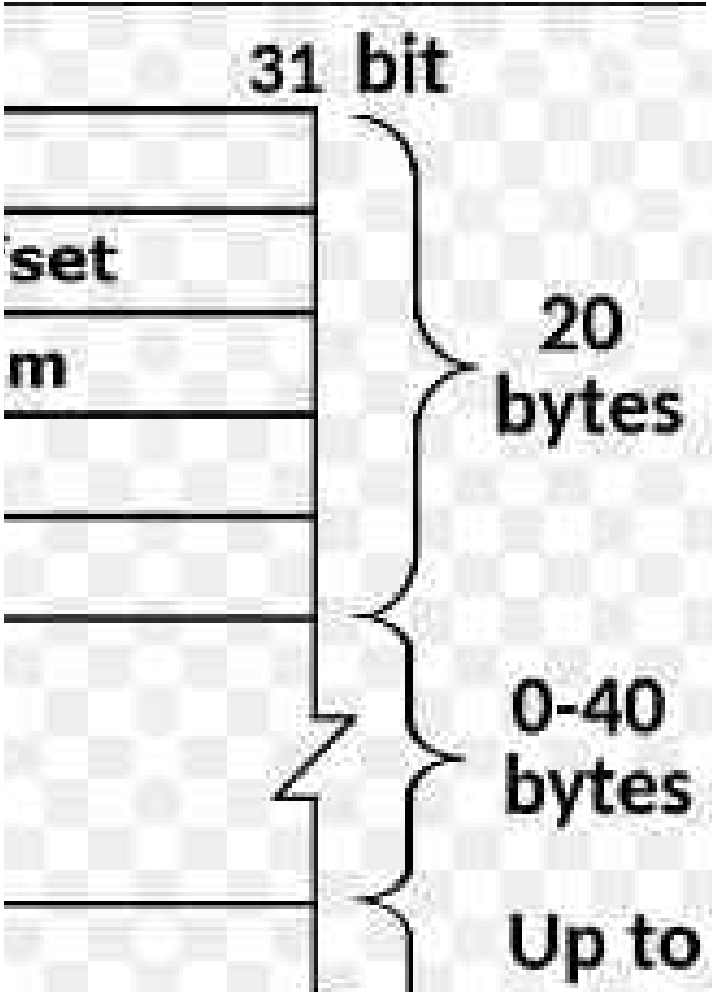


nt Classes of IPv4 Addresses

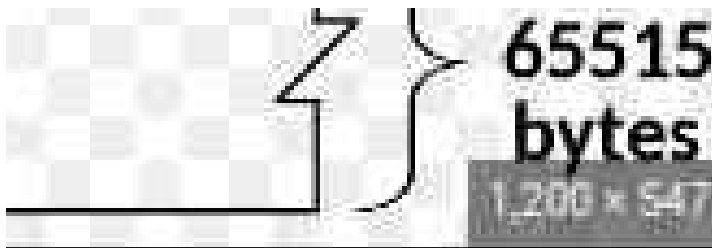
IP range	Subnet Mask	Hosts per Network ID	# net
0.0.0.0 - 255.255.255.255	255.0.0.0	$2^{24} - 2$	
128.0.0.0 - 191.255.255.255	255.255.0.0	$2^{16} - 2$	
192.0.0.0 - 223.255.255.255	255.255.255.0	$2^8 - 2$	
224.0.0.0 - 239.255.255.255			
240.0.0.0 - 255.255.255.255			



Priv
From
10.0.0.0
172.16.0.0
192.168.0.0



PARA
Abbre
Stand
Config
Mode
Multic
Addre
Suppo
Year o
Introd



Config

HRRP	G
(Redundancy Protocol)	(Gateway Load B
Standard	Cisco P
Priority is 100	Default P
Backup Routers	AVG and AVF Ro
n be Interface IP	Different V
ello 1 second	Default He
ely Used	Rare
P 112	UDF

and VRRPv3	G
Group per Interface	Load balancing F
enabled by default	Precision is d
supports IPv6	GLBP sup
Address is 224.0.0.18	Multicast Group Ad
Router Election : Priority then Highest IP	Active Virtual G Highest Priorit

given CIDR/mask to find column on C
CIDR/Subnet Mask map to each oth
 Locate Group size

Start at ".0" in relevant octet
 Increase by Group Size until you PASS
 Number BEFORE target IP is **Network ID**
 Number AFTER target IP is the **Next Network**
 Address BEFORE Next Network is **Broadcast**
 Address AFTER Network ID is **First Host**
 Address BEFORE Broadcast IP is **Last Host**
 (32-CIDR) is total **# of IP addresses**
 Don't forget to subtract 2 if needed

ef command on Switch1 and receive the following partial output:

Status	Ports
active	Gi0/1, Gi0/2
active	Fa0/1, Fa0/2, Fa0/3, Fa0/4 Fa0/5, Fa0/6, Fa0/7, Fa0/8 Fa0/9, Fa0/10
active	Fa0/11, Fa0/12, Fa0/13, Fa0/14 Fa0/15, Fa0/16, Fa0/17, Fa0/18 Fa0/19

active Fa0/20, Fa0/21, Fa0/22, Fa0/23
Fa0/24

hands on Switch1:

al
nspection vlan 11-12,14
e range gigabitethernet 0/1 - 2
#switchport access vlan 11
#switchport mode access
#ip arp inspection

nents is true? *(Select the best answer.)*

...determines the value of the path
...bandwidth, delay, reliability and M...

f of works
2 ⁷
2 ¹⁴
2 ²¹

Open Shortest Path First (OSPF) uses
...uses a Reference Bandwidth of 100 M
...formula to calculate the cost is Refer
...interface bandwidth. For example, in t
...OSPF Metric Cost value is 100 Mbps /

Route Source (Protocol)	Default AD
Connected interface	0
Static route out an interface	0
Static route to a next hop	1
EIGRP summary route	5
External BGP	20
Internal EIGRP	90
IGRP	100
OSPF	110
IS-IS	115
RIP v1 and RIP v2	120
EGP	140
External EIGRP	170

Internal BGP	200
Unknown	255

Private IP address space	
	To
	10.255.255.255
	172.31.255.255
	192.168.255.255



R

Desi

BI
(Non-

PARAMETERS	PAGP	
Abbreviation for	Port Aggregation Protocol	Link Aggr
Standard	Cisco Proprietary	Open Sta
Configuration modes	<ul style="list-style-type: none"> • Auto • Desirable 	<ul style="list-style-type: none"> • Active • Passiv
Broadcast address	01-00-0C-CC-CC-CC	01-80-c2-
Supported by	Etherchannel	Ethercha
Year of introduction	Invented in the early 1990s	IEEE pass

guration	Switch(config-if)#channel-group 1 mode <Desirable/Auto>	Switch(cc <Active/f
----------	--	------------------------

LBP
balancing Protocol)
proprietary
riority is 100
uters (All is Active)
rtual IP is used
llo 3 seconds
ly Used
3222

DT
Mod
Trunl
Acces
Dynam Desiral
Dynam Auto

LBP
ocused by Default
isabled by default
ports IPv6
dress is 224.0.0.102
ateway Election : y then Highest IP

heat Sheet
er

Defining

Original IEEE	IEEE Short Name
802.3i	10BaseT
802.3u	100BaseT
802.3z	1000BaseT
802.3ab	1000BaseT
802.3ae	10GBaseT
802.3an	10GBaseT
802.3ba	40GBaseT
802.3ba	100GBaseT

IEEE 802.11 Comparison

	802.11
Frequency band	2.4 GHz
No. of channels	3
Transmission	Direct Sequence Spread Spectrum (DSSS)
Data rates [Mb/s]	1, 2, 5.5,

