PRAMUDI SRIMALI

SOFTWARE ENGINEER INTERN

CONTACT

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- 🐙 https://github.com/Pramudi99
- 📍 No 619/10, Daranagama, Delgoda.

TECHNICAL SKILLS

PROGRAMMING LANGUAGE
- Java
- C
- C#

WEB & MOBILE DEVELOPMENT
- ASP.NET
- Angular
- React
- HTML
- CSS

DATABASE
- MSSQL
- MySQL

VERSION CONTROL
- GIT

UI/UX DESIGN
- Figma

IDES
- Visual Studio Code
- Visual Studio
- IntelliJ

ABOUT ME

A highly motivated individual, always eager to embrace challenges with a positive attitude. Possesses leadership skills and continuous desire for learning and discovery. Showing adaptability to various working environments, quick learning capabilities, and a free-spirited nature. Seeking for an internship in **Software Engineering.**

EDUCATION

BSc. (Hons.) in Information Technology
University of Moratuwa
2022 June - Present
Level 3 undergraduate
L2S2 GPA 3.48

PROJECTS

Event Management System
Technologies: **Angular, Material UI, ASP.NET Core, MySQL**
Role: **Full-Stack Developer (Team)**

Developed a comprehensive platform to streamline event planning and coordination between clients and vendors. The system offers a centralized interface for managing event details, vendor services, and client requirements, ensuring efficient and seamless execution.

LANGUAGES

- English
- Sinhala (Native)
- Japanese (Basic)

SOFT SKILLS

- Critical Thinking
- Leadership
- Team Handling
- Communication Skill
- Problem Solving

INTERESTS

- Web Development
- Networking
- Volunteering
- Presenting

REFERENCES

Mrs. Sashika Kumarasinghe
Lecturer
Department of Information Technology
Faculty of Information Technology
University of Moratuwa.
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Ms. Abirami Velsivananthan
Senior Software Engineer
Corzent Edge (Pvt) LTD
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Online Shopping Management System
(Ongoing software Project)
Technologies: **React, Spring Boot, MySql**
Role: **Frontend Developer (Team)**

This web application facilitates the seamless buying and selling of products online. It allows users to browse, search, and purchase products, while providing administrators with tools to manage inventory, process orders, track shipments, and handle customer information. The system typically features user authentication, and order management, ensuring a smooth and efficient shopping experience for both customers and business owners.

User Friendly Streaming Table
Implemented a "User Friendly Streaming table" as our Level 1 micro-controller-based development project. It Loaded with sophisticated features, this table showcases a Screen Mover for precision in achieving optimal viewing angles, a Web Camera Mover to capture flexible recording perspectives, and a Voice-Controlled Lighting System for creating a personalized ambiance. We used Arduino mega board, NEMA 17 Stepper motors, Servo motors,DS18b20 Temperature sensor, RGB Light.

LEADERSHIP EXPERIENCE

Committee Member
IT Faculty Students' Union
University of Moratuwa
2023 - Present