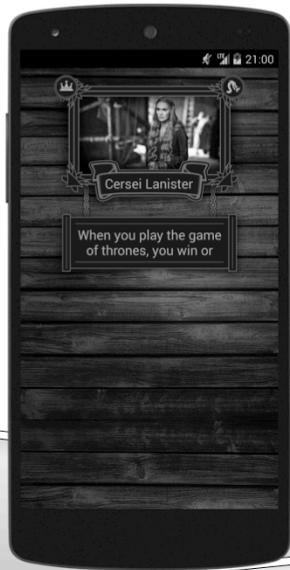


Please check for updated slides at:  
[https://github.com/desertjim/  
CustomViewGroups](https://github.com/desertjim/CustomViewGroups)

## LEVERAGING CUSTOM VIEWGROUPS

By James Baca  
<http://jamesbaca.net>  
Twitter:desertjim

## SNEAK PEAK



- ▶ Not heavily nested
- ▶ Fulfills design requirements

## WHAT IS A VIEWGROUP?

- ▶ AKA Layout, Container
- ▶ LinearLayout
- ▶ RelativeLayout
- ▶ GridView
- ▶ ViewPager
- ▶ Absolute(worst)Layout \*shudder\*
- ▶ Anything that extends the ViewGroup

## WHY CUSTOM VIEWGROUPS?

- ▶ Jank
- ▶ Maintenance
- ▶ Flexible
- ▶ Crazy Mad Designer ;)