SS target IP

ork

lcast

t

lost

3-TIE

➤ Other

➤ "Class

➤ "Hierc

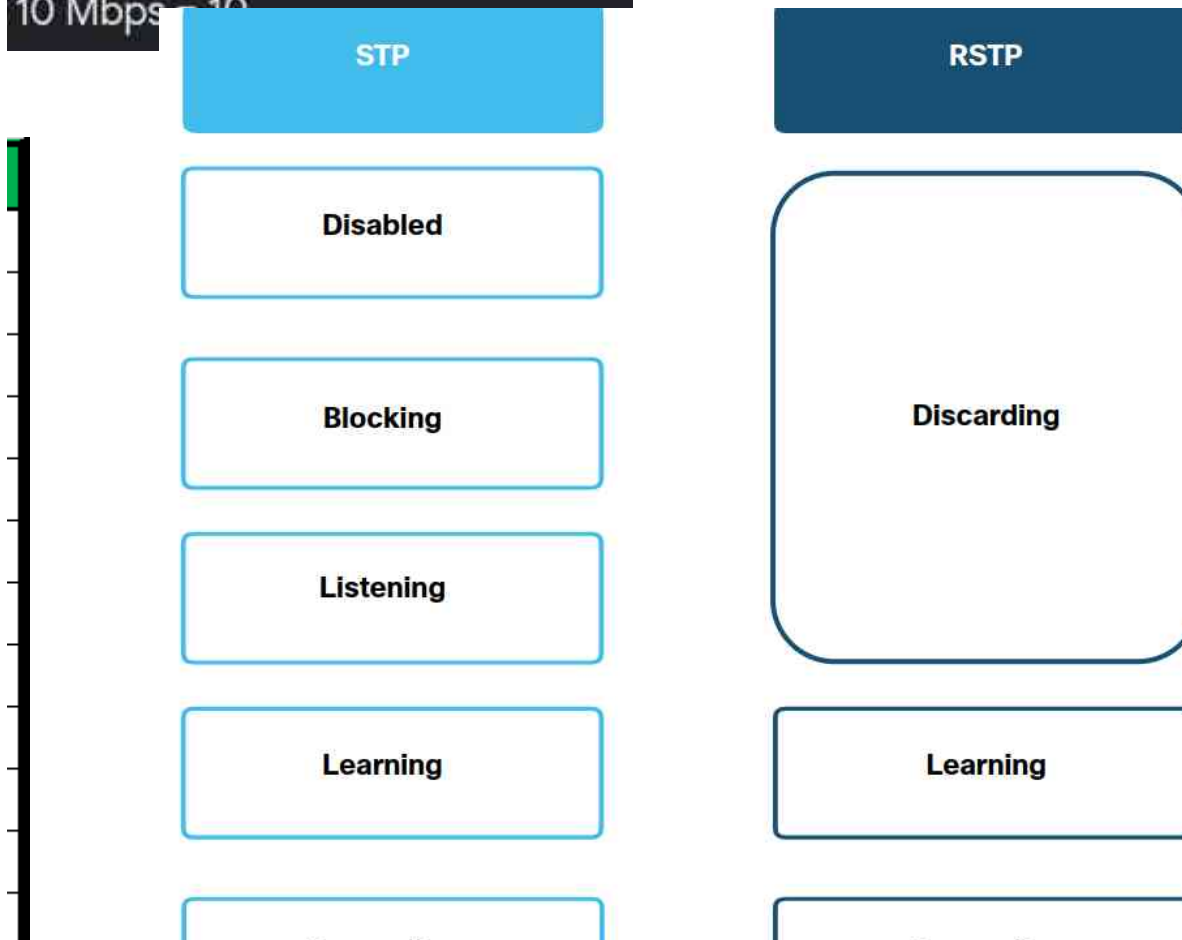
➤ Core

➤ Distrik

➤ Acce

h using five metrics:
MTU.

"Cost" as the value of metric and
Mbps for cost calculation. The
ence Bandwidth divided by
the case of 10 Mbps Ethernet ,
10 Mbps = 10




STP	RSTP
Root Port	Root Port
Designated Port	Designated Port
Blocked Port (Alternate Port)	Backup Port
	Alternate Port

11


```

onfig-if)#channel-group 1 mode
passive>

```



STP & Trunking Modes				
	Trunk	Access	Dynamic Desirable	Dynamic Auto
Trunk	TRUNK	X	TRUNK	TRUNK
Access	X	ACCESS	ACCESS	ACCESS
Dynamic Desirable	TRUNK	ACCESS	TRUNK	TRUNK
Dynamic Auto	TRUNK	ACCESS	TRUNK	ACCESS

Ethernet LANs: Standard Names

Standard Name	Informal Name(s)	Speed	Typical Cabling
10BASE-T	Ethernet	10 Mbps	UTP
100BASE-T	Fast Ethernet (Fast E)	100 Mbps	UTP
1000BASE-X	Gigabit Ethernet (Gig E, GbE)	1000 Mbps	Fiber
1000BASE-T	Gigabit Ethernet (Gig E, GbE)	1000 Mbps	UTP
10GBASE-X	10 GbE	10 Gbps	Fiber
10GBASE-T	10 GbE	10 Gbps	UTP
40GBASE-X	40GbE (40 GigE)	40 Gbps	Fiber
100GBASE-X	100GbE (100 GigE)	100 Gbps	Fiber

Standards

	802.11a	802.11g	
Frequency	5 GHz	2.4 GHz	
Channels	Up to 23	3	
Modulation	Orthogonal Frequency Division Multiplexing (OFDM)	Direct Sequence Spread Spectrum (DSSS)	Orthogonal Frequency Division Multiplexing (OFDM)
Channels	6, 9, 12, 18, 24, 36, 48, 54	1, 2, 5.5, 11	6, 9, 12, 18, 24, 36, 48, 54

R MODEL

r names!

sic"

archical"

– backbone

oution – aggregation

ess – workstation



Port State	Description
Blocking	The port is an alternate port and does not participate in frame forwarding. It determines the location and root ID of the root bridge. BPDUs received on this port should assume in the final active STP topology. With a Max Age timer, a port that has not received an expected BPDU from a neighbor switch will go into the blocking state.
Listening	After the blocking state, a port will move to the listening state. The port does not forward traffic. The switch port also transmits its own BPDU frames and in this state is preparing to participate in the active topology.
Learning	A switch port transitions to the learning state after the listening state. The port does not forward traffic. It receives and processes BPDUs and prepares to participate in frame forwarding. It also builds its MAC address table. However, in the learning state, user frames are not forwarded.
Forwarding	In the forwarding state, a switch port is considered part of the active topology. It forwards traffic and sends and receives BPDU frames.
Disabled	A switch port in the disabled state does not participate in spanning tree. The disabled state is set when the switch port is administratively disabled.

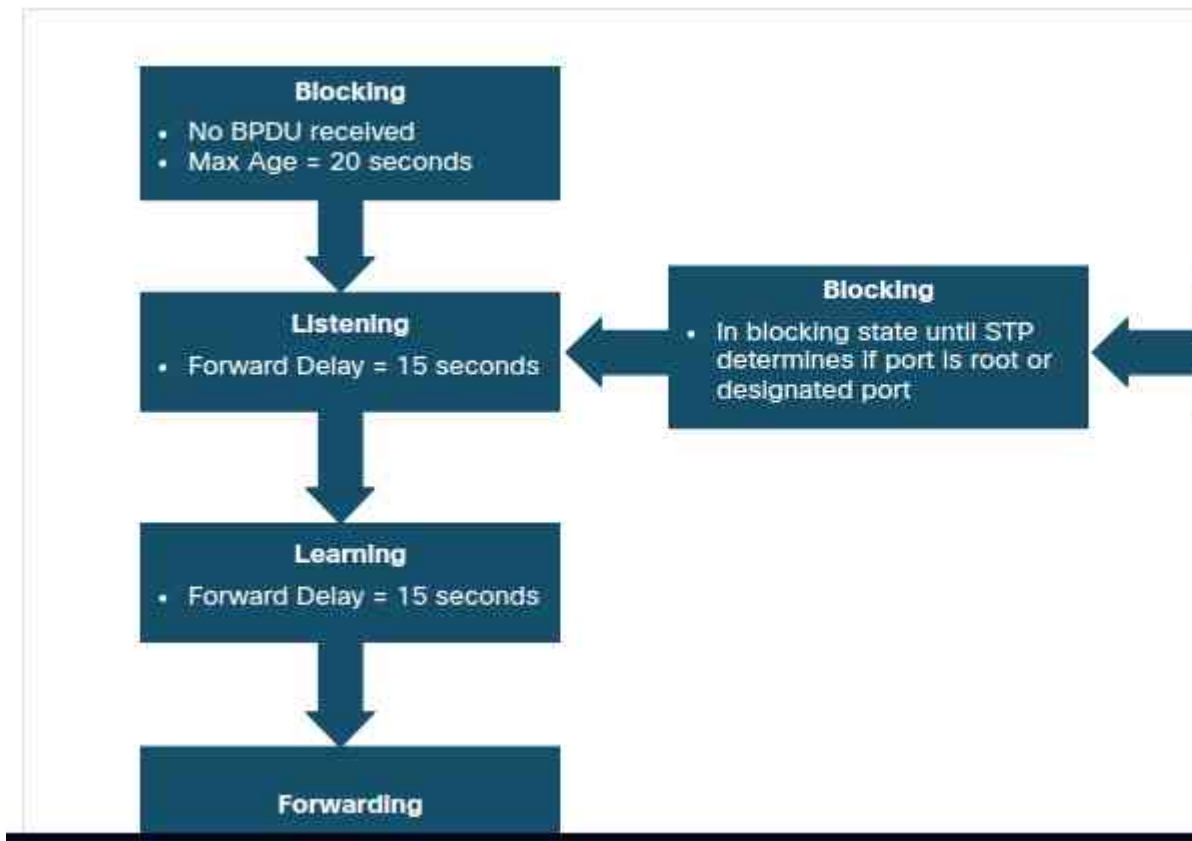
STP convergence requires three timers, as follows:

- **Hello Timer** -The hello time is the interval between BPDUs. The default is 2 seconds but can be modified to between 1 and 10 seconds.
- **Forward Delay Timer** -The forward delay is the time that is spent in the listening and learning states. The default is 30 seconds but can be modified to between 4 and 30 seconds.
- **Max Age Timer** -The max age is the maximum length of time that a switch waits before declaring a neighbor switch dead. The default is 20 seconds but can be modified to between 6 and 40 seconds.

Note: The default times can be changed on the root bridge, which dictates the value of the

