CSC466: Artificial Intelligence Two

Phase One Code

Ace DeSiena - Feb 2015

```
Robot Position: 0.000, 0.000, 0.000
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


(1 0)
Robot Position: 1.000, 0.000, 0.000
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


(2 0)
Robot Position: 3.000, 0.000, 0.000
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


(2 1)
Robot Position: 4.683, 0.919, 1.000
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


(1 -1)
Robot Position: 5.524, 1.379, 0.000
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


(0 -1)
Robot Position: 5.524, 1.379, 5.283
        Walls: ((3.0 3.0) (-3.0 3.0))
            : ((0.0 3.0) (0.0 5.0))


quit
T
*
```