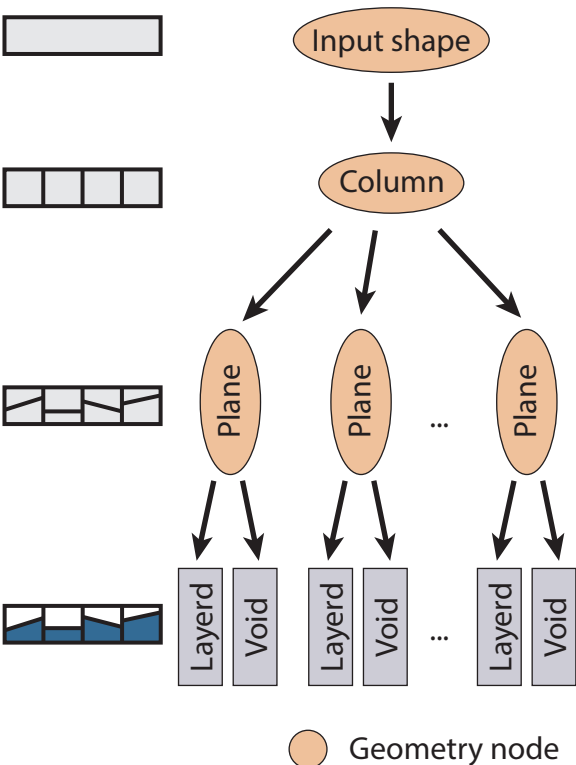


Facet caustics



Subsurface scattering/texture