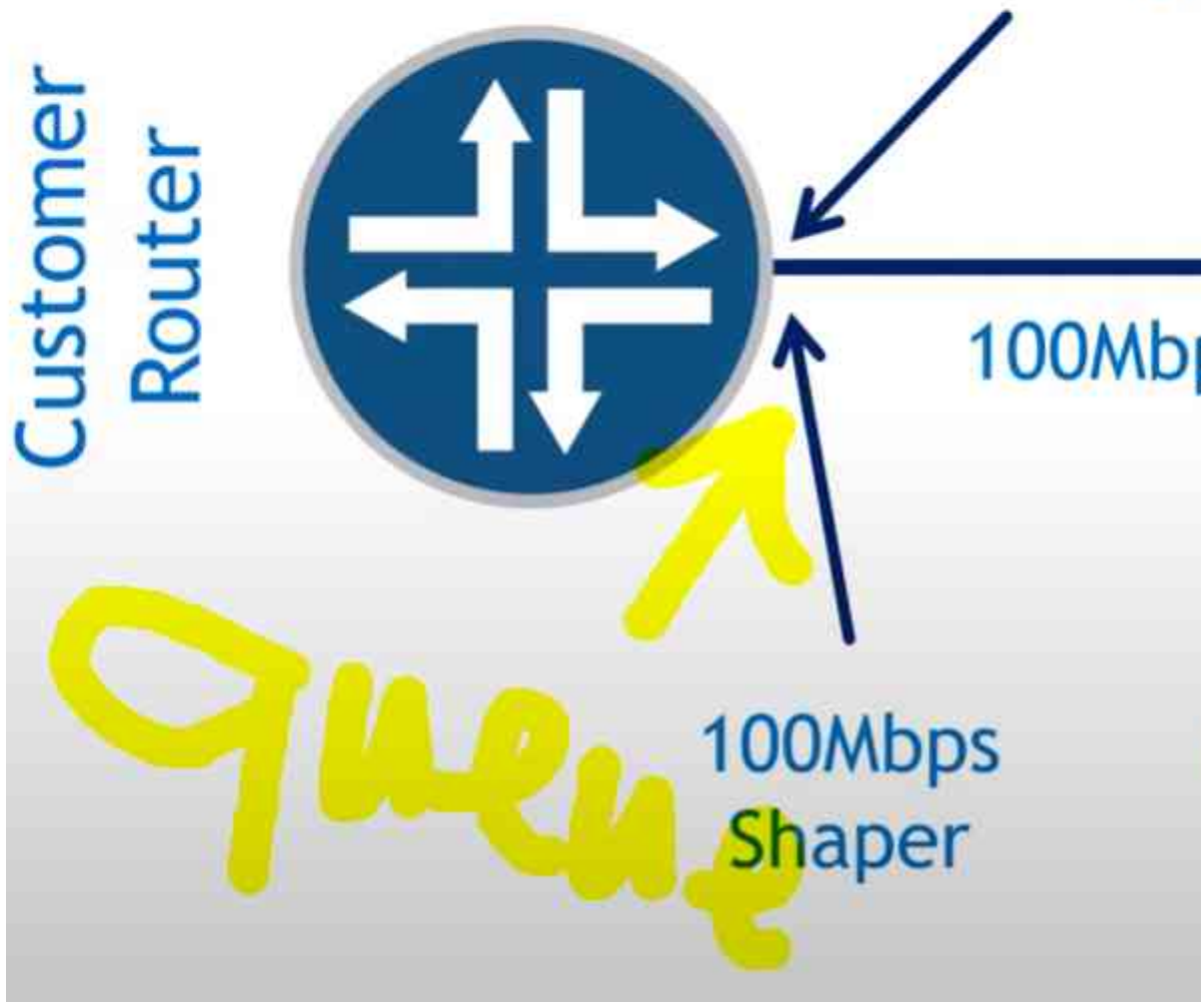
STP facilitates the logical loop-free path throughout the broadcast domain. The spanning tree information learned by the exchange of the BPDU frames between the interconnected switches moves directly from the blocking state to the forwarding state without information about the full topology, which can temporarily create a data loop. For this reason, STP has five port states, four of which are shown in the figure. The disabled state is considered non-operational.

Note: To avoid problems with STP, IEEE recommends a maximum diameter of seven switches.



Combining Policies

1Gbps



Interface down	Interface
High number of collisions	There is a device and negotiation
High number of runts and giants, and/or high number of late collisions	Interface

Core

Distribution

Access





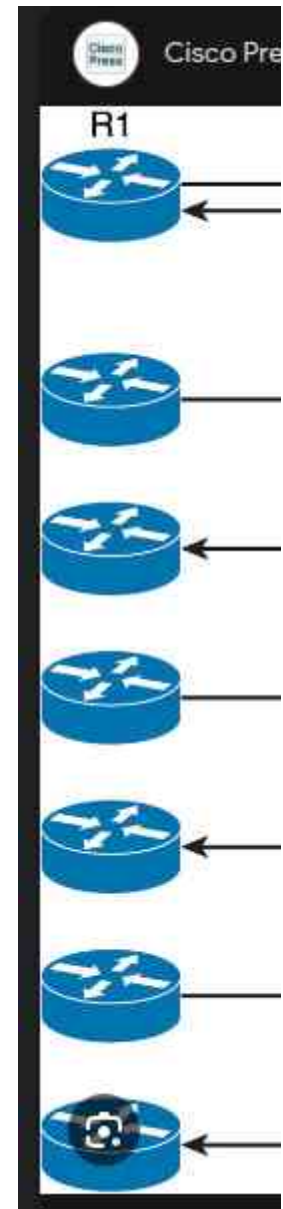
arding. The port receives BPDU frames to also determine which port roles each switch. After a timer of 20 seconds, a switch port that has the blocking state.

port receives BPDUs to determine the path to forms adjacent switches that the switch port

e. During the learning state, the switch port forwarding. It also begins to populate the not forwarded to the destination.

e topology. The switch port forwards user

tree and does not forward frames. The d.



Which of the

☐ A.

☒ B.

☐ C.

☐ D.

t can be modified to between 1 and

arning state. The default is 15

attempting to change the STP

use timers for the STP domain.

ree is determined through the
ches. If a switch port transitions
pology during the transition, the port
are operational port states as show