## STANDARD LAYOUT FAIL



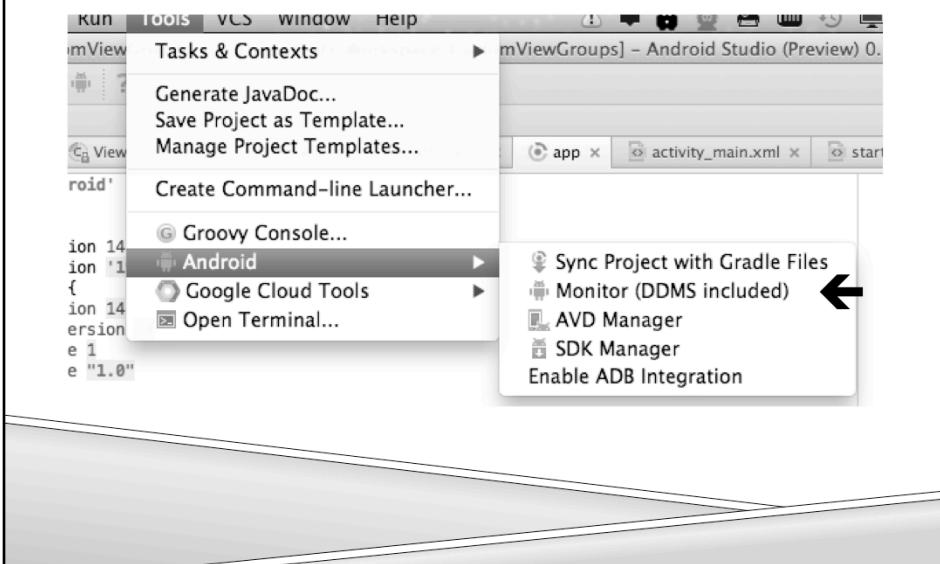
## RECOMMENDATIONS

- ▶ Android Studio
- ▶ Hierarchy Viewer

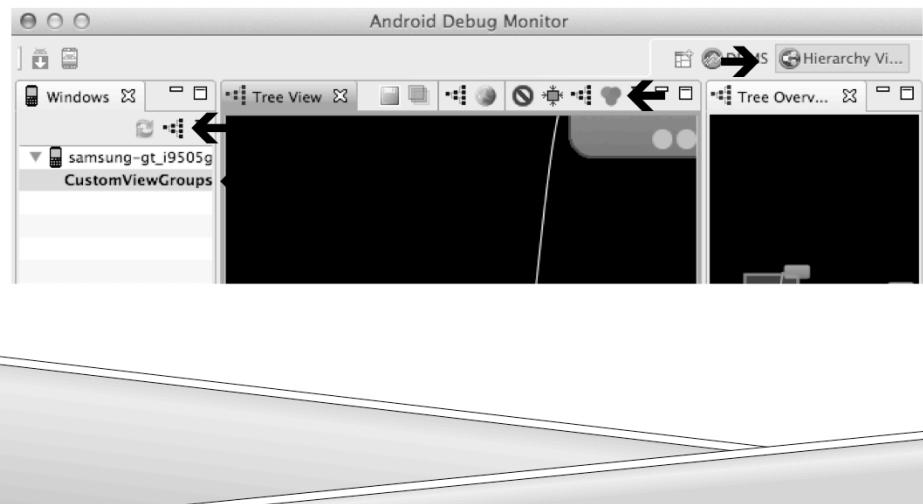
## HIERARCHYVIEWER

- ▶ Where's my child!?
- ▶ Performance Analysis
- ▶ Developer Phones Just Work\*
- ▶ Others:[View Server](#)

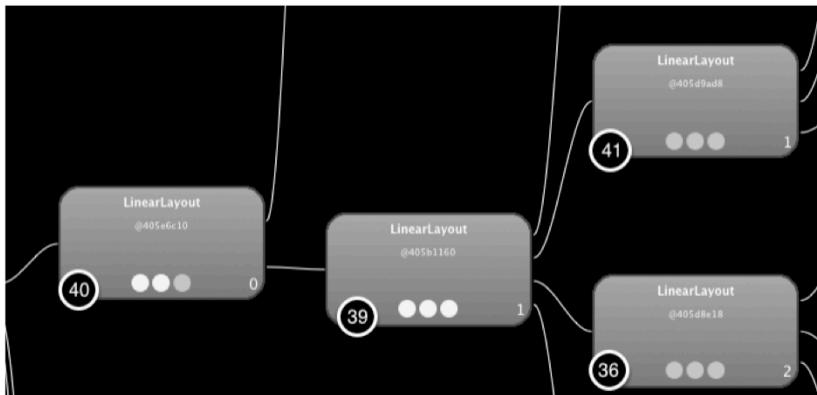
## LOAD THE HIERARCHY VIEWER



## LOAD THE HIERARCHY VIEWER



## HIERARCHYVIEWER



## WAY WAY SIMPLIFIED OVERVIEW

- ▶ Header Comments in View.java:

Category	Methods
Creation	Constructors
Layout	onMeasure(int, int)
Layout	onLayout(int,int,int,int)
Drawing	dispatchDraw(Canvas)

## DECLARING CUSTOMVIEWGROUP

- ▶ Name space must match
- ▶ E.g. class com.example.ProfileLayout
  - ▶ <com.example.ProfileLayout ...
- ▶ Use xml namespace to use your custom attributes
  - ▶ xmlns:profile="http://schemas.android.com/apk/res-auto"

## CONSTRUCTORS

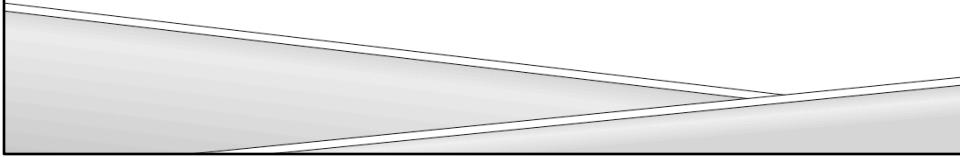
- ▶ View(Context)
- ▶ View(Context, AttributeSet)
- ▶ View(Context, AttributeSet, int)

## ATTRIBUTE SET?!

- ▶ Collection of xml attributes and xml values
- ▶ Used for setting custom (layout) parameters

