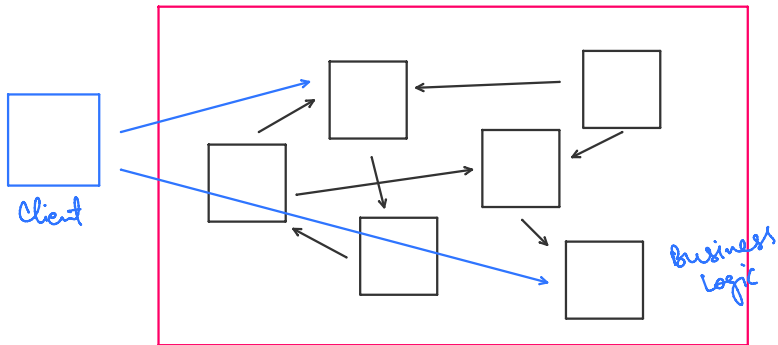
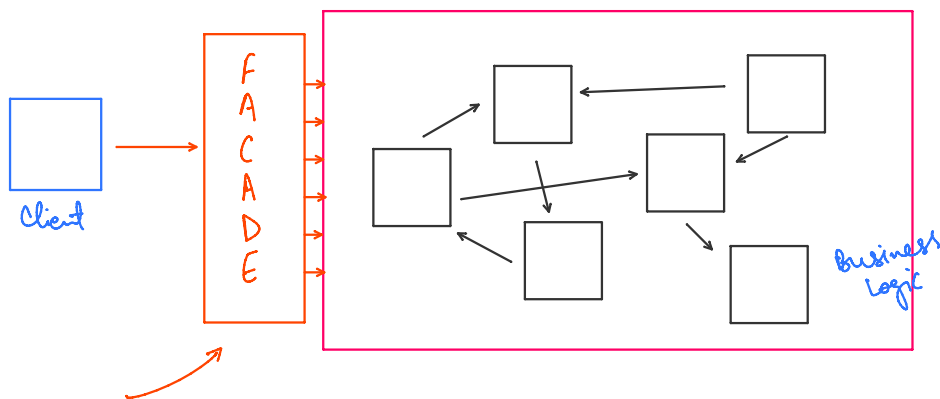


Q. Why Facade Pattern?



Above figure: It shows when there are lot of classes (say. business logic) that are dependent on each other and the client (some other part of the program) wants to use one or more of those classes then facade Pattern comes into play.



Facade implements all the backend stuff i.e dependencies, invoking, initializations, etc.

The Facade Pattern provides a unified interface to a set of interfaces in a subsystem. Facade defines a higher-level interface that makes the subsystem easier to use.

Example