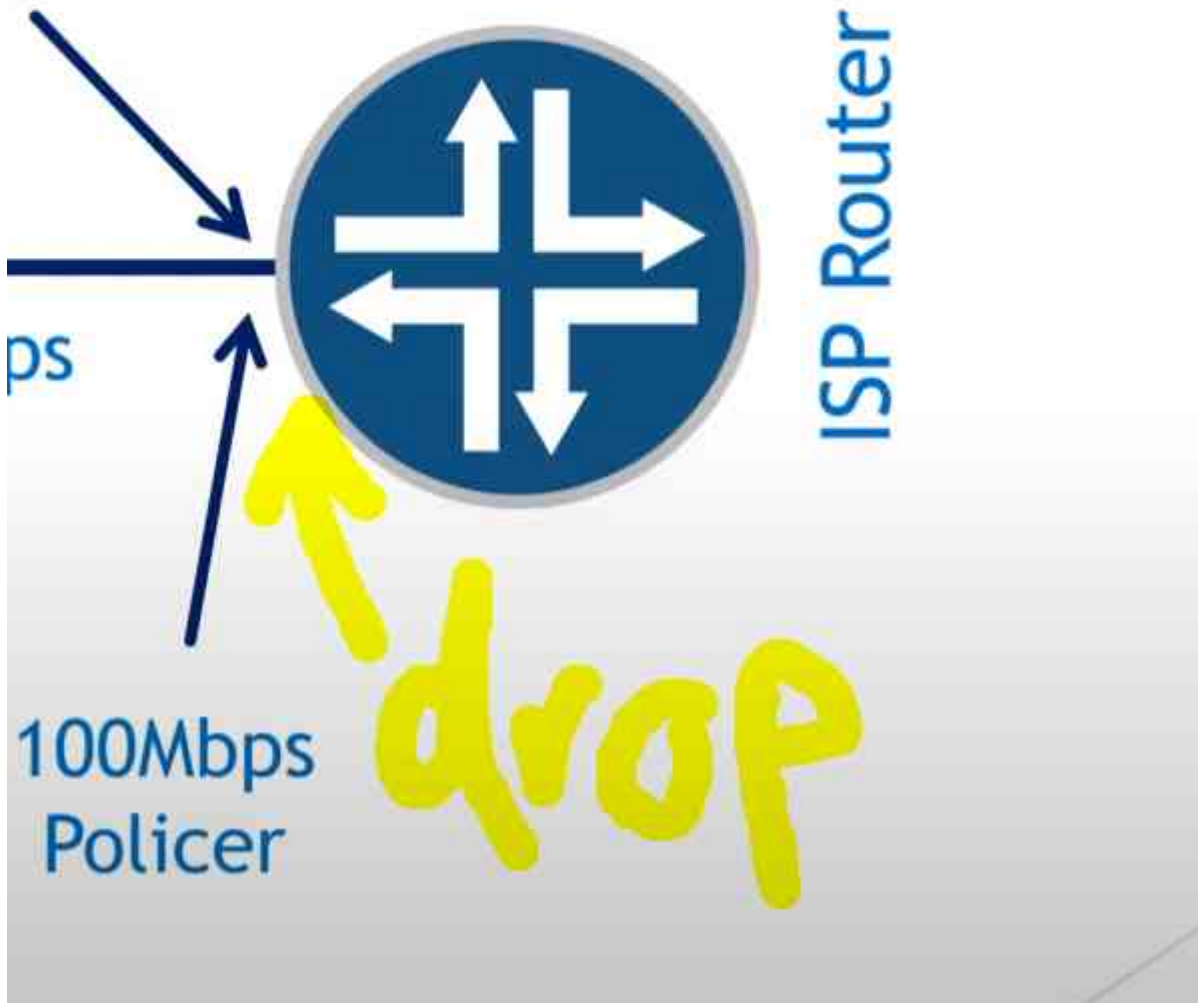
Corre
Correc

ies when using the default STP timer

Link comes up

ng and Shaping

S



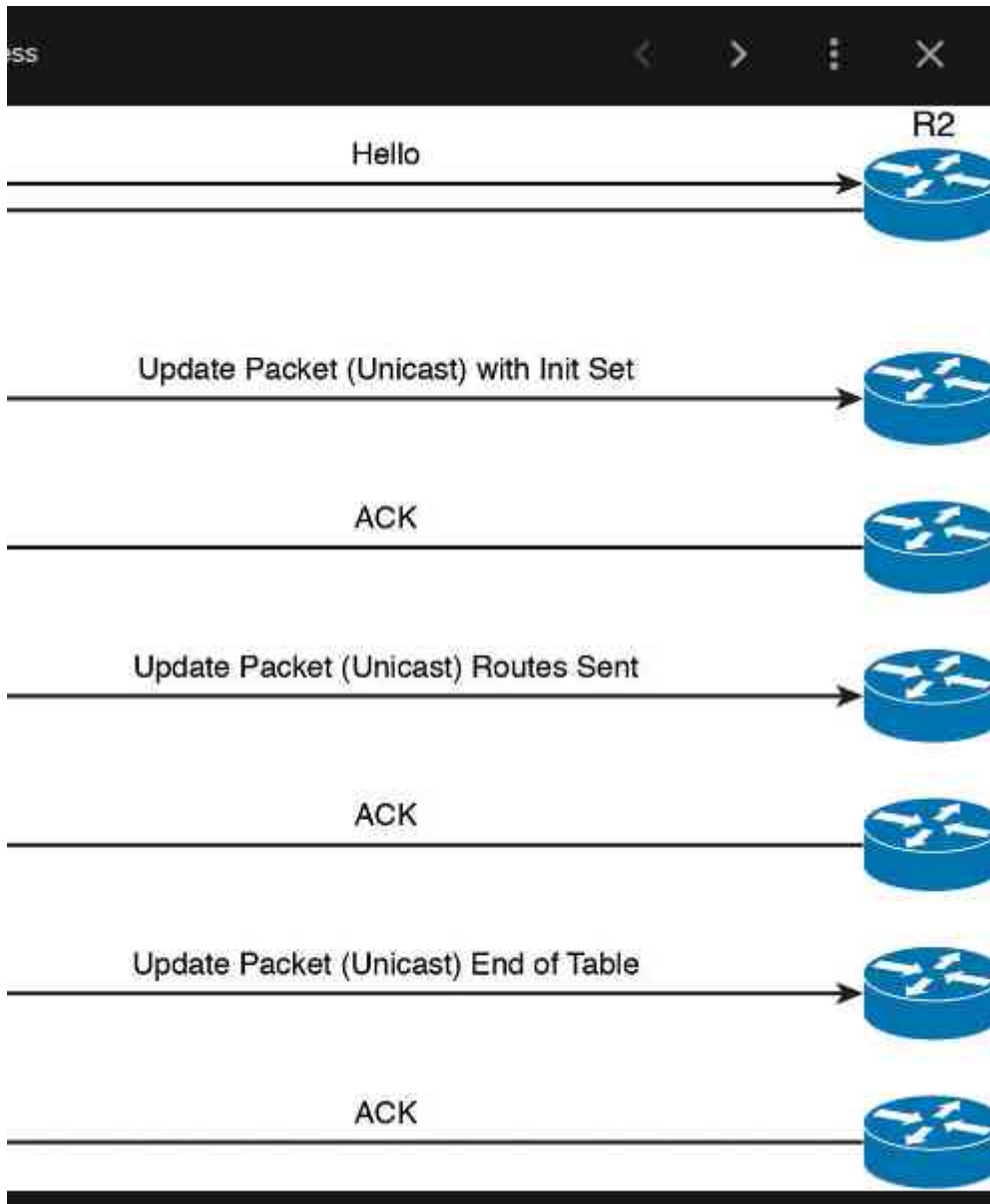
is full-duplex	Set dup
bandwidth mismatch between this d the other device, or bandwidth on is not working	Set cor rest
is half-duplex	Set dup



Off	
Auto	
Desirable	
Active	
Passive	
On	

Trunk	Dynamic Desirable
Trunk	Trunk
Trunk	Trunk
X	Access
Trunk	Trunk

--	--



Which of the following addresses is the IPv6 loopback address? (Select the best answer.)

FE80::127.0.0.1

FE80::1

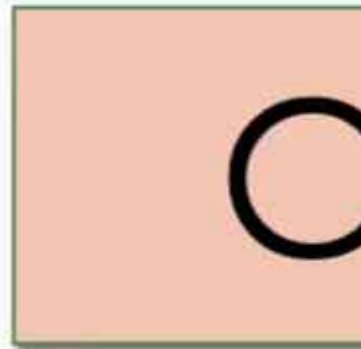
FE80::

FE01::1

ct

Answer(s): B

THE COLLAPSED



THI



the interface to be half-
plex or auto

the interface to the
rect bandwidth or
ore it to auto

the interface to be full-
plex or auto

off	Auto	Desirable	

No	No	No	
No	No	PAGP	
No	PAGP	PAGP	
No	No	No	
No	No	No	
No	No	No	

	Access	Dynamic Auto
	X	Trunk
	Access	Trunk
	Access	Access
	Access	Access





CORE MODEL (CLASSIC

Core/Distribu

Access

THE ACCESS LAYER

Layer 2 switching

STP

PoE

Voice VLANs

QoS functions

Port security

VACLs



THE DISTRIBUTION

➤ Security

➤ Policy

➤ Routing

➤ Load bal

➤ Redundancy

➤ Summariz

Active	Passive	On
--------	---------	----

No	No	No
No	No	No
No	No	No
LACP	LACP	No
LACP	No	No
No	No	ON

Name/IEEE
Ethernet/802.3
Fast Ethernet/802.3u
Gigabit Ethernet/802.3
Gigabit Ethernet/802.3

10 Gig Ethernet/802.3cd

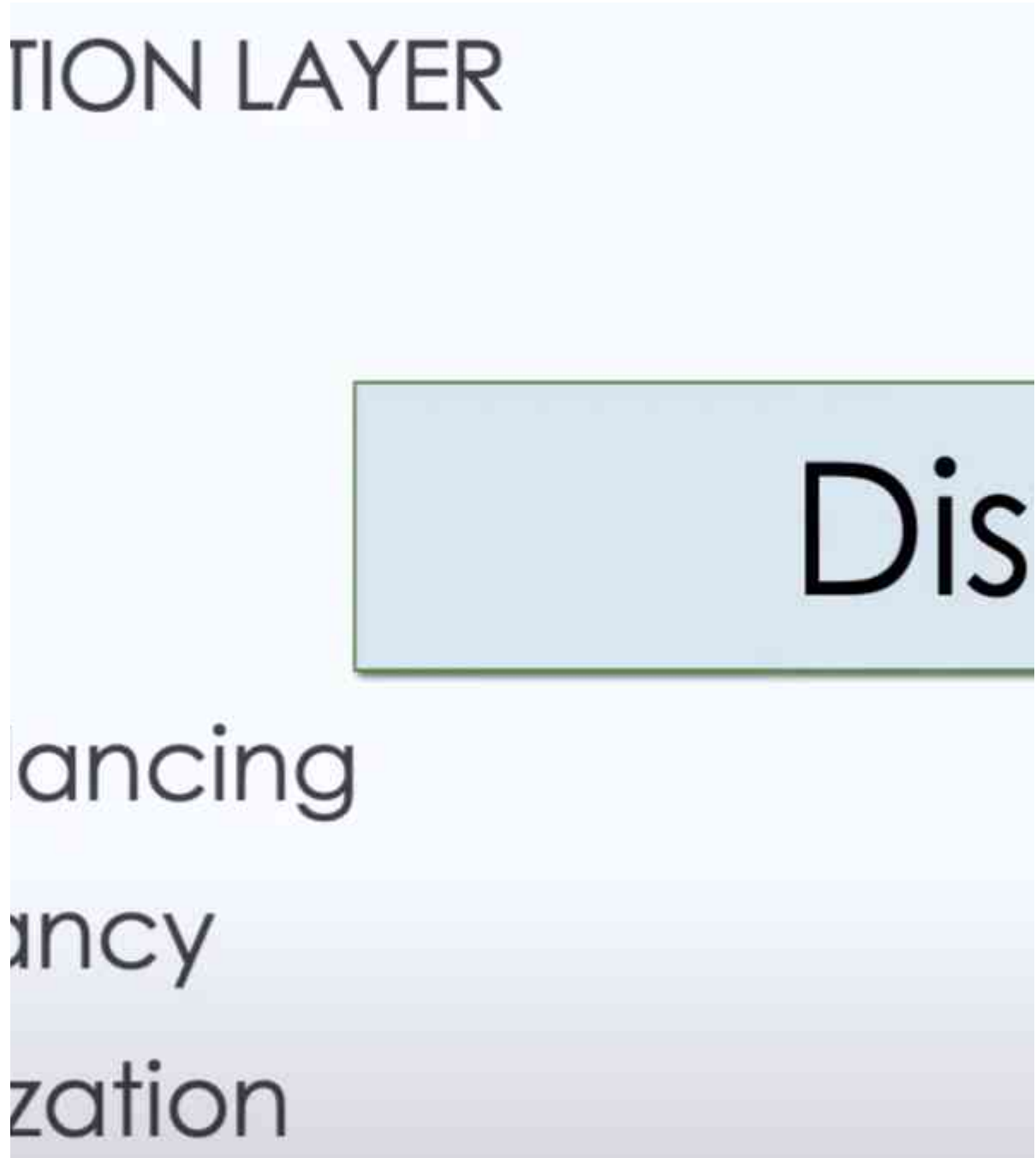
40 Gig Ethernet/802.3bk



C 2-TIER)

tion

Access



	Speed	Standard Name	C
	10 Mbps	10BASE-T	Cop
	100 Mbps	100BASE-T	Cop
3z	1000 Mbps	1000BASE-LX	Fiber
3ab	1000 Mbps	1000BASE-T	Cop

an	10 Gbps	10GBASE-T	Cop
oa	40 Gbps	40GBASE-LR4	Fiber

tribution

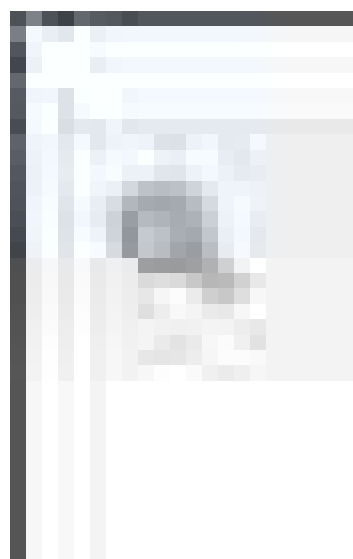
Cable Type, Max. Length	
	per, 100 m
	per, 100 m
	, 5000 m
	per, 100 m