## WHAT ARE LAYOUTPARAMS

- ▶ Directions
  - ▶ Size
  - ▶ Placement
- ▶ Common examples
  - ▶ Layout\_width
  - ▶ Layout\_height
  - ▶ In relative layout:
    - ▶ layout\_centerHorizontal
    - ▶ layout\_below



## WHY CUSTOM LAYOUTPARAMS

- ▶ Reusable
- ▶ Simplification

## EXAMPLES OF LAYOUTPARAMS

- ▶ `LinearLayout.LayoutParams`
- ▶ `ViewGroup.MarginLayoutParams`
- ▶ `RelativeLayout.LayoutParams`

## USING CUSTOM LAYOUT PARAMS

- ▶ Extend a Layout Params class
- ▶ Generate Extended Layout Params
- ▶ Do Something with Layout Params

## CUSTOM XML ATTRIBUTES

- ▶ Reusable
  - ▶ Measure Directions
  - ▶ Layout Directions
  - ▶ Heck Even Draw Directions



## CREATING CUSTOM XML ATTRIBUTES

- res/values/attrs.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <declare-styleable name="MySuperAwesomeLayout_LayoutParams">
        <attr name="layout_badgeCorner" format="Integer"/>
        <attr name="layout_alignTop" format="boolean"/>
        <attr name="hiddenText" format="string"/>
    </declare-styleable>
</resources>
```

## READING ATTRIBUTES

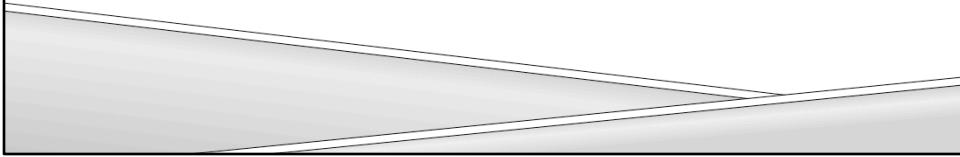
```
public static class MyAwesomeParams extends ViewGroup.MarginLayoutParams {  
    int corner = 0;  
  
    public MyAwesomeParams (Context context, AttributeSet attrs) {  
        super(context, attrs);  
        TypedArray a = context.obtainStyledAttributes(  
            attrs,  
            R.styleable.MyAwesome);  
        corner = a.getInt(R.styleable.MyAwesome_layout_badge_corner, 0);  
        a.recycle();  
    }  
}
```

## GENERATE CUSTOM LAYOUTPARAMS

```
public ViewGroup.LayoutParams generateLayoutParams(AttributeSet attrs) {  
    return new MyAwesomeLayout.LayoutParams(getContext(), attrs);  
}  
  
boolean checkLayoutParams(ViewGroup.LayoutParams p)  
  
ViewGroup.LayoutParams generateLayoutParams(ViewGroup.LayoutParams p)  
  
ViewGroup.LayoutParams generateDefaultLayoutParams() {  
    return new LayoutParams();  
}
```

## USING CUSTOM LAYOUT PARAMS

- ▶ OnMeasure
- ▶ OnLayout
- ▶ OnDraw
- ▶ Other places



## ON MEASURE

- ▶ Takes in measure specs(\*2x)
- ▶ MeasureSpec modes:
  1. Unspecified
  2. AT Most
  3. Exactly
- ▶ MeasureSpec size in (raw)pixels
- ▶ Responsibilities(children, and self)
- ▶ Must call setMeasuredDimension(int, int)

## MEASURING CHILDREN

- ▶ getChildCount()
- ▶ getChildAt(int)
- ▶ child.getLayoutParams()
- ▶ measureChild\*(...) or child.measure(int, int)
- ▶ setMeasuredDimension(int, int)!!!
- ▶ Multipass but don't go crazy

## SETMEASUREDDIMENSION

