Course project: Operating Systems

Topic:

Write a shell script that produces a file of sequential numbers



Description of the task

Write a shell script that produces a file of sequential numbers by reading the last number in the file, adding 1 to it, and then appending to the file. Run one instance of the script in the background and one in the foreground, each accessing the same file.

- How long does it take before a race condition manifests itself?
- What is the critical section?
- Modify the script to prevent the race.



Solution of the task



1. Steps to get the project:

```
git clone https://github.com/desi109/race-task
cd race-task
```

2. Create scripts and start the project:

```
sh task_creation.sh
```

Restart: sh start.sh

Restart only <u>race</u> task: <u>sh race_start.sh</u>
Restart only <u>no race</u> task: <u>sh no_race_start.sh</u>

3. Clear folder as it was before executing `sh task_creation.sh`:

sh clear.sh

```
race.sh file
       #!/bin/bash
       echo "--> Start race.sh"
       if test ! -f numbers_race
       then
           echo "Create the numbers race file"
           echo 1 > numbers_race
       fi
       echo "Repeat 100 times - read and increase last number"
       for i in `seq 1 100`;
       do
               #Read and increase last number
               LASTNUM=`tail -1 numbers_race`
               LASTNUM=$((LASTNUM + 1))
               echo $LASTNUM >> numbers_race
       done
       echo "--> Finish race.sh"
```

race_start.sh file

```
#!/bin/bash
echo "Start cleaning numbers_race file..."
> numbers_race
echo "File is clean!"

echo "\n...Start the two race programs at same time to see the race"
sh race.sh &
sh race.sh
sleep 3s
echo "...Stop the two race programs at same time to see the race"
exit 0
```

The race condition occurs when two or more threads are able to access shared data and they try to change it at the same time.

The thread scheduling algorithm can swap between threads at any time, because of that we cannot know the order in which the threads will attempt to access the shared data. Therefore, the result of the change in data dependents on the thread scheduling algorithm.

By starting race_start.sh, we can see that both threads are 'racing' to access or change the data. Problem occur when:

- first thread does a '<u>check-then-act</u>':
 - 1.'<u>check-1</u>' and get the <mark>Lastnum</mark> value
 - 2. then '<u>act-1</u>' (increase LASTNUM and add it to numbers_race file)
 - second thread does '<u>check-2</u>' and '<u>act-2</u>' to the value in <u>numbers_race</u> between the '<u>check-1</u>' and the '<u>act-1</u>'

To summarize

Question: How long does it take before a race condition manifests

itself?

Answer: The race condition occurs when two or more threads are able to

access shared data and they try to change it at the same time.

Question: What is the critical section?

Answer: A critical section/region is that part of the program where the

shared memory is accessed.

```
no_race.sh file
       #!/bin/bash
       echo "--> Start no_race.sh"
       echo "Create the numbers_no_race file"
       if test ! -f numbers_no_race; then
           echo 1 > numbers no race
       fi
       echo "Lock numbers_no_race and do not let interruption"
       if In numbers_no_race numbers_no_race.lock; then
              echo "Repeat 100 times - read and increase last number"
              for i in `seg 1 100`;
              do
                      #Read and increase last number
                      LASTNUM=`tail -1 numbers_no_race`
                      LASTNUM=$((LASTNUM + 1))
                      echo $LASTNUM >> numbers no race
               done
               echo "Unlock numbers_no_race"
               rm numbers no race.lock
       echo "--> Finish no_race.sh"
no_race_start.sh file
       #!/bin/bash
       echo "Start cleaning numbers no race file..."
       > numbers_no_race
       echo "File is clean!"
       echo "\n...Start the two no_race programs at same time"
       sh no race.sh &
       sh no_race.sh
       sleep 3s
```

echo "...Stop the two no_race programs at same time"

exit 0

The solution for the described problem will be to use:

In file file.lock

...to lock the data file and do not let any interruption.

```
$ sh task_creation.sh
       ****************************
       Start cleaning numbers race file...
       File is clean!
       ...Start the two race programs at same time to see the race
       --> Start race.sh
       Repeat 100 times - read and increase last number
       --> Start race.sh
       Repeat 100 times - read and increase last number
       --> Finish race.sh
       --> Finish race.sh
       ...Stop the two race programs at same time to see the race
       Start cleaning numbers_no_race file...
       File is clean!
       ...Start the two no_race programs at same time
       --> Start no race.sh
       Create the numbers no race file
       Lock numbers_no_race and do not let interruption
       --> Start no_race.sh
       Create the numbers_no_race file
       Lock numbers_no_race and do not let interruption
       Repeat 100 times - read and increase last number
       --> Finish no race.sh
       Unlock numbers_no_race
       --> Finish no_race.sh
       ...Stop the two no_race programs at same time
       *******************************
```

\$ sh clear.sh

Start cleaning folder...

Folder is clean!

It is good to trace the whole process, so in order to do that, there is some simple logging, which will be displayed when the program is started.

Results

NOTE:

The first column of numbers shows

the line number of the text editor.

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			44 45	
			46	
numbers	race	file	 40	24

26 13	74 49	122 95
27 14	75 50	123 96
28 14	76 51	124 96
29 15	77 52	125 97
30 15	78 53	126 97
31 16	79 54	127 98
32 16	80 55	128 98
33 17	81 56	129 99
34 17	82 57	130 100
35 18	83 58	131 101
36 18	84 59	132 102
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162 120

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201 140

numbers_no_race file

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Thank you for the attention