per, 100 m

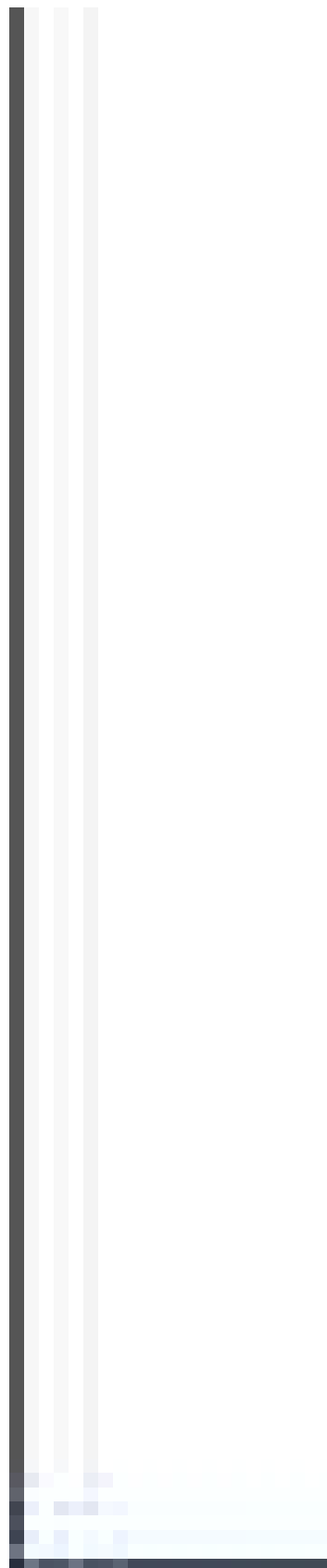
, 10000 m

FHRP	Ter

HSRP	Acti
VRRP	Mas
GLBP	A

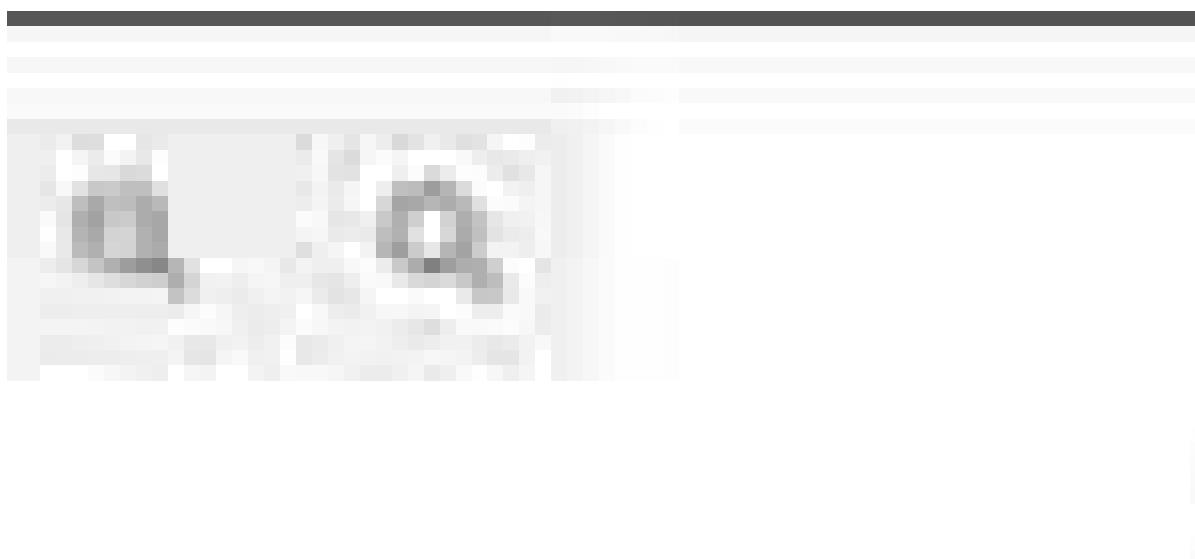






Terminology	Multicast IP
	v1: 224.0.0.2

ve/Standby	v1: 224.0.0.2 v2: 224.0.0.102
ster/Backup	224.0.0.18
VG / AVF	224.0.0.102



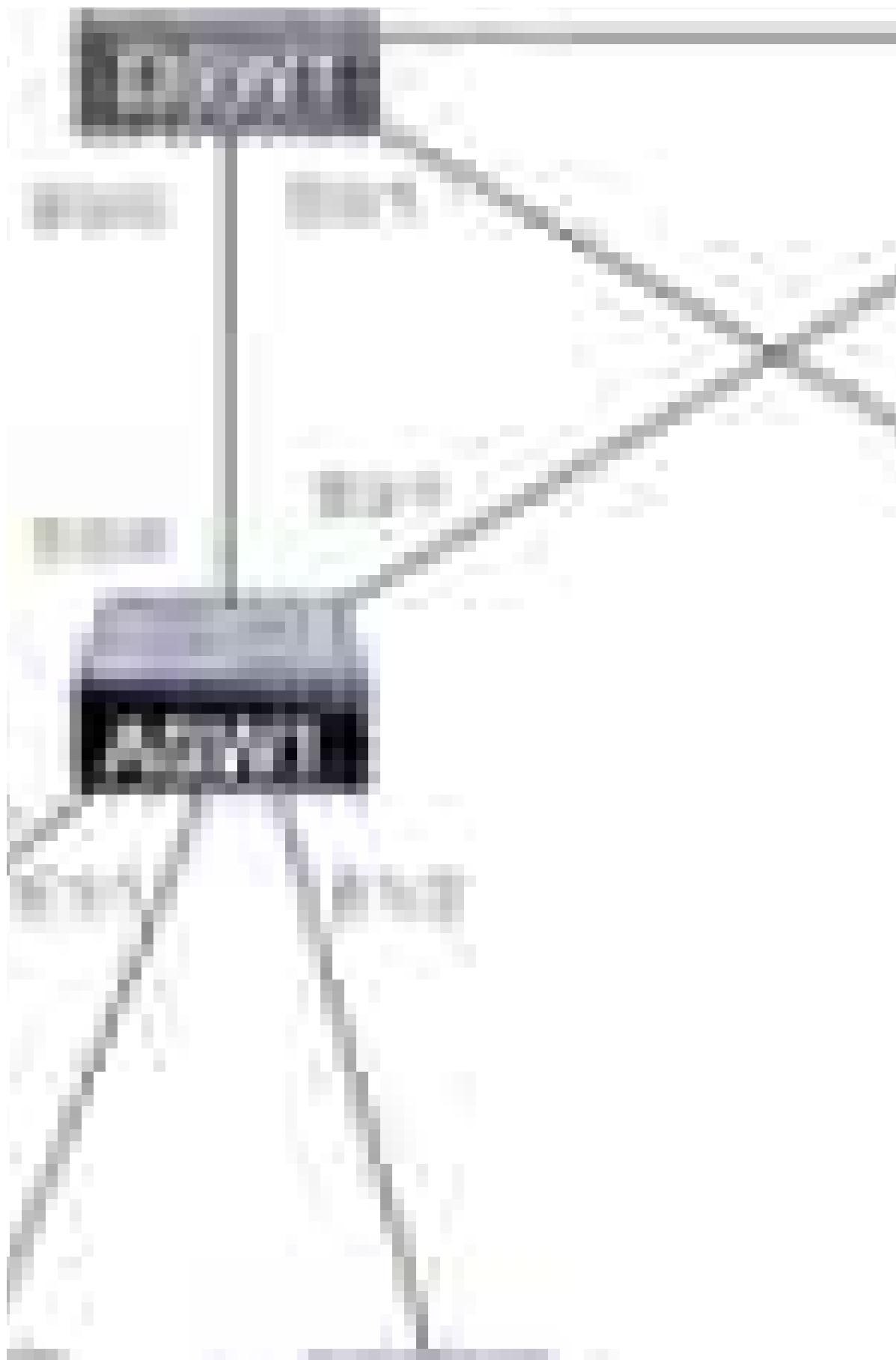




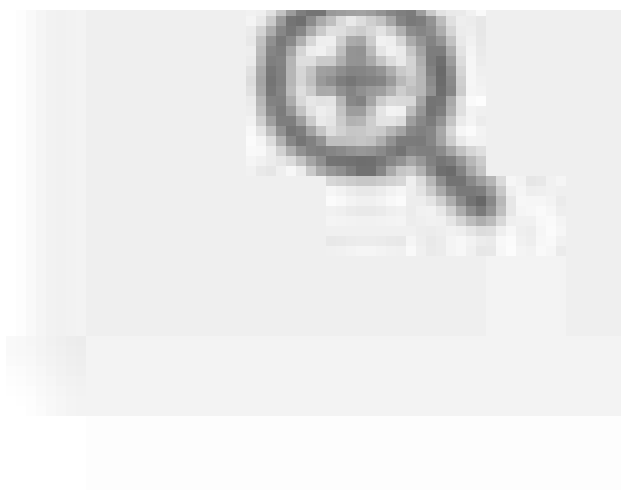
	Virtual MAC	Cis propri
	v1: 0000 0c07 2cYX	