```
protected final void ...setMeasuredDimension(int measuredWidth, int  
measuredHeight) {  
  
    mMeasuredWidth = measuredWidth;  
    mMeasuredHeight = measuredHeight;  
    mPrivateFlags |= MEASURED_DIMENSION_SET;  
}
```

## MEASURE

- ▶ Final method
- ▶ Where exception is thrown
- ▶ <http://goo.gl/wfHQLi>

## MEASURE CHILD HELPER FUNCTION

```
protected void measureChild(View child, int parentWidthMeasureSpec,
    int parentHeightMeasureSpec) {

    final LayoutParams lp = child.getLayoutParams();

    final int childWidthMeasureSpec = getChildMeasureSpec(parentWidthMeasureSpec,
        mPaddingLeft + mPaddingRight, lp.width);

    final int childHeightMeasureSpec = getChildMeasureSpec(parentHeightMeasureSpec,
        mPaddingTop + mPaddingBottom, lp.height);

    child.measure(childWidthMeasureSpec, childHeightMeasureSpec);
}
```

## GETCHILDMEASURESPEC

- ▶ Hard worker function
- ▶ Not always what you want

## ROLL YOUR OWN MEASURESPEC

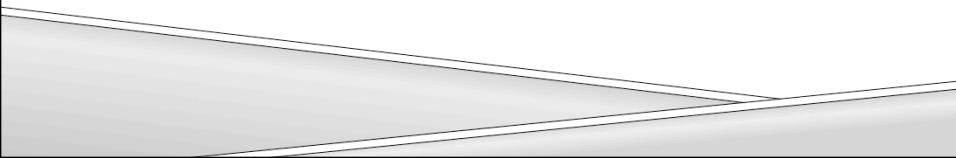
- ▶ Int = MeasureSpec.getMode(int)
- ▶ Int = MeasureSpec.getSize(int)
- ▶ Int = MeasureSpec.makeMeasureSpec(int, int)

## ON LAYOUT

- ▶ Where to place each child
- ▶ getChildCount
- ▶ getChildAt
- ▶ child.getLayoutParams()
- ▶ child.layout(int, int, int, int)

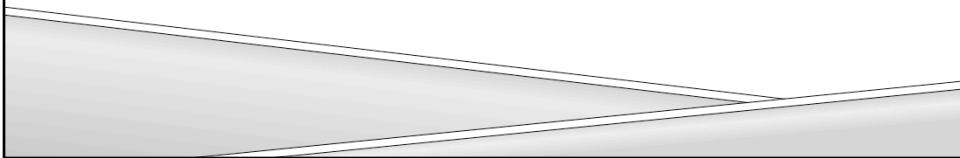
## DISPATCH DRAW

- ▶ Draw each child



## CUSTOM VIEWGROUP STRATEGERY

- ▶ Group by proximity
- ▶ Order by display



## TASK #1

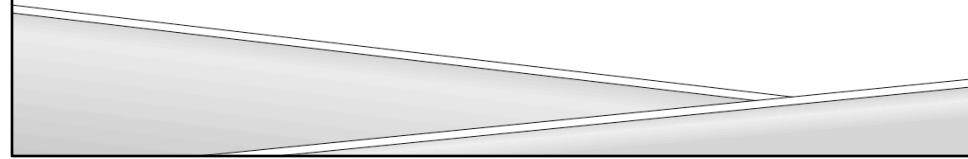
- ▶ Create xml views for the following items (with a custom viewgroup as the parent)
  - ▶ Crown image
  - ▶ Dragon image
  - ▶ Portrait
  - ▶ Frame
  - ▶ Chain 1
  - ▶ Chain 2
  - ▶ Caption Box
  - ▶ Name Scroll

## TASK #2

- ▶ Create a custom attribute for the portrait
- ▶ If the attribute is present on the view center the view horizontally.