	0000.0c07.acXX v2: 0000.0c9f.fXXX	Y
	0000.5e00.01XX	N
	0007.b400.XXYY	Y



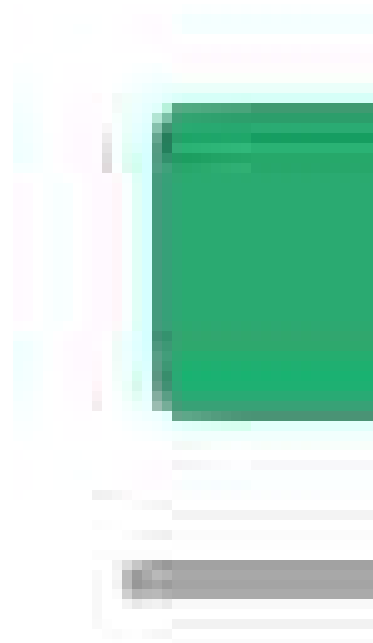


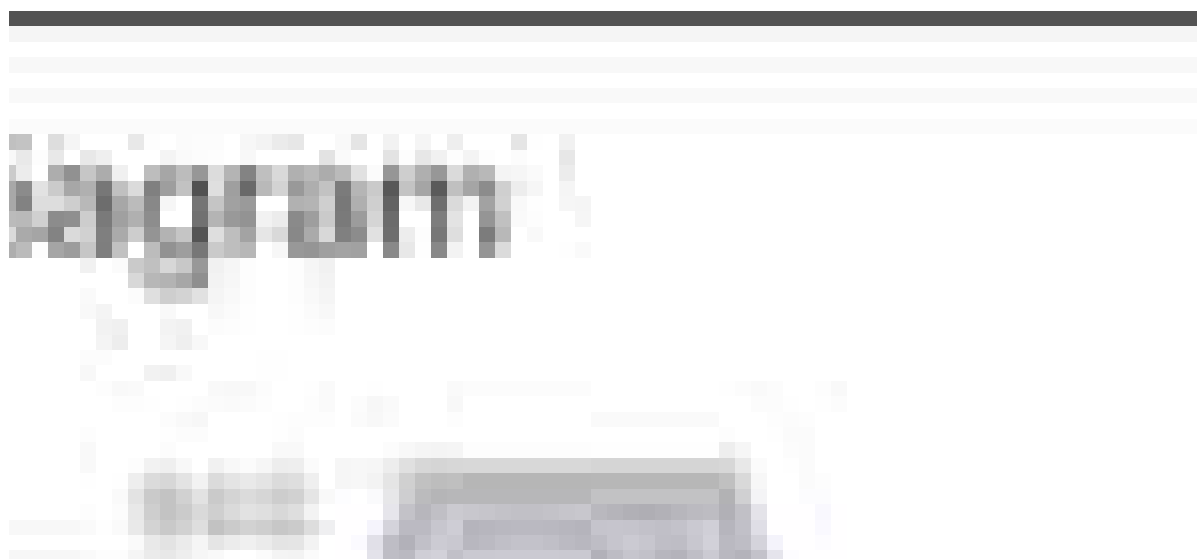


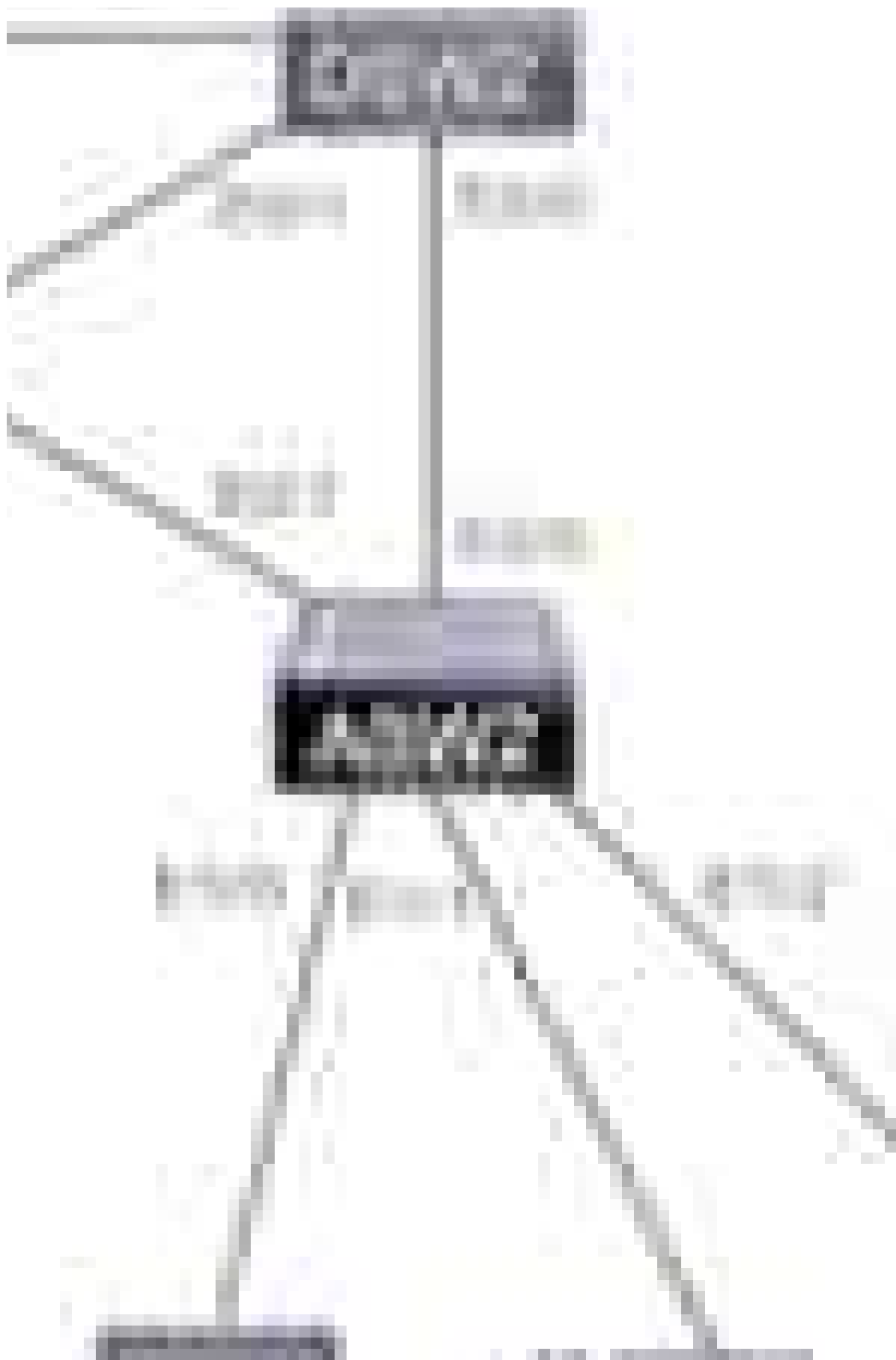


SCO
ietary?

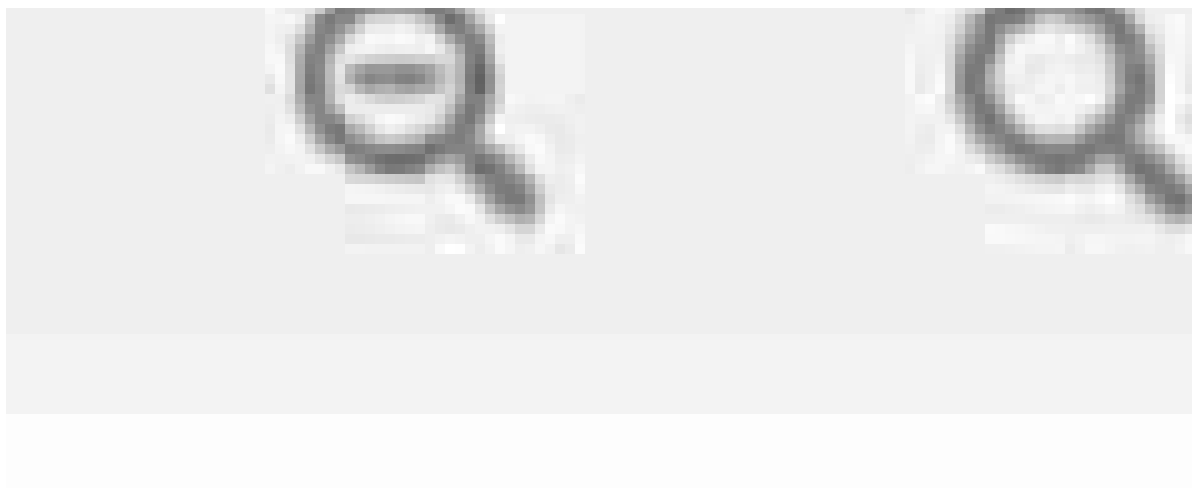
es
Jo
es

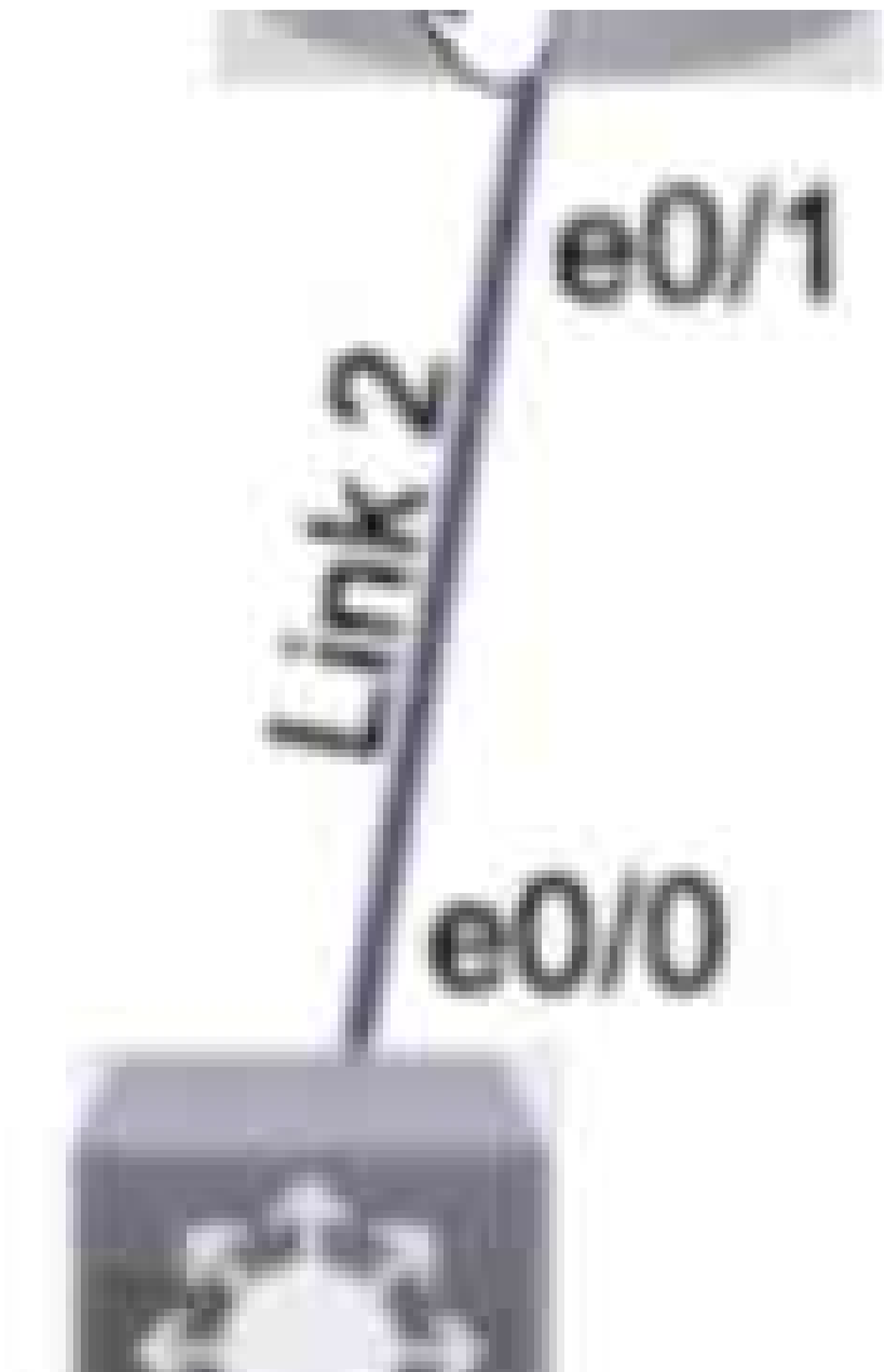








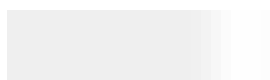
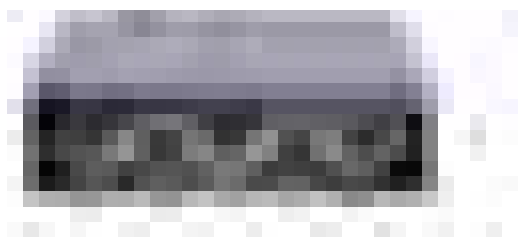