- ▶ Use measureChild in the onMeasure call for this view

## **TASK #3**

- ▶ Create an attribute for the frame
- ▶ If the frame attribute is present display it on top of the portrait



## TASK #4

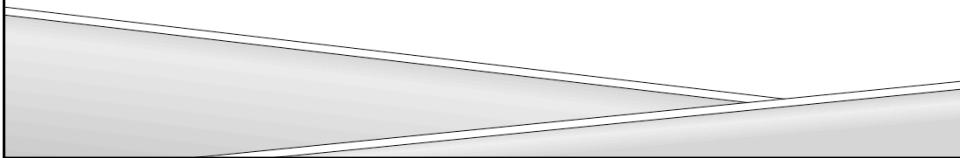
- ▶ Add custom attributes that define the amount of spacing outside the frames inner bounds area.
- ▶ Use these custom attributes to align the picture and the frame so that:
  1. The frame is the perfect size for the portrait
  2. The portrait is displayed in the portrait
- ▶ Use measurechild for the frame
  - ▶ Why doesn't measure child work? Hint use the debugger to step into ViewGroup.java

## TASK #5

- ▶ Create an attribute for identifying the placement of the items that go on top of the frame
- ▶ Hint look at the android attrs.xml for some ideas how to accomplish this
- ▶ Use this attribute to display the crown in the top left of the frame

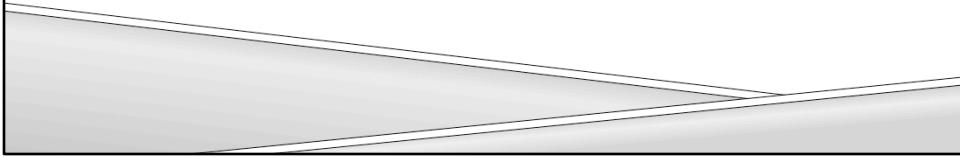
## TASK #6

- ▶ Display one of the symbols on the top right



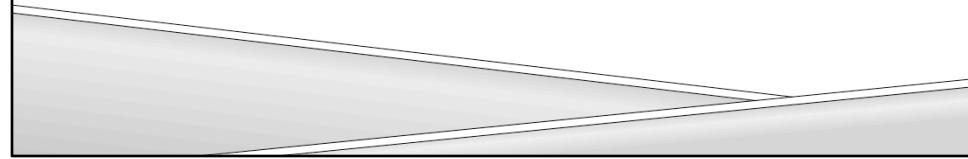
## **TASK #7**

- ▶ Display the name scroll using the same custom attribute



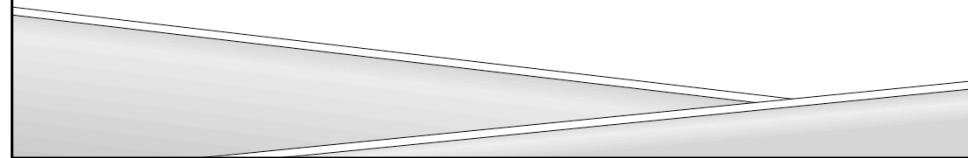
## TASK #8

- ▶ Display the quote TextView under the picture
- ▶ Make the TextView sides match the left and right sides
- ▶ Make the TextView appropriately sized(hint  
MeasureSpec.UNSPECIFIED)



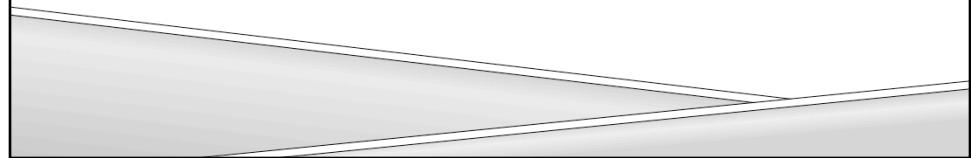
## **TASK #9**

- ▶ Display the chains between the picture of the quote TextView
- ▶ Make sure that the frame is on top of the chains
- ▶ Make sure that the quote box is on top of the chains



## TASK #10

- ▶ Swap only portrait source image for a landscape one
  - ▶ Make sure that it still displays correctly



## FINAL THOUGHTS

- ▶ Look at the source code for built in layouts
- ▶ Hierarchy Viewer is invaluable