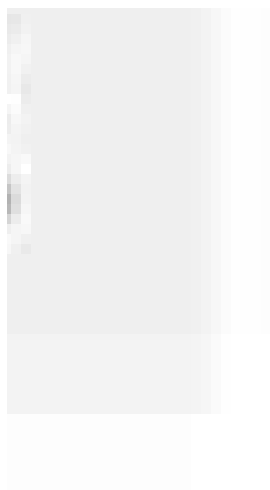


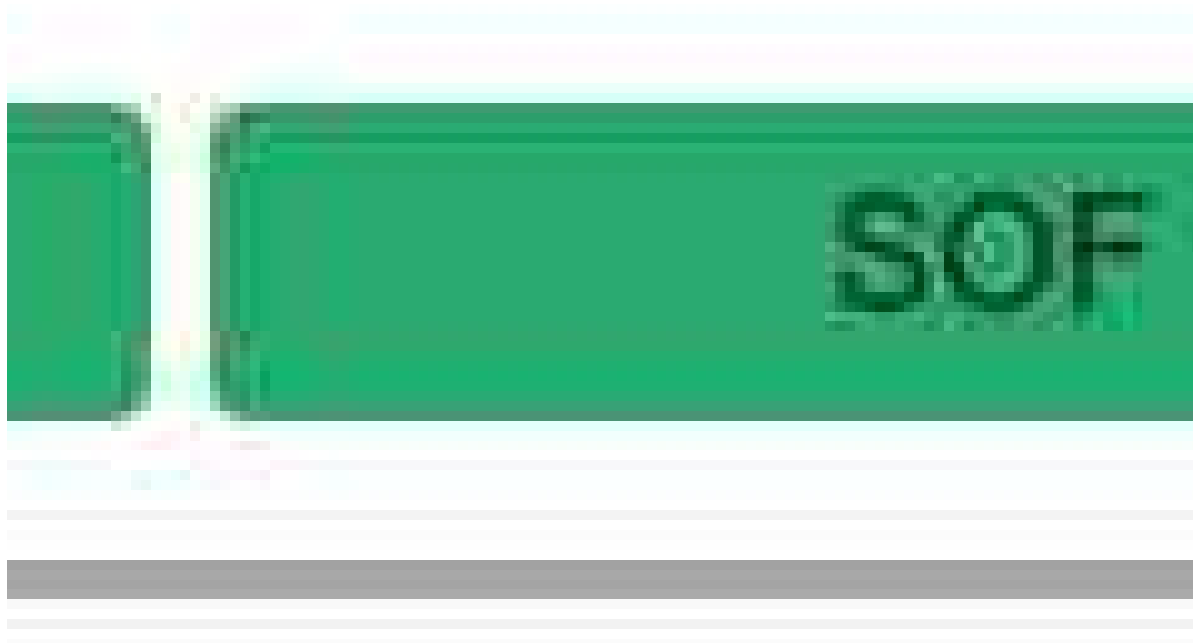


preamble





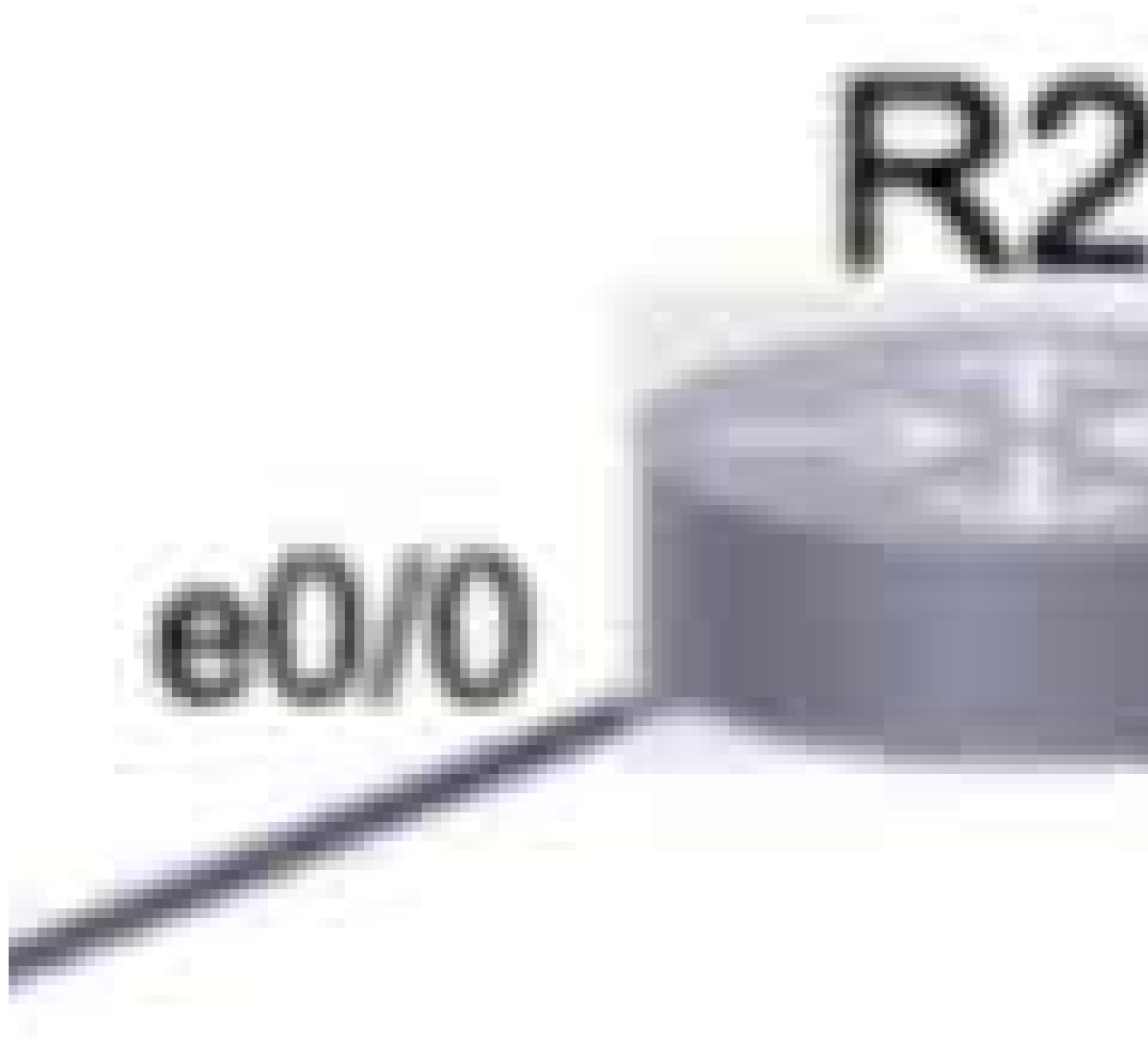






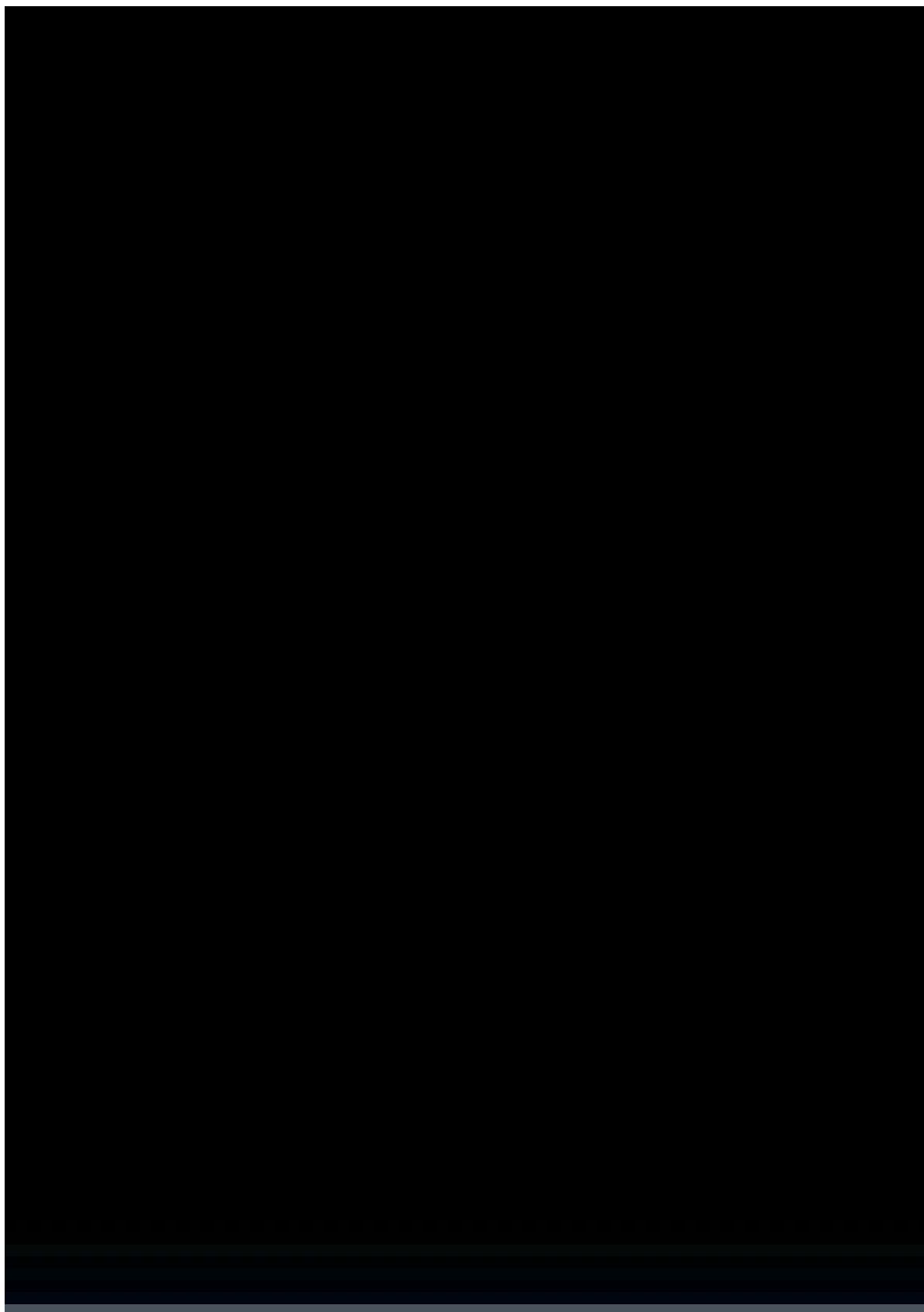
1. *Introduction*
 2. *Background*
 3. *Methodology*
 4. *Results*
 5. *Discussion*
 6. *Conclusion*
 7. *References*
 8. *Appendix*
 9. *Index*
 10. *Table of Contents*



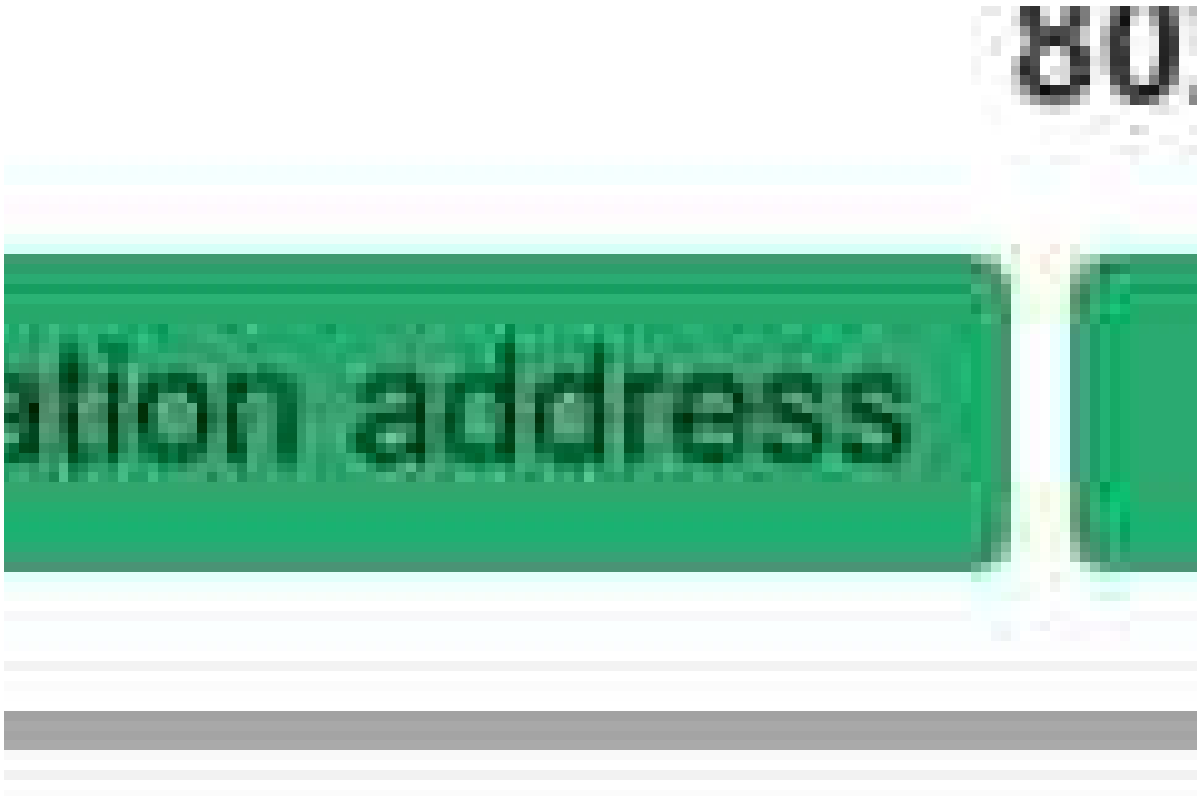


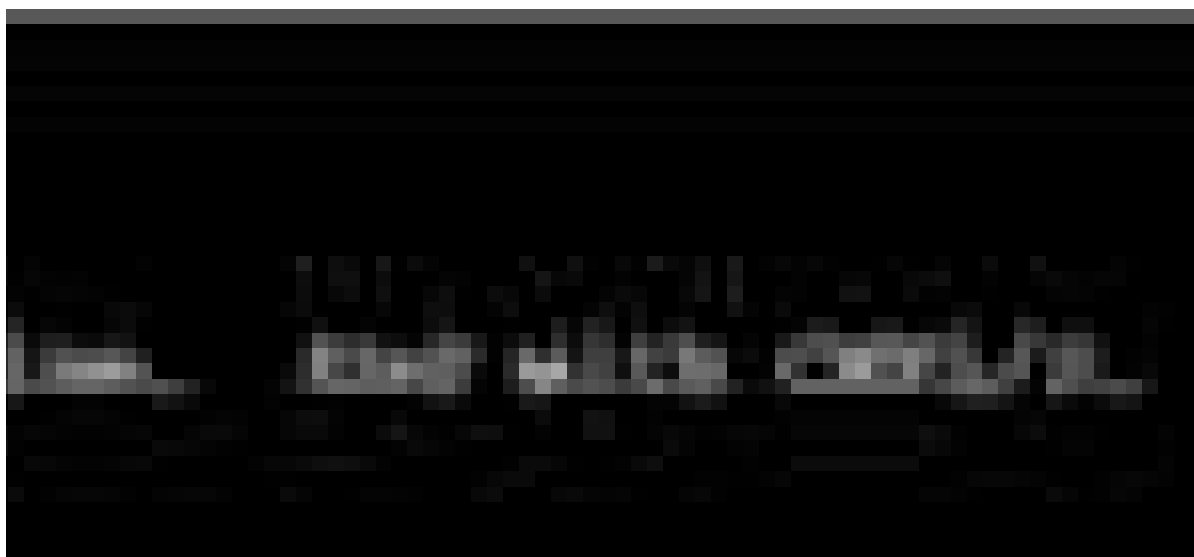












Year	Country	Population (millions)	Urban population (millions)	Urban population (%)
1950	United States	150	80	53
1950	France	45	25	56
1950	Germany	50	30	60
1950	Japan	90	35	39
1950	India	360	60	17
1950	China	550	100	18
1950	United Kingdom	55	35	64
1950	Italy	45	25	56
1950	Canada	25	15	60
1950	Australia	10	5	50
1950	South Africa	15	8	53
1950	Sweden	10	5	50
1950	Norway	5	2	40
1950	Denmark	4	2	50
1950	Finland	3	1	33
1950	Poland	30	15	50
1950	Czech Republic	15	8	53
1950	Slovak Republic	5	2	40
1950	Hungary	10	5	50
1950	Romania	15	8	53
1950	Bulgaria	8	4	50
1950	Greece	10	5	50
1950	Turkey	20	10	50
1950	Iran	25	12	48
1950	Pakistan	5	2	40
1950	India	360	60	17
1950	China	550	100	18
1950	United States	150	80	53







2.3 Ethernet fra

source address